

A Gentle Introduction to Bilateral Filtering and its Applications

**How does bilateral filter
relates with other methods?**

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Many people worked on...
edge-preserving restoration

Bilateral
filter

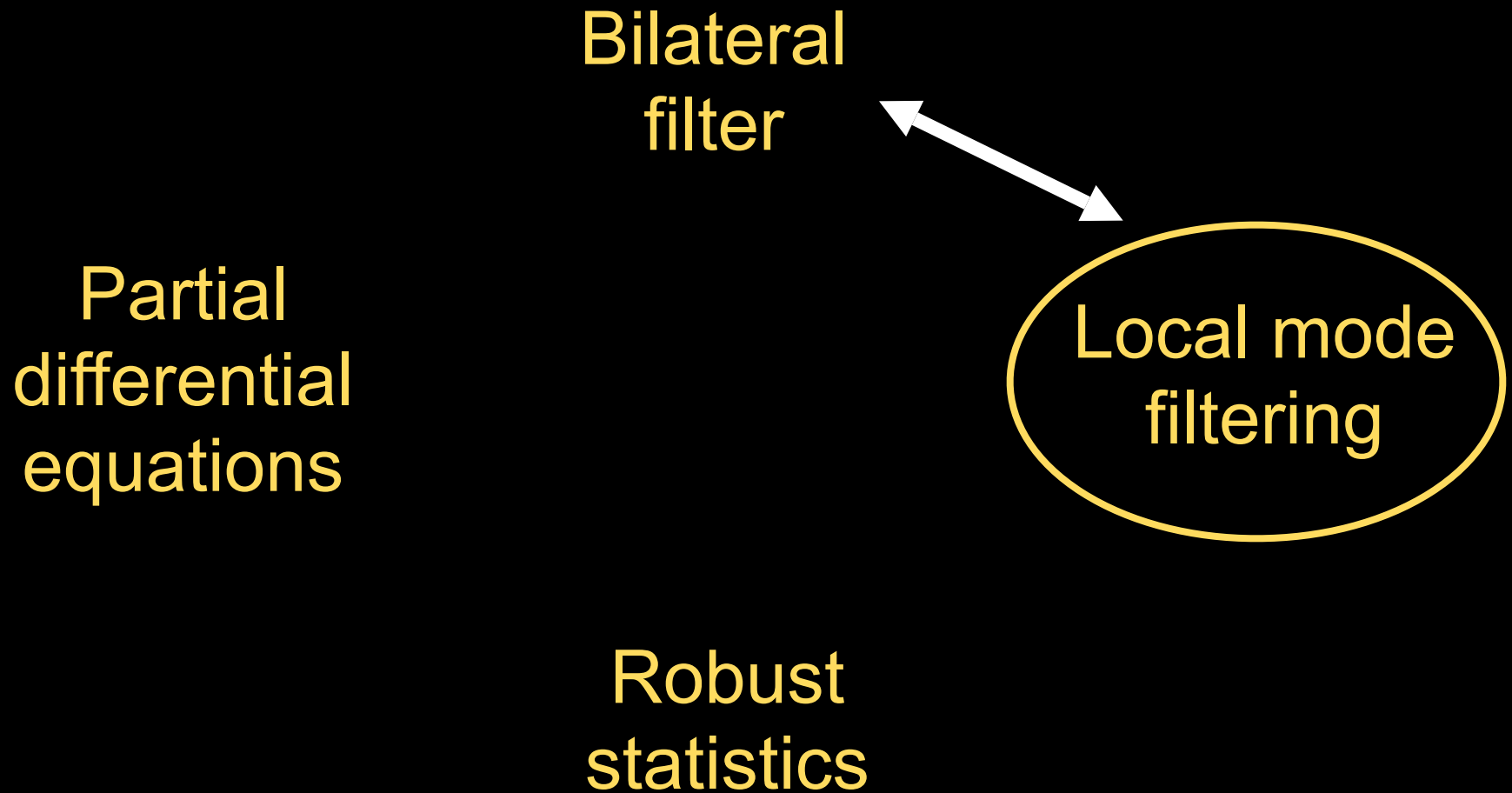
Partial
differential
equations

Anisotropic
diffusion

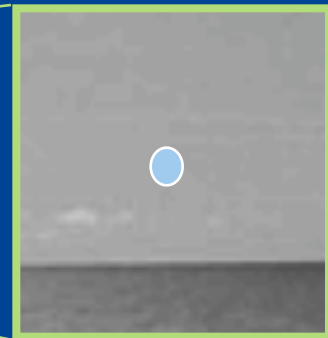
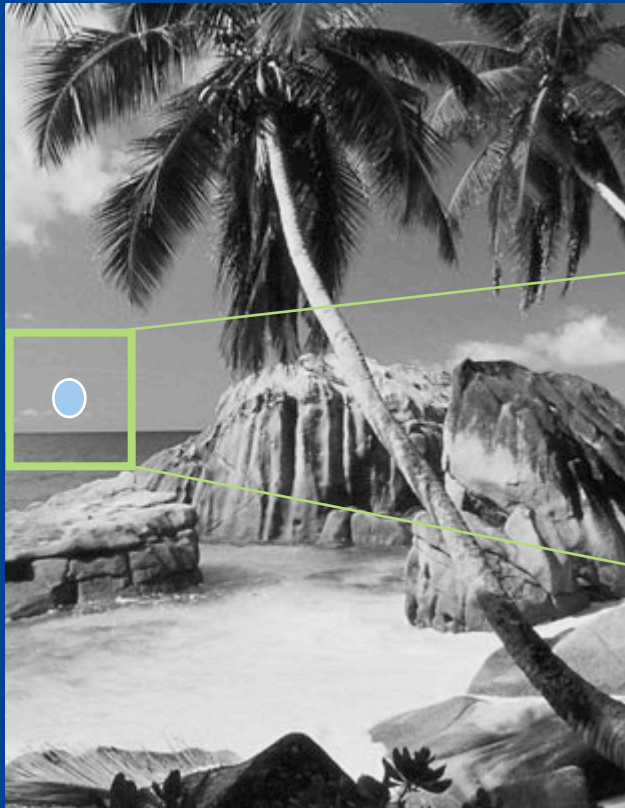
Local mode
filtering

Robust
statistics

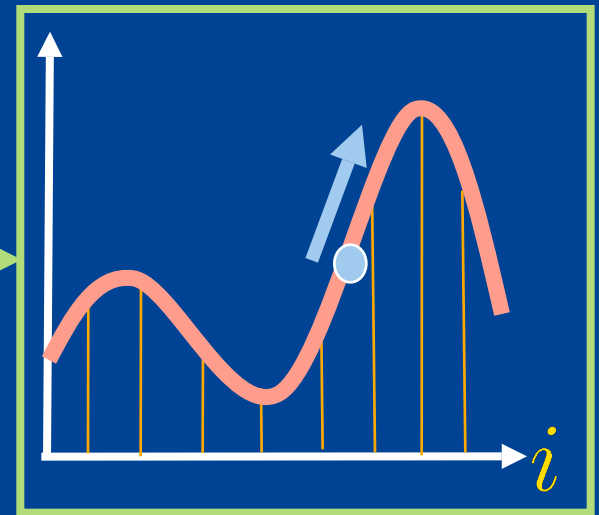
Goal: Understand how does bilateral filter relates with other methods



Local mode filtering principle



Spatial window



Smoothed local histogram

You are going to see that BF has the same effect as local mode filtering

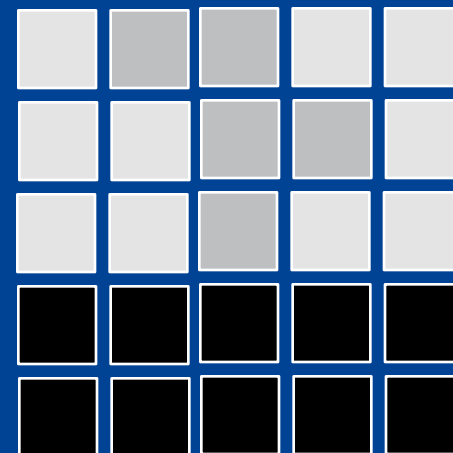
Let's prove it!

- Define *global* histogram
- Define a *smoothed* histogram
- Define a *local* smoothed histogram
- What does it mean to look for *local modes*?
- What is the *link* with bilateral filter?

Definition of a *global* histogram

- Formal definition of histogram H at intensity i :

$$H(i) = \sum_{p \in \mathcal{S}} \delta(I_p - i)$$

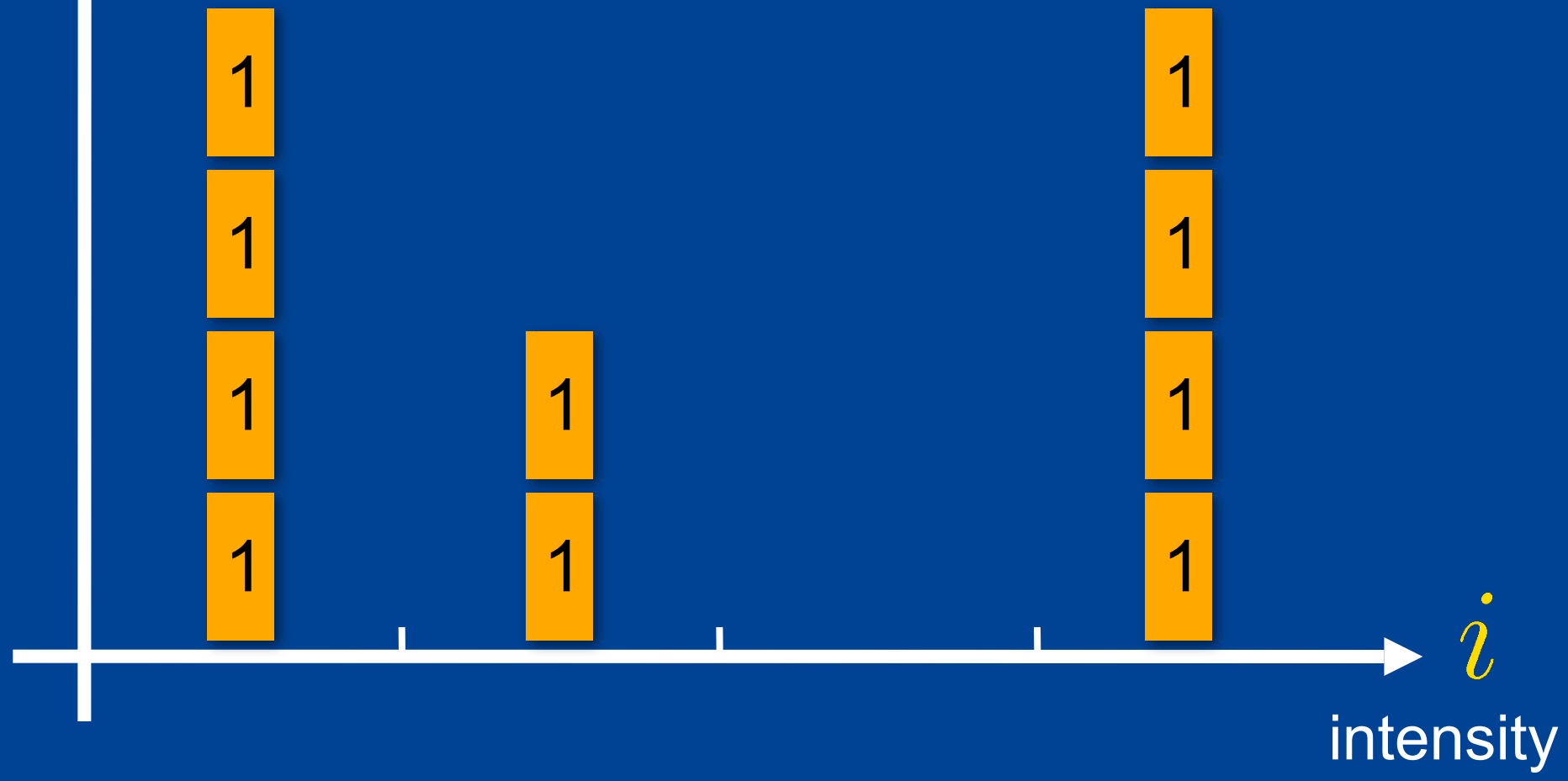


Where $\delta(\cdot)$ is the Dirac symbol
(zero everywhere except at 0)

- A sum of Dirac, « a sum of ones »

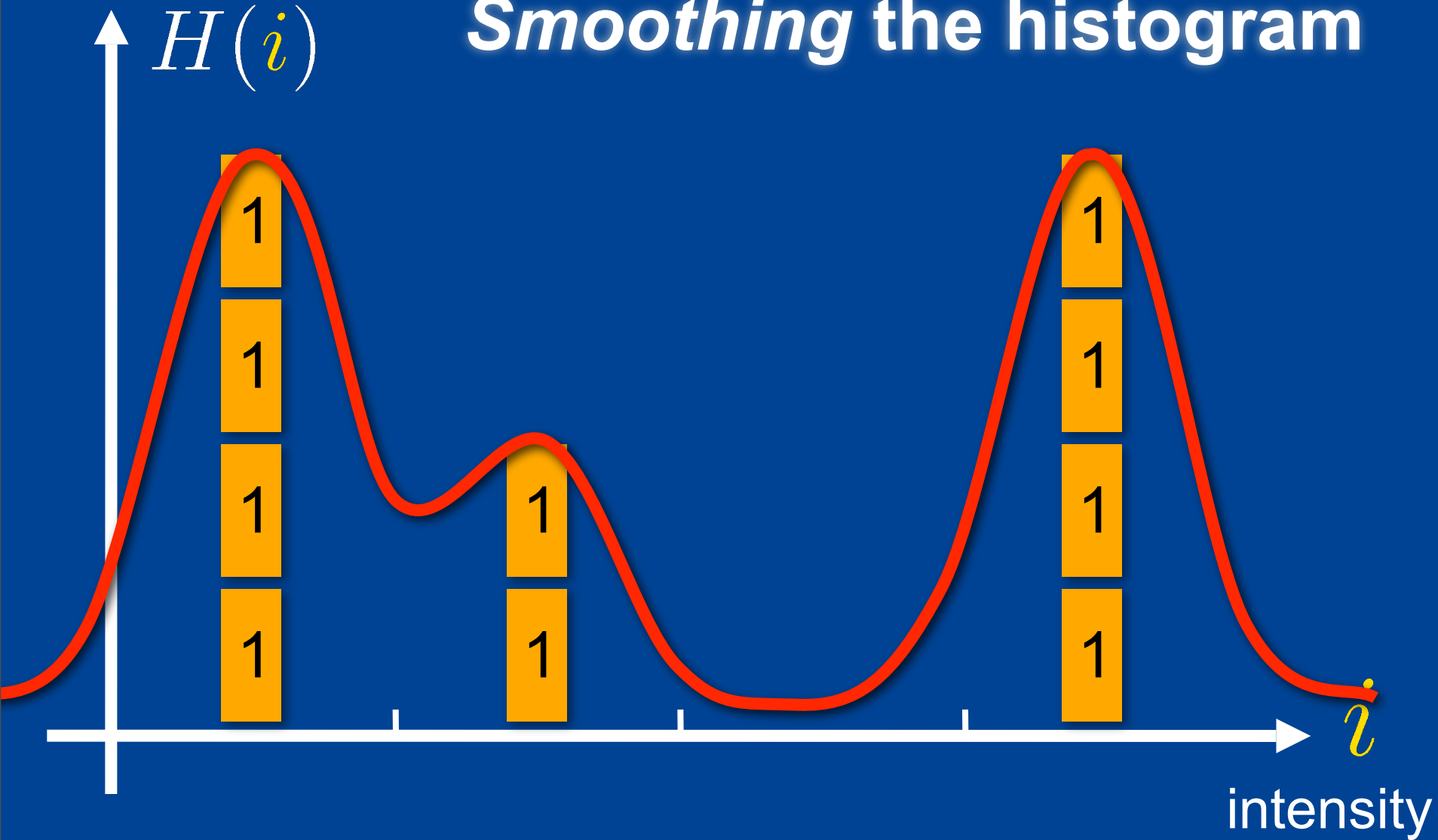
pixels

$$H(i)$$




pixels

Smoothing the histogram



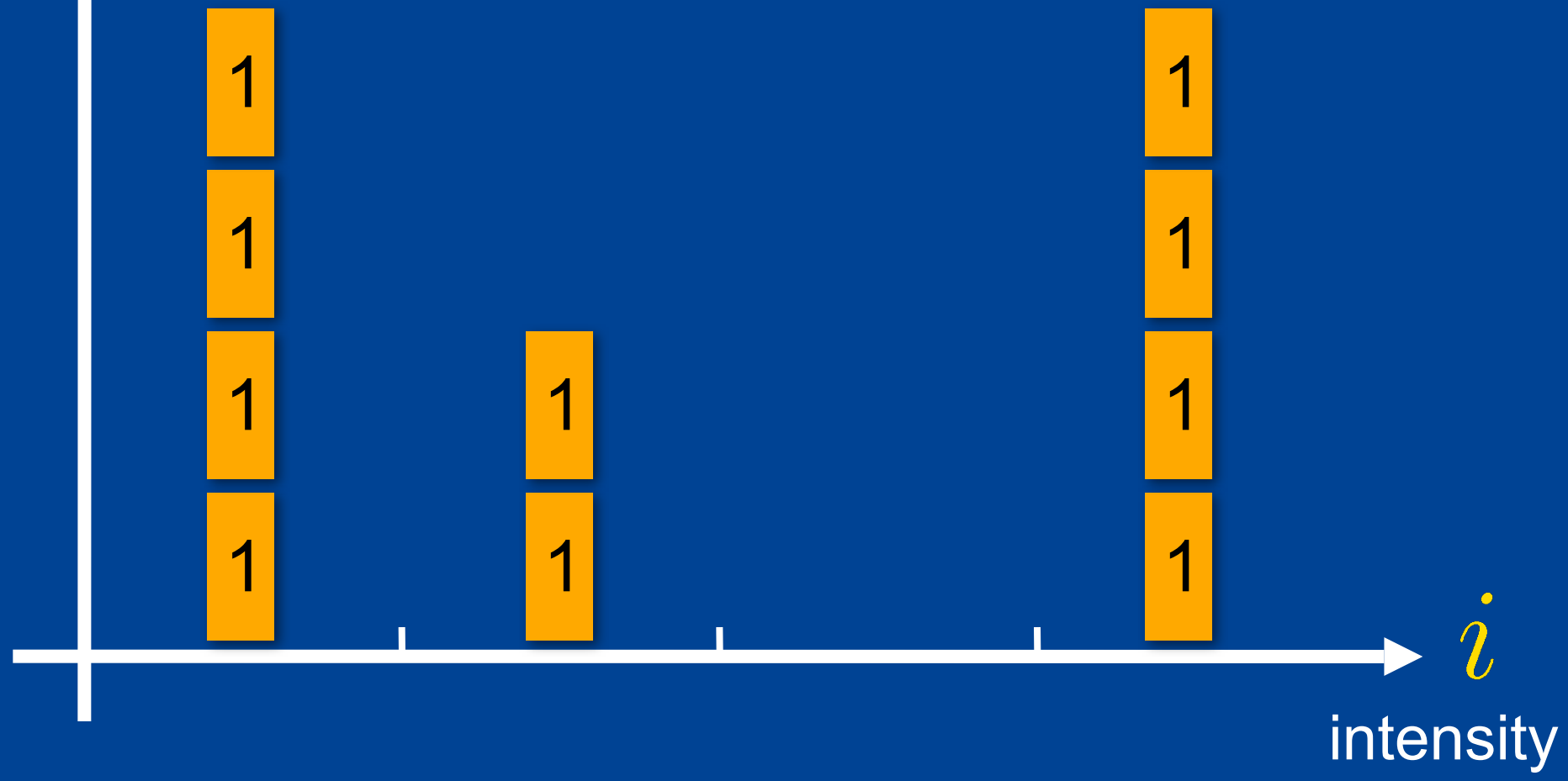
Smoothing the histogram

$$\begin{aligned} H \star G_{\sigma_r}(i) &= \sum_{j \in \mathcal{I}} H(j) G_{\sigma_r}(i - j) \\ &= \sum_{j \in \mathcal{I}} \sum_{p \in S} \delta(I(p) - j) G_{\sigma_r}(i - j) \end{aligned}$$


$$\delta(I(p) - j) = 0 \text{ unless } j = I(p)$$

pixels

$$H(i)$$



pixels

$H(i)$

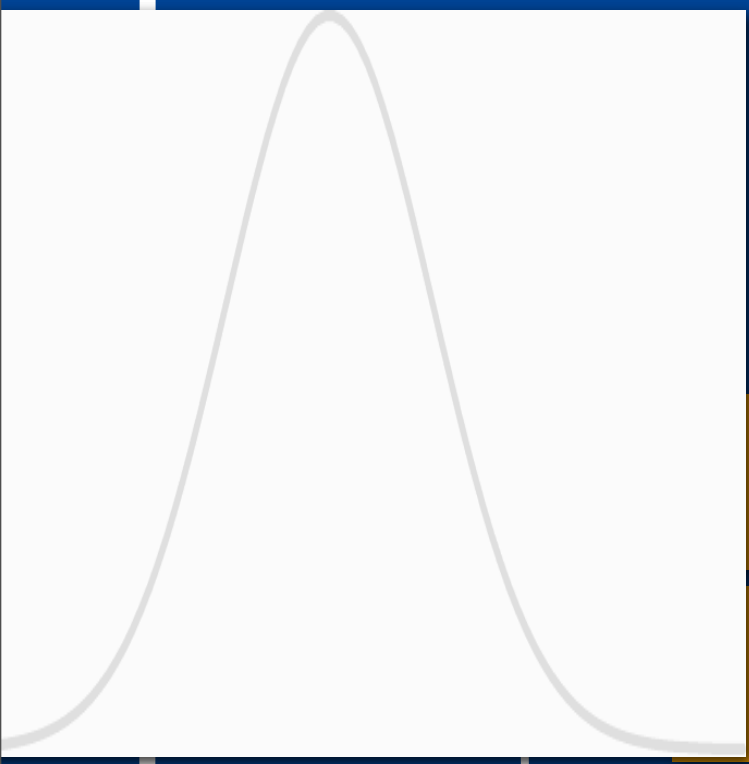
$$H(i, \sigma_r) = \sum_{p \in S} G_{\sigma_r}(i - I(p))$$



i
intensity

pixels

$H(i)$



i
intensity

pixels

$H(i)$



i

intensity

pixels

$H(i)$



i
intensity

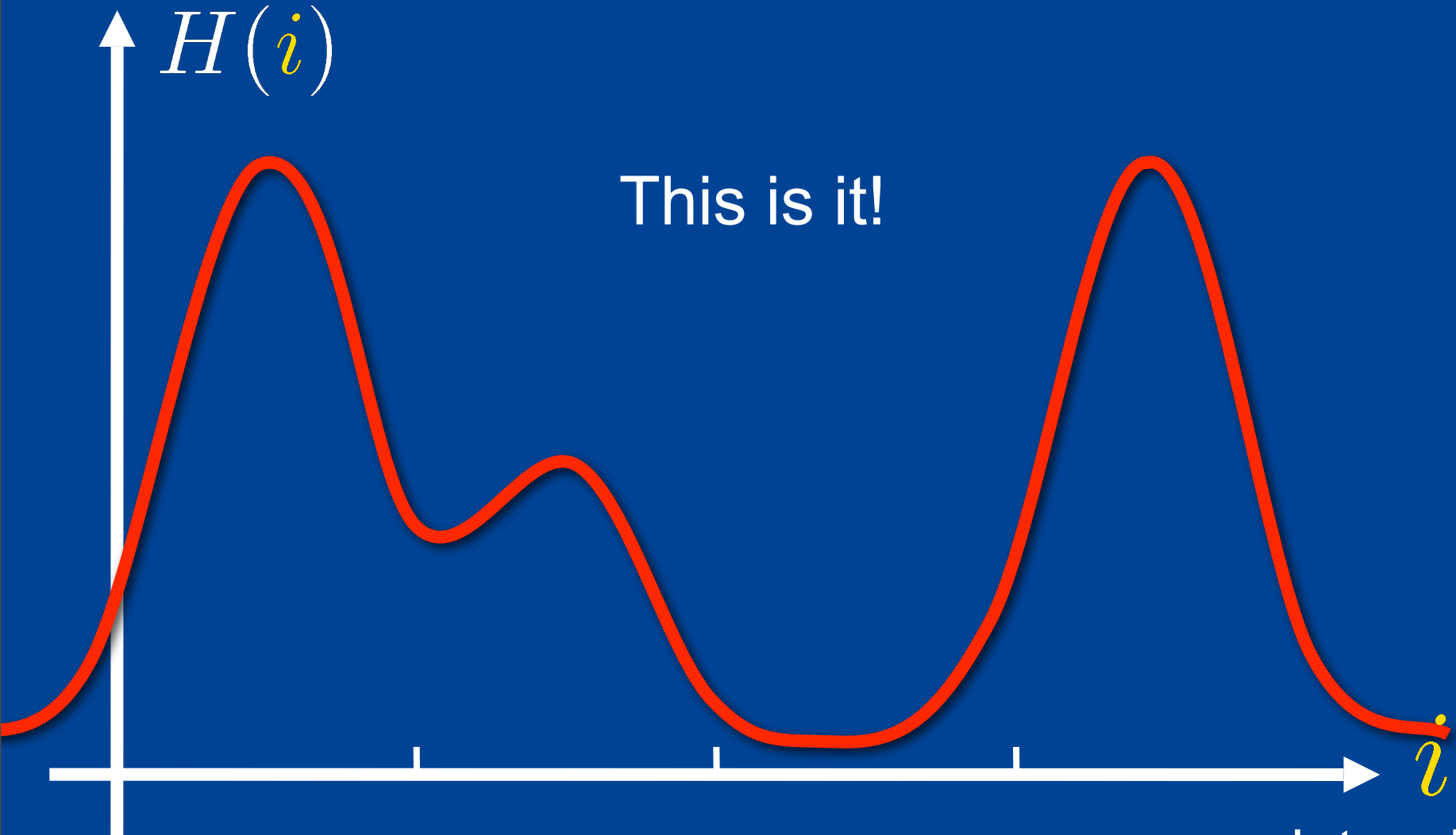
pixels

$$H(i)$$

This is it!

i

intensity



Definition of a *local* smoothed histogram

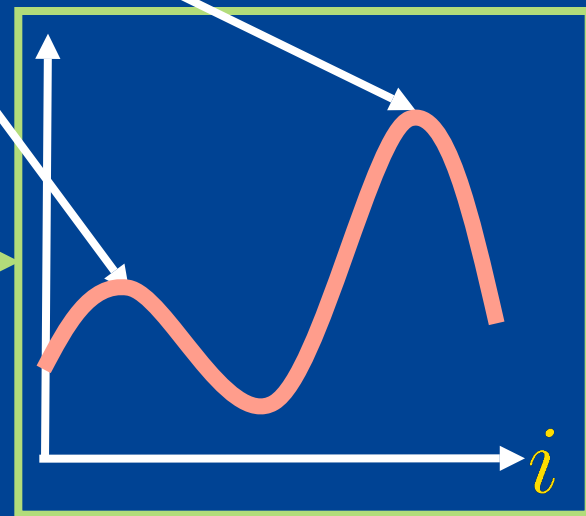
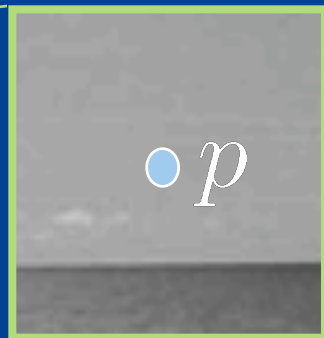
- We introduce a « smooth window »

$$H(i, p, \sigma_r, \sigma_s) = \sum_{q \in \Omega} G_{\sigma_s}(p - q) G_{\sigma_r}(i - I(q))$$

where $\left\{ \begin{array}{l} \sigma_r = \text{Smoothing of intensities} \\ \sigma_s = \text{Spatial window} \end{array} \right.$

And that's the formula to have in mind!

Definition of local modes



A local mode i verifies $\frac{\partial}{\partial i} H(i, p, \sigma_r, \sigma_s) = 0$?

Local modes?

- Given

$$H(i, p, \sigma_r, \sigma_s) = \sum_{q \in \Omega} G_{\sigma_s}(p - q) G_{\sigma_r}(i - I_q)$$

- We look for

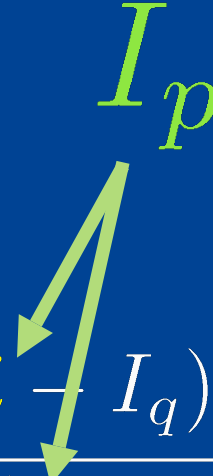
$$i / \frac{\partial}{\partial i} H(i, p, \sigma_r, \sigma_s) = 0?$$

- Result:

$$i = \frac{\sum_{q \in \Omega} G_{\sigma_s}(p - q) G_{\sigma_r}(i - I_q) I_q}{\sum_{q \in \Omega} G_{\sigma_s}(p - q) G_{\sigma_r}(i - I_q)}$$

Summary

- A **local mode** i verifies:

$$i = \frac{\sum_{q \in \Omega} G_{\sigma_s}(p - q) G_{\sigma_r}(i - I_q) I_q}{\sum_{q \in \Omega} G_{\sigma_s}(p - q) G_{\sigma_r}(i - I_q)}$$


- Hey! That looks like bilateral filter!!!

One iteration of the bilateral filter amounts to converge to the local mode

Discussion

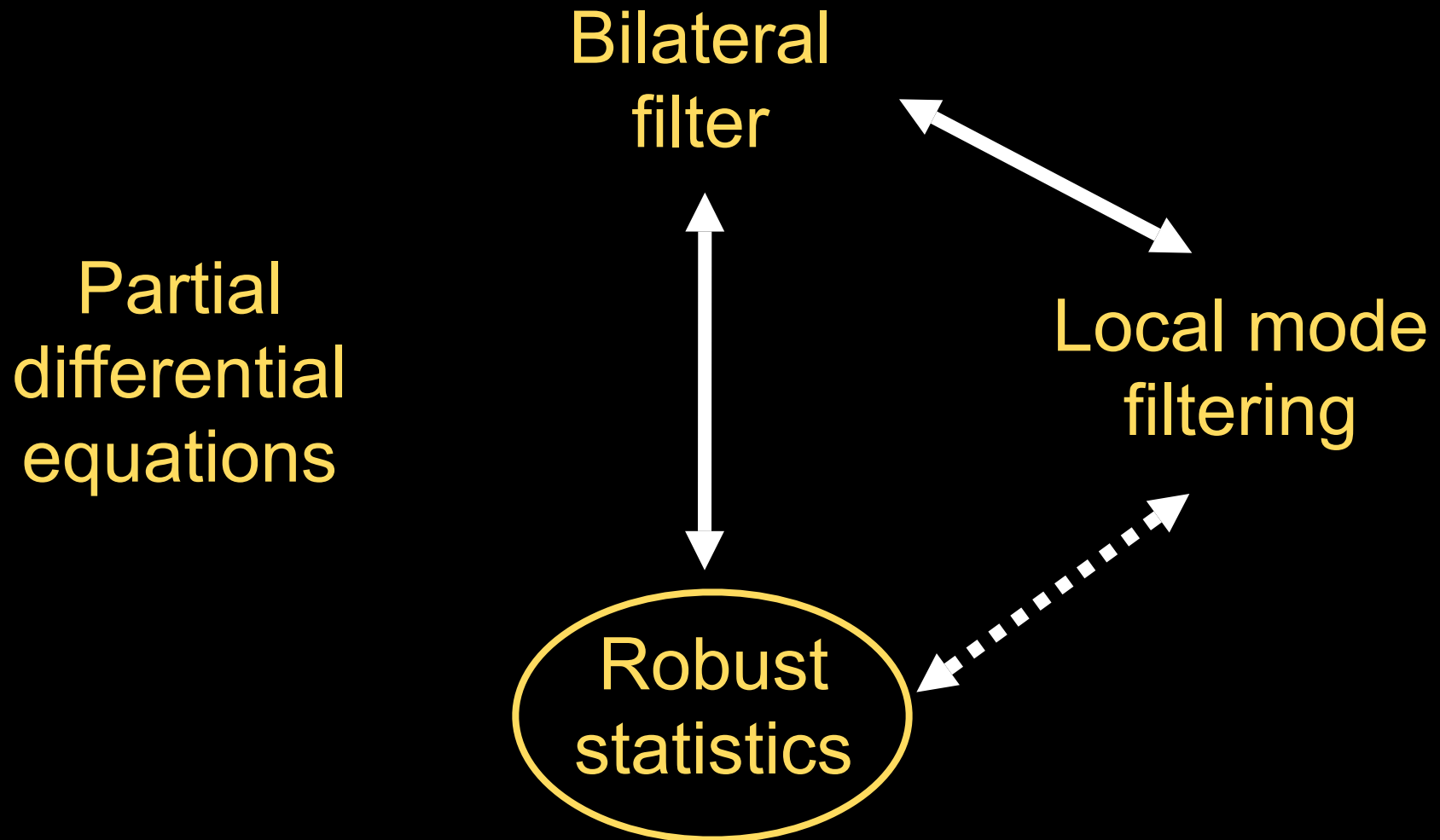
- The bilateral filter goes to a LOCAL mode, not necessarily the global mode
- Often desirable: mode closest to input pixel
- Sometimes not: impulse noise case
 - Recall the use of the median as pre-filter
 - amounts to going to the global mode



Take home message #1

Bilateral filter is equivalent to mode filtering in local histograms

Goal: Understand how does bilateral filter relates with other methods



Robust statistics?

- Goals: Reduce the influence of outliers

- Minimizing a cost

$$\min \sum_{p \in S} \sum_{q \in \eta_p^4} \rho(I_p - I_q)$$

Error norm

- In standard robust statistics I_q are measured data, I_p is a robust average of the data

Robust statistics?

- In our case: the output at a pixel should be a robust smoothing of its neighbors
- Minimizing a cost

$$\min \sum_{p \in S} \sum_{q \in \eta_p^4} \rho(I_p - I_q)$$

Error norm

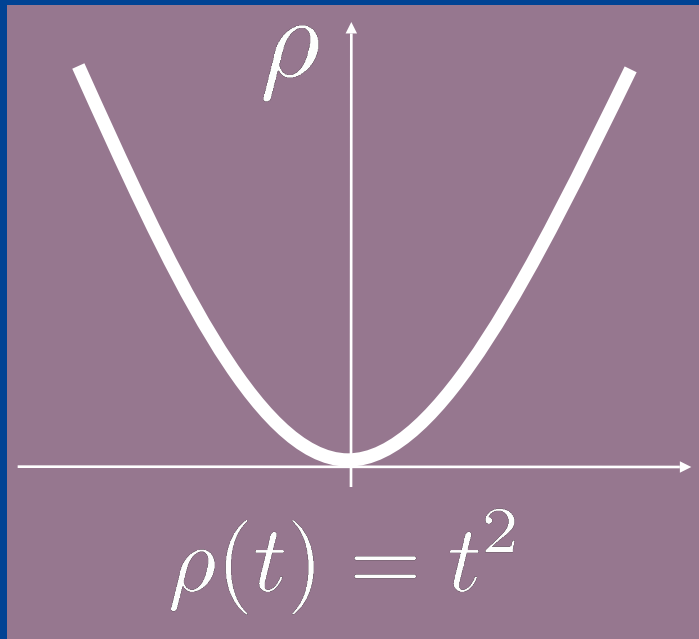


- Extended local formulation

$$\min \sum_{p \in S} \sum_{q \in \eta_p} \rho(I_p - I_q) G_{\sigma_s}(p - q)$$

How to choose the error norm?

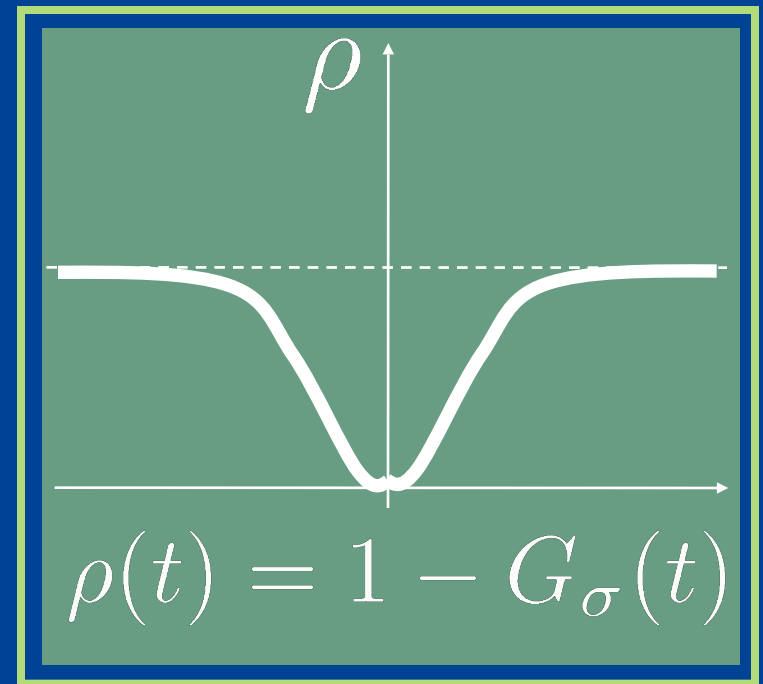
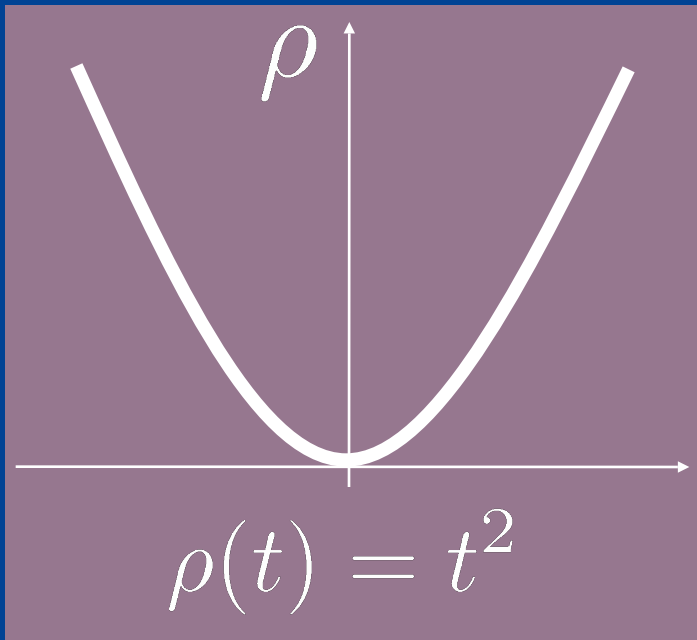
$$\min \sum_{p \in \Omega} \sum_{q \in \eta_p^4} \rho(I_p - I_q)$$



- Least square pays a big penalty for big errors
 - problem in the presence of outliers

How to choose the error norm?

$$\min \sum_{p \in \Omega} \sum_{q \in \eta_p^4} \rho(I_p - I_q)$$



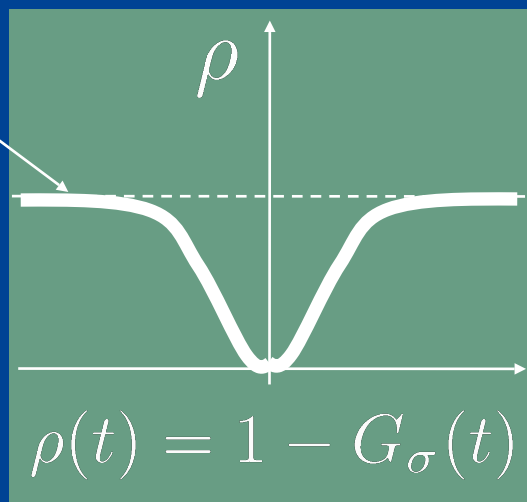
- Strong differences must not be too penalizing, otherwise, everything will be smoothed!

How to minimize the cost function?

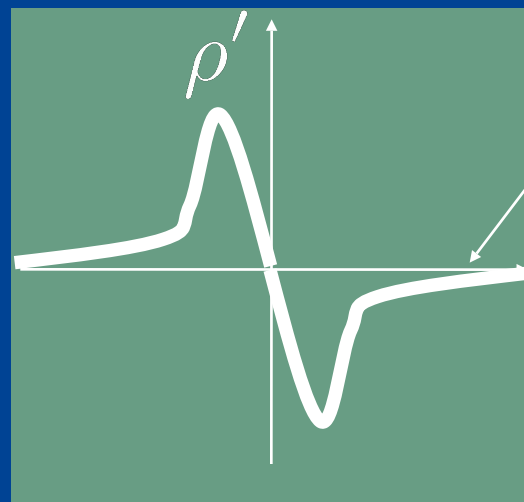
- Gradient descent and iterative scheme

$$I_p^{t+1} = I_p^t + \frac{\lambda}{|\eta_p|} \sum_{q \in \eta_p} G_{\sigma_s}(q - p) \rho'(I_q^t - I_p^t)$$

Doesn't cost too much



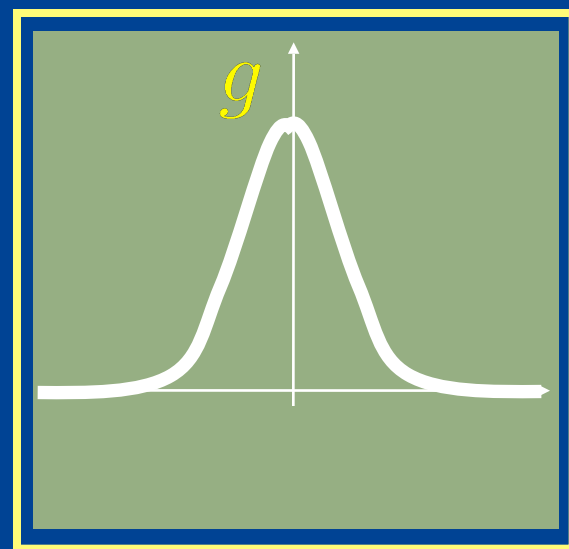
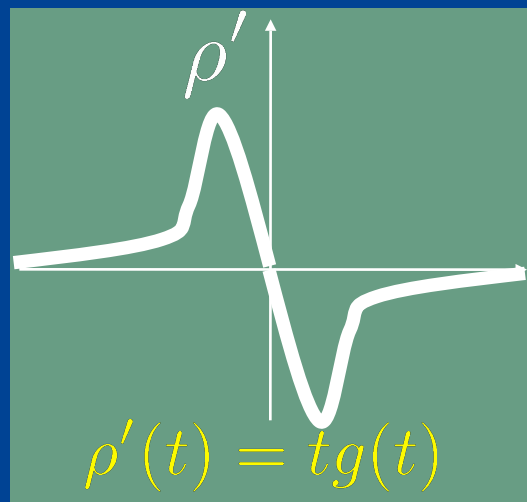
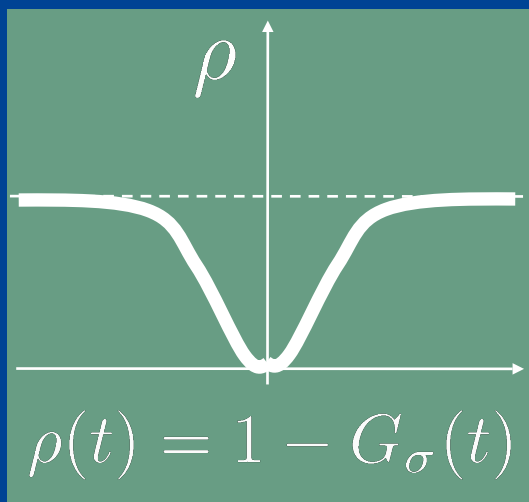
No influence in gradient



Getting closer to bilateral filter

- Rewrite introducing a new function

$$I_p^{t+1} = I_p^t + \frac{\lambda}{|\eta_p|} \sum_{q \in \eta_p} G_{\sigma_s}(q - p) g(I_q^t - I_p^t) (I_q^t - I_p^t)$$

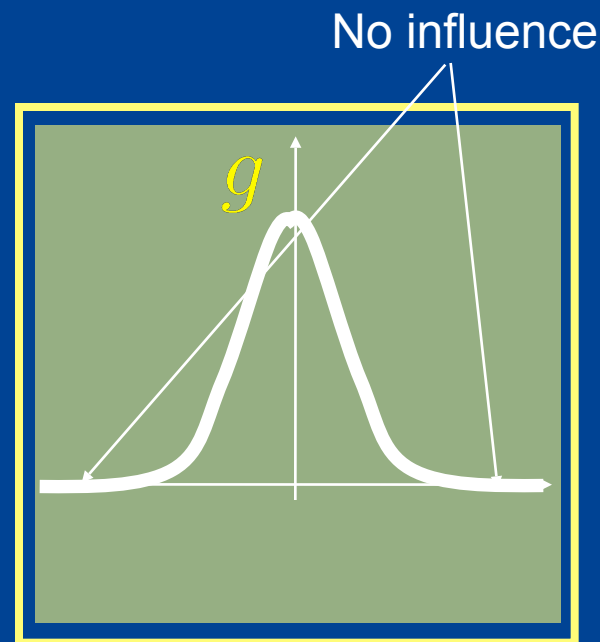


Getting closer to bilateral filter

- Rewrite introducing a new function

$$I_p^{t+1} = I_p^t + \frac{\lambda}{|\eta_p|} \sum_{q \in \eta_p} G_{\sigma_s}(q - p) g(I_q^t - I_p^t) (I_q^t - I_p^t)$$

- g has the same qualitative behavior than a Gaussian
- Now this operator reminds us about bilateral filter!



Really the same?

$$I_p^{t+1} = I_p^t + \frac{\lambda}{|\eta_p|} \sum_q G_{\sigma_s}(q-p) G_{\sigma_r}(I_q^t - I_p^t) (I_q^t - I_p^t)$$

M-estimator

[Hampel et al, 1986]: M-estimators and W-estimators are essentially equivalent and solve the same minimization problem

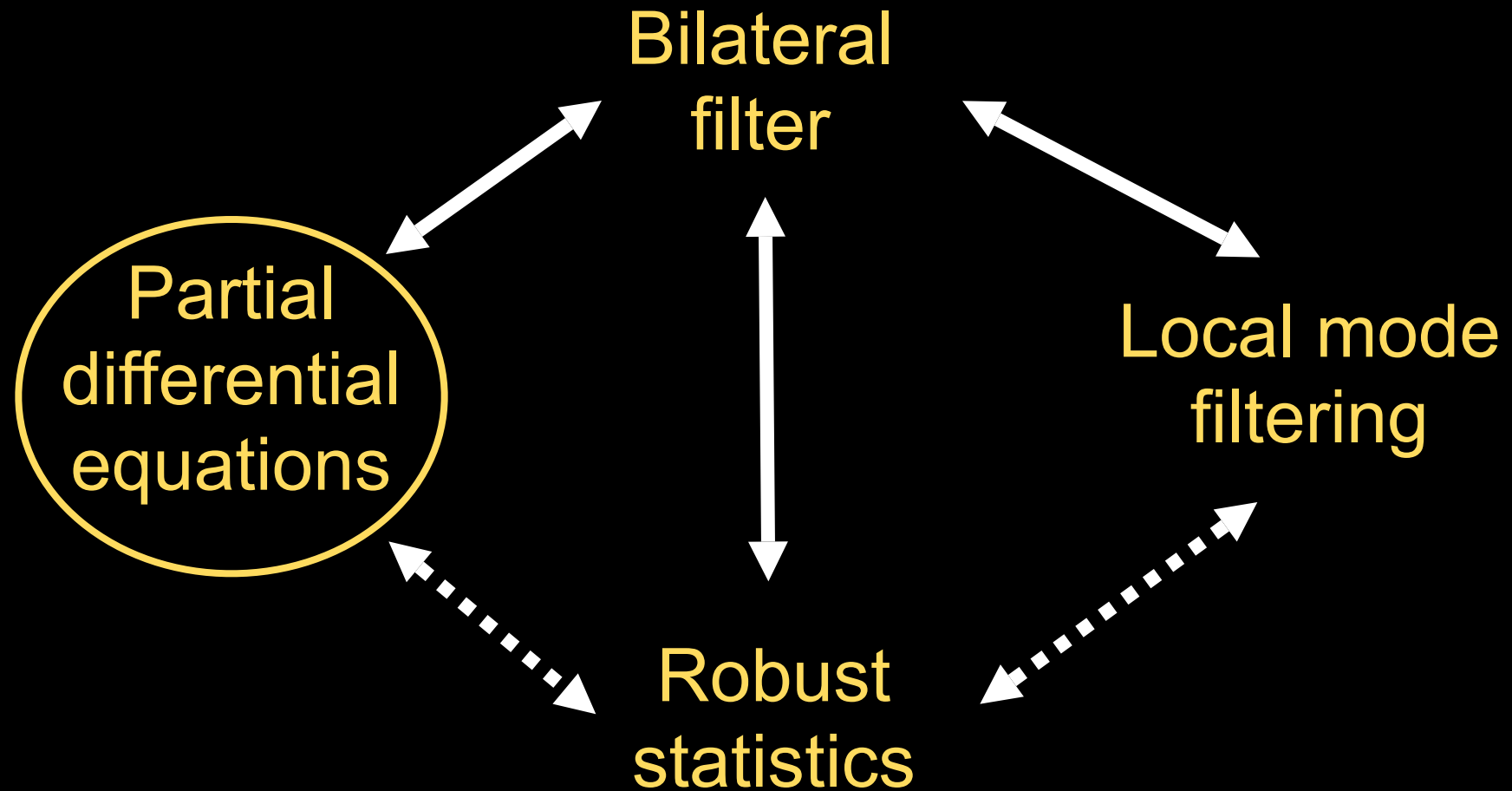
$$I_p^{t+1} = \frac{\sum_q G_{\sigma_s}(q-p) G_{\sigma_r}(I_q^t - I_p^t) I_q^t}{\sum_q G_{\sigma_s}(q-p) G_{\sigma_r}(I_q^t - I_p^t)}$$

W-estimator

Take home message #2

Bilateral filter can be interpreted in term of robust statistics since it is related to a cost function!

Goal: Understand how does bilateral filter relates with other methods



Disclaimer

- We will shrink the neighborhood
- This will lose some properties of the bilateral filter
- But although partial, this parallel is insightful


What do I mean by PDEs?

- Images live in a **continuous** domain
- Two kinds of formulations

– Variational approach

$$\inf_I \int_{p \in \Omega} F(p, I, \nabla I) dp$$

– Evolving a partial differential equation


$$\frac{\partial I}{\partial t} = G(p, I, \nabla I, H(I))$$

Recall robust statistics

$$\min \sum_{p \in \Omega} \sum_{q \in \eta_p^4} \rho(I_p - I_q)$$

$$I_p^{t+1} = I_p^t + \frac{\lambda}{|\eta_p|} \sum_{q \in \eta_p} G_{\sigma_s}(q - p) \mathbf{g}(I_q^t - I_p^t) (I_q^t - I_p^t)$$

Images are continuous

$$\inf_I \int_{p \in \Omega} \rho(\nabla I) dp$$

$$\frac{\partial I}{\partial t} = \text{div} (g(\nabla I) \nabla I)$$

$$I_p^{t+1} = I_p^t + \frac{\lambda}{|\eta_p|} \sum_{q \in \eta_s} g(\nabla I_{p,q}) \nabla I_{p,q} \quad \text{with} \dots \nabla I_{p,q} = I_q - I_p$$

Images are discrete

$$\inf_I \sum_{p \in \Omega} \sum_{q \in \eta_p^4} \rho(I_p - I_q)$$

Some technical results to establish

- Considering the Yaroslavsky Filter

$$YNF_{\sigma_s, \sigma_r} I(p) = \frac{1}{C(p)} \int_{B_{\sigma_s}(p)} G_{\sigma_r}(I(q) - I(p)) I(q) dq$$

- When

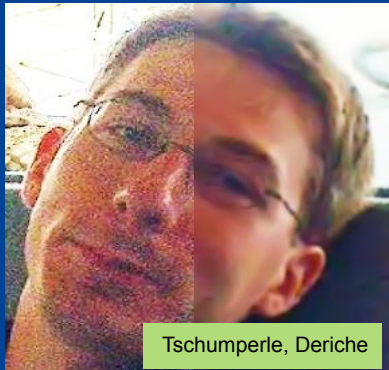
$$\sigma_s, \sigma_r \rightarrow 0 / \sigma_r = \mathcal{O}(\sigma_s^\alpha), \text{ and } \alpha = 1$$

$$YNF_{\sigma_s, \sigma_r} I(p) - I(p) \approx \text{nonlinear diffusion operator}$$

(operation similar to M-estimators)

At a very local scale, the asymptotic behavior of the integral operator corresponds to a diffusion operator

The PDE world at a glance



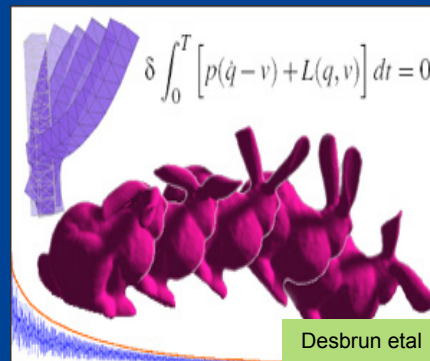
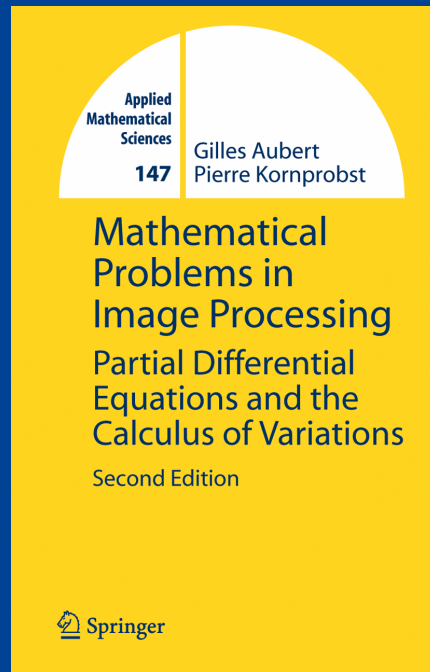
Tschumperle, Deriche



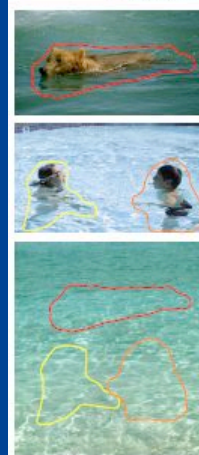
Tschumperle, Deriche



Sussman



Desbrun et al



sources/destinations

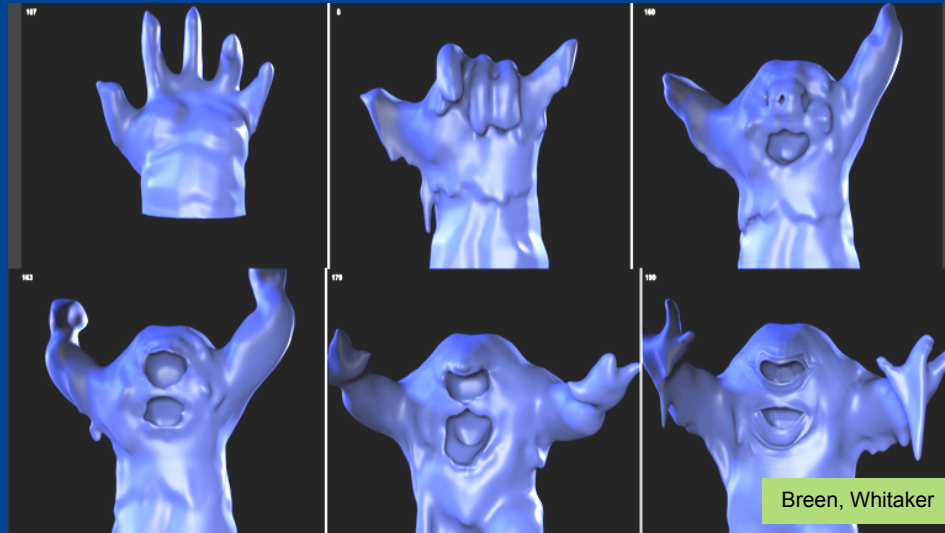


cloning



seamless cloning

Perez, Gangnet, Blake



Breen, Whitaker

Discussion

- We shrunk the kernel
-

Take home message #3

Bilateral filter is a discretization of a particular kind of a PDE-based anisotropic diffusion.

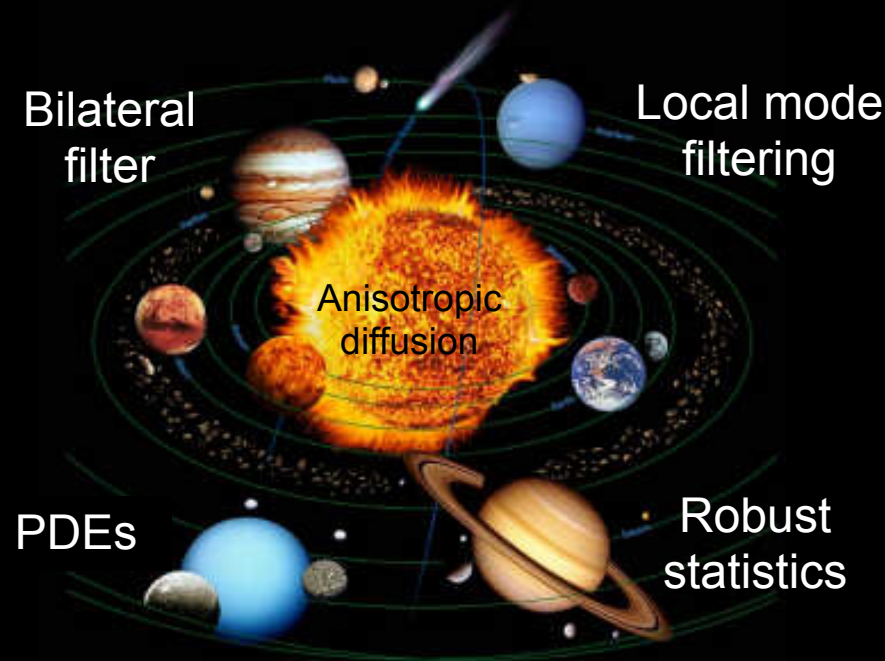
[Barash 2001, Elad 2002, Durand 2002, Buades, Coll, Morel, 2005]

Welcome to the PDE-world!

[Kornprobst 2006]

Summary

Bilateral filter is one technique for anisotropic diffusion and it makes the bridge between several frameworks. From there, you can explore news worlds!



Questions?

