

### From Vectors Representing Speech to Graphs Representing Corpora

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\*With Najim Dehak, Jim Glass, Doug Reynolds, Bill Campbell, and many others November 2013



### From Vectors Representing Speech to Graphs Representing Corpora:

Reconciling how far we've come with how far we still have to go

### **Extracting Information from Speech**









- Vector-based representations of speech
- Graph-based representation of audio databases
- Domain adaptation for speaker recognition

### **Information in Speech**



- Speech is a time-varying signal whose information can be observed in the time and frequency domains
  - Such information can be captured via a time sequence of features



# Modeling Feature Sequences with GMMs

- We need to model the distribution of feature vector sequences
  - e.g., Mel Frequency Cepstral Coefficients (MFCCs)



Gaussian mixture models (GMMs) are a common representation



### **Modeling with Adapted GMM-UBMs**





### **GMM-UBM and MAP Adaptation**



- Target model is trained by adapting from background model
  - Couples models together and helps with limited target training data
- Adaptation only updates mean parameters representing acoustic events seen in target training data
  - Sparse regions of feature space filled in by UBM mean parameters
    - \* Both an advantage and a disadvantage
- Disadvantage
  - Limited target training data still prevents some UBM components from being adapted.

### **Advantages**



- Re-parameterize GMM as a *supervector*.
  - Concatenate all mixture mean components of a GMM.
- The way the UBM adapts to a given speaker ought to be somewhat constrained.
  - Regardless of speaker identity, there should exist at least some correspondence in the way the means move relative to one another.



### **The Total Variability Space**



 Suppose a GMM supervector corresponds to a point in highdimensional space.



• Use factor analysis to capture the directions of maximum between-utterance variability.

### **The Total Variability Approach**



t<sub>2</sub>

Assumption (Dehak, 2009)

- All pertinent variabilities lie in some low dimensional subspace T
  - \* Call it the Total Variability Space



### **Regarding i-vectors**



- For some speech segment s, its associated i-vector w<sub>s</sub> can be seen as a low-dimensional summary of that segment's distribution of acoustic features (with respect to a UBM).
- (Relatively) low-dimensional random vector (600 << 120,000)</li>
  - Standard normal prior distribution, N(O, I)

#### • Given some speech,

- Posterior mean  $\rightarrow$  i-vector
- Posterior covariance  $\rightarrow$  i-vector covariance





- Model variable-length sequences of acoustic features using a GMM adapted from a UBM.
- Re-parameterize the GMM into a high-dimensional supervector by concatenating all mixture means.
- Obtain a lower-dimensional *i-vector* representation via factor analysis, which uses a Total Variability subspace to model directions of maximal variability in the supervector space.

# Exploiting the convenience of a vector-based representation



- Allows for rote application of machine learning techniques to compensate for unwanted channel/inter-session variabilities
  - Nuisance Attribute Projection (NAP)
  - Linear Discriminant Analysis (LDA) + Within-Class Covariance Normalization (WCCN) + cosine scoring
  - Probabilistic LDA (PLDA)

### **Effects of inter-session compensation**



#### Graph visualization

- Represent each segment as a node with connections (edges) to its K nearest neighbors (K-NN); K = 3
- Absolute locations of the nodes are not important
- Relative locations of nodes provide information about connectedness and similarity

#### **Colors represent speakers**

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**Cell phone** Landline 215573qqn 215573now Mic\_CH08 Mic\_CH12 Mic\_CH13 Mic\_CH02 Mic\_CH07 Mic\_CH05  $\blacktriangle$  = high VE ■= low VE ●= normal VE ♦=room LDC \* =room HIVE

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#### ♦=room LDC

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### What's next?



- We can build graphs according to certain specifications (i.e., K-NN) and apply the *known* node labels to produce effective and compelling visualizations.
- What can we do with arbitrary graphs with <u>no</u> known labels?







- Little previous work exists in the speaker recognition field
- Initial and exploratory work presented at ICASSP 2013
- Applied this work to "domain adaptation" over the summer



### **Quick Summary**



- Two datasets, ~11,000 utterances each, from NIST SRE's
- Different graph constructions
  - 2-, 5-, 10-, 25-, 50-, 100-NN graphs
    - \* Experimented with "local node-level pruning"
- Graph clustering algorithms
  - Agglomerative hierarchical clustering (AHC)
  - Markov Clustering (MCL)
    - \* van Dongen, 2000
  - Infomap
    - \* Rosvall and Bergstrom, 2008



"Expansion"

Х

### Main Takeaways



- Given an unlabeled speaker content graph, we can do a reasonable job of discovering the underlying speakers.
- Agglomerative hierarchical clustering does the best
  - Need to specifying stopping criterion (i.e., number of speakers)
- Random-walk methods also do well
  - Provide reasonable estimates of the number of speakers
  - More dependent on graph-construction parameters



### Unsupervised Clustering Approaches for Domain Adaptation in Speaker Recognition Systems



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### **Domain Adaptation & Transfer Learning**



- Most current statistical learning techniques assume (incorrectly) that the training and test data come from the same underlying distribution.
- Labeled data may exist in one domain, but we want a model that can also perform well on a related, but not identical, domain.
- Hand-labeling data in a new domain is hard and expensive.
- Can we leverage the original, labeled, "out-of-domain" data when building a model to work on the new, unlabeled, "indomain data?



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### In the context of speaker recognition



- Current success of i-vector approach has depended upon having access to large amounts of matched and labeled training data
  - 1000's of speakers making 10's of calls
  - Recent SRE's have become a bit of a data-engineering exercise
- We can't realistically expect that most applications will have access to such a large set of labeled data from matched conditions.
- How can we design a task to focus research efforts on how to use unlabeled data for adapting system hyperparameters to a new domain?

# Usage of data (labeled & unlabeled) in an i-vector system





### **Demonstrating Mismatch**



- Enroll and score
  - SRE10 telephone speech
    - \* Annual/Biannual NIST Speaker Recognition Evaluation (SRE)
- Matched, "in-domain" SRE data
  - All calls from all speakers from SRE 04, 05, 06, and 08 collections
- Mismatched "out-of-domain" SWB data
  - All calls from all speakers from Switchboard-I and Switchboard-II

### **Demonstrating Mismatch**



Summary statistics for SRE & SWB lists

Hyper	# Spkrs	# Males	# Females	# Calls	Avg #	Avg #
list					calls/spkr	phone_num/spkr
SWB	3114	1461	1653	33039	10.6	3.8
SRE	3790	1115	2675	36470	9.6	2.8



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### **Demonstrating Mismatch**



Baseline / Benchmark Results (Equal Error Rate – EER)

UBM & T	Whitening	WC & AC	JHU	ΜΙΤ
SWB	SWB	SWB	6.92%	7.57%
SWB	SRE	SWB	5.54%	5.52%
SWB	SRE	SRE	2.30%	2.09%
SRE	SRE	SRE	2.43%	2.48%

- Focus on gap between using SWB/SRE labels for WC & AC
  - Continue using SWB for UBM&T and SRE for Whitening

### **Challenge Task Rules**



- Allowed to use SWB data and their labels
- Allowed to use SRE data but <u>not</u> their labels
- Evaluate on SRE10.



### Unsupervised Clustering Approaches for <u>Domain Adaptation</u> in Speaker Recognition Systems

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### **Proposed Framework**



- Begin with  $\Sigma_{SWB}$  (WC) and  $\Phi_{SWB}$  (AC).
- Use PLDA and  $\Sigma_{\text{SWB}}$  ,  $\Phi_{\text{SWB}}$  to compute pairwise affinity matrix, A, on SRE data.
- Cluster A to obtain hypothesized speaker labels.
- Use labels to obtain  $\Sigma_{\text{SRE}}$  and  $\Phi_{\text{SRE}}$
- Linearly interpolate (via  $\alpha_{WC}$  and  $\alpha_{AC}$ ) between prior (SWB) and new (SRE) covariance matrices to obtain final hyper-parameters:

$$\Sigma_{\rm F} = \alpha_{\rm WC} \cdot \Sigma_{\rm SRE} + (1 - \alpha_{\rm WC}) \cdot \Sigma_{\rm SWB}$$
$$\Phi_{\rm F} = \alpha_{\rm AC} \cdot \Phi_{\rm SRE} + (1 - \alpha_{\rm AC}) \cdot \Phi_{\rm SWB}$$

• Iterate?

### (Unsupervised) Clustering



- Agglomerative hierarchical clustering (AHC)
  - Provide the number of clusters at which to stop
- Graph-based random walk algorithms
  - Infomap
  - Markov Clustering (MCL)

### Initial Results (1000 SRE speakers)



		# Spkrs	# Clstrs	Clustering Performance		$\alpha^* \text{ EER } (\%)$			$\alpha = 1 \text{ EER } (\%)$			
#		K	$\hat{K}$	Confusion	Purity	Frag.	Perfect	Нур.	Gap	Perfect	Нур.	Gap
1	AHC	1000	1000*	7.4%	94.9%	1.20	2.37	2.55	7.8%	2.77	3.16	14%
2	Infomap		918	18.2%	85.9%	1.44		2.71	14%		3.45	25%
3	MCL		997	15.1%	90.3%	1.45		2.68	13%		3.40	23%

• α\*

- Assumes the selection of optimal interpolation parameters (oracle)

- α = **1** 
  - Use only the hyper-parameters obtained from hypothesized cluster labels
- Better clustering → better recognition performance
  - However, effect is severely attenuated both in recognition results and in the presence of hyper-parameter interpolation!

### Initial Results (1000 SRE speakers)



		# Spkrs	# Clstrs	Clustering Performance		$\alpha^* \text{ EER } (\%)$			$\alpha = 1 \text{ EER } (\%)$			
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- AHC provides best clustering and recognition
  - Requires number of speakers as stopping criterion
- Infomap and MCL provide reasonable estimates of #spkrs
  - Assuming appropriate choice of sparse graph

#### → Use Infomap/MCL to estimate #spkrs for AHC

# Effect of stopping AHC at different cluster numbers





Number of clusters at which AHC is stopped

### Initial Results (1000 SRE speakers)



		# Spkrs	# Clstrs	Clustering Performance		$\alpha^* \text{ EER } (\%)$			$\alpha = 1 \text{ EER } (\%)$			
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3	MCL		997	15.1%	90.3%	1.45	—	2.68	13%		3.40	23%
4												
5	Infomap+AHC	1000	918	9.0%	92.6%	1.19	2.37	2.56	8.2%	2.77	3.18	15%
6	MCL+AHC		997	7.5%	94.9%	1.20		2.56	8.0%		3.16	14%

AHC provides best clustering and recognition

- Requires number of speakers as stopping criterion
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#### → Use Infomap/MCL to estimate #spkrs for AHC

### Automatic estimation of $\alpha^*$



Still an open and unsolved problem



### **Results So Far**



Via clustering and optimal adaptation

	Ŕ	Perfect	Hypothesized	Gap (%)
AHC	3790*	2.23	2.58	16%
Infomap+AHC	3196		2.53	13%
MCL+AHC	3971		2.61	17%

Initial baseline and benchmark

UBM & T	Whitening	WC & AC	JHU
SWB	SRE	SWB	5.54%
SWB	SRE	SRE	2.30%





- In the presence of adaptation, α, an imprecise estimate of the number of clusters is forgivable.
- A range of adaptation parameters yield decent results.
  - The selection of optimal values is still an open question.
- Best automatic system so far obtains SRE10 performance that is within 15% of a system that has access to all speaker labels.

### What's next?



- Telephone Telephone domain mismatch
  - Simple solutions work well already
  - Explicitly identifying the source of the performance degradation
    - \* Work currently ongoing
- Telephone Microphone domain mismatch
  - Expected to be a more difficult problem
    - \* Initial experiments pending
- Out-of-domain detection
  - Instance of the canonical outlier/novelty detection problem

### **Final Words**



- Vector-based representations of speech for speaker and language recognition
  - UBM-MAP  $\rightarrow$  supervector  $\rightarrow$  i-vector
  - Independent of speech duration
  - Can easily apply known methods for channel/session compensation
- Graph-based representation of audio databases enables fast and large-scale processing of existing and incoming data
  - Query-by-example, speaker indexing/clustering, general insights
- Discussed the application of both ideas in the context of domain adaptation for speaker recognition.
  - Still a lot to do and learn!