

# Recognizing and Interpreting Objects with the Visual Memex

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# Understanding an Image



# Object naming



sky

building

flag

face

banner

wall

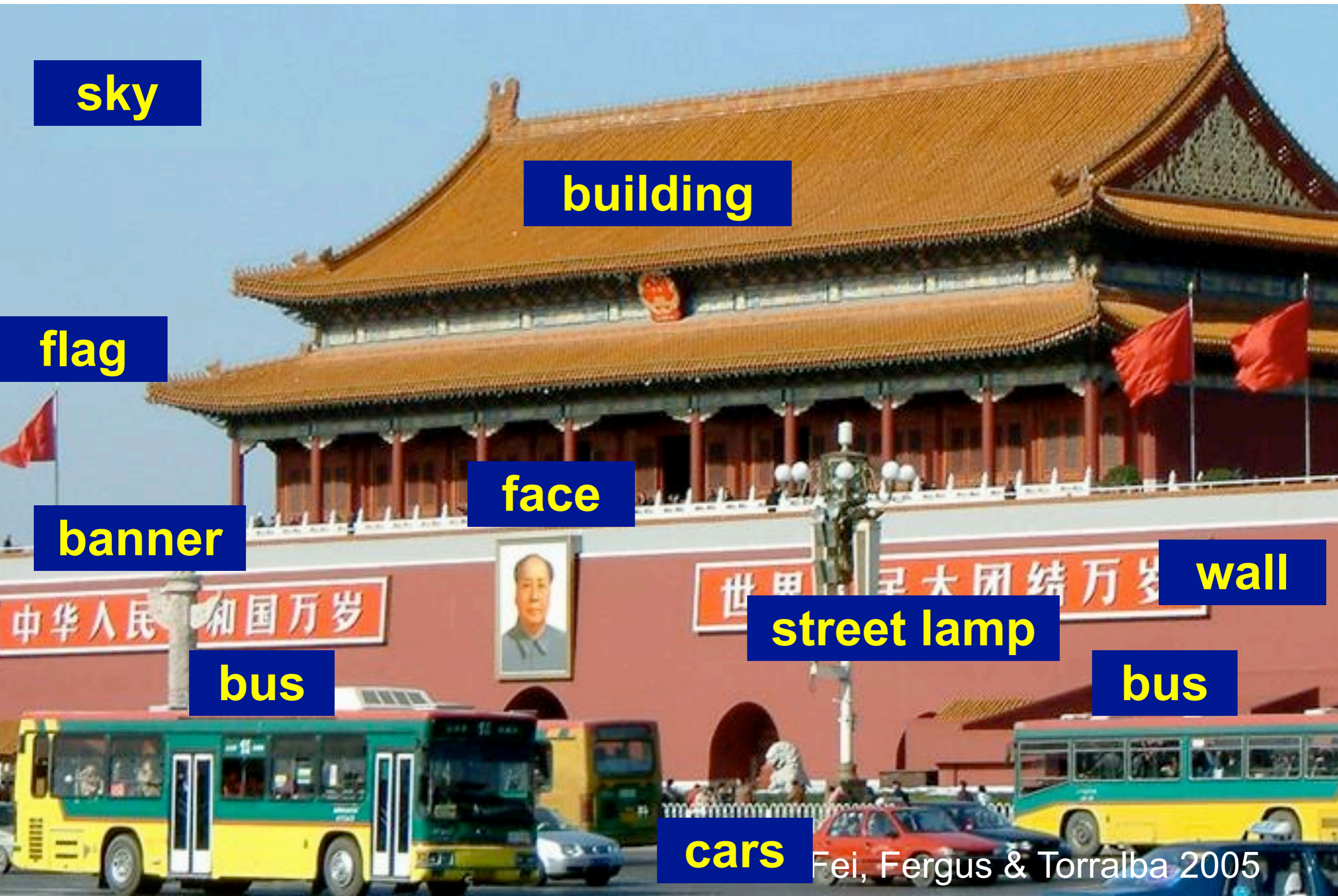
street lamp

bus

bus

cars

# Object naming / Object categorization



# Object naming / Object categorization

sky

building

flag

face

banner

wall

street lamp

bus

bus

cars

# Classical View of Categories

- Dates back to Plato & Aristotle
  - Categories are defined by a list of properties shared by all members
  - Category membership is binary
  - Every member of a category is equal



# Problems with Classical View

# Problems with Classical View

- Humans don't do this! (Wittgenstein 1953)
  - People don't rely on abstract definitions
  - e.g. define the essential property shared by all “games”?



# Problems with Classical View

- Humans don't do this! (Wittgenstein 1953)
  - People don't rely on abstract definitions
  - e.g. define the essential property shared by all “games”?
  
- Typicality and borderline-cases (Rosch 1973)
  - A robin is “more” of a bird than a penguin
  - Is an olive a fruit? Are curtains furniture?
  - Is Pluto a planet?

# Problems with **Visual** Categories

# Problems with **Visual** Categories

- A lot of categories are functional



## **Chair**

# Problems with **Visual** Categories

- A lot of categories are functional



## Chair

- Same object, different appearance!



## Car

# The Dictatorship of Librarians



# The Dictatorship of Librarians



categories are losing...

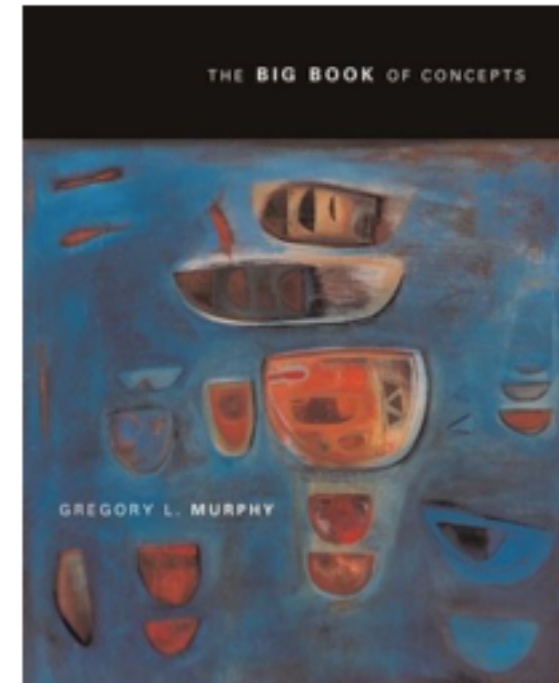
The Yahoo! logo is displayed in a purple, serif font. The word "YAHOO!" is written in all caps, with a registered trademark symbol (®) at the end.

vs.

The Google logo is displayed in its characteristic multi-colored font. The letters are blue, red, yellow, blue, green, and red from left to right.

# Who needs categories?

- Exemplar Theory (Medin & Schaffer 1978, Nosofsky 1986, Krushke 1992)
  - categories represented in terms of remembered objects (exemplars)
  - Similarity is measured between input and all exemplars
- “What is this like?” vs. “What is this?” (Bar, 2007)
- Vannevar Bush’s Memex (Bush 1945)



Murphy  
*Big Book of Concepts*



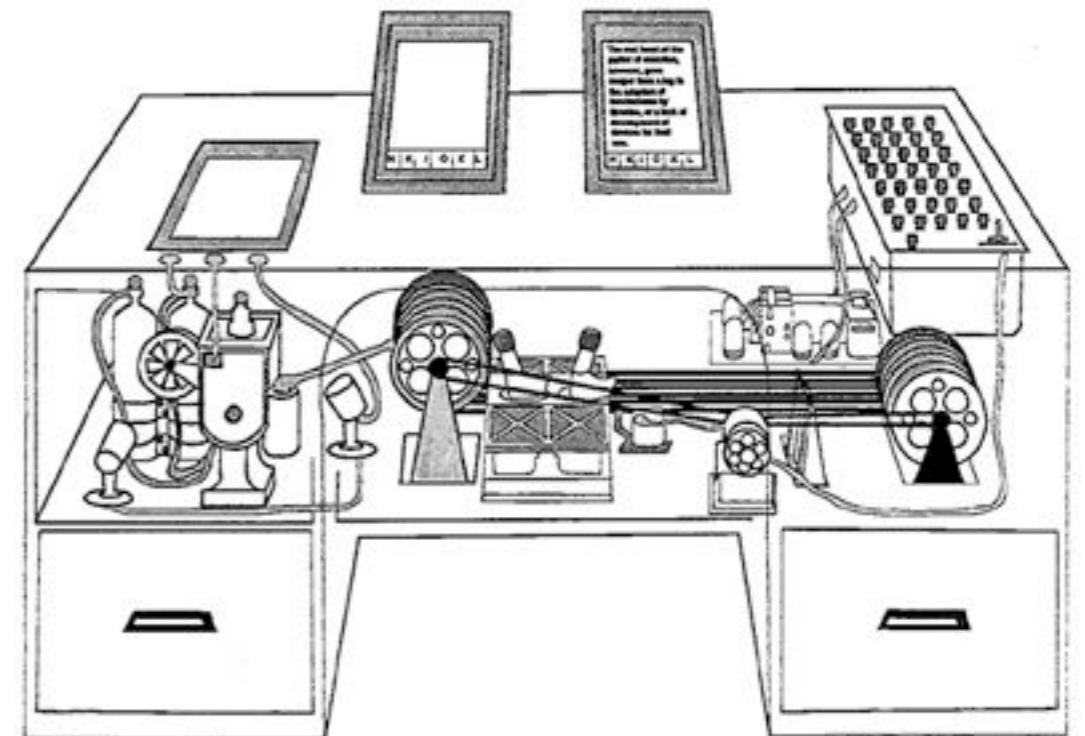
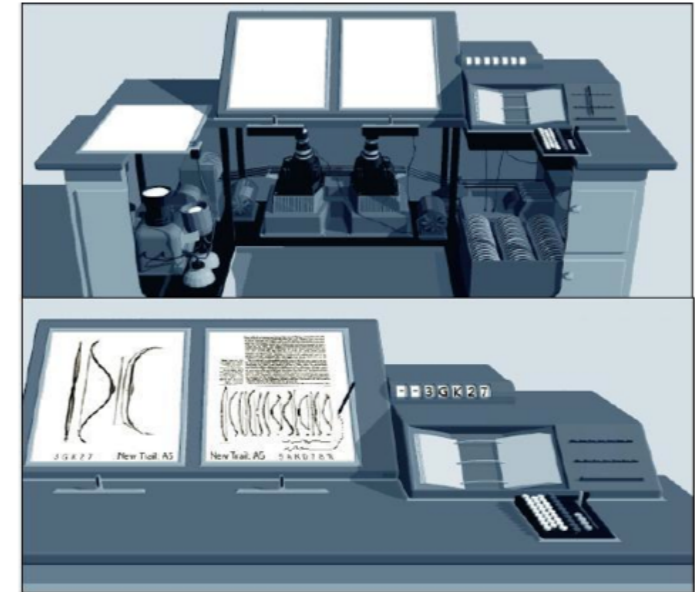
# Bush's Memex (1945)



A physical device which stores research papers, notes, books on microfilm

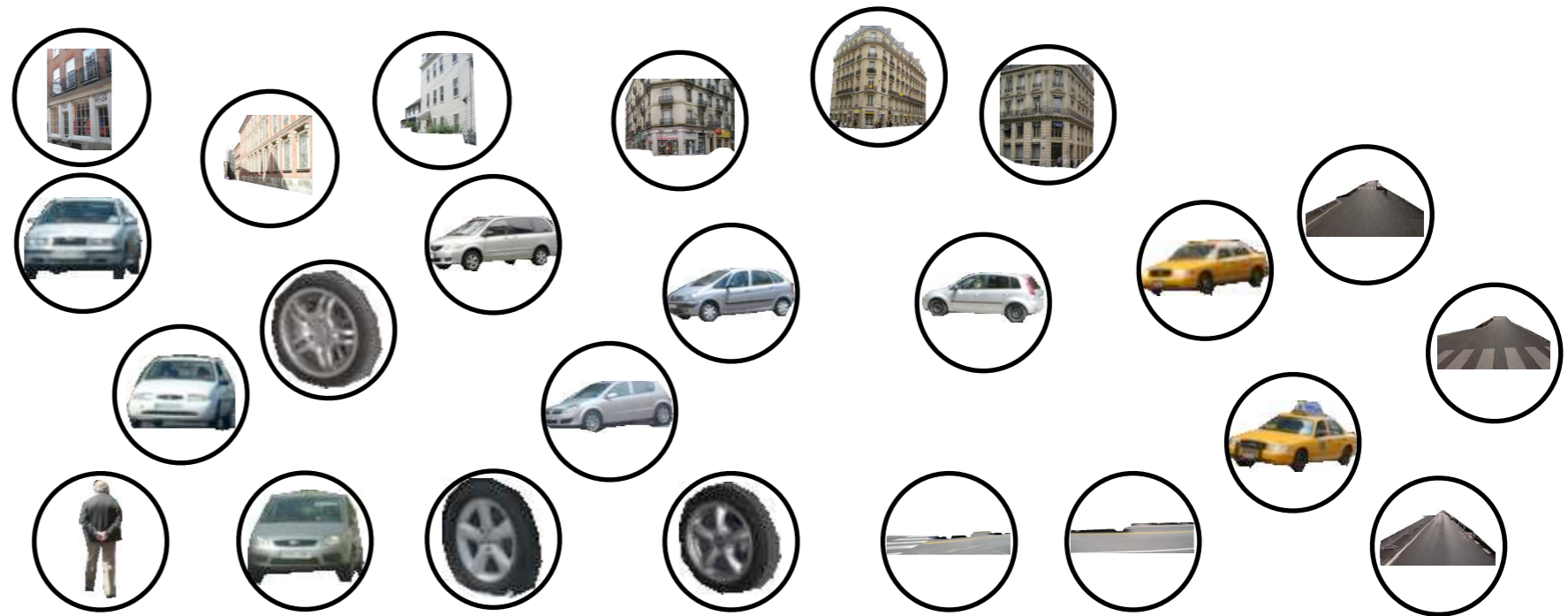
User creates “trails” between the materials in the memex

Acts as an external memory



# The Visual Memex

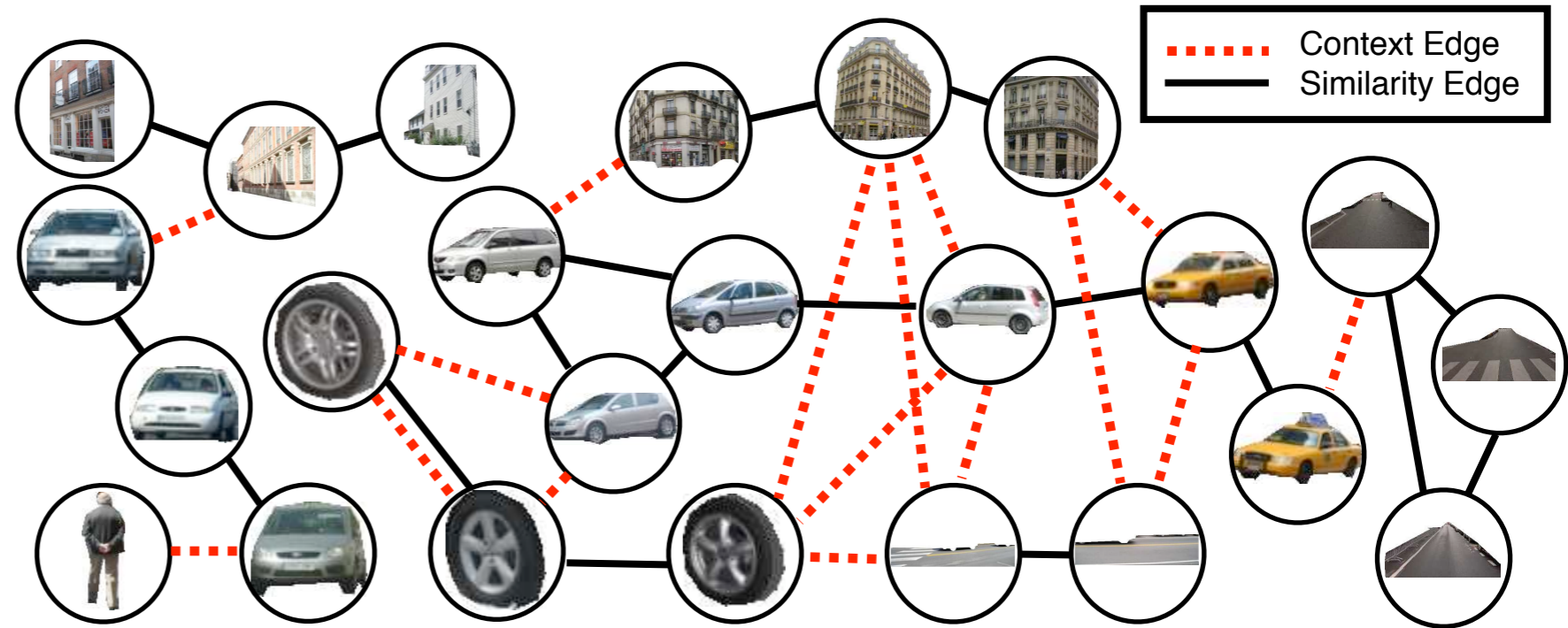
Input Image



Nodes = exemplars

# The Visual Memex

Input Image

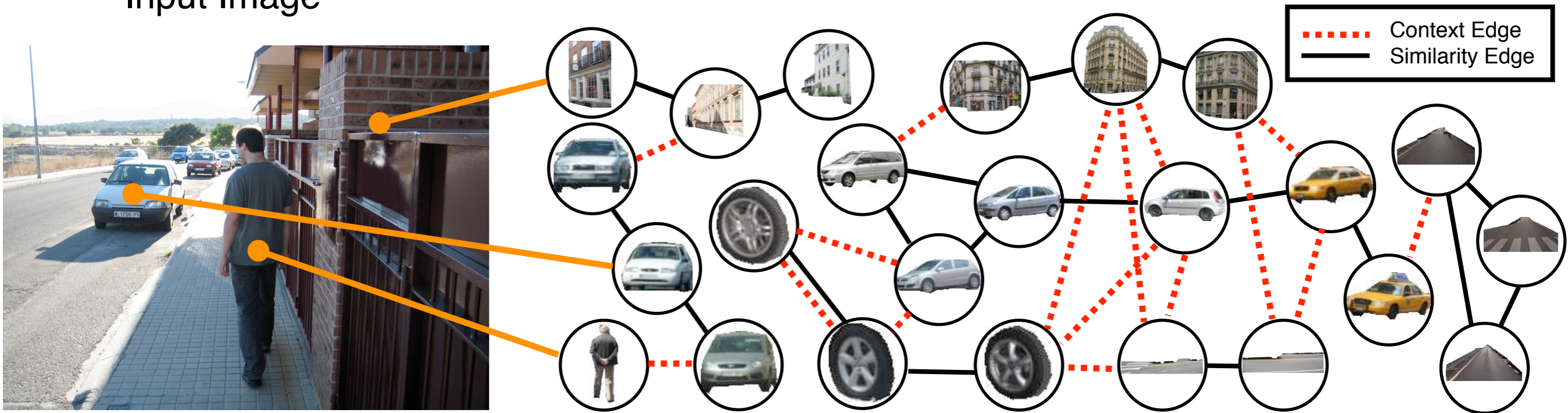


Nodes = exemplars

Edges = relationships  
**visual similarity**  
**context**  
**meta-data**

# The Visual Memex

Input Image

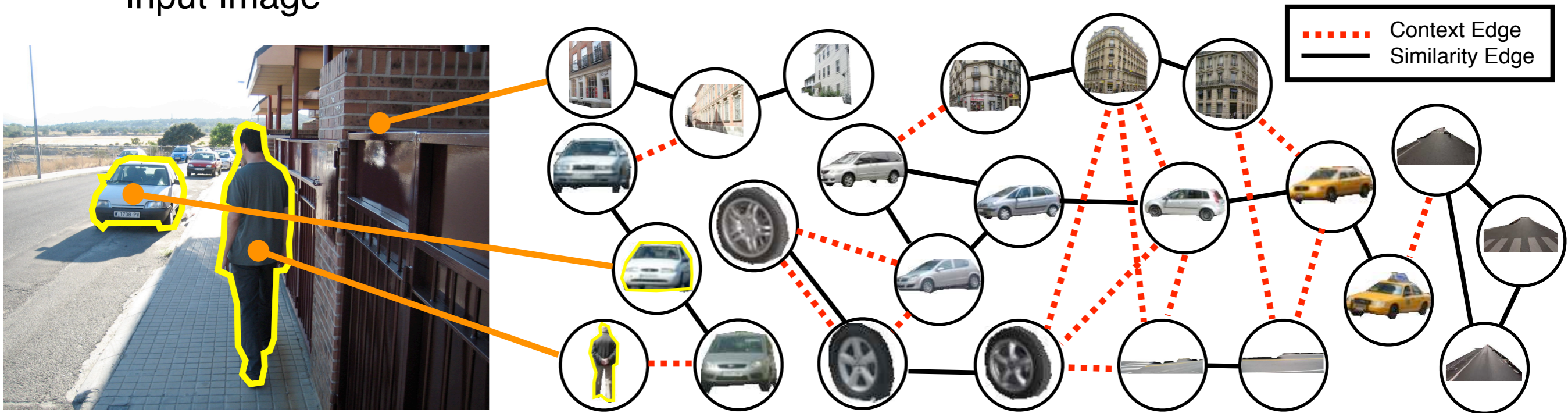


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Input Image



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# Overview

- Part I: Creating **Visual Associations**
  - Per-Exemplar Distance Functions & Multiple Segmentations [CVPR 2008]
  - Exemplar-SVMs [ICCV 2011]
- Part II: Utilizing **Visual Memex**
  - Object Interpretation [ICCV 2011]
  - Context Challenge [NIPS 2009]

# Visual Associations

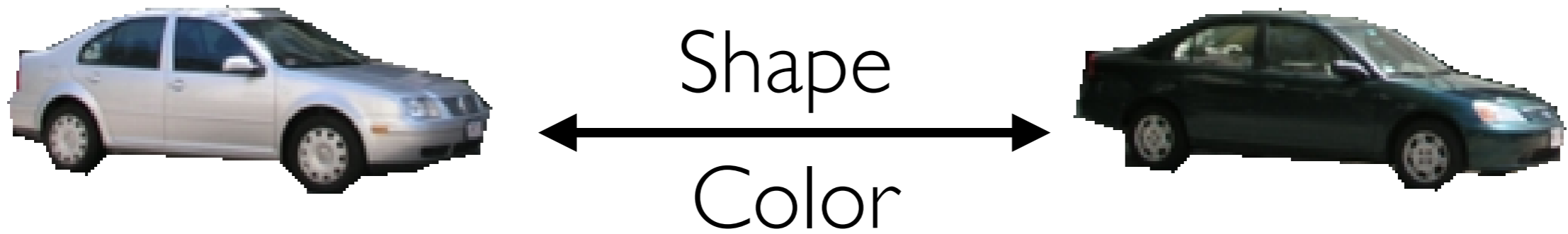
- How are objects similar?

# Measuring Visual Similarity is not trivial

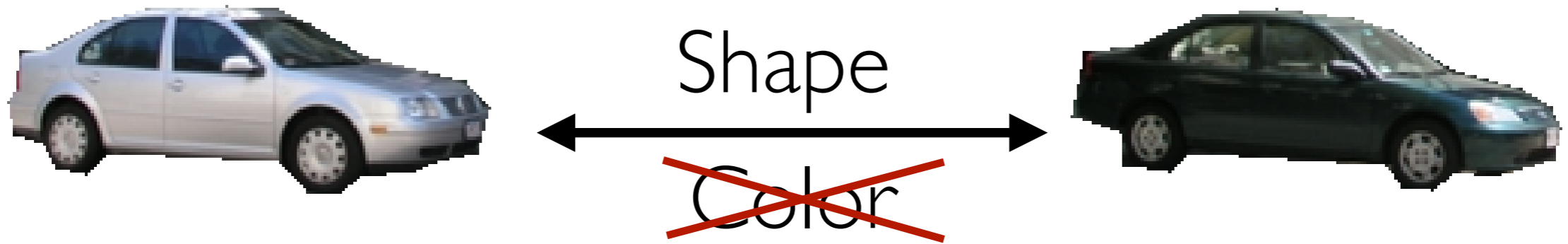




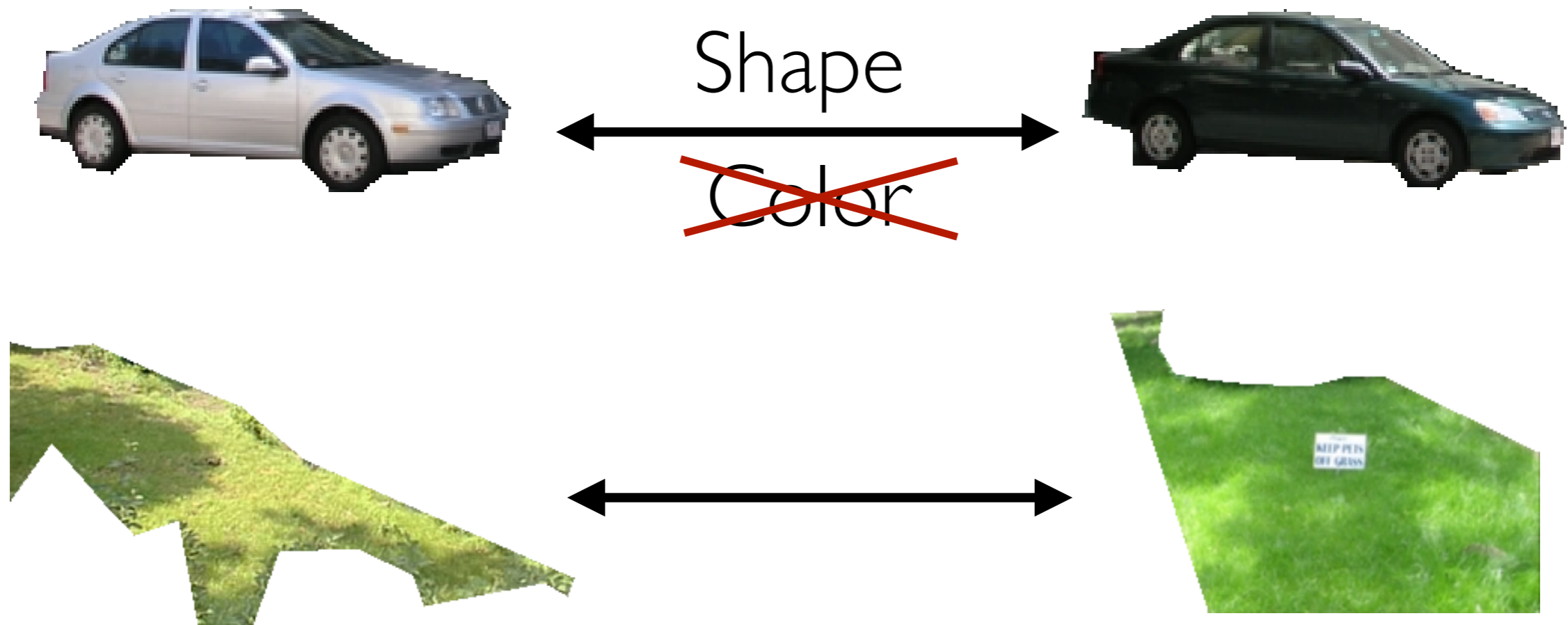
# Measuring Visual Similarity is not trivial



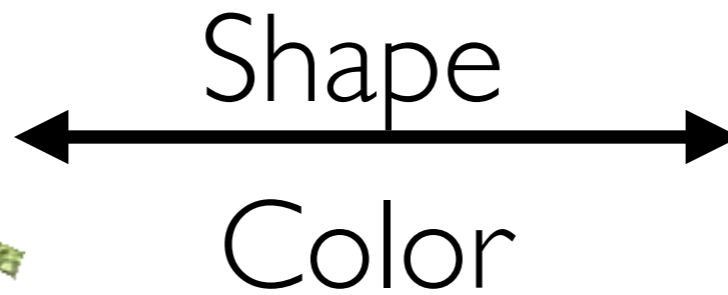
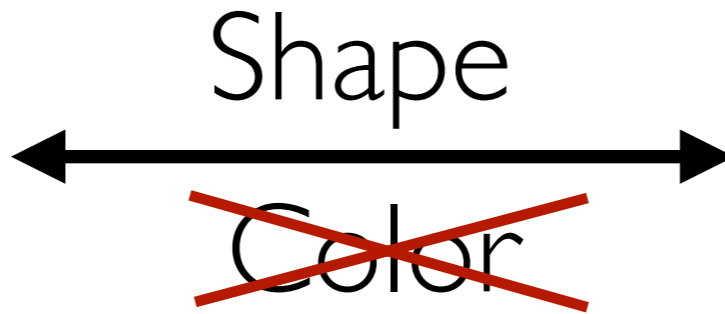
# Measuring Visual Similarity is not trivial



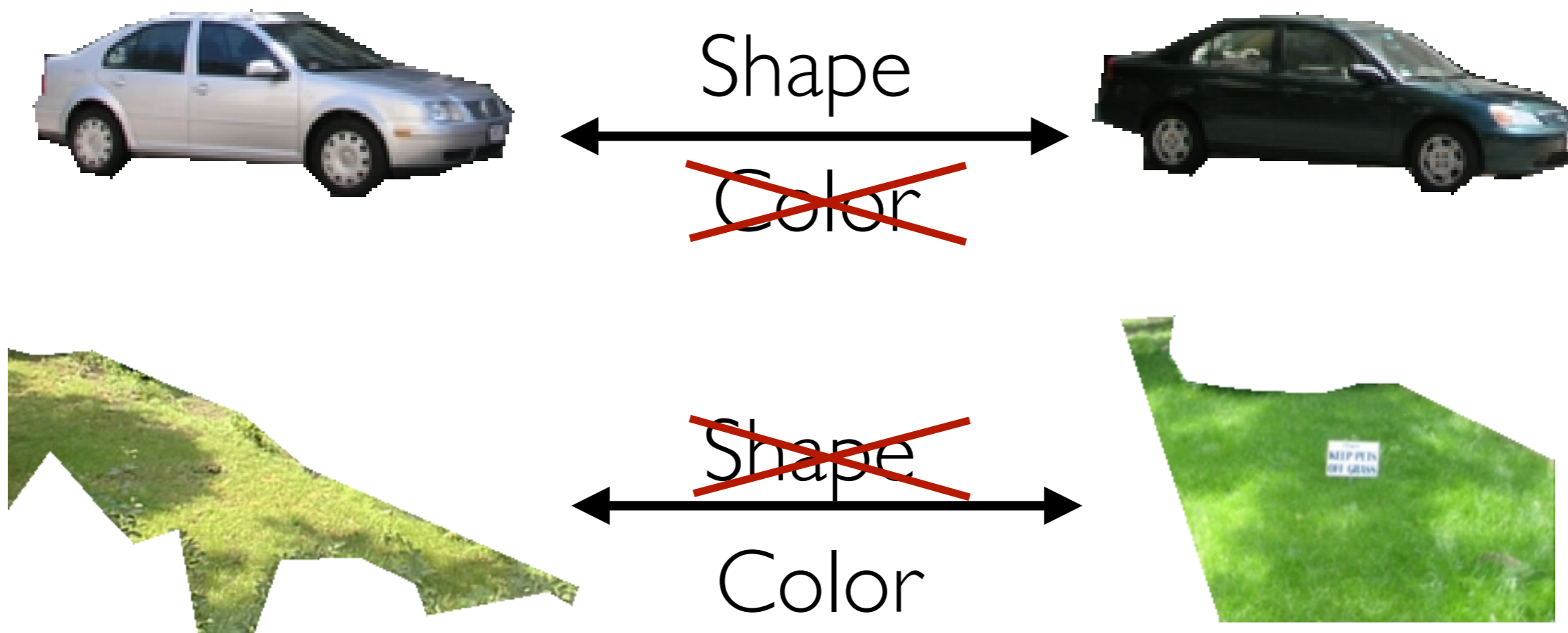
# Measuring Visual Similarity is not trivial



# Measuring Visual Similarity is not trivial



# Measuring Visual Similarity is not trivial



# Per-Exemplar Distance “Similarity” Functions

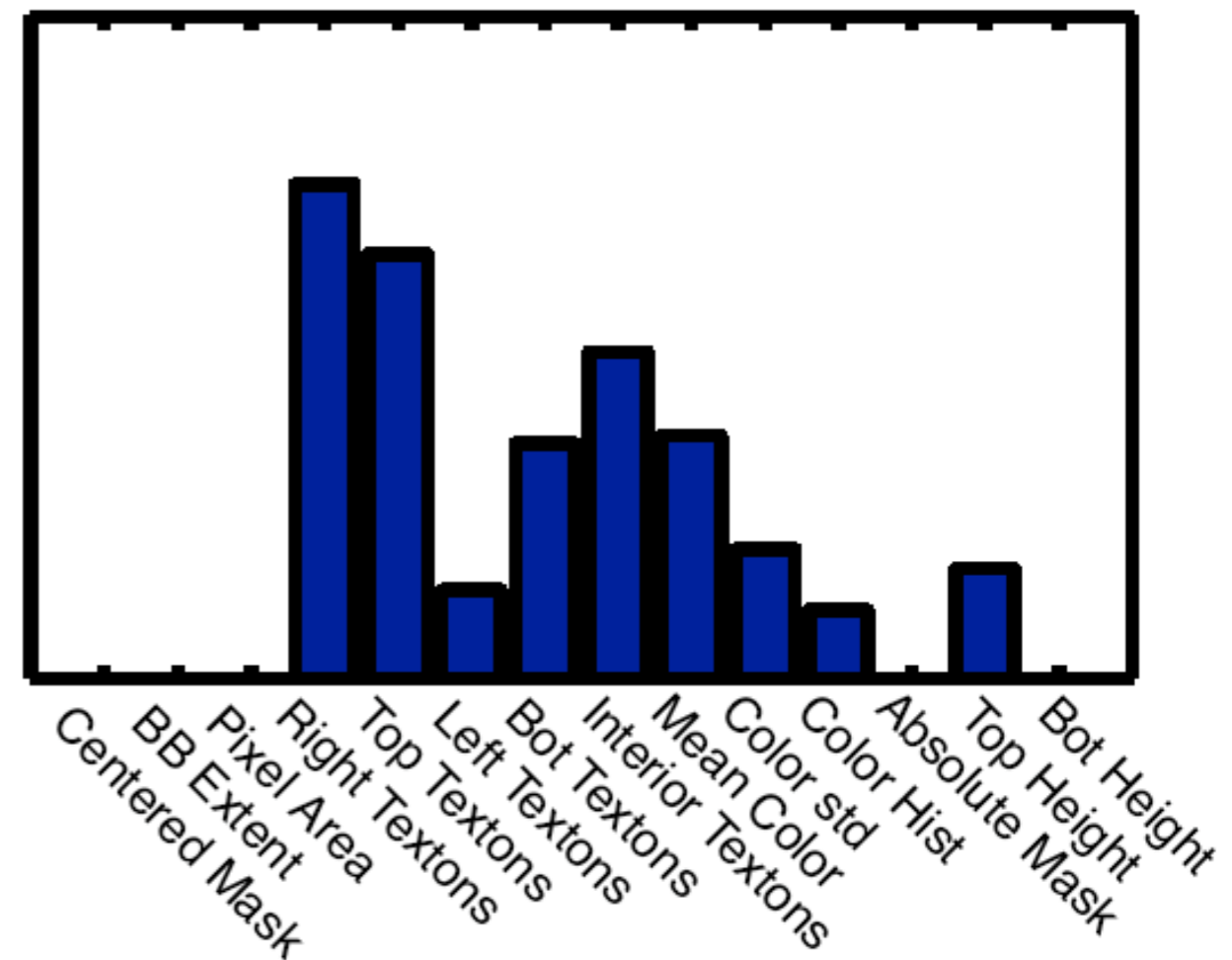
- Positive linear combination of elementary distances

$$D_e(z) = \mathbf{w}_e \cdot \mathbf{d}_{ez}$$

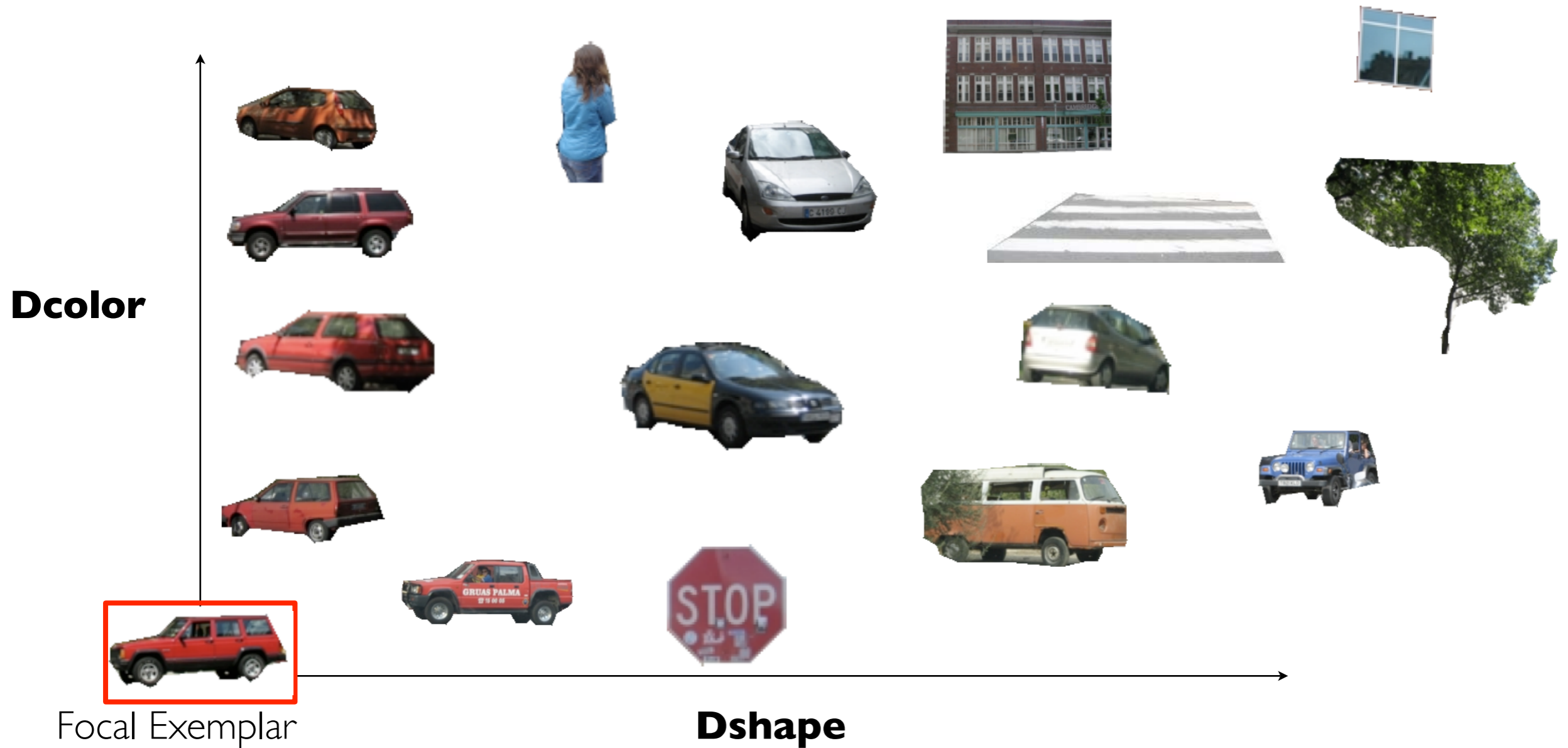
Exemplar **e**



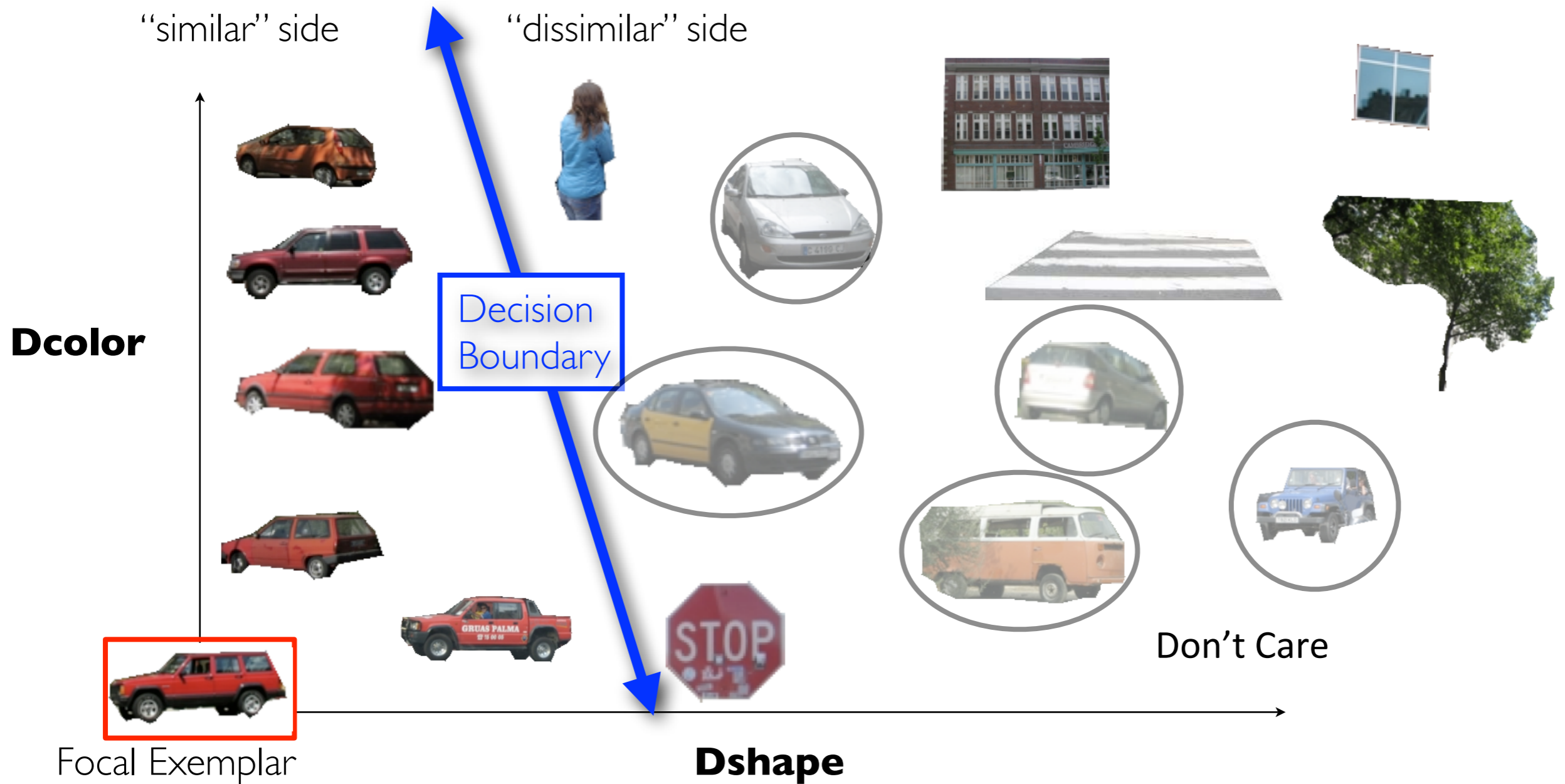
Exemplar **e** Distance Function



# Learning Distance Function



# Learning Distance Function





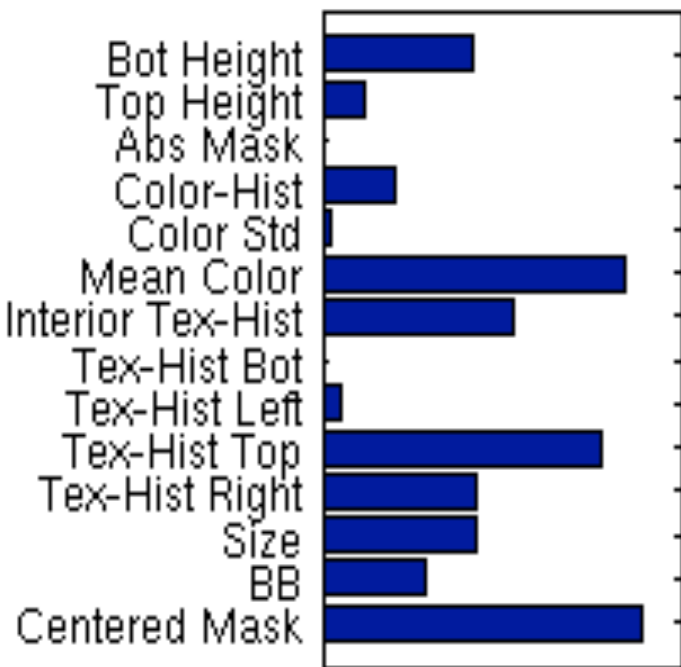
# LabelMe = Source of Exemplars



# Visualizing Distance Functions (Training Set)



Distance Function

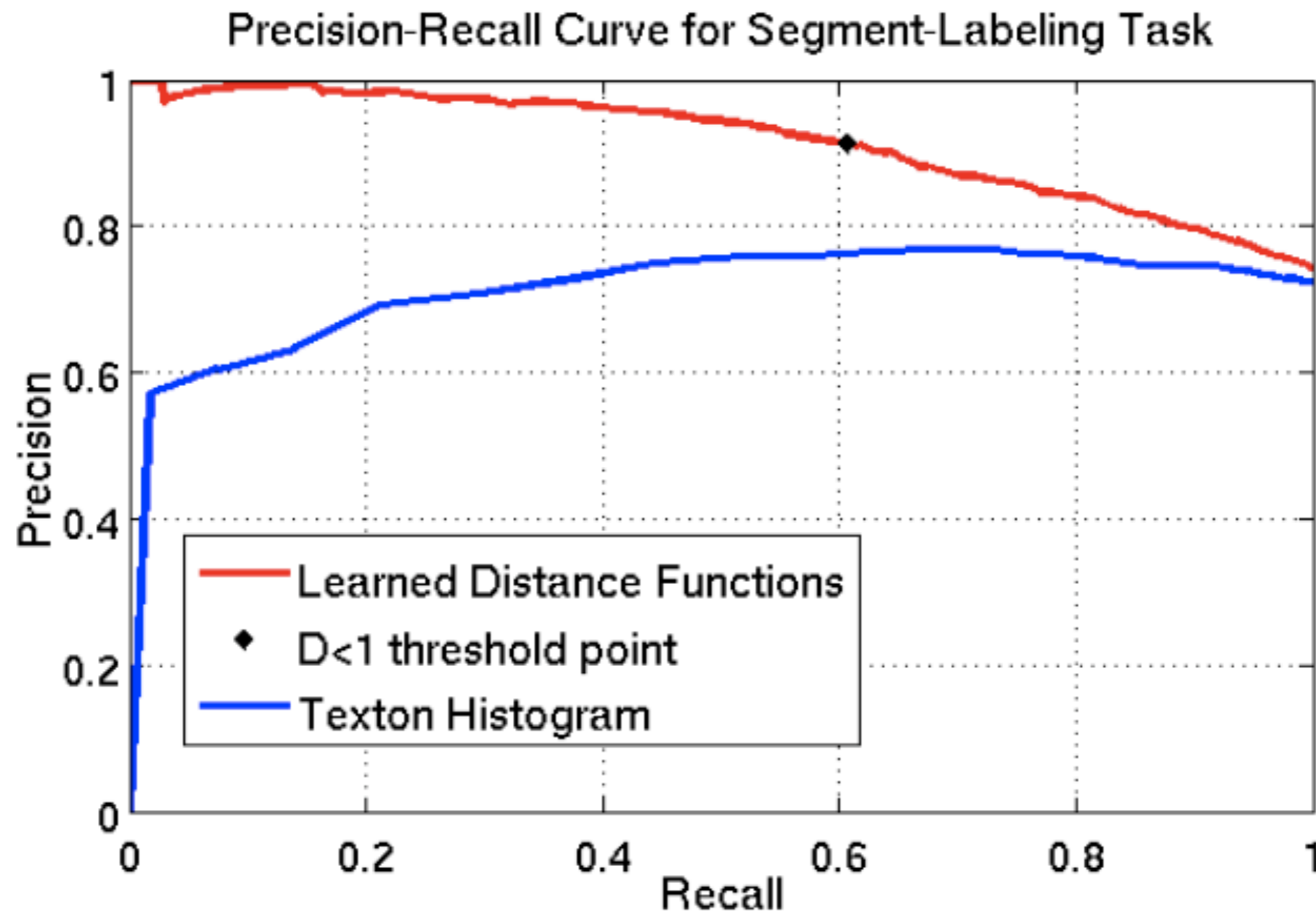


# Top label confusions

stop sign	sign	7.8%
pole	streetlight	6.7%
motorcycle	motorbike	6.2%
mountains	mountain	6.2%
ground grass	sidewalk	3.7%
grass	lawn	3.6%
road highway	road	3.4%
painting	picture	3.4%
sidewalk	road	3.2%
cloud	sky	3.1%
grass	ground grass	3.1%
mountain	mountains	2.7%

Table 2: Top dozen label confusions discovered after distance function learning.

# LabelMe Segment Labeling Task



# Segment-then-recognize

Input Image



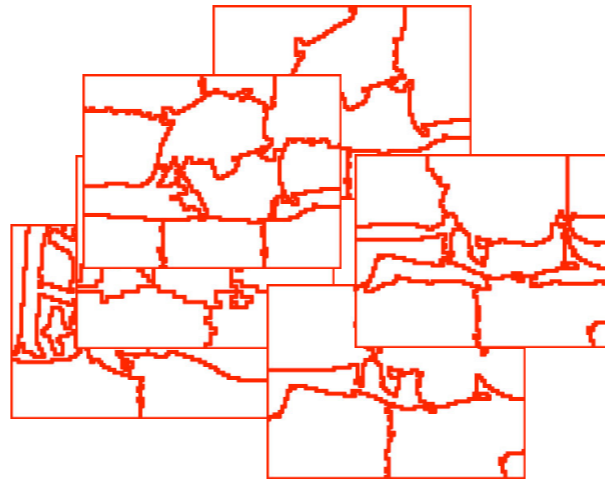
# Segment-then-recognize

Input Image



Multiple  
Segmentations

[Hoiem et al. 2005]

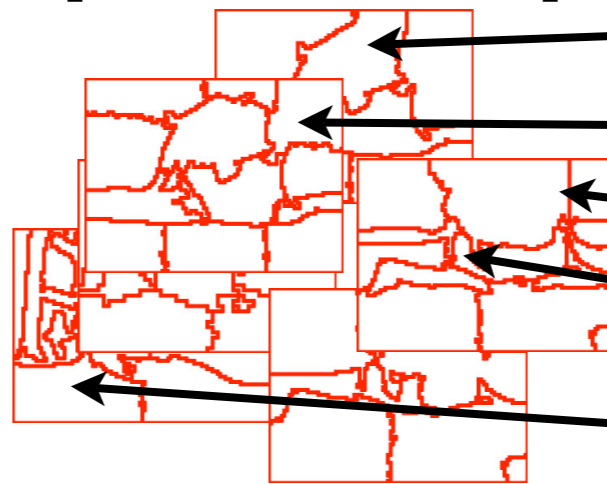


# Segment-then-recognize

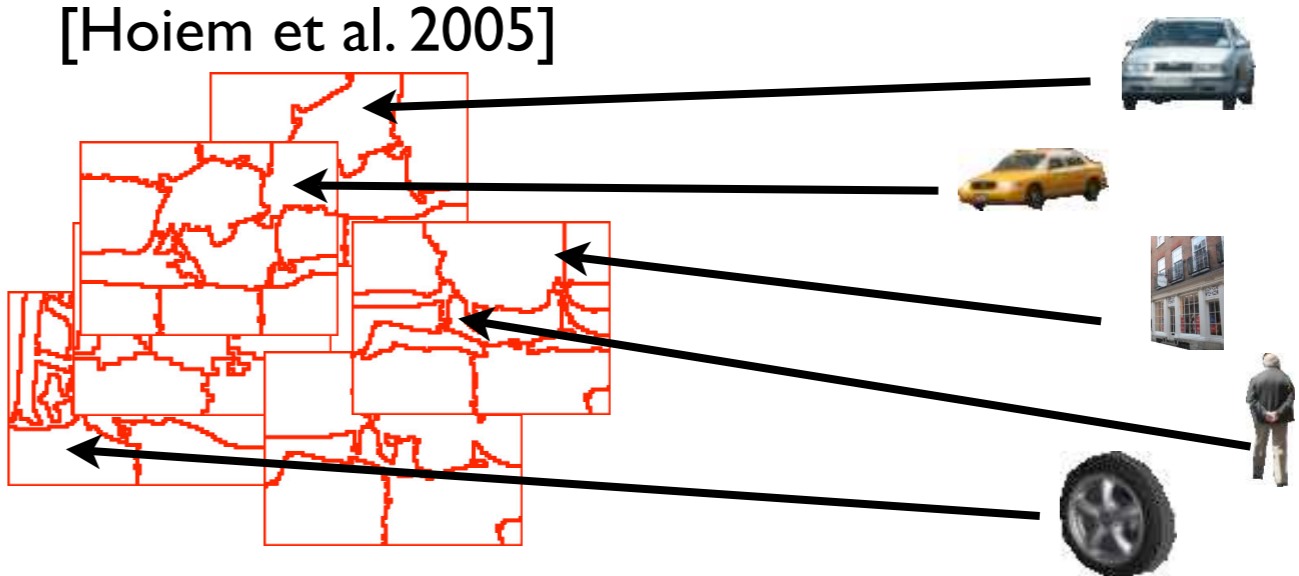
Input Image



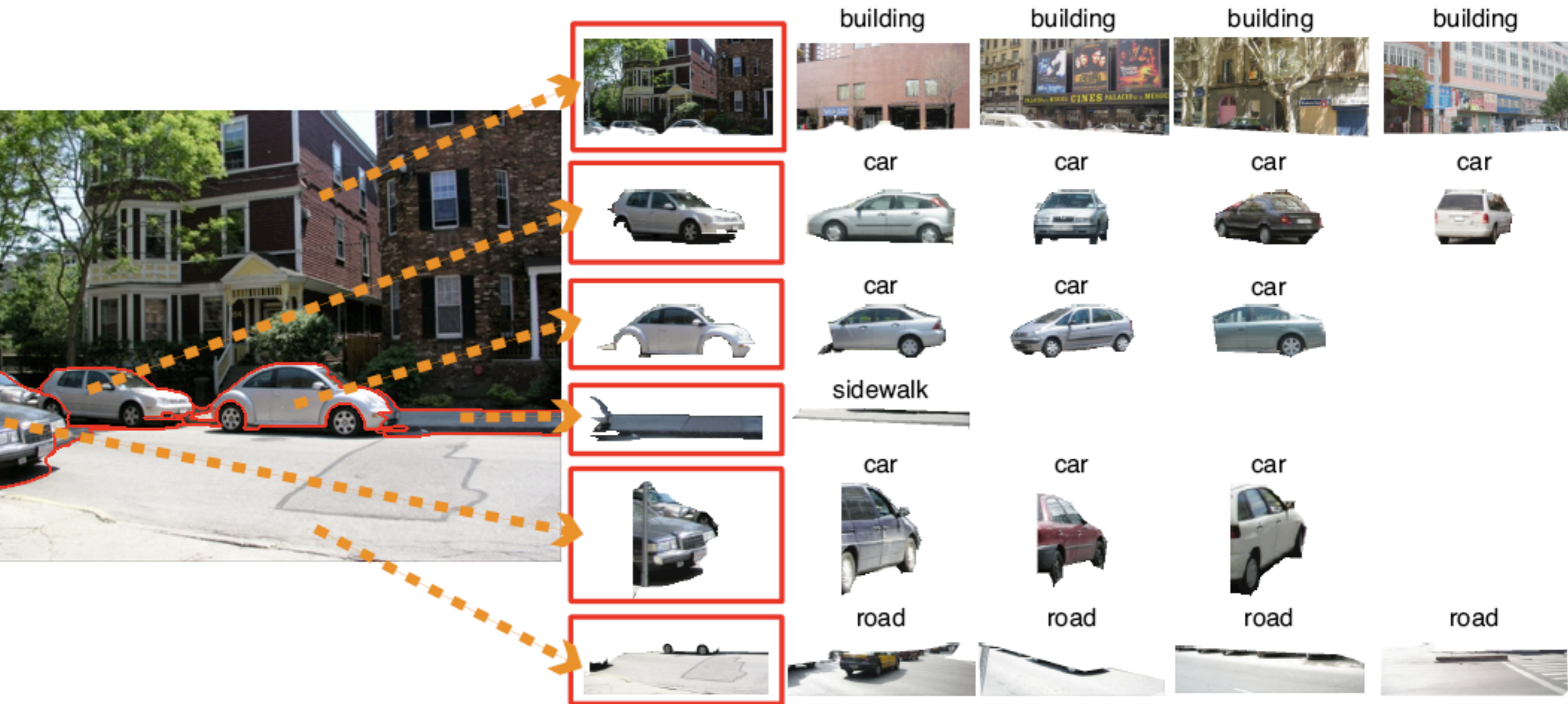
Multiple Segmentations  
[Hoiem et al. 2005]



Exemplars

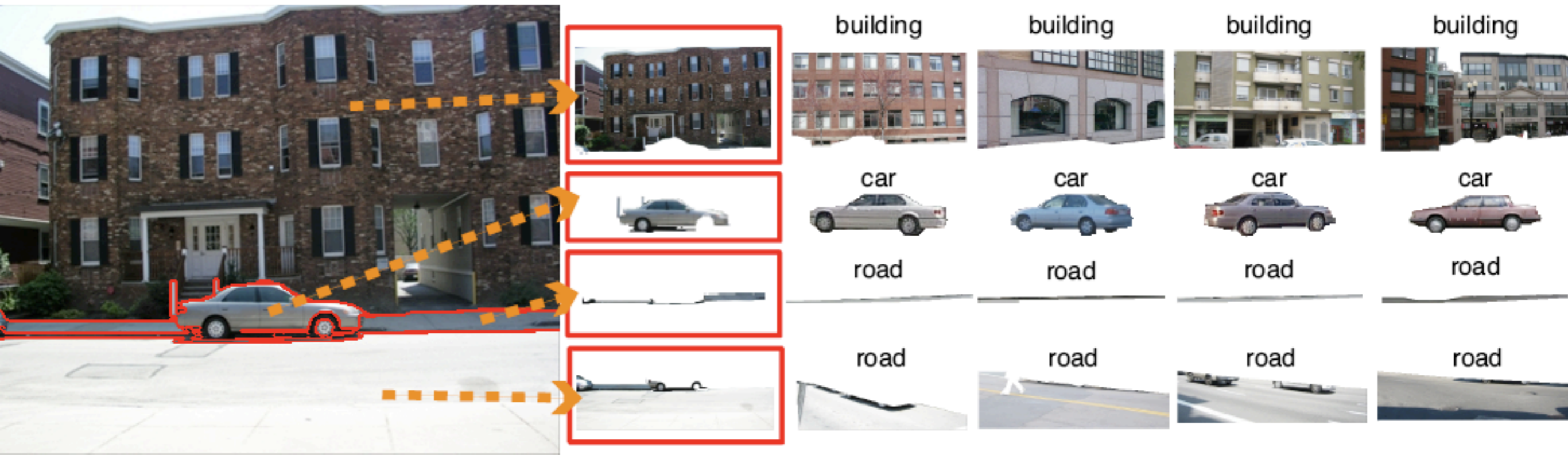


# Segment-then-recognize Results





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# Limitations of CVPR 2008 approach

- Relying too much on bottom-up segmentation
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- State-of-the-art object detectors based on **multiscale sliding windows** and **hard negative mining** [Dalal-Triggs 2005, Felzenszwalb et al. 2008]

# Limitations of CVPR 2008 approach

- Relying too much on bottom-up segmentation
- Not enough negative data
- State-of-the-art object detectors based on **multiscale sliding windows** and **hard negative mining** [Dalal-Triggs 2005, Felzenszwalb et al. 2008]

But these detectors are generally trained in a category-wise fashion

# Best of both worlds?

- Is it possible to combine:
  - State-of-the-art object detectors [Dalal-Triggs 2005, Felzenszwalb et al. 2008]
  - Per-exemplar models [Frome et al. 2007, Malisiewicz et al. 2008]

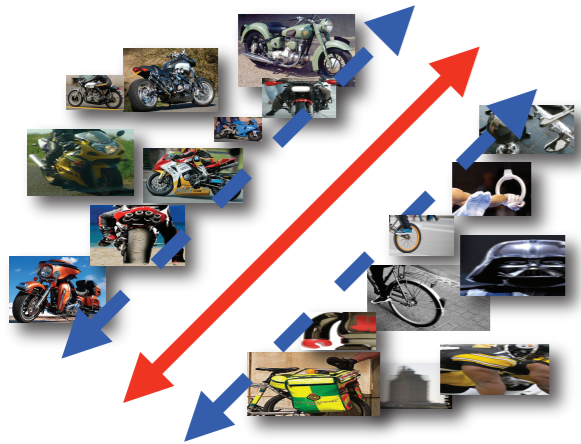
# Best of both worlds?

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Yes :-)

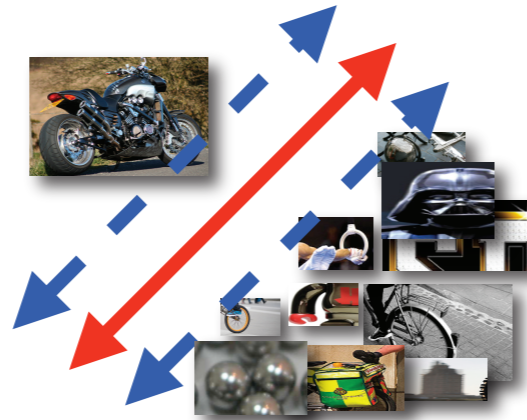
# Exemplar-SVMs

Monolithic SVM

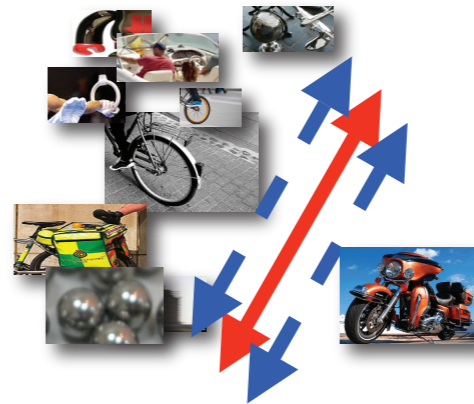


vs.

Exemplar-SVM 1

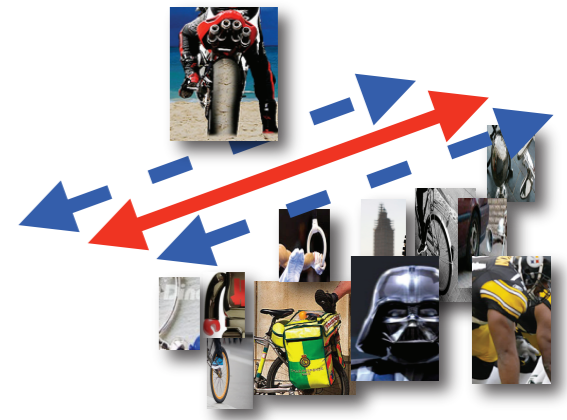


Exemplar-SVM 2

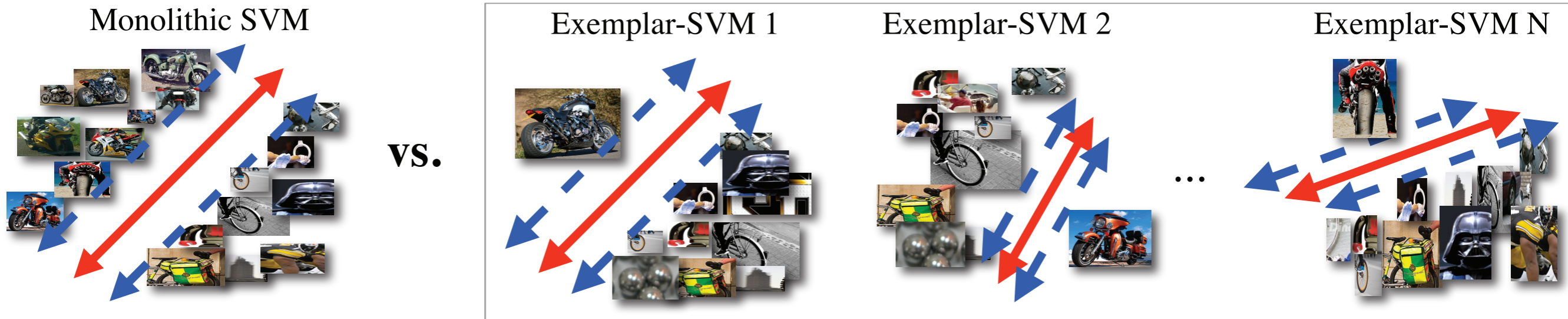


...

Exemplar-SVM N



# Exemplar-SVMs



Solve many easy (convex) learning problems  
Learn with a **single positive instance**



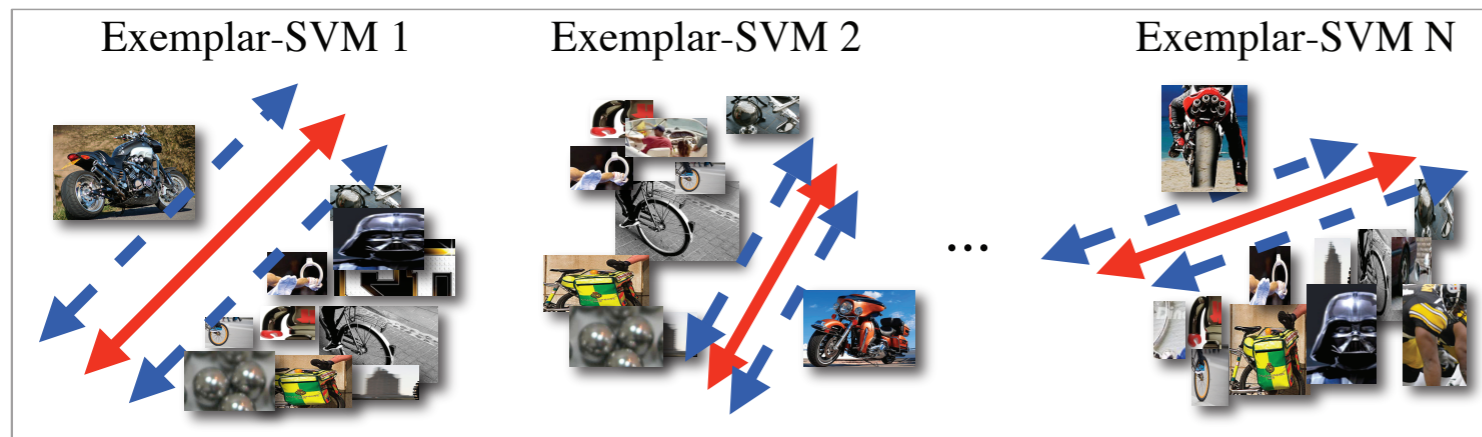
4x8 HOG



7x4 HOG



# Exemplar-SVMs

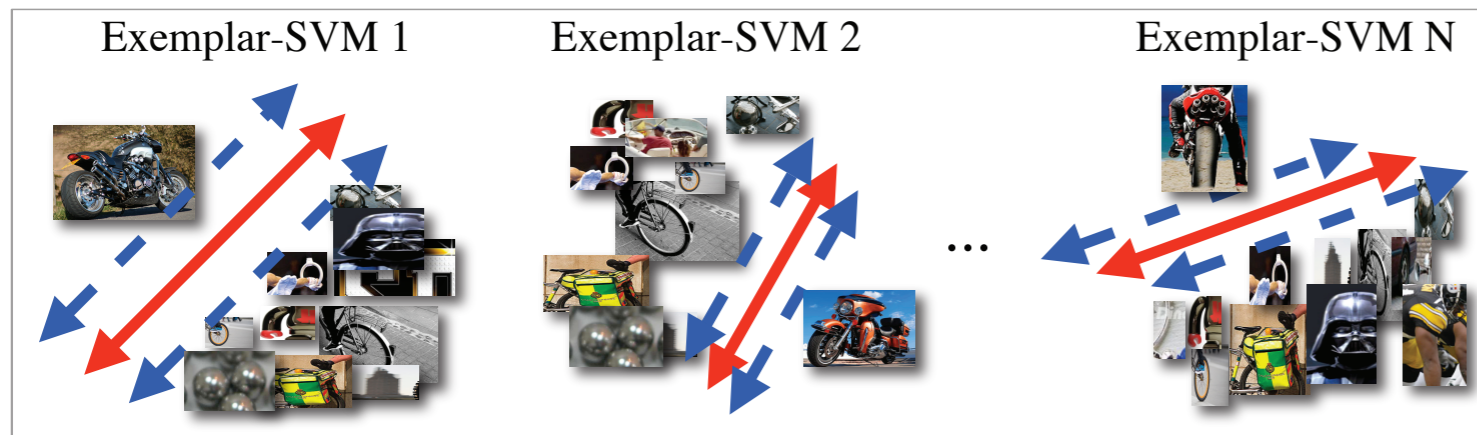


CPU<sub>1</sub>    CPU<sub>2</sub>    CPU<sub>N</sub>

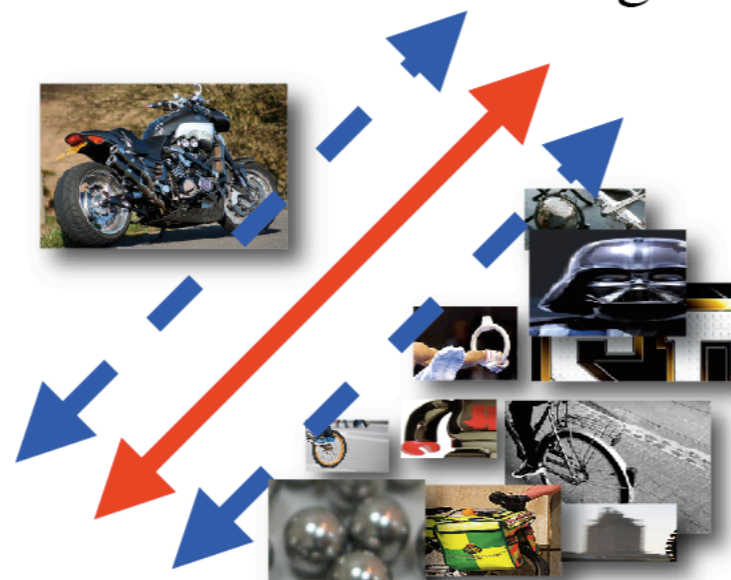


# Exemplar-SVMs

CPU<sub>1</sub> CPU<sub>2</sub> CPU<sub>N</sub>



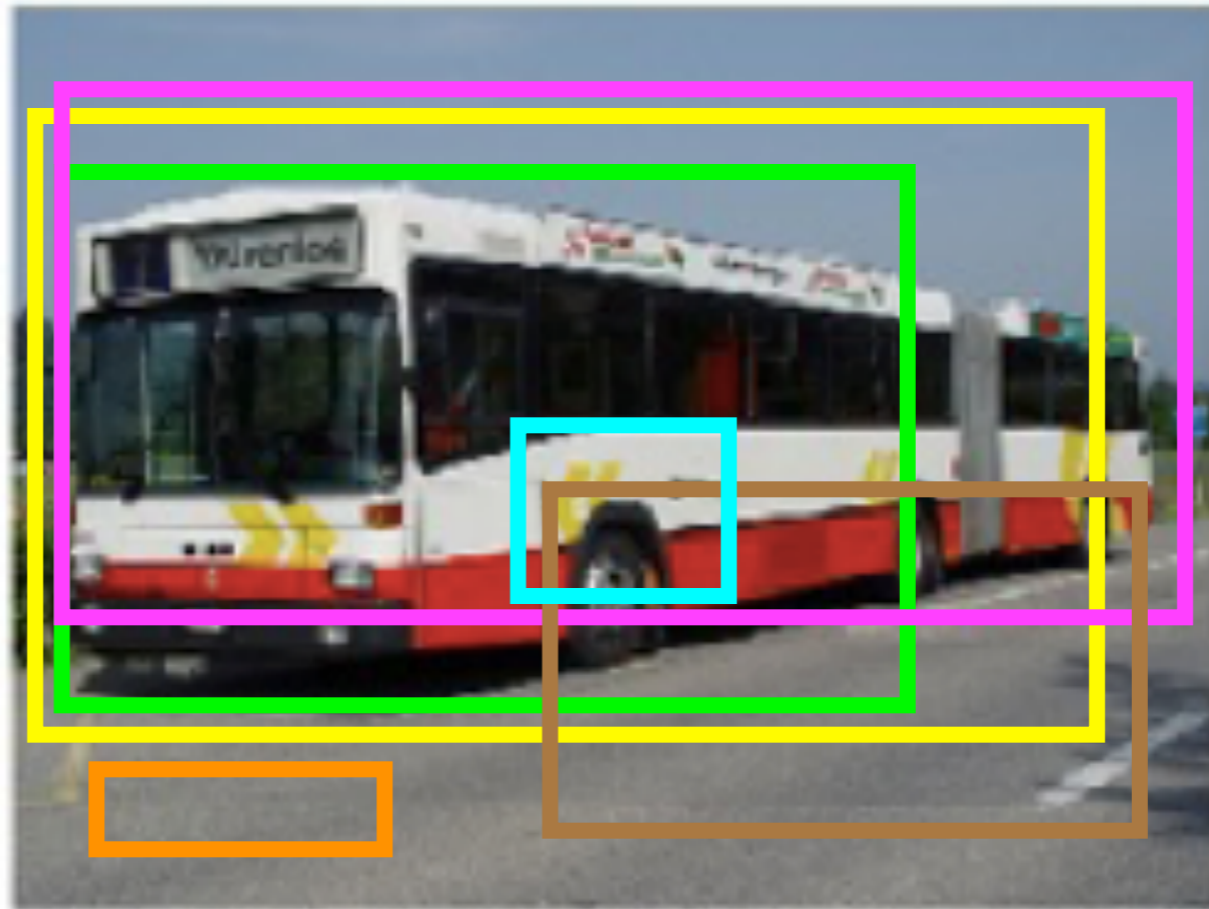
SVM after training



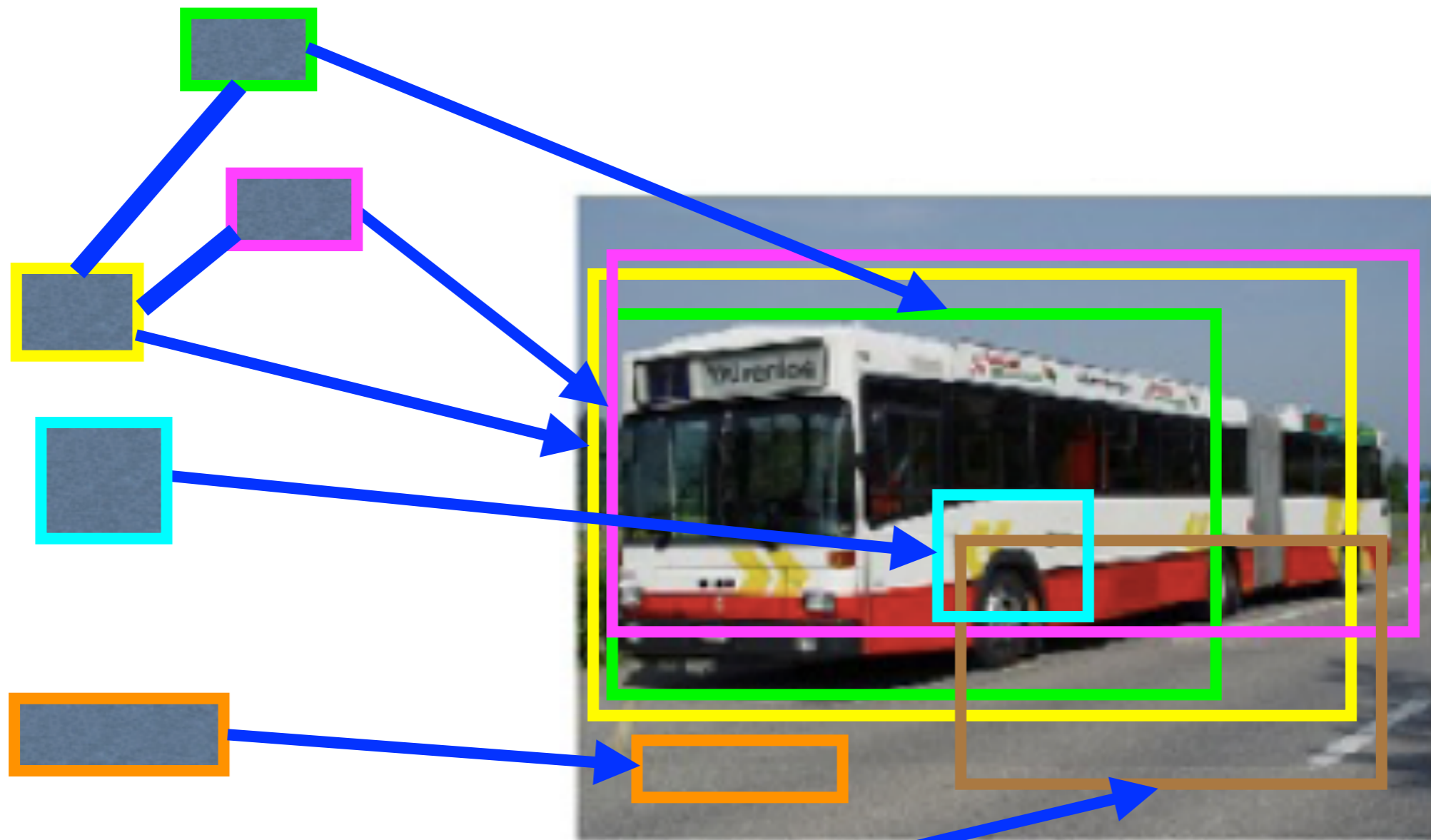
SVM after calibration



# Exemplar-SVMs



# Exemplar-SVMs



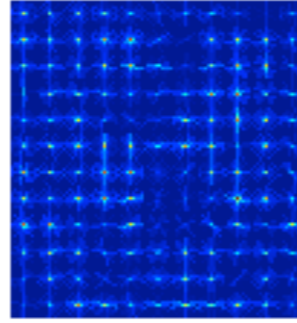
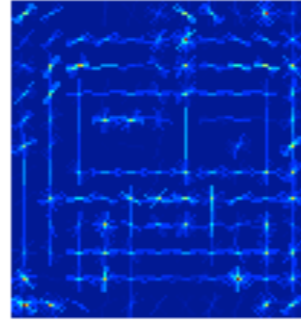
An exemplar **co-occurrence matrix**

# Qualitative Results

- Let's take a look at some Exemplar-SVM results in PASCAL VOC dataset

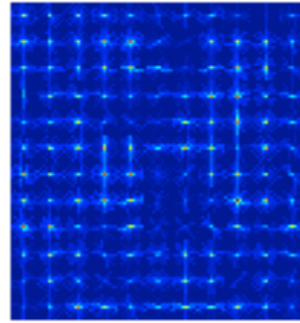
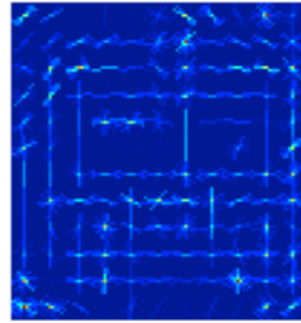
Exemplar

**w**



Exemplar

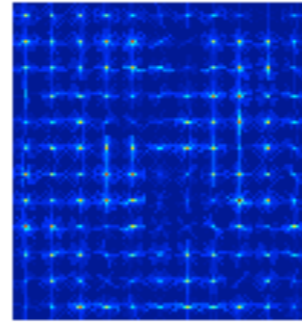
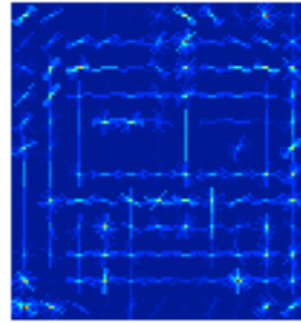
w



Exemplar

$w$

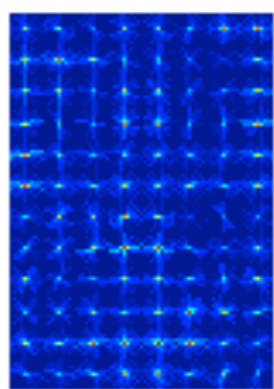
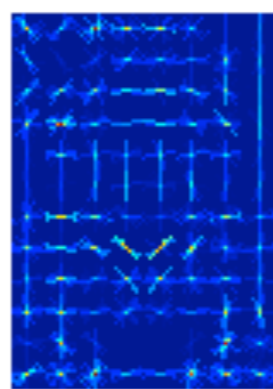
Averaged Detections

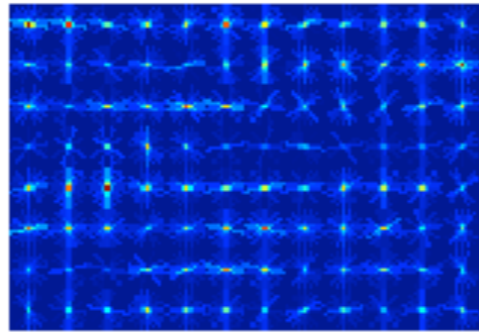
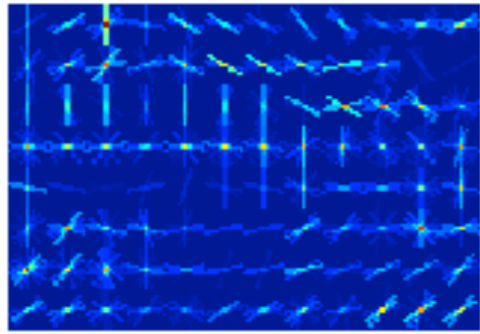


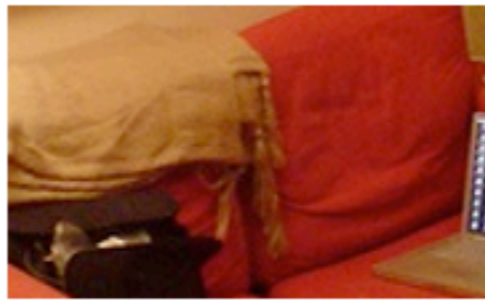
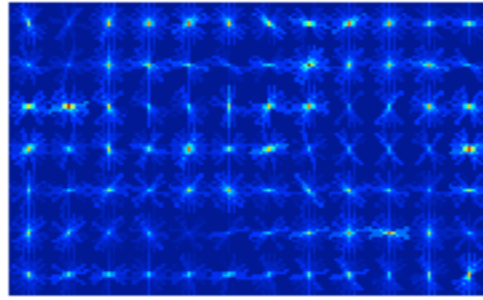
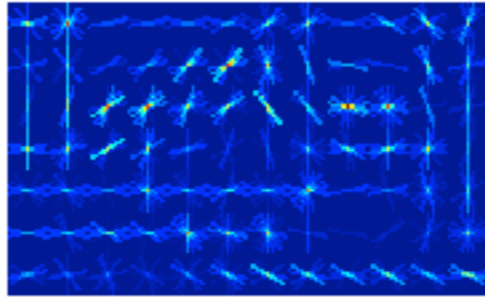
Average of first 20 detections

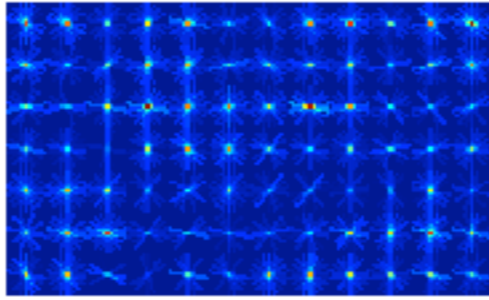
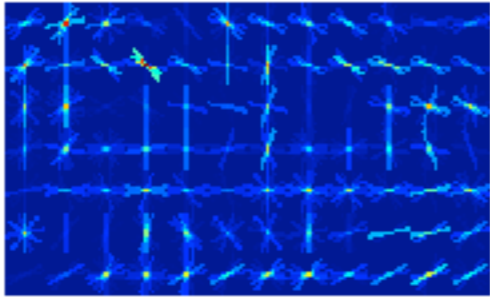
Average of first 10 detections











# Evaluating Exemplar-SVMs

- **Nearest Neighbor**
  - No Learning
- **Per-Exemplar Distance Functions**
  - Learning in distance-to-exemplar space  
[Malisiewicz et al. 2008]

# Comparison of 3 methods



\*Learned Distance Function

# Quantitative: PASCAL VOC 2007 dataset

- A standard computer vision object detection benchmark
- 20 object categories
- Machine performance is far below human

# Object Category Detection

mAP on PASCAL VOC 2007 detection task


NN	0.110
DFUN	0.157
<b>Exemplar-SVMs</b>	<b>0.150</b>
<b>Exemplar-SVMs Cal</b>	<b>0.198</b>
<b>Exemplar-SVMs Co-occur</b>	<b>0.227</b>
DT*	0.097
LDPM**	0.266

\*Dalal et al. 2005

\*\*Felzenszwalb et al. 2010



# Overview

- Part I: Creating **Visual Associations**
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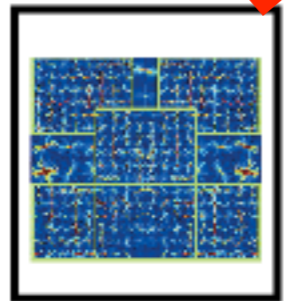
# Object Interpretation: Beyond Bounding Boxes

- Let's first take a look at the output of typical object category bounding box detector

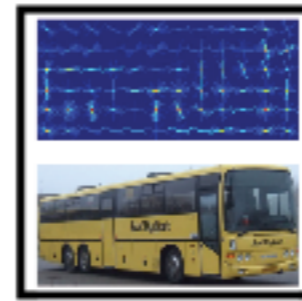
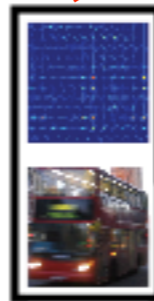
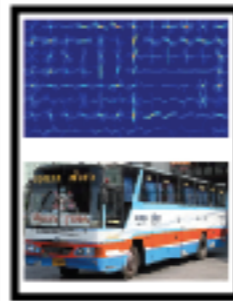




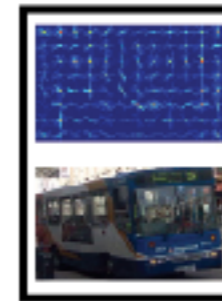
Monolithic

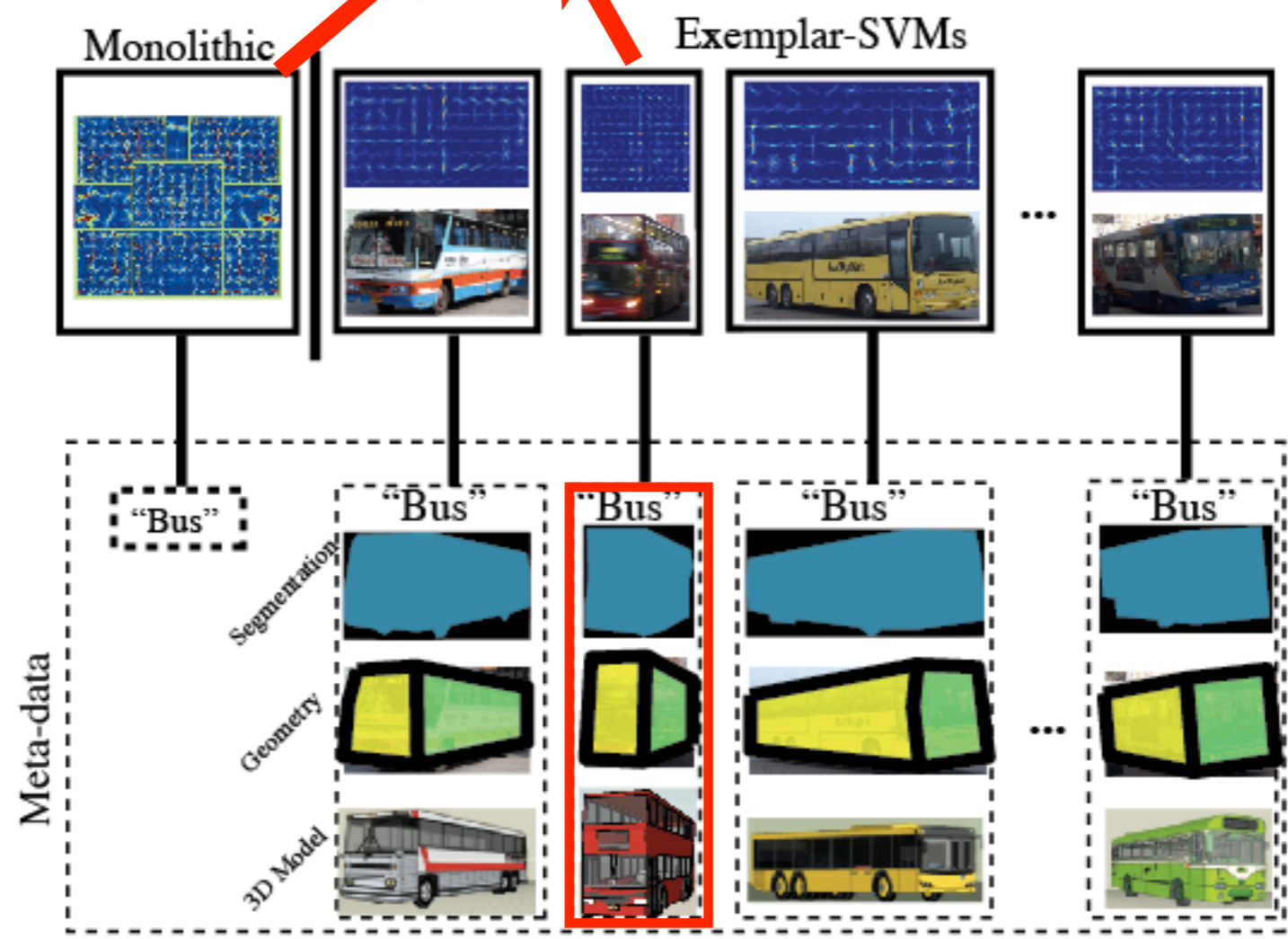


Exemplar-SVMs



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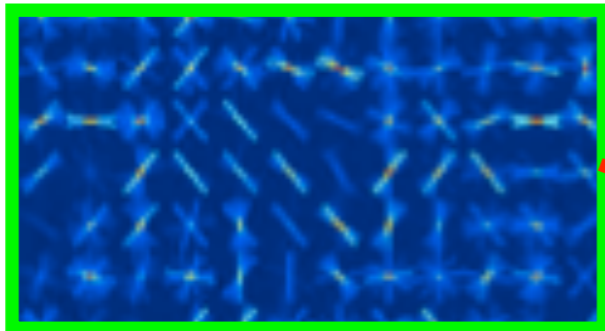


# Task I: Geometry

Exemplar

Detection

Detector  $w$



Appearance

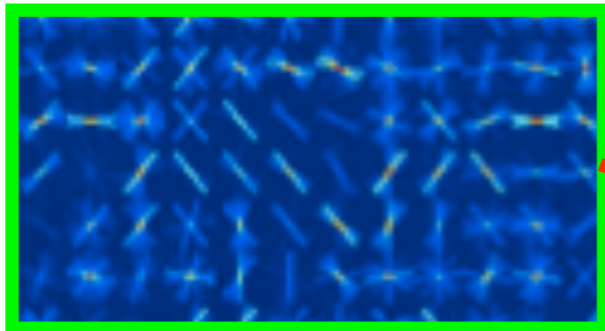


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Detection

Detector  $w$

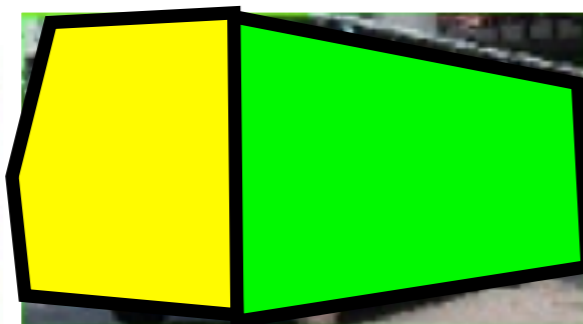


Appearance



Meta-data

Geometry

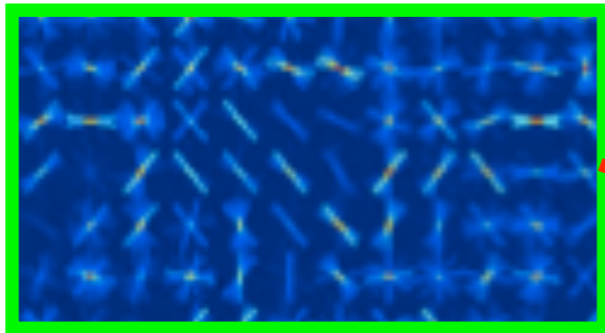


# Task I: Geometry

Exemplar

Detection

Detector  $w$



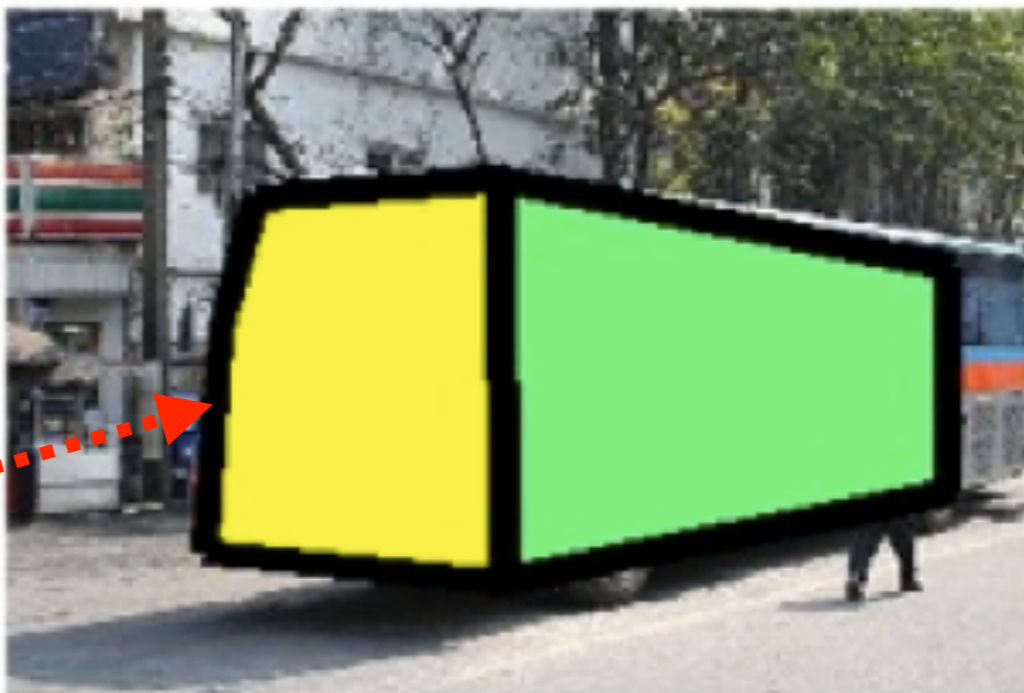
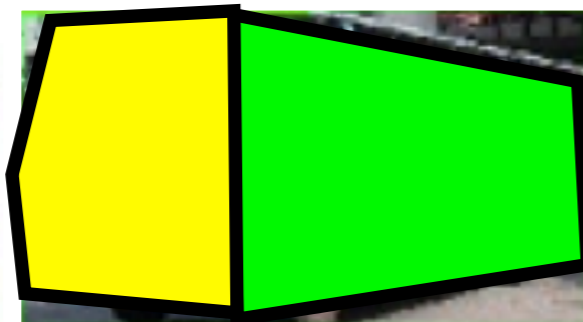
Appearance



Geometry Transfer

Meta-data

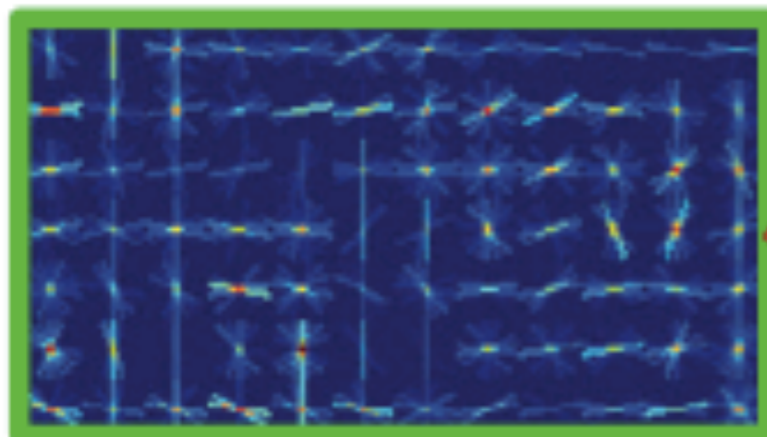
Geometry



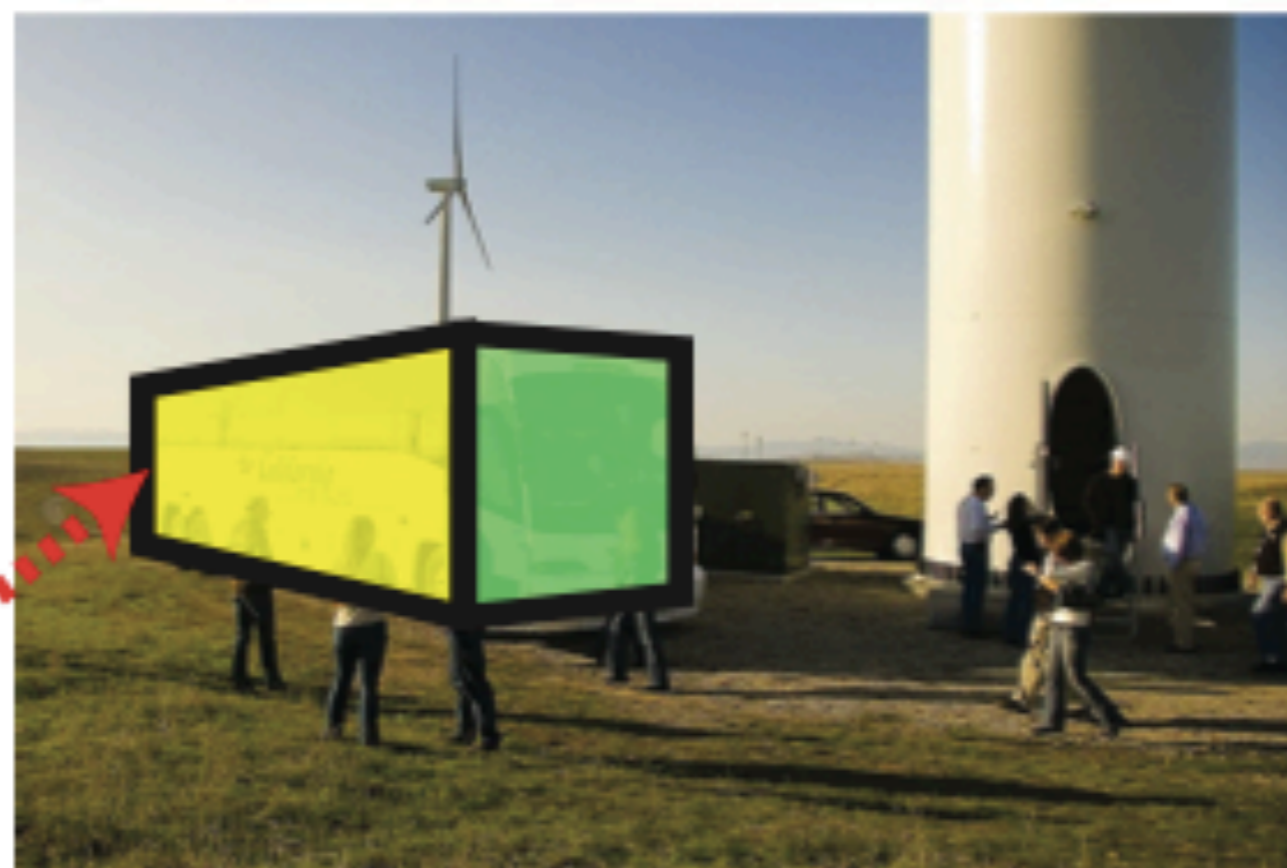


# Exemplar

Detector  $w$



Appearance



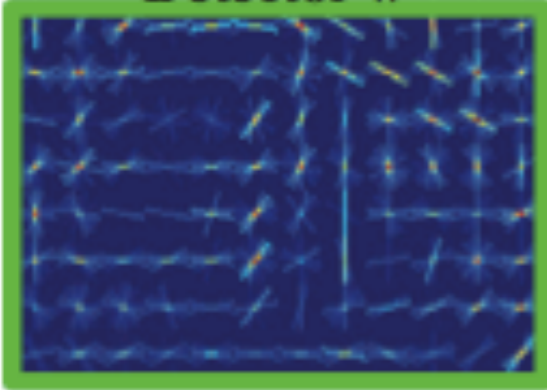
# Meta-data

Geometry



# Exemplar

Detector  $w$



Appearance

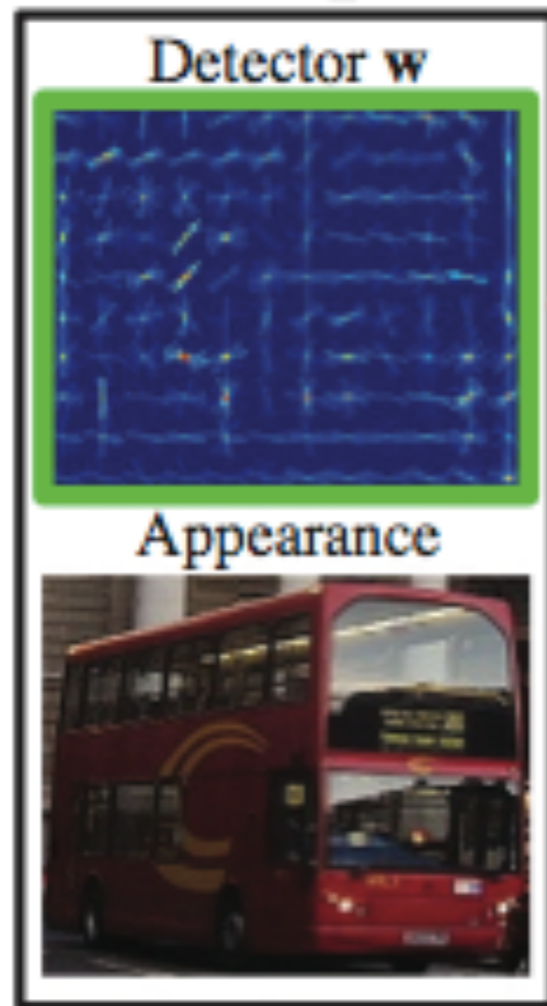


## Meta-data

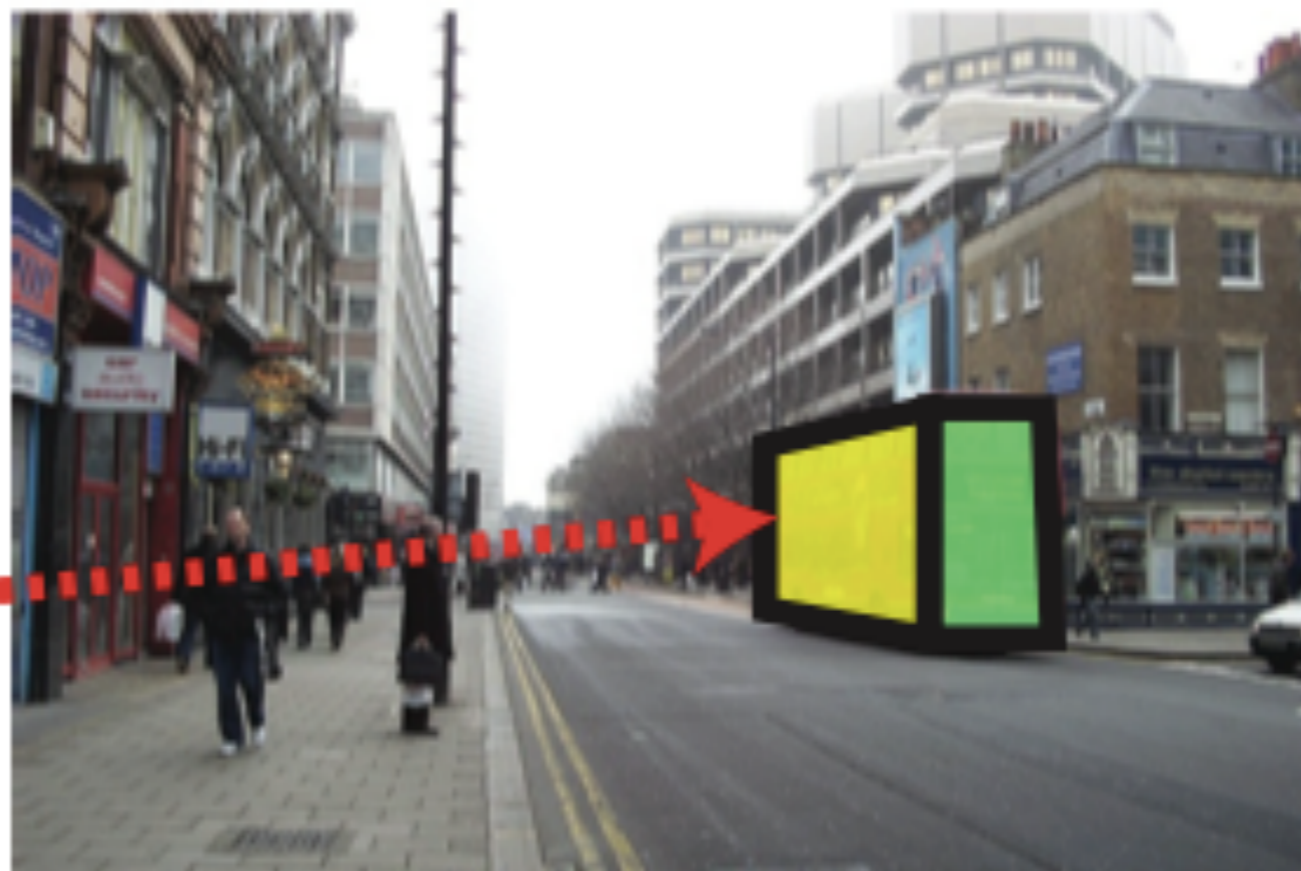
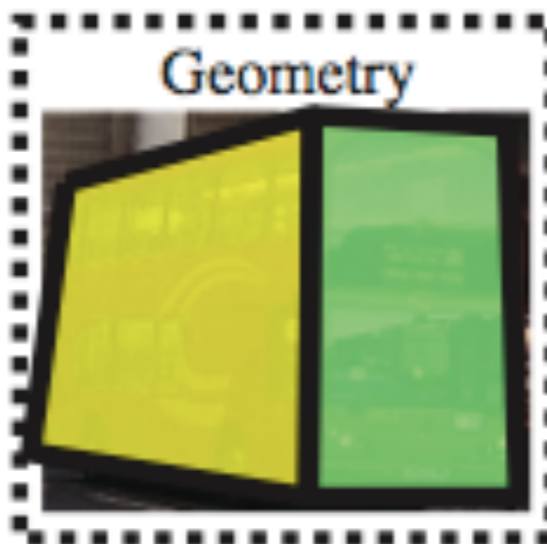
Geometry



# Exemplar



# Meta-data



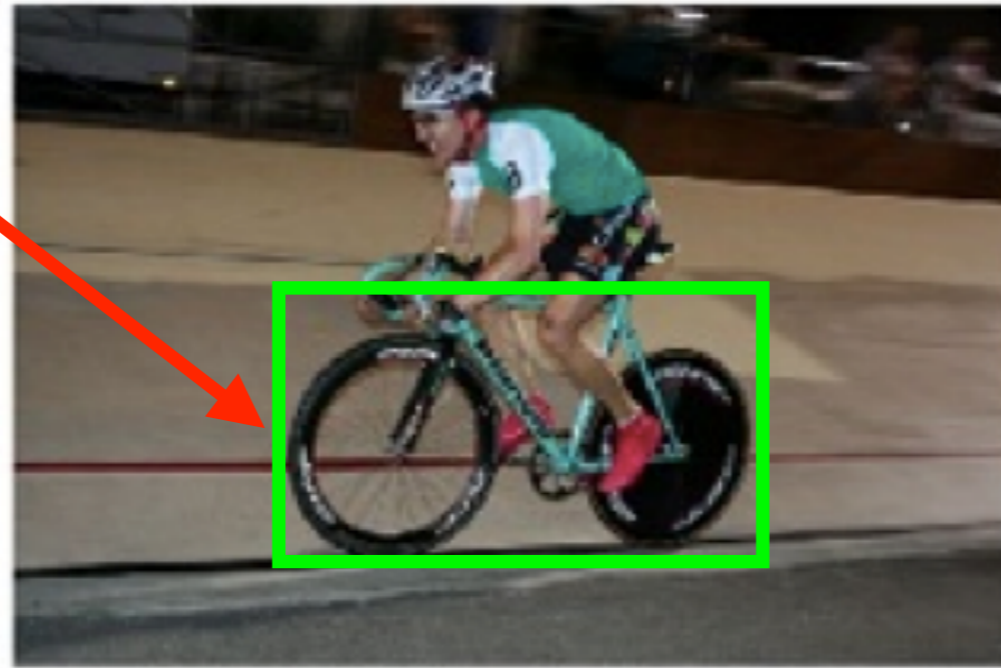
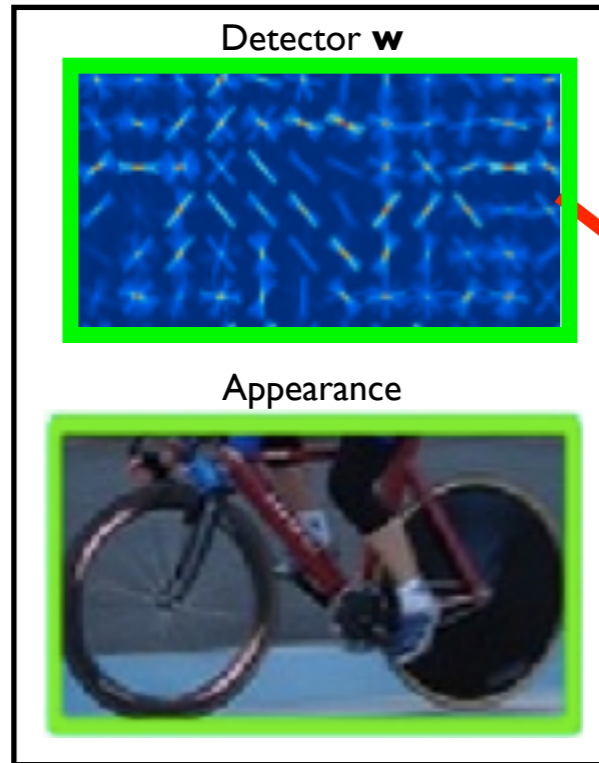
# Task 1: Evaluation on Buses

- measure pixelwise accuracy on the 3-class geometric-labeling problem: “left,” “front,” “right”-facing
- 43.0% Hoiem et al. 2005
- 51.0% Monolithic Detector\* + NN
- **62.3%** Exemplar-SVMs

\*Felzenszwalb et al. 2010

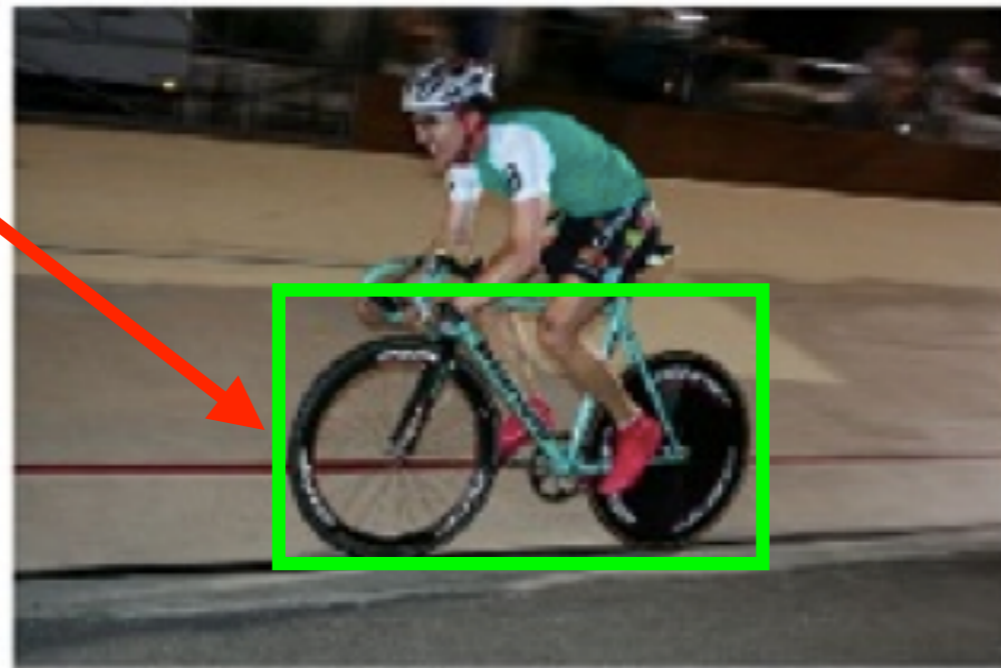
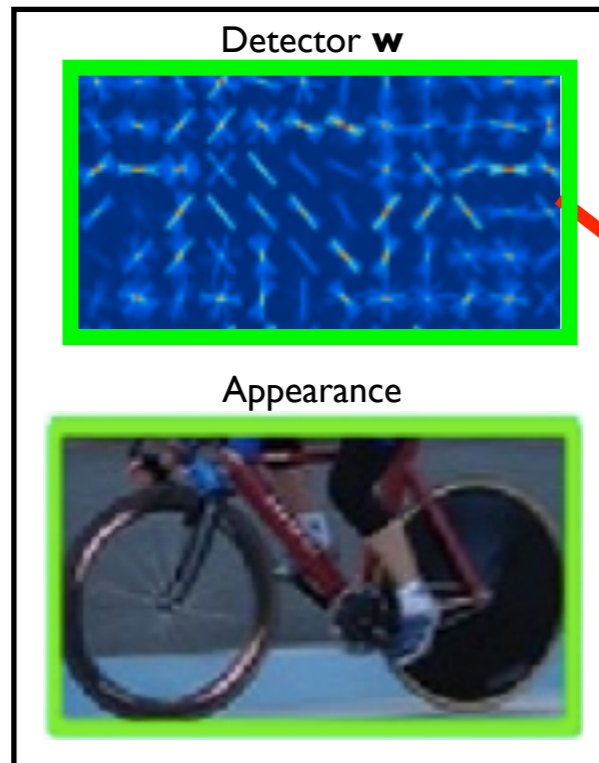
# Task II: Person Prediction

Exemplar

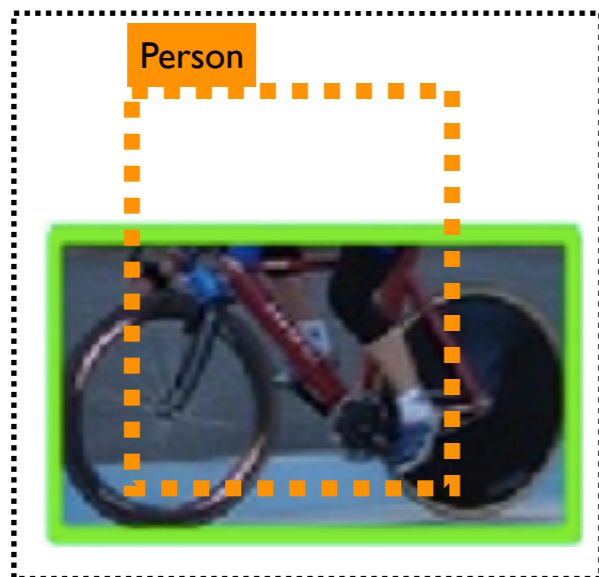


# Task II: Person Prediction

Exemplar

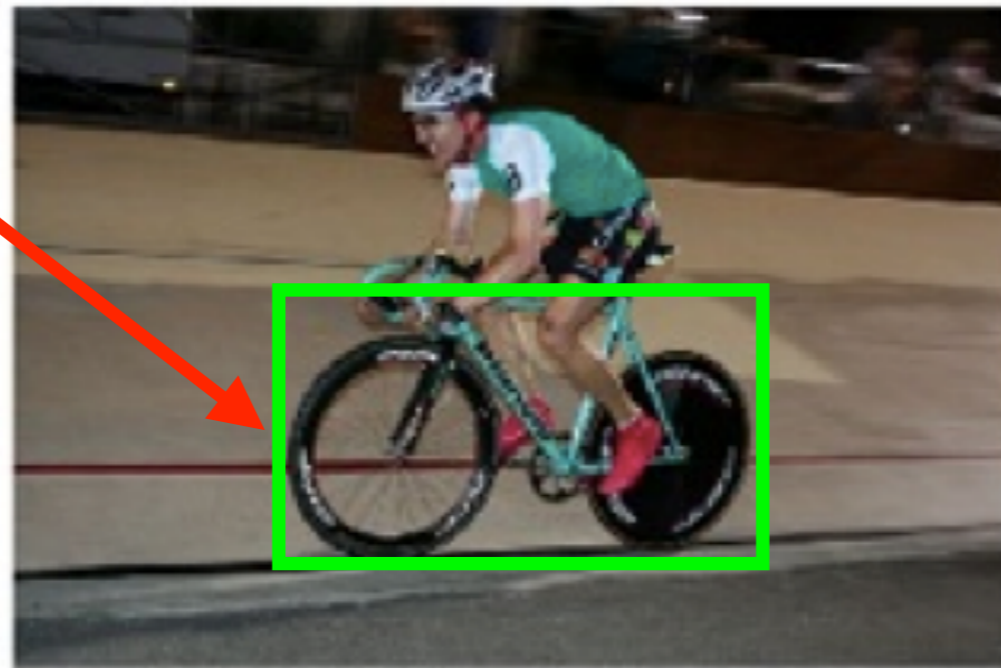
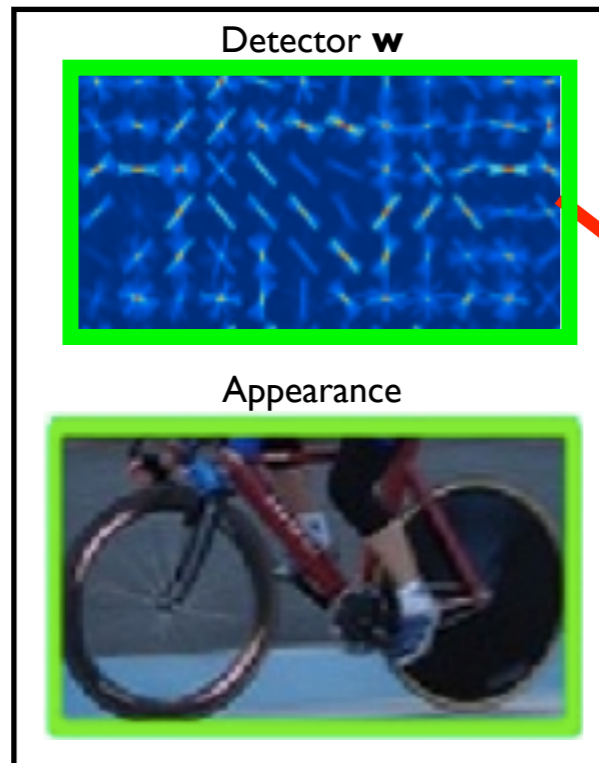


Meta-data

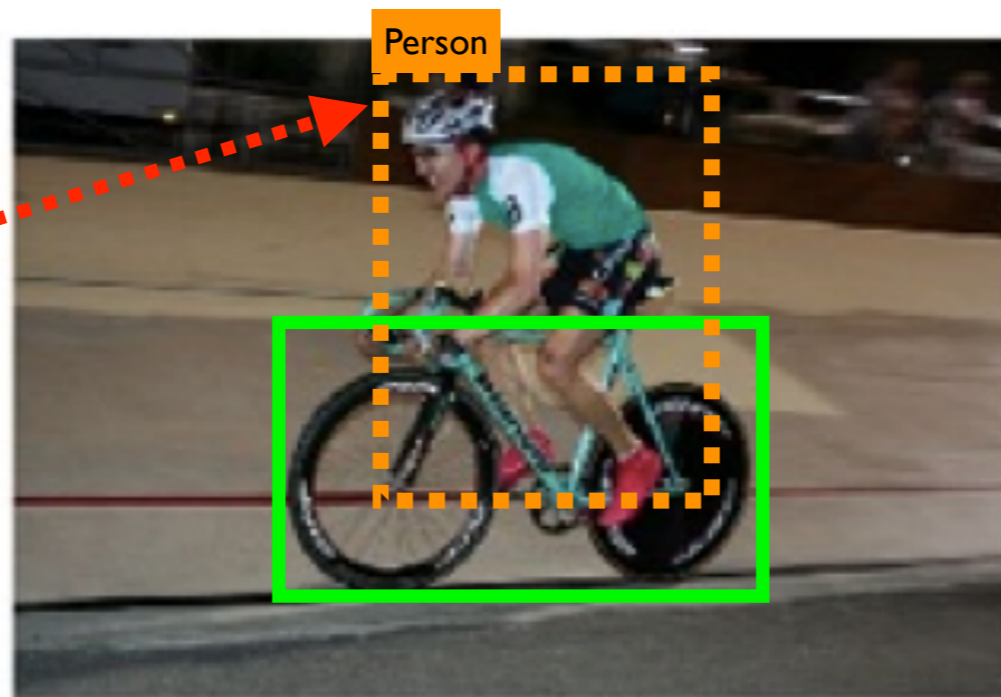
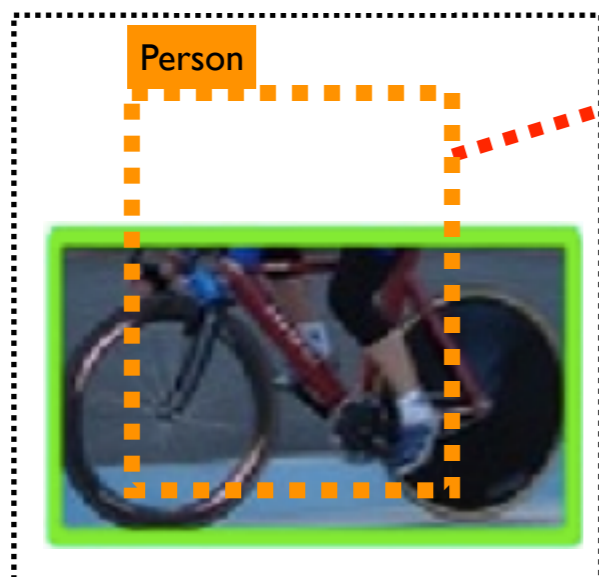


# Task II: Person Prediction

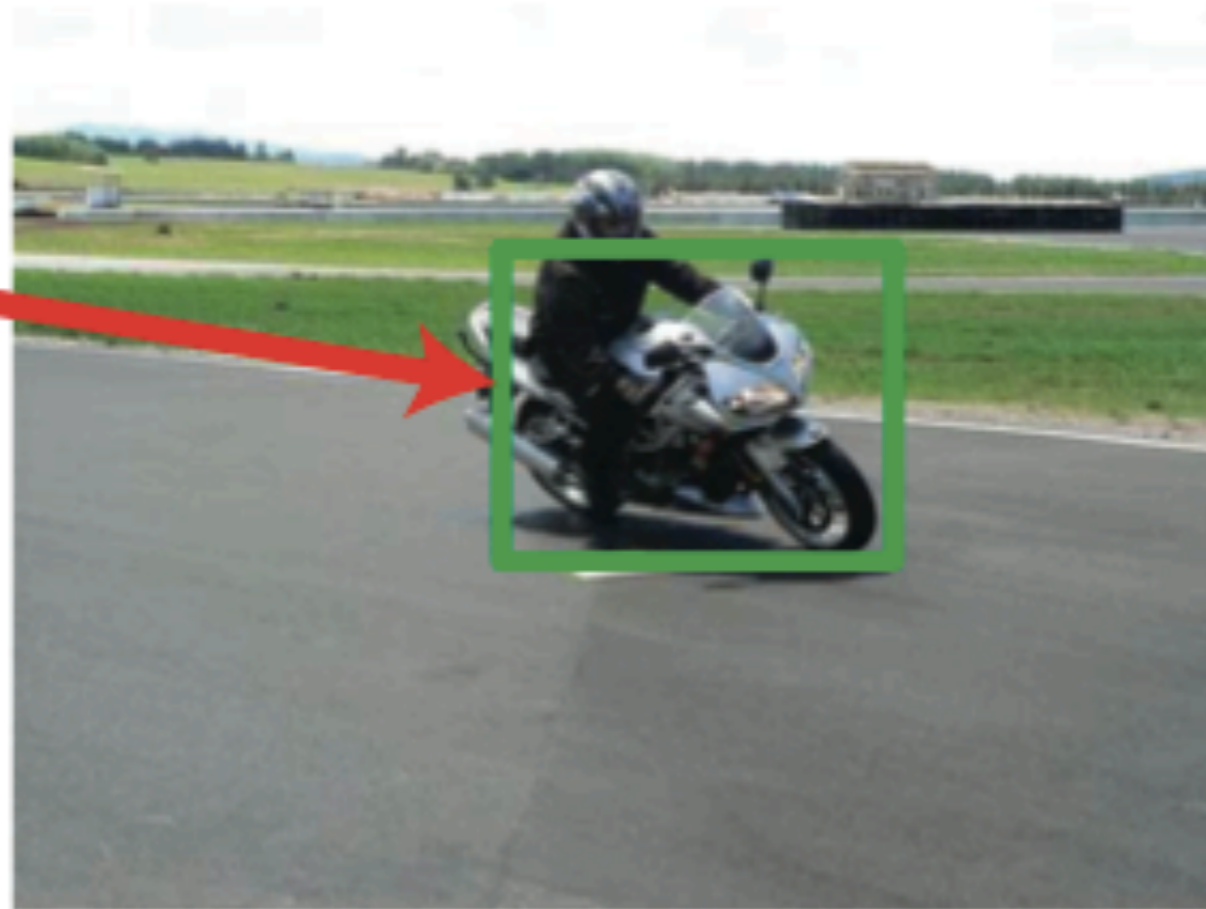
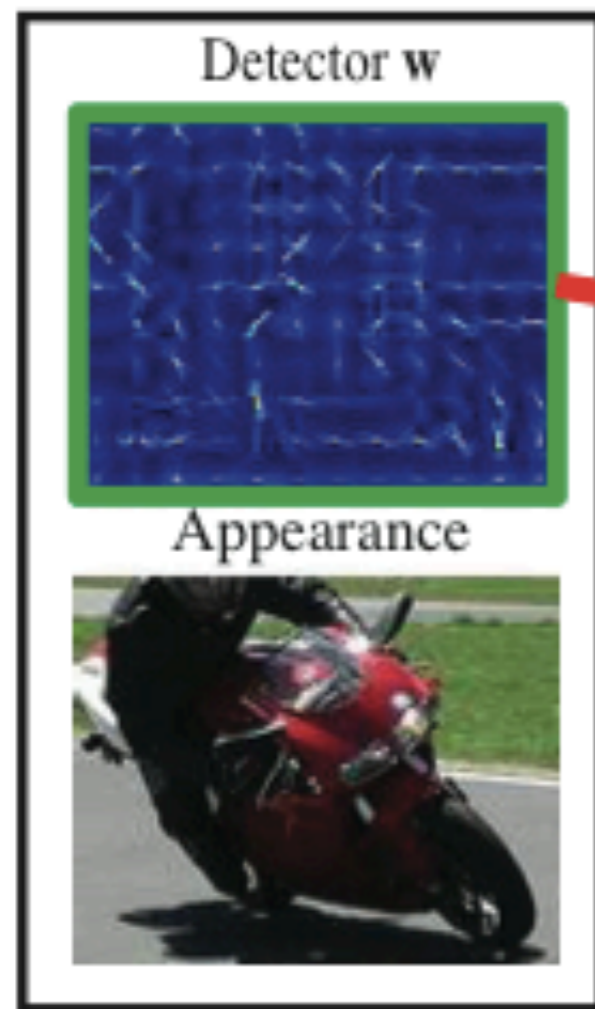
Exemplar



Meta-data



# Exemplar

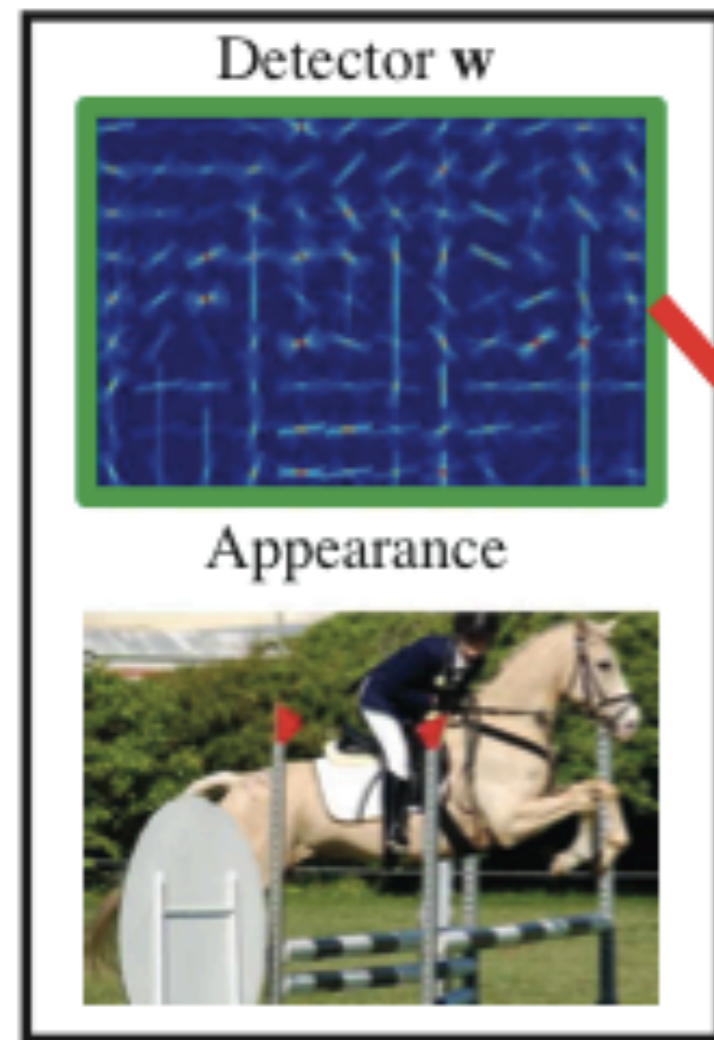


# Meta-data





# Exemplar



# Meta-data



# Task II: Evaluation

Category	Majority Voting	us
bicycle	63.4%	<b>72.8%</b>
motorbike	50.0%	<b>67.4%</b>
horse	62.6%	<b>77.2%</b>

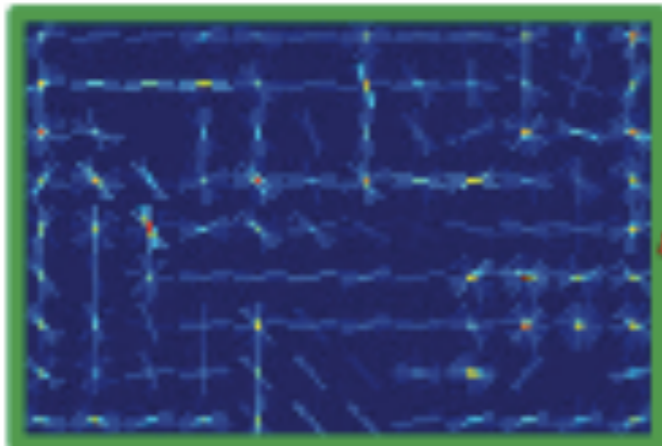
Table 2. **Is there a person riding this horse?** We predict from our bicycle, motorbike, and horse detectors whether there is a person riding the object. Our approach is better than the majority vote baseline, suggesting that exemplars are useful at predicting nearby, related objects.

# Qualitative Examples

- Segmentation Transfer

# Exemplar

Detector  $w$



Appearance



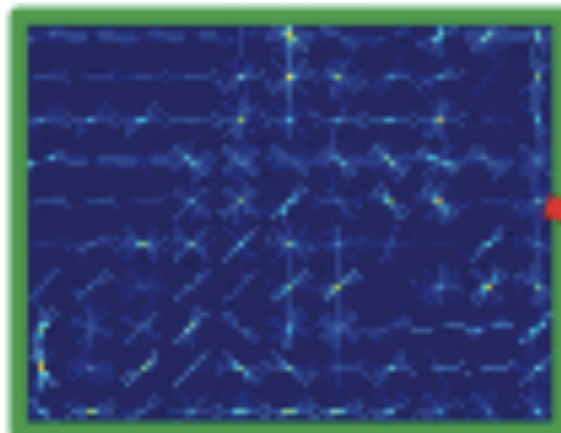
# Meta-data

Segmentation

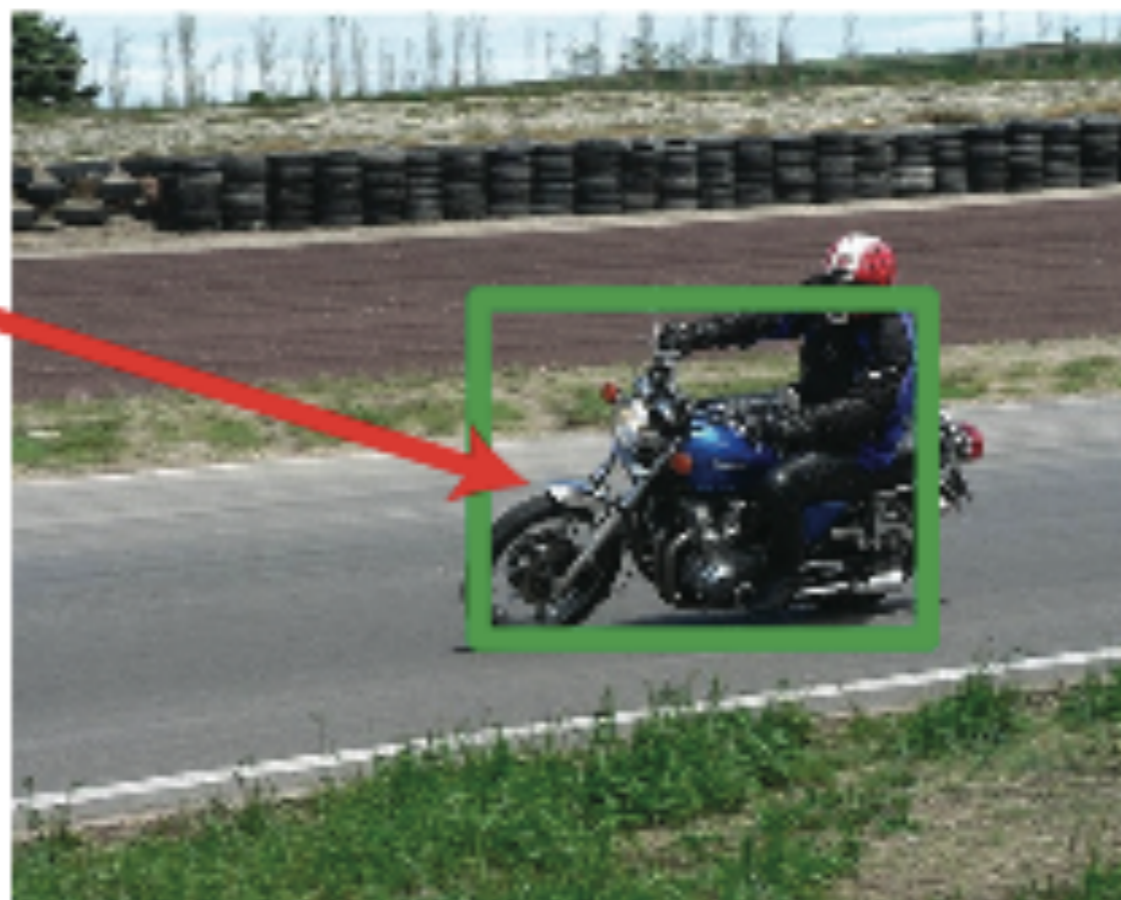


# Exemplar

Detector  $w$

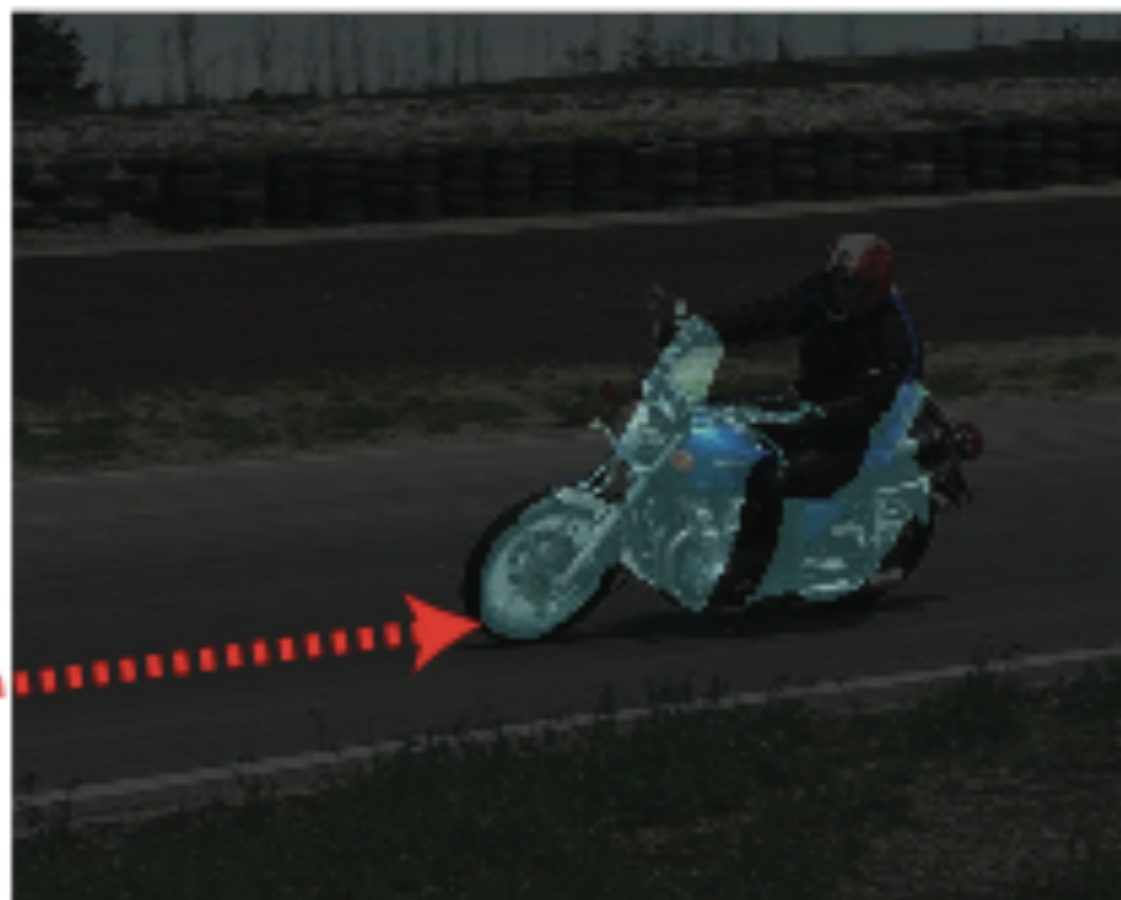


Appearance



# Meta-data

Segmentation



# 3D Model Transfer

Google 3D warehouse

[Furniture](#) > [Chair](#)  
**Chair**

Image 3D View



Views: 35410 

Downloads: 32431 

[Download Model](#) ▼

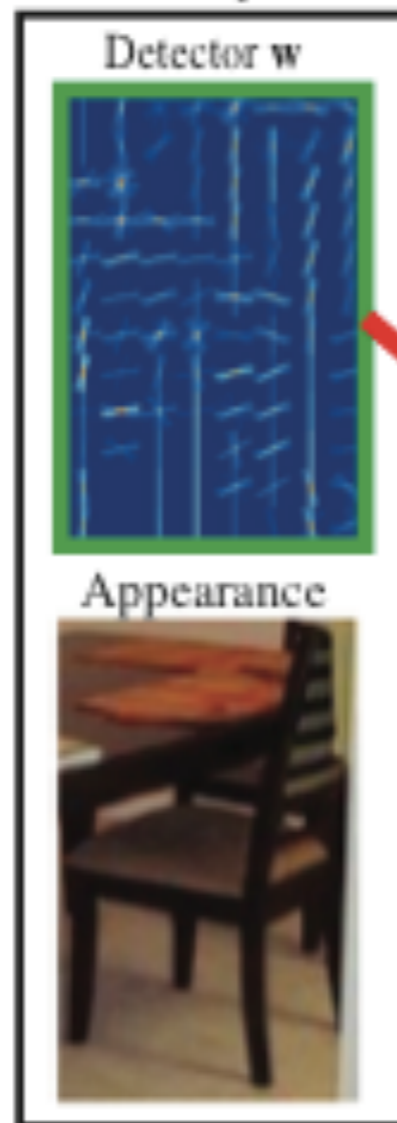
[+1](#) 0 [Tweet](#) 0 [Like](#)

[Organize](#) [Share](#) ▼

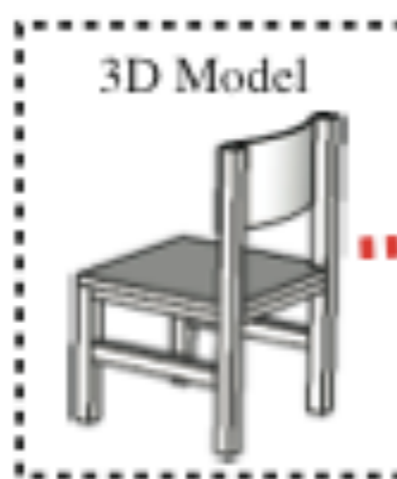
★ ★ ★ ★ ★ [See ratings and reviews](#)  
8 ratings [Rate this model](#)

Manually align 3D model from Google 3D Warehouse with a subset of PASCAL VOC “chair” exemplars

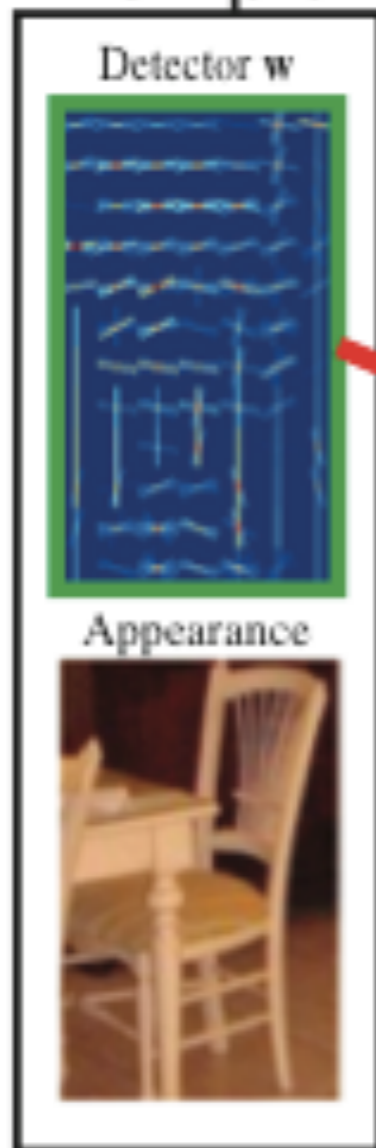
# Exemplar



# Meta-data



# Exemplar




# Meta-data





# Overview

- Part I: Creating **Visual Associations**
  - Per-Exemplar Distance Functions & Multiple Segmentations [CVPR 2008]
  - Exemplar-SVMs [ICCV 2011]
- Part II: Utilizing **Visual Memex**
  - Object Interpretation [ICCV 2011]
  - Context Challenge [NIPS 2009] 

**“How far can you go  
without running an  
object detector?”**

**Antonio Torralba, 2003**

# Torralba's Context Challenge

---



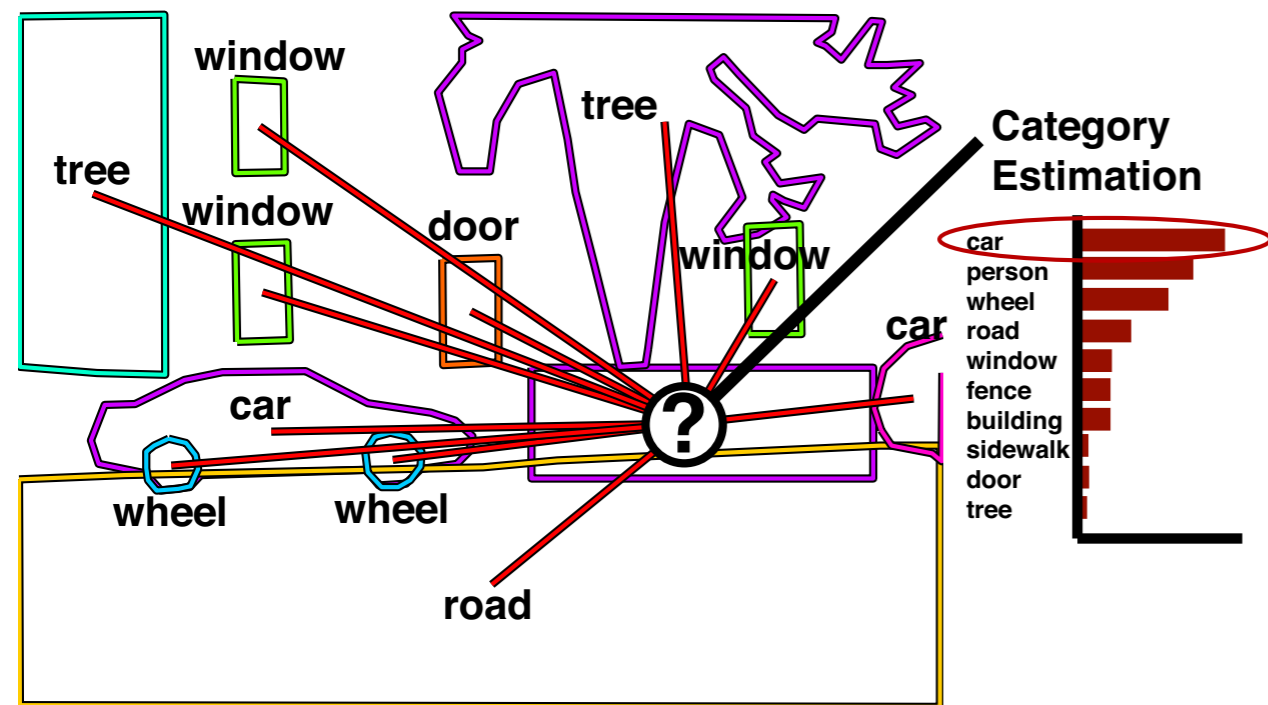
# Torralba's Context Challenge

---



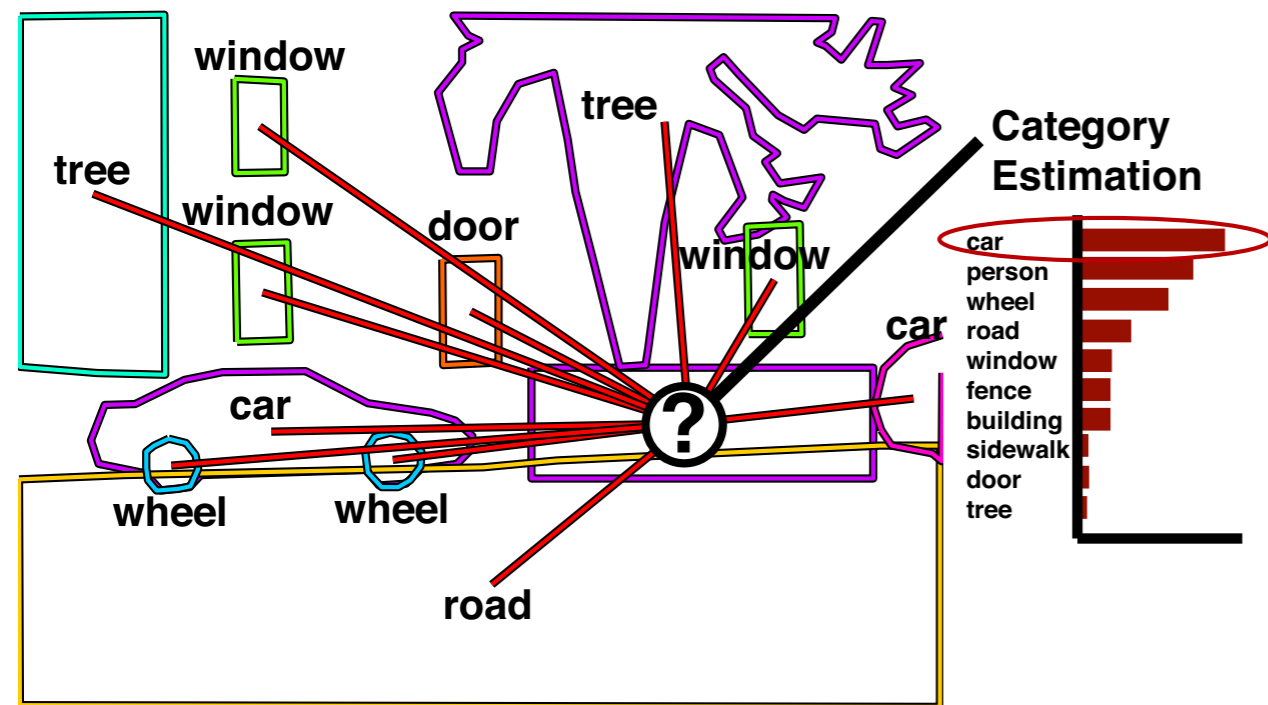
# Our Context Challenge

## Given Categories

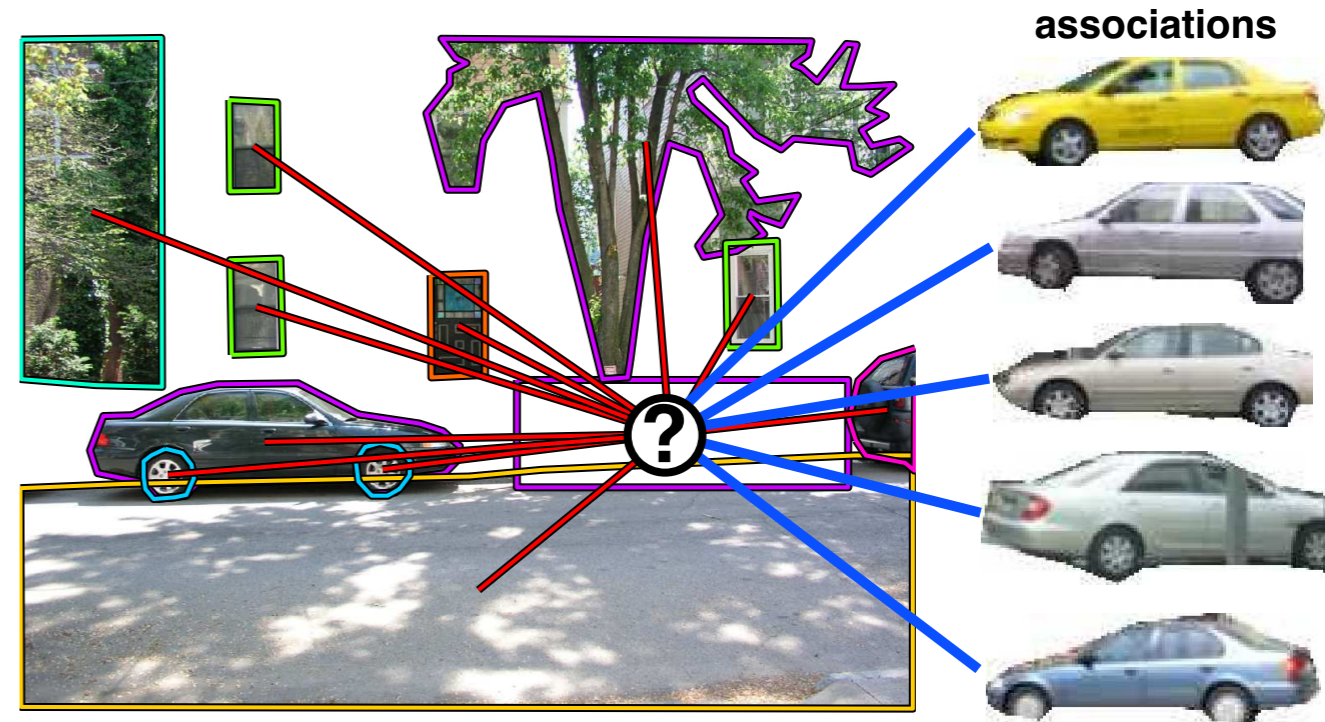


# Our Context Challenge

## Given Categories



## Given Appearances



# 3 Models

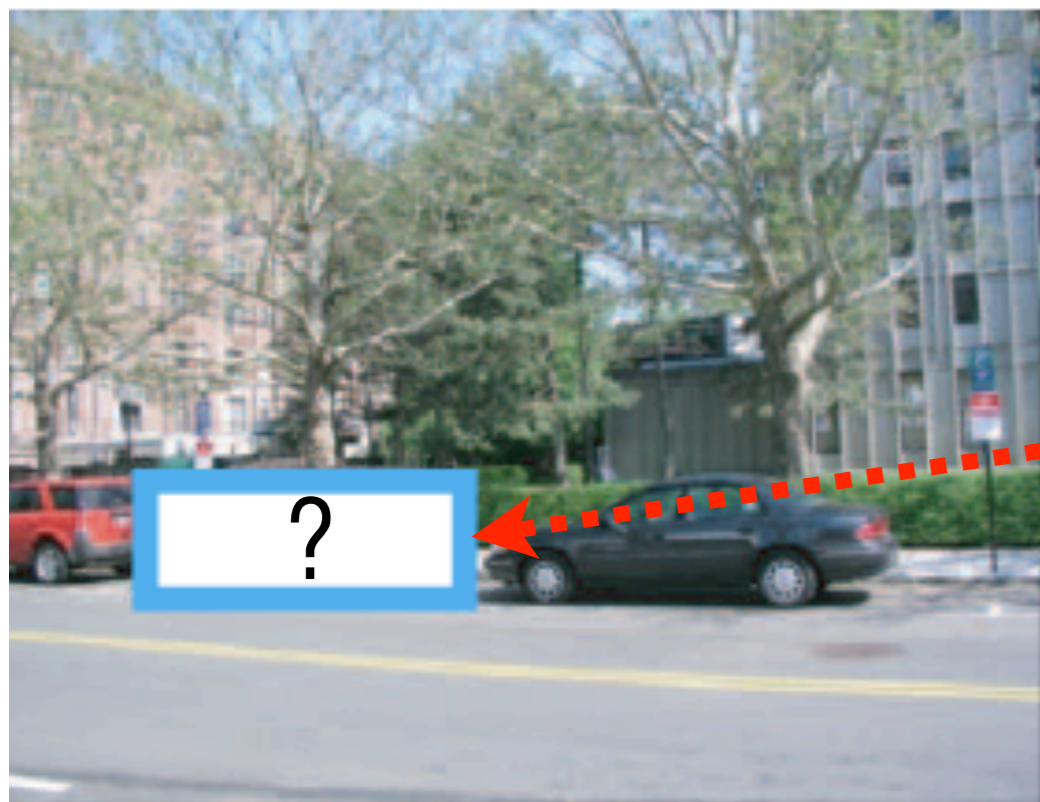
- Visual Memex
  - exemplar-based
  - non-parametric object-object relationships
- CoLA\*
  - category-based
  - parametric object-object relationships
- Reduced Memex
  - category-based
  - non-parametric object-object relationships

\*Galleguillos et al. 2008

Input Image + Hidden Region

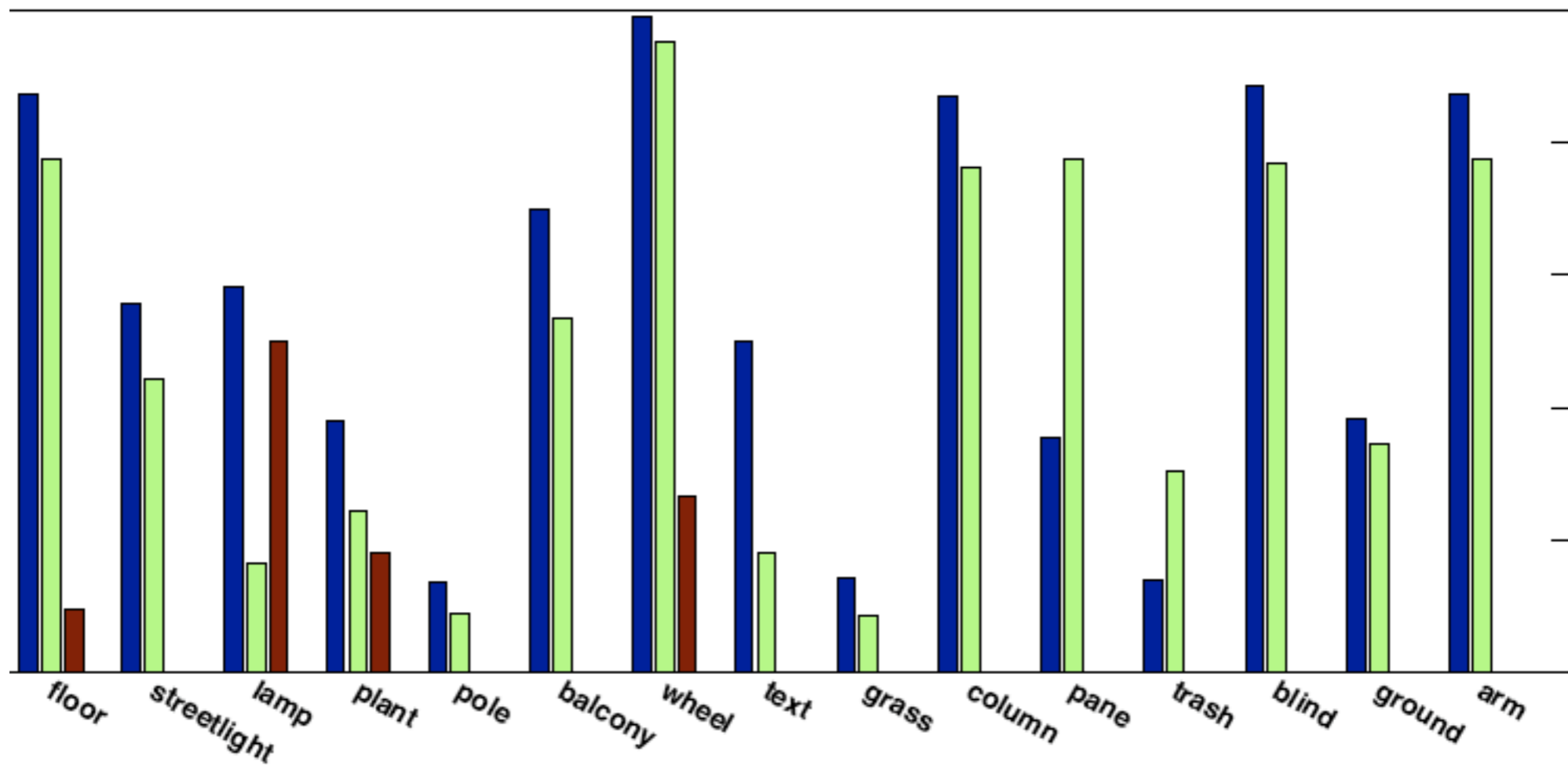
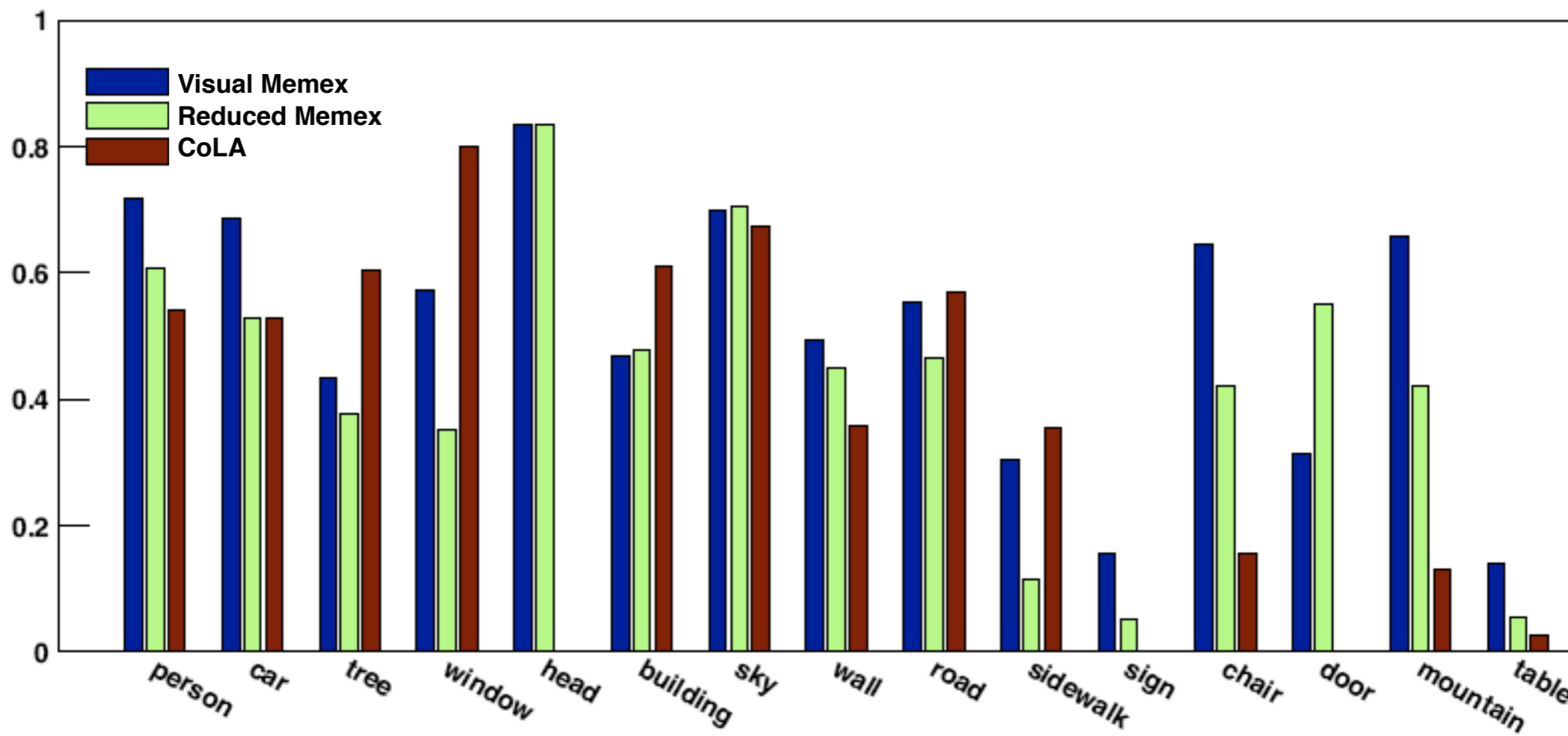


Visual Memex Exemplar Predictions









# Context Challenge Results

	Overall	Per-Category
<b>Visual Memex</b>	<b>0.527</b>	<b>0.534</b>
Reduced Memex	0.430	0.454
CoLA	0.457	0.213

# Cross-domain Image Matching



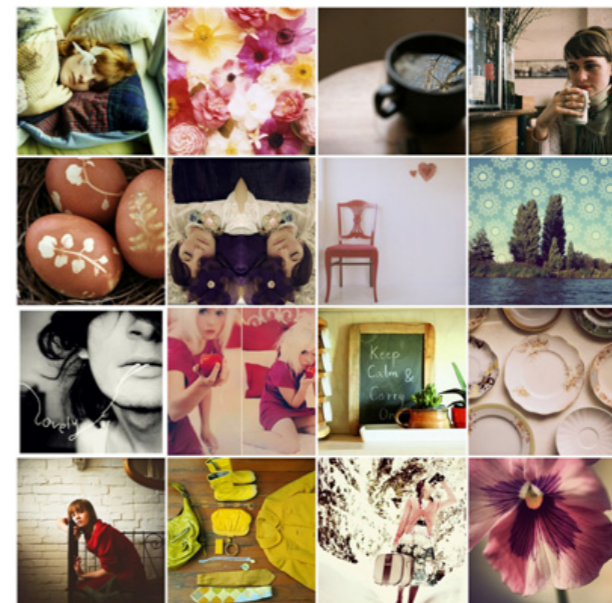
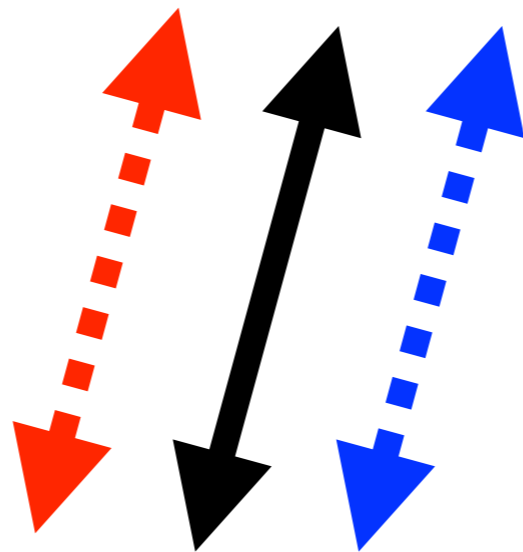
# Learn Exemplar-SVM for query image

Query Image



# Learn Exemplar-SVM for query image

Query Image

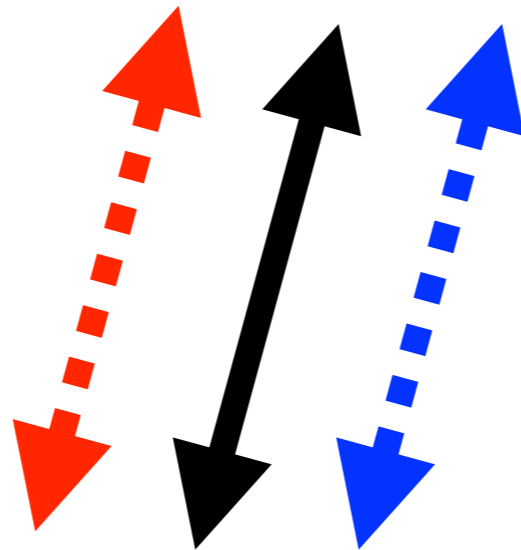
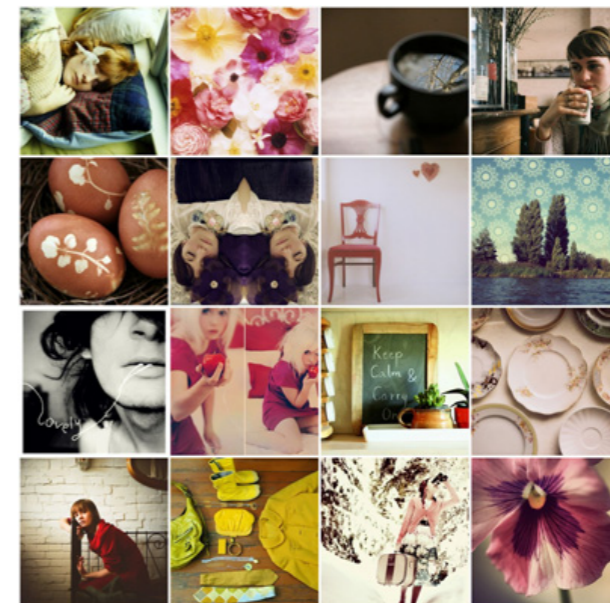


# Learn Exemplar-SVM for query image

Query Image



Random Flickr Images

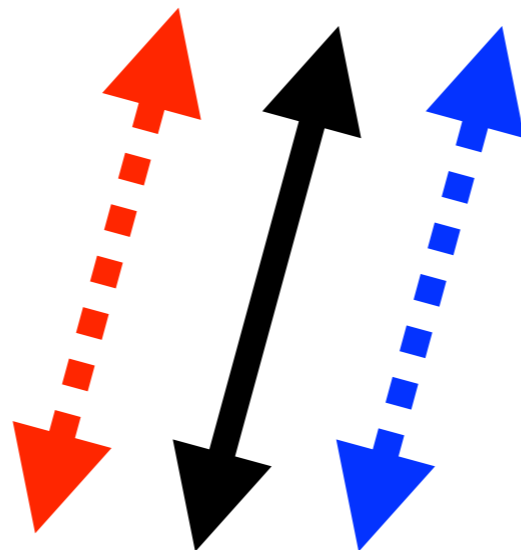
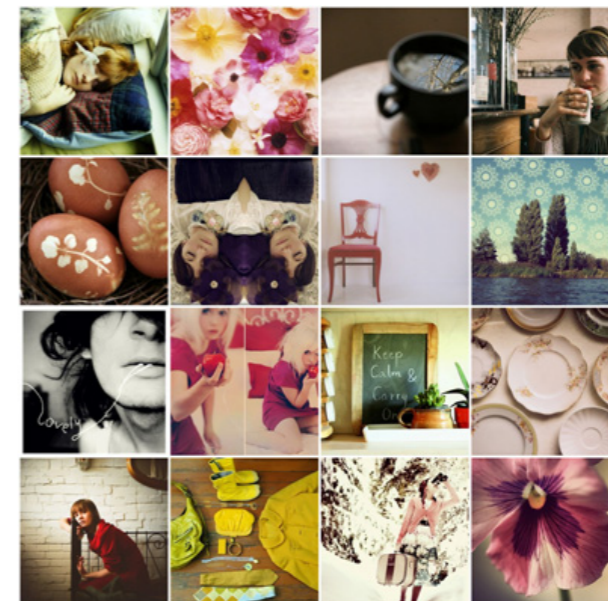


# Learn Exemplar-SVM for query painting

Query Painting



Random Flickr Images



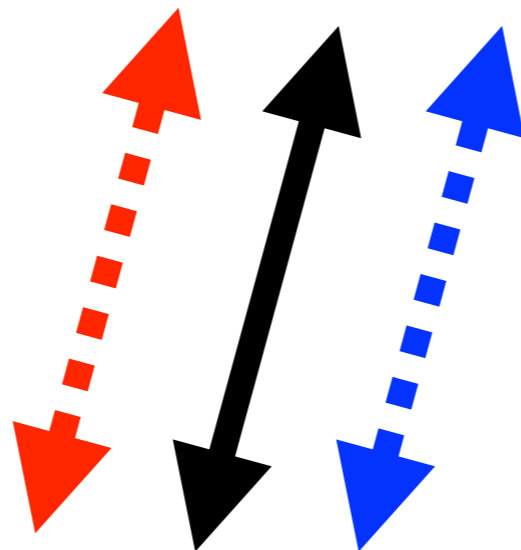
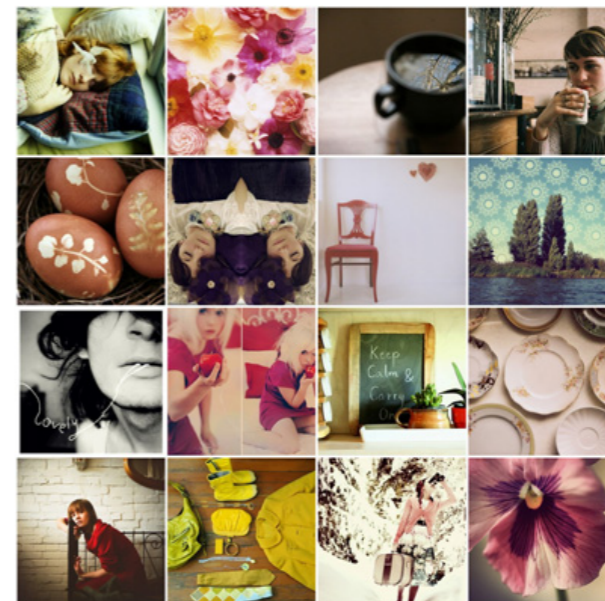


# Learn Exemplar-SVM for query sketch

Query Sketch



Random Flickr Images

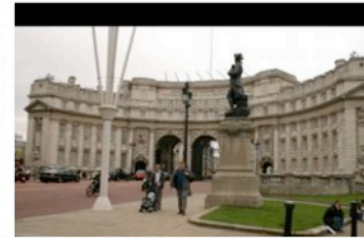
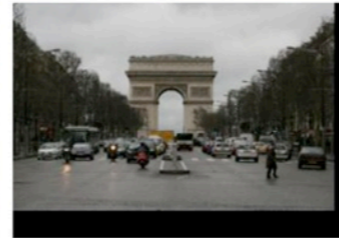


# Painting to Image

Input Paintings

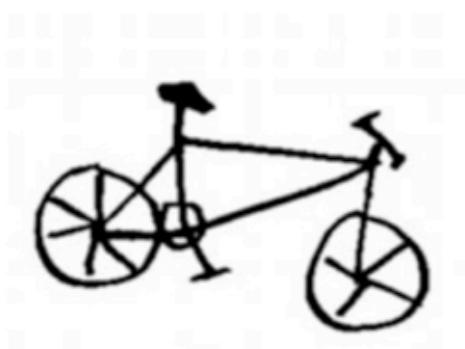
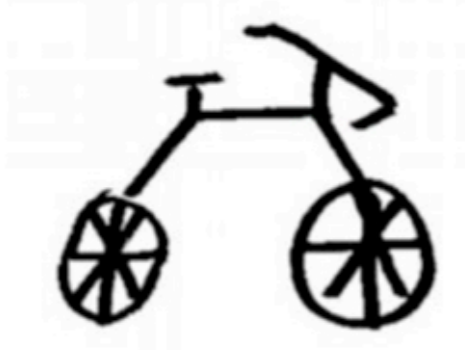
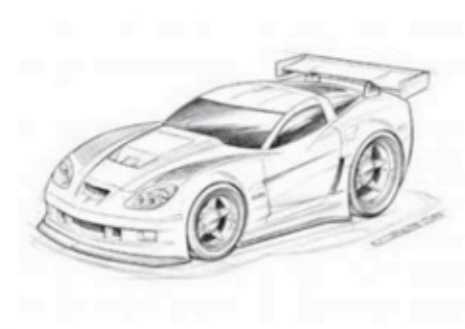
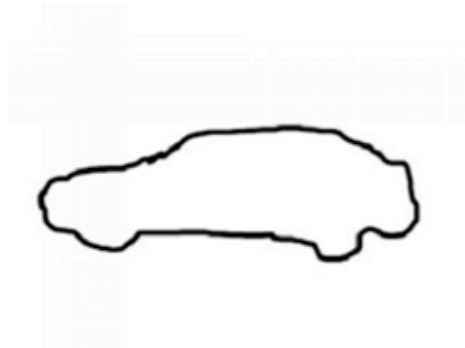


Our Top Matches



# Sketch to Image

Input Sketch



Our Top Matches



# Painting to GPS

Input Painting



Top Matches



Geolocation estimate using  
Our Approach



# Painting to GPS

Input Painting



Top Matches



GIST

Our Approach

Geolocation estimate using  
Our Approach



# Thesis Conclusions

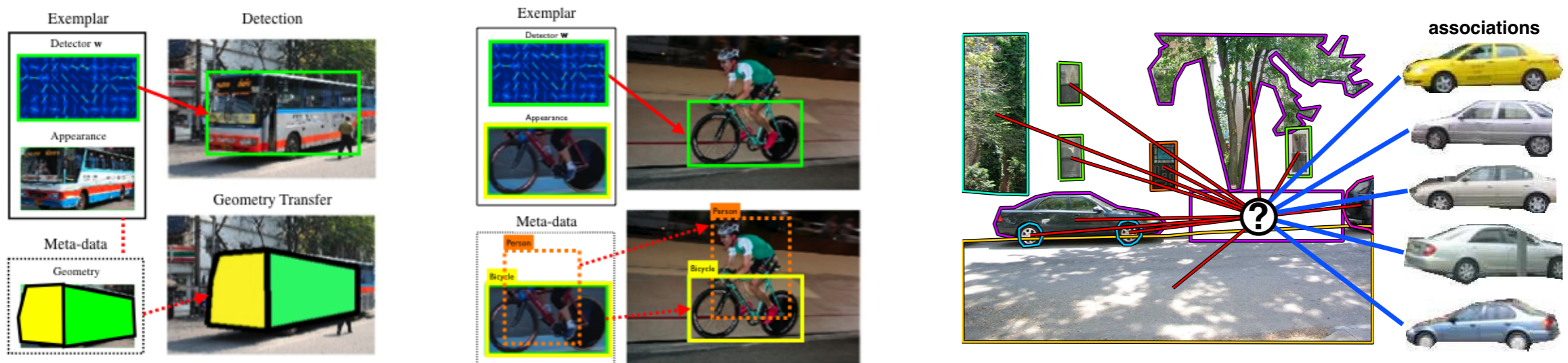
# Thesis Conclusions

- Visual Memex can be used for recognition, interpretation, and prediction

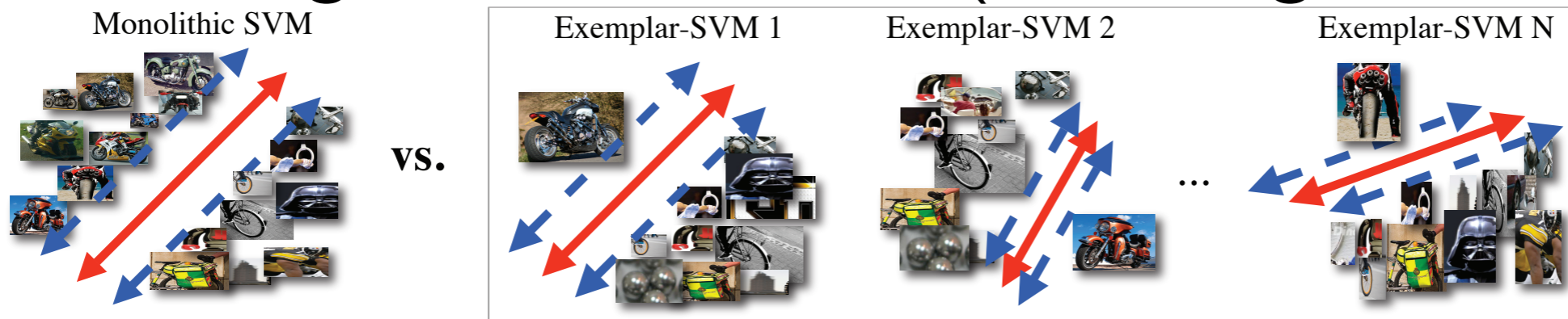


# Thesis Conclusions

- Visual Memex can be used for recognition, interpretation, and prediction



- Learning visual associations is the **key** to building a Visual Memex (and image matching)





# Thank You



\*Wordle from dissertation