History of Succinct Arguments

Nicholas Ward

zkSNARKs

zero knowledge

succinct

non-interactive

argument

of ${\bf k}$ nowledge

Why?

Delegation of Computation



History of Zero Knowledge

[GMR85]: introduced ZKP, with its simulator-based definition, and gave an example

[GKR89]: gave ZKP for an NP-complete problem (3-colorability), and thus for all of NP



History of Non-Interactive Arguments

[FS87]: generically turn public-coin IP into non-interactive proof by generating verifier's next queries from input and conversation so far





(secure assuming random oracle, but heuristically valid)

History of Succinct Arguments







The PCP Theorem

NP ⊆ PCP[O(log n), O(1)] Randomnes Queries

& easy to add ZK!



Send entire PCP? Not succinct!

Verifier sends query locations? Easy for prover to cheat!



[Kil93, Mic94]: Encode PCP over Merkle tree





[Kil93, Mic94]: Encode PCP over Merkle tree

Gives good asymptotics, but *bad* practical efficiency



Linear PCPs



Achieved by moving to the exponent of a group with hard discrete logs

Requires shared *structured reference string*, involving *trusted setup* Introduced in [IKO07], made efficient in [GGPR13] using *pairings*

Linear PCPs

Computation Algebraic Circuit R1CS QAP Linear PCP zkSNARK

IOPs

IP





PCP



IOPs

IOP





Linear IOPs

IOP where each PCP is linear

[GKR08] & protocols based off it



Polynomial IOPs

Special case of linear IOP:

PCP is coefficients

Query is of the form

1	Z	Z ²	z ³	Z ⁴		zn
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STARK

DARK

PLONK

Marlin!

Polynomial IOPs

- Computation
- Algebraic Circuit
- PRICS
 - Polynomial IOP
 - (using polynomial commitments)
- zksnark

MARLIN:

Preprocessing zkSNARKs with Universal and Updatable Setup

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circuit; to be trustworthy, this requires a *global* MPC

Goal: universal setup

Universal Trusted Setup: USETUP $(1^{\lambda}, N) \rightarrow (upk, uvk)$

Circuit-specific deterministic preprocessing:



Goal: updatable setup

Initial Setup: Setup(1^{λ}) \rightarrow (**srs**, ρ)

Each update: UPDATE(1^{λ}, **srs**, (ρ_i)_{i=1,...,n}) \rightarrow (**srs'**, ρ ')

> Verification: VERIFY(1^{λ}, **srs**, (ρ_i)_{i=1,...n}) \rightarrow b

Contributions





Concurrent Work:

Marlin: good for R1CS PLONK: good for CSAT

This Talk

1. Methodology

A. Provides a clean and straightforward way to construct preprocessing SNARKs
 B. Shows that the key to achieving preprocessing is holography











- **Proof of Knowledge**: Whenever **V** accepts, **P** "knows" w such that $(i, x, w) \in R$.
- **Bounded-query ZK**: Whenever (*i*, *x*, *w*) ∈ *R*, a verifier that makes up to *b* queries to polys learns nothing about *w*.

Problem: Verifier is linear in circuit!



- When size of circuit << size of computation (like in machine computations), this is OK.
- When size of circuit = size of computation (like in CSAT/R1CS), this is bad!



Verifier efficiency: |x| +T(Interaction) + T(QUERY) + T(DECISION)





- **Completeness**: Whenever p(z) = v, **R** accepts.
- Extractability: Whenever R accepts, S's commitment cm "contains" a polynomial p of degree at most D.
- Hiding: If **R** makes up to *b* queries, it learns nothing about *p*.



Our compiler needs more

Batch commitment

• Batch opening

Multiple rounds

Per-poly degree bounds



Idea underlying compiler:

Holography \Rightarrow Preprocessing

Preprocessing zkSNARKs

ARG.SETUP $(1^{\lambda}, N) \rightarrow (upk, uvk)$ ARG.INDEX $(upk, i) \rightarrow (ipk, ivk)$ ARG.PROVE $(ipk, x, w) \rightarrow \pi$ ARG.VERIFY $(ivk, x, \pi) \rightarrow b \in \{0, 1\}$

- **Completeness**: Whenever $(i, x, w) \in R$, **V** accepts.
- **Proof of Knowledge**: Whenever **V** accepts, **P** "knows" w such that $(i, x, w) \in R$.
- **Zero Knowledge**: Whenever $(i, x, w) \in R$, **V** learns nothing about w.
- Verifier efficiency: $T(\mathbf{V}) = O(\log(|i|) + |x|)$

Universal Setup



Index-specific Setup



Prove and Verify



Properties

- Completeness: Follows from completeness of PC and AHP.
- Proof of Knowledge: Whenever ARG.VERIFY accepts but
 (*i*, *x*, *w*) ∉ *R*, we can construct either an adversarial prover against
 AHP, or an adversary that breaks extractability of PC.
- Zero Knowledge: Follows from hiding of PC and bounded-query ZK of AHP.
- Verifier efficiency: T(ARG.VERIFY) = T(AHP.VERIFIER) + T(PC.CHECK)

Conclusion

In the talk:

algebraic holographic proof

+

extractable polynomial commitment scheme into a

universal preprocessing zkSNARK

In the paper: Efficient AHP for R1CS:

Protocol to evaluate low-degree extension for arbitrary R1CS matrices

Extending KZG10 to achieve:

- Extractability across multiple rounds
- Batch commitment and opening
- Individual degree bounds

Paper: <u>https://eprint.iacr.org/2019/1047</u> Code: <u>https://github.com/scipr-lab/marlin</u>



[KZG10] Polynomial Commitments

Polynomial Commitments: Definition

PC.Setup(1^{λ} , degree bound **D**) \rightarrow (committer key **ck**, receiver key **rk**)

PC.Commit(**ck**, polynomial **p**) → commitment **c**

PC.Open(**ck**, **p**, eval point **z**) \rightarrow proof **\pi**

PC.Check(**rk**, **c**, **z**, claimed value **v**, π) \rightarrow bit **b**

Polynomial Commitments: Security

Completeness: if **v = p(z)**, then PC.Check outputs **1**

Extractability: anyone who produces a commitment **c** that cause PC.Check to accept "knows" a corresponding poly **p**

Succinctness: **c** and π sizes, PC.Check time independent of D

Hiding: commitment reveals no information about polynomial

What Are Polynomial Commitments?



A Wider View: Oracles & Primitives



Setup(1^{λ} , **D**):

- computes groups G, G_T of prime order p with pairing e
- chooses generator $\mathbf{g} \in \mathbf{G}$, random $\boldsymbol{\alpha}$ from {1, ..., p-1}
- outputs $\mathbf{pk} = \mathbf{rk} = (\mathbf{g}, \alpha \mathbf{g}, \alpha^2 \mathbf{g}, ..., \alpha^t \mathbf{g})$



Commit(**ck**, **p**):

outputs c = p(α)g, pulling monomials from ck



Open(**ck**, **p**, **z**):

- computes witness poly $\phi(\mathbf{x}) := (\mathbf{p}(\mathbf{x}) \mathbf{p}(\mathbf{z}))/(\mathbf{x} \mathbf{z})$
- outputs proof $\boldsymbol{\pi} = \boldsymbol{\phi}(\boldsymbol{\alpha}) \boldsymbol{g}$

witness poly because it shows the value for **p**(**z**) is correct

Check(**rk**, **c**, **z**, **v**, **π**):

• checks whether

$$\mathbf{e}(\mathbf{c}, \mathbf{g}) = \mathbf{e}(\mathbf{\pi}, (\mathbf{\alpha} - \mathbf{z})\mathbf{g}) \mathbf{e}(\mathbf{g}, \mathbf{g})^{\mathbf{v}}$$

 $\mathbf{e}(\mathbf{c}, \mathbf{g}) = \mathbf{e}(\mathbf{p}(\alpha)\mathbf{g}, \mathbf{g}) = \mathbf{e}(\mathbf{g}, \mathbf{g})^{\mathbf{p}(\alpha)} = \mathbf{e}(\mathbf{g}, \mathbf{g})^{\mathbf{\phi}(\alpha)(\alpha-z)+\mathbf{p}(z)}$

 $= \mathbf{e}(\mathbf{\phi}(\alpha)\mathbf{g}, (\alpha-\mathbf{z})\mathbf{g}) \mathbf{e}(\mathbf{g}, \mathbf{g})^{\mathbf{p}(\mathbf{z})}$

 $= \mathbf{e}(\mathbf{\pi}, (\alpha - \mathbf{z})\mathbf{g}) \mathbf{e}(\mathbf{g}, \mathbf{g})^{\mathbf{v}}$ if $\mathbf{c} = \mathbf{p}(\alpha)\mathbf{g}, \mathbf{v} = \mathbf{p}(\mathbf{z}), \mathbf{\pi} = \mathbf{\phi}(\alpha)\mathbf{g}$