# 6.045

Lecture 10: Undecidability, Unrecognizability, and Reductions

Next Thursday (3/19) Your Midterm: 2:35-3:55pm, 32-144 + 155 No pset this week! Just an optional (not graded) practice midterm Solutions to practice midterm will come out with the practice midterm. Also all HW solutions. When you see the practice midterm... **DON'T PANIC!** Practice midterm will be harder than midterm

## Next Thursday (3/19) Your Midterm: 2:35-3:55pm, 32-144 + 155

No pset this week! Just an optional (not graded) practice midterm

FAQ: What material is on the midterm? Everything up to Thursday (Lectures 1-11) FAQ: Can I bring notes? Yes, one single-sided sheet of notes, US letter paper A TM *M* recognizes a language L if *M* accepts exactly those strings in L A language L is recognizable (a.k.a. recursively enumerable) if some TM recognizes L

A TM *M decides* a language L if *M* accepts all strings in L and rejects all strings not in L

A language L is *decidable (a.k.a. recursive)* if some TM decides L

L(M) := set of strings M accepts

### Thm: There are unrecognizable languages



Assuming the Church-Turing Thesis, this means there are problems that NO computing device will *ever* solve!



The proof will be very NON-CONSTRUCTIVE:
We will prove there is no *onto* function
from the set of all Turing Machines to
the set of all languages over {0,1}.
(But the proof will work for any *finite* Σ)

Therefore, the function mapping every TM M to its language L(M), *fails to cover all possible languages* 



 $f : A \rightarrow B$  is not onto  $\Leftrightarrow$   $(\exists b \in B)(\forall a \in A)[f(a) \neq b]$ Let L be any set and 2<sup>L</sup> be the power set of L **Theorem:** There is *no* onto function from L to 2<sup>L</sup> **Proof:** Let  $f: L \rightarrow 2^{L}$  be arbitrary Define S = {  $x \in L \mid x \notin f(x)$  }  $\in 2^{L}$ Claim: For all  $x \in L$ ,  $f(x) \neq S$ For all  $x \in L$ , observe that  $x \in S$  if and only if  $x \notin f(x)$  [by definition of S] Therefore  $f(x) \neq S$ : the element x is in *exactly one* of those sets! Therefore **f** is *not* onto!

### What does this mean?

No function from L to 2<sup>L</sup> can "cover" all the elements in 2<sup>L</sup>

No matter what the set L is, the power set 2<sup>L</sup> always has strictly larger cardinality than L (and all subsets of L)

#### Thm: There are unrecognizable languages

**Proof:** Suppose all languages are recognizable. Then for all L, there's a TM M that recognizes L. Thus the function R: {Turing Machines}  $\rightarrow$  {Languages} defined by  $M \mapsto L(M)$  is an onto function. **{Turing Machines}** {Languages over {0,1}} **{All possible subsets {0,1}\*** of {0,1}\*} Set of all subsets of T: Set

But we showed there is *no* onto function from  ${\rm Turing Machines} \subseteq {\rm T}$  to its power set 2<sup>T</sup>. Contradiction!





### **Russell's Paradox in Set Theory**

In the early 1900's, logicians were trying to define consistent foundations for mathematics. Suppose X = "Universe of all possible sets" **Frege's Axiom:** Let  $f: X \rightarrow \{0,1\}$ Then  $\{S \in X \mid f(S) = 1\}$  is a set. **Russell:** Define  $F = \{ S \in X \mid S \notin S \}$ Suppose  $F \in F$ . Then by definition,  $F \notin F$ .

So F ∉ F and by definition F ∈ F. This logical system is inconsistent!

#### Thm: There are unrecognizable languages

### A Concrete Undecidable Problem: The Acceptance Problem for TMs

 $A_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM that accepts string } \}$ 

Given: code of a Turing machine M and an input w for that Turing machine, Decide: Does M accept w?

**Theorem [Turing]:** A<sub>TM</sub> is recognizable but NOT decidable

 $A_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM that accepts string } w \}$ Thm. A<sub>TM</sub> is undecidable: (proof by contradiction) Assume H is a machine that decides  $A_{TM}$ Accept if M accepts w  $H(\langle M, w \rangle) = \langle$ Reject if M does not accept w Define a new TM D with the following spec:  $D(\langle M \rangle)$ : Run H on  $\langle M, M \rangle$  and output the *opposite* of H if **D** accepts **(D**) Rejer  $D(\langle D \rangle) =$ Set M=D? Accept (D) does not accept (D)

13

### The table of outputs of H on $\langle x,y \rangle$

	<b>W</b> <sub>1</sub>	<b>W</b> <sub>2</sub>	W <sub>3</sub>	W <sub>4</sub>	D	
× M <sub>1</sub>	accept	accept	accept	reject	accept	
$M_2$	reject	accept	reject	reject	reject	
$M_3$	accept	reject	reject	accept	accept	
$M_4$	accept	reject	reject	reject	accept	
:						
D	reject	reject	accept	accept	?	
M <sub>1</sub> , M <sub>2</sub> , and w <sub>1</sub> , w <sub>2</sub> , are both ordered lists of all binary strings						

### The table of outputs of H on (x,y)

	w <sub>1</sub>	<b>W</b> <sub>2</sub>	W <sub>3</sub>	<b>W</b> <sub>4</sub>	D	
M <sub>1</sub>	accept	accept	accept	reject	accept	
$M_2$	reject	accept	reject	reject	reject	
$M_3$	accept	reject	reject	accept	accept	
$M_4$	accept	reject	reject	reject	accept	
:						
D	reject	reject	accept	accept	?	
D on <b>(x)</b> outputs the <i>opposite</i> of H on <b>(x,x</b> )						

### The behavior of D(x) is a *diagonal* on this table

	W <sub>1</sub>	W <sub>2</sub>	W <sub>3</sub>	<b>W</b> <sub>4</sub>	D	
M <sub>1</sub>	reject	accept	accept	reject	accept	
M <sub>2</sub>	reject	reject	reject	reject	reject	
M <sub>3</sub>	accept	reject	accept	accept	accept	
M <sub>4</sub>	accept	reject	reject	accept	accept	
:						
D	reject	reject	accept	accept	?	
D on $\langle x \rangle$ outputs the <i>opposite</i> of H on $\langle x, x \rangle$						
<b>D</b> on <b>(D)</b> outputs the <i>opposite</i> of <b>D</b> on <b>(D)</b>						

 $A_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM that accepts string } w \}$ Thm.  $A_{TM}$  is undecidable. (a constructive proof) Let U be a machine that recognizes  $A_{TM}$  $U(\langle M, w \rangle) = \begin{cases} Accept & \text{if M accepts } w \\ Rejects \text{ or loops } otherwise \end{cases}$ 

Define a new TM D<sub>U</sub> as follows:

D<sub>U</sub>((M)): Run U on (M,M) until it halts. Output the opposite answer

### $D_{U}(\langle D_{U} \rangle) = \langle$

Reject if  $D_{U}$  accepts  $\langle D_{U} \rangle$ (i.e. if H(  $D_{U}$  ,  $D_{U}$  ) = Accept)

Accept if  $D_U$  rejects  $\langle D_U \rangle$ (i.e. if H(  $D_U$  ,  $D_U$  ) = Reject)

Loops if  $D_U$  loops on  $\langle D_U \rangle$ (i.e. if H(  $D_U$  ,  $D_U$  ) loops)

**Note:** There is no contradiction here!

 $D_U$  must run forever on  $\langle D_U \rangle$ 

We have an input  $\langle D_U, D_U \rangle$  which is *not* in  $A_{TM}$ but U infinitely loops on  $\langle D_U, D_U \rangle$ !

#### In summary:

Given the code of any machine U that recognizes  $A_{TM}$ (i.e. a Universal Turing Machine) we can effectively construct an input  $\langle D_U, D_U \rangle$ , where:

- **1.**  $\langle \mathsf{D}_{\mathsf{U}}, \mathsf{D}_{\mathsf{U}} \rangle \notin \mathsf{A}_{\mathsf{TM}}$  ( $\mathsf{D}_{\mathsf{U}}$  does not accept  $\mathsf{D}_{\mathsf{U}}$ )
- **2.** U runs forever on the input  $\langle D_U, D_U \rangle$

Therefore U cannot *decide* A<sub>TM</sub>

Given any universal Turing machine, we can efficiently construct an input on which the program hangs! Note how generic this argument is: it does not depend on Turing machines! A Concrete Unrecognizable Problem: The "Non-Acceptance Problem" for TMs

 $A_{TM} = \{ \langle M, w \rangle \mid M \text{ encodes a TM over some } \Sigma, \\ w \text{ encodes a string over } \Sigma \\ and M \text{ accepts } w \}$ 

We choose a decoding of pairs, TMs, and strings so that every binary string decodes to some TM M and string w If  $z \in \{0,1\}^*$  doesn't decode to  $\langle M, w \rangle$  in the usual way, then we define that z decodes to a TM D and  $\varepsilon$ where D is a "dummy" TM that accepts nothing.

Then,  $\neg A_{TM} = \{ z \mid z \text{ decodes to M and w}$ such that M does not accept w  $\}$  A Concrete Unrecognizable Problem: The "Non-Acceptance Problem" for TMs

> A TM *M recognizes* a language L if *M* accepts exactly those strings in L (but could run forever on other strings)

A TM *M* decides a language L if *M* accepts all strings in L and rejects all strings not in L

Theorem: L is decidable  $\Leftrightarrow$  L and  $\neg$ L are recognizable Recall: Given  $L \subseteq \Sigma^*$ , define  $\neg L := \Sigma^* \setminus L$ Theorem: L is decidable  $\Leftrightarrow$  L and  $\neg L$  are recognizable

(⇐) Given: a TM M<sub>1</sub> that recognizes L and a TM M<sub>2</sub> that recognizes ¬L, we want to build a new machine M that *decides* L

How? Any ideas?

*Hint:*  $M_1$  always accepts x, when x is in L  $M_2$  always accepts x, when x isn't in L

Recall: Given  $L \subseteq \Sigma^*$ , define  $\neg L := \Sigma^* \setminus L$ Theorem: L is decidable  $\Leftrightarrow$  L and  $\neg L$  are recognizable

( $\Leftarrow$ ) Given: a TM M<sub>1</sub> that recognizes L and a TM M, that recognizes -L, we want to build a new machine M that decides L **M(x)**: Run  $M_1$  (x) and  $M_2$  (x) on separate tapes. Alternate between simulating one step of  $M_1$ , and one step of  $M_2$ . If M<sub>1</sub> ever accepts, then accept If M<sub>2</sub> ever accepts, then reject

**Theorem:** A<sub>TM</sub> is recognizable but **NOT** decidable

### **Corollary:** $\neg A_{TM}$ is not recognizable!

Proof: Suppose  $\neg A_{TM}$  is recognizable. Then  $\neg A_{TM}$  and  $A_{TM}$  are both recognizable... But that would mean they're both decidable! Contradiction!

### The Halting Problem [Turing]

 $HALT_{TM} = \{\langle M, w \rangle \mid M \text{ is a TM that } halts \text{ on string } w \}$ 

**Theorem:** HALT<sub>TM</sub> is undecidable

**Proof:** Assume (for a contradiction) there is a TM H that decides  $HALT_{TM}$ 

Idea: Use H to construct a TM M' that decides A<sub>TM</sub>

M'(⟨M, w⟩): Run H(⟨M, w⟩)
If H rejects then reject
If H accepts, run M on w until it halts:
 If H accepts, then accept
 If M accepts, then reject
Claim: If H exists, then M' decides A<sub>TM</sub> ⇒ H does not exist!



### M' decides A<sub>TM</sub>



What if Alan Turing had been an engineer?

http://smbc-comics.com/comic/halting

### **Public Health Announcement**



# 6.045 health reminder: wash your hands for the time it takes to prove that the Halting problem is undecidable.

10:55 AM · Mar 10, 2020 · Twitter for Android



R. Ryan Williams @rrwilliams · 8m

#### Replying to @rrwilliams

"Suppose Turing machine H can decide, given any string (M,w), whether TM M halts on w. Define a TM D which, on input (M), runs H on (M,M) and halts iff H rejects. So D on (D) halts iff H on (D,D) rejects iff D on (D) does not halt. D cannot both halt and not halt. Contradiction!" The previous proof is one example of a MUCH more general phenomenon.

Can often prove a language L is undecidable by proving: "If L is decidable, then so is  $A_{TM}$ "

### We reduce $A_{TM}$ to the language L:



Intuition: L is "at least as hard as" A<sub>TM</sub> Given the ability to solve problem L, we can solve A<sub>TM</sub>

### **Motivating Example**

**Theorem [Turing]: HALT<sub>TM</sub> is undecidable** 

Proof: Assume some TM H decides HALT<sub>TM</sub> We'll make an M' that decides A<sub>TM</sub> M'((M, w)): Run H on (M, w) If H rejects then *reject* If H accepts, run M on w until it halts: If M accepts, then *accept* If M rejects, then *reject* 

This is called a TURING REDUCTION: Using a TM for deciding HALT<sub>TM</sub> we could decide  $A_{TM}$ 

### **Reducing One Problem to Another**

- $f: \Sigma^* \to \Sigma^*$  is a computable function if there is a Turing machine M that halts with just f(w) written on its tape, for every input w
  - A language A is mapping reducible to language B, written as  $A \leq_m B$ , if there is a computable  $f: \Sigma^* \to \Sigma^*$  such that for every  $w \in \Sigma^*$ ,  $w \in A \iff f(w) \in B$

*f* is called a mapping reduction (or many-one reduction) from A to B Let  $f : \Sigma^* \to \Sigma^*$  be a computable function such that for all  $w \in \Sigma^*$ ,  $w \in A \Leftrightarrow f(w) \in B$ 



Say: "A is mapping reducible to B" Write:  $A \leq_m B$ 

#### Theorem: If $A \leq_m B$ and $B \leq_m C$ , then $\overline{A \leq_m C}$



#### $w \in A \Leftrightarrow f(w) \in B \Leftrightarrow g(f(w)) \in C$

### Some (Simple) Examples

 $\begin{array}{l} \mathsf{A}_{\mathsf{DFA}} = \{ \left< \mathsf{D}, \mathsf{w} \right> \mid \mathsf{D} \text{ encodes a DFA over some } \Sigma, \\ & \text{and D accepts } \mathsf{w} \in \Sigma^* \} \\ \mathsf{A}_{\mathsf{NFA}} = \{ \left< \mathsf{N}, \mathsf{w} \right> \mid \mathsf{N} \text{ encodes an NFA, N accepts } w \end{array} \right\} \end{array}$ 

**Theorem:** For every regular language L',  $L' \leq_m A_{DFA}$ 

For every regular L', there's a DFA D for L'. So here's a mapping reduction f from L' to  $A_{DFA}$ :

f(w) := Output (D,w)

Then,  $w \in L' \Leftrightarrow D$  accepts  $w \Leftrightarrow f(w) = \langle D, w \rangle \in A_{DFA}$ So f is a mapping reduction from L' to  $A_{DFA}$ 

### Some (Simple) Examples

 $A_{DFA} = \{ \langle D, w \rangle \mid D \text{ encodes a DFA over some } \Sigma, \\ and D accepts w \in \Sigma^* \}$ 

 $A_{NFA} = \{ \langle N, w \rangle \mid N \text{ encodes an NFA, } N \text{ accepts } w \}$ 

**Theorem:**  $A_{DFA} \leq_{m} A_{NFA}$ Every DFA can be trivially written as an NFA. So here's a reduction f from  $A_{DFA}$  to  $A_{NFA}$ :  $f(\langle D, w \rangle) :=$  Write down NFA N equivalent to D Output  $\langle N, w \rangle$ 

### **Theorem:** $A_{NFA} \leq_m A_{DFA}$ $f(\langle N, w \rangle) := Use subset construction to convert$ $NFA N into an equivalent DFA D. Output <math>\langle D, w \rangle$

**Theorem:** If  $A \leq_m B$  and B is decidable, then A is decidable "If A is as hard as B, and B is decidable, then A is decidable" **Proof:** Let M decide B. Let **f** be a mapping reduction from **A** to **B** We build a machine M' deciding A as follows: **M'(w)**: 1. Compute f(w) 2. Run M on f(w), output its answer Then:  $w \in A \Leftrightarrow f(w) \in B$  [since f reduces A to B]  $\Leftrightarrow$  M accepts f(w) [since M decides B]  $\Leftrightarrow$  M' accepts w [by def of M'] 36 Theorem: If  $A \leq_m B$  and B is recognizable, then A is recognizable

**Proof:** Let M recognize B. Let f be a mapping reduction from A to B To *recognize* A, we build a machine M' **M'(w)**: 1. Compute f(w) 2. Run M on f(w), output its answer if you ever receive one

#### Theorem: If $A \leq_m B$ and B is decidable, then A is decidable

#### Corollary: If A ≤<sub>m</sub> B and A is undecidable, then B is undecidable

Theorem: If  $A \leq_m B$  and B is recognizable, then A is recognizable

Corollary: If  $A \leq_m B$  and A is unrecognizable, then B is unrecognizable