

Experimental Analysis of BRDF Models

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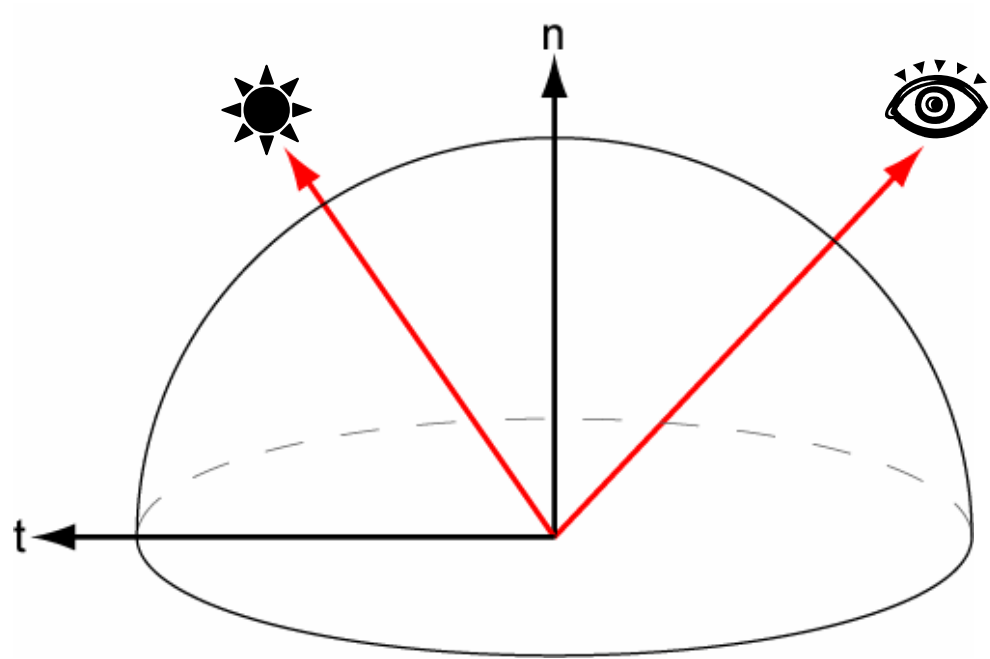
MERL²

Goal

- Evaluate the performance of analytical reflectance models
- Based on measured data

Background

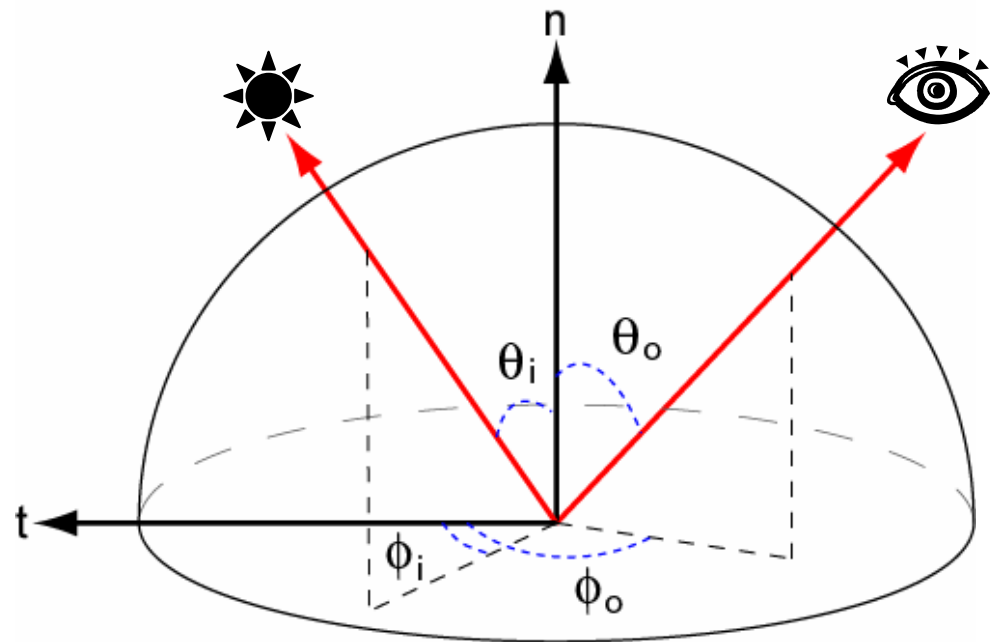
- Bidirectional Reflectance Distribution Function



BRDF

- Bidirectional Reflectance Distribution Function

- $\rho(\theta_i, \phi_i; \theta_o, \phi_o)$

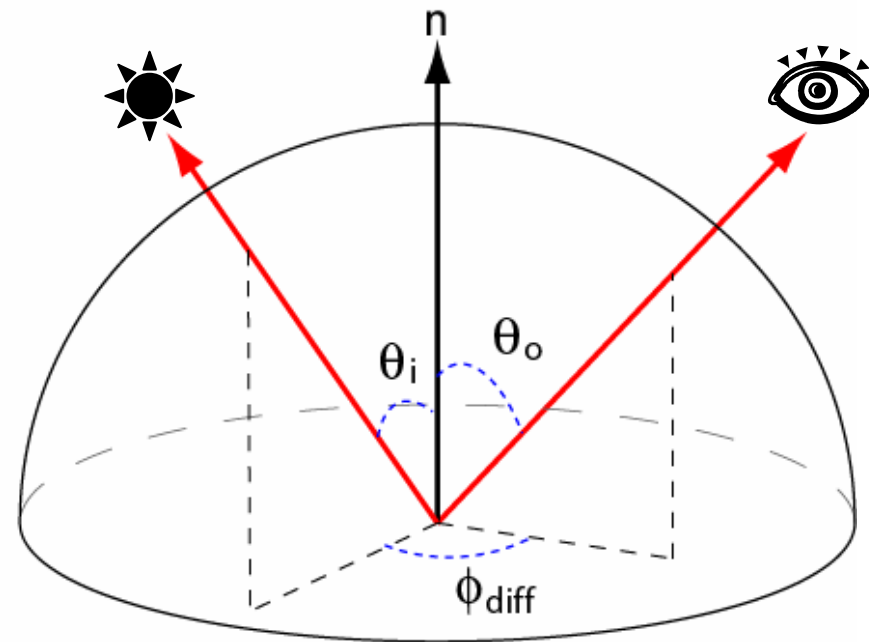


BRDF

- Bidirectional Reflectance Distribution Function

- $\rho(\theta_i, \phi_i; \theta_o, \phi_o)$

- Isotropic material
 - Invariant when material is rotated
 - BRDF is 3D



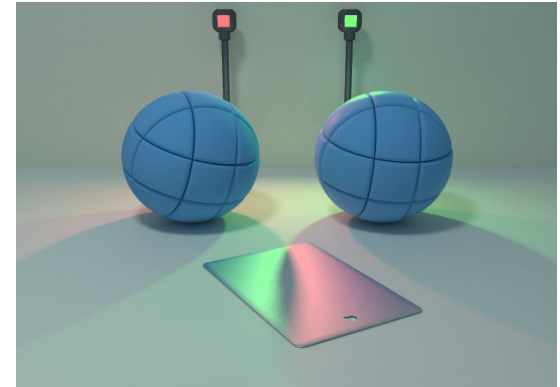
Previous Measurements

- Columbia-Utrecht Reflectance and Texture Database
 - ~60 materials, 205 measurements per BRDF
- Cornell's measurements
 - ~10 materials, 1439 measurements per BRDF
- Bonn BTf Database
 - 6 materials, 6561 view/light combinations
- Matusik's image-based measurements
 - ~100 materials, $\sim 10^6$ measurements per BRDF
 - Include metals, plastic, paints, fabrics.

BRDF Models

□ Phenomenological

- Phong [75]
 - Blinn-Phong [77]
- Ward [92]
- Lafortune et al. [97]
- Ashikhmin et al. [00]



Lafortune [97]

□ Physical

- Cook-Torrance [81]
- He et al. [91]



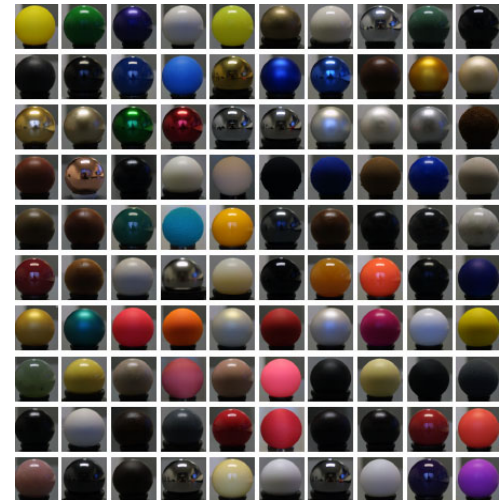
Cook-Torrance [81]

Outline

- Background
- BRDF Measurements
- BRDF Fitting
- Isotropic materials results
- Anisotropic materials results
- Conclusion

BRDF Measurements

- Isotropic : Data from Matusik [03]
 - 100 materials chosen
 - Reprocessed to remove unreliable data
 - Flare
 - Near grazing angle

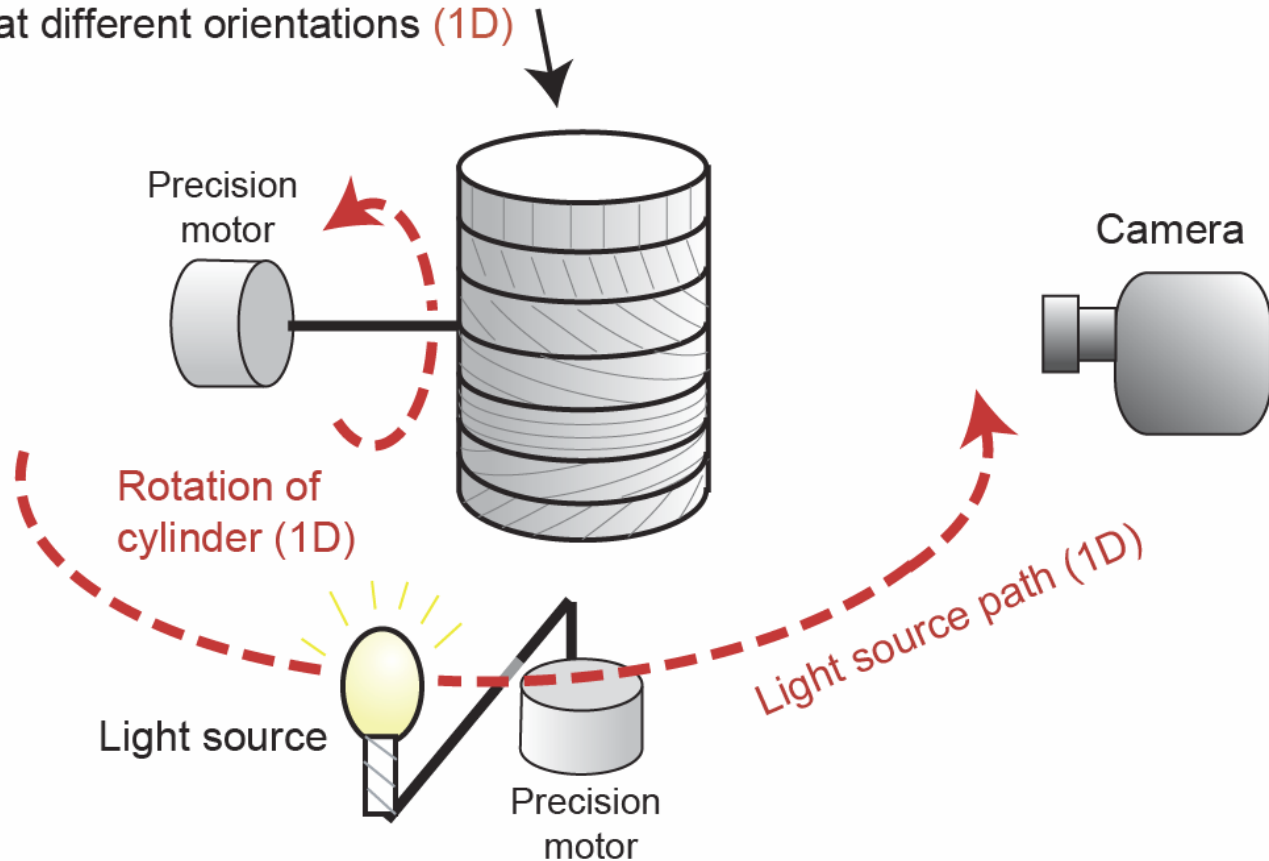


- Anisotropic : New acquisition

Anisotropic Measurements

- Similar to Lu et al. [00]

Cylinder (1D normal variation)
with stripes of the material
at different orientations (1D)



Anisotropic Measurements

- 4 materials measured (brushed aluminum, satins, velvet)
- Each: 18 hours acquisition time, 30GB raw data
- Tabulated into bins in 2° intervals ($\sim 10^8$ bins)
- 10-20% bins populated



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BRDF Fitting

- Target models: Blinn-Phong, Cook-Torrance, He et al., Lafortune et al. , Ward, Ashikhmin-Shirley
- Metric:
 - RMS of $(\rho_{\text{measured}} - M(\mathbf{p})) (\cos \theta_i)$
 - Linear w.r.t. diffuse/specular intensity

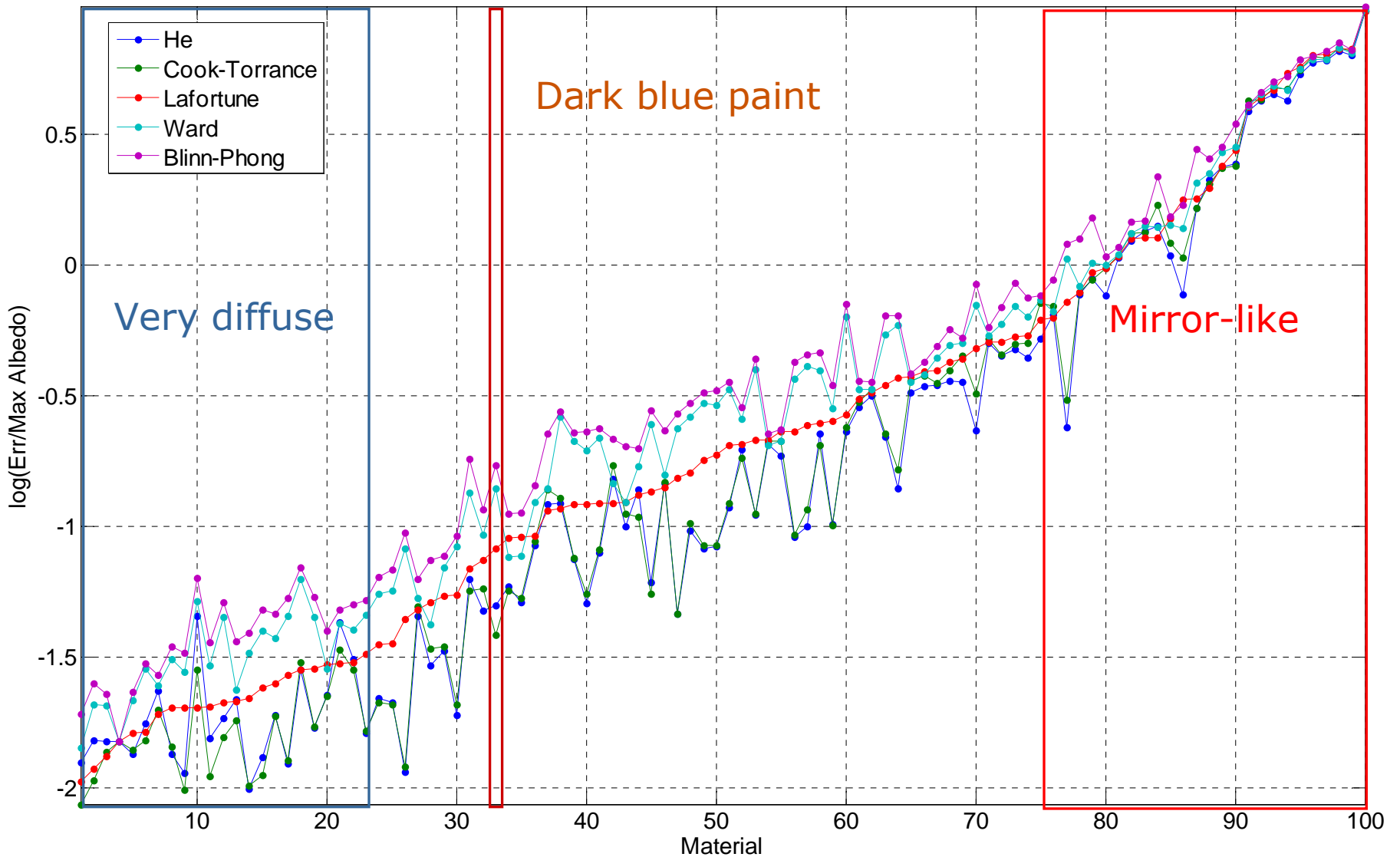
BRDF Fitting

- Other potential metrics
 - Logarithmic remapping
 - Arbitrary scale
 - Highlights overly blurry
 - Perceptual metrics
 - Context dependent
 - Costly to compute/fit
 - Intensity parameters become nonlinear – optimization less stable

Outline

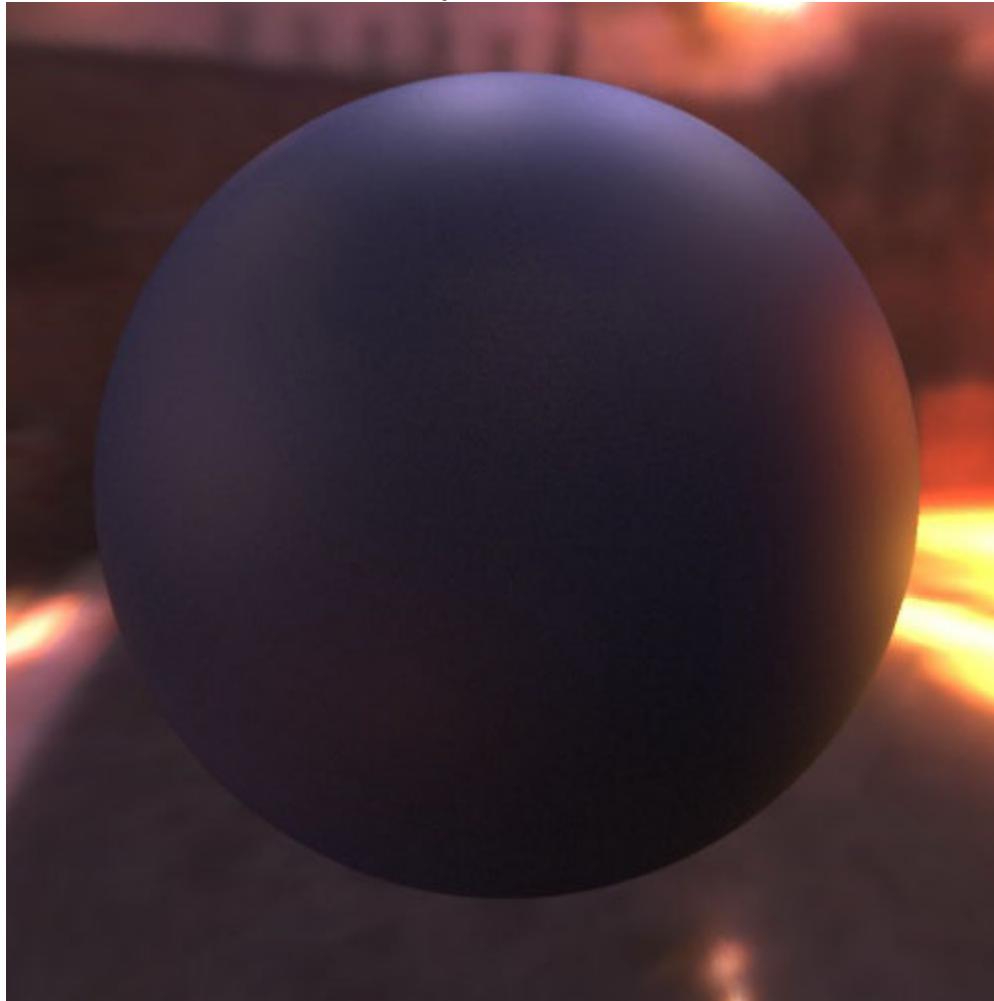
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Fitting Errors



Dark blue paint

Acquired data



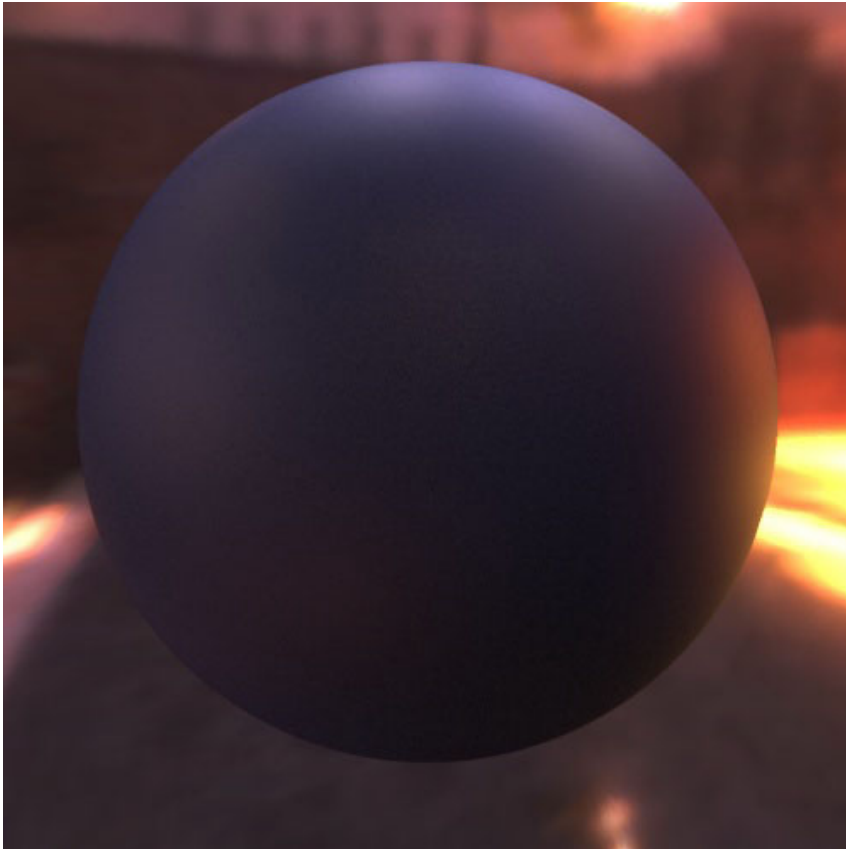
Environment map



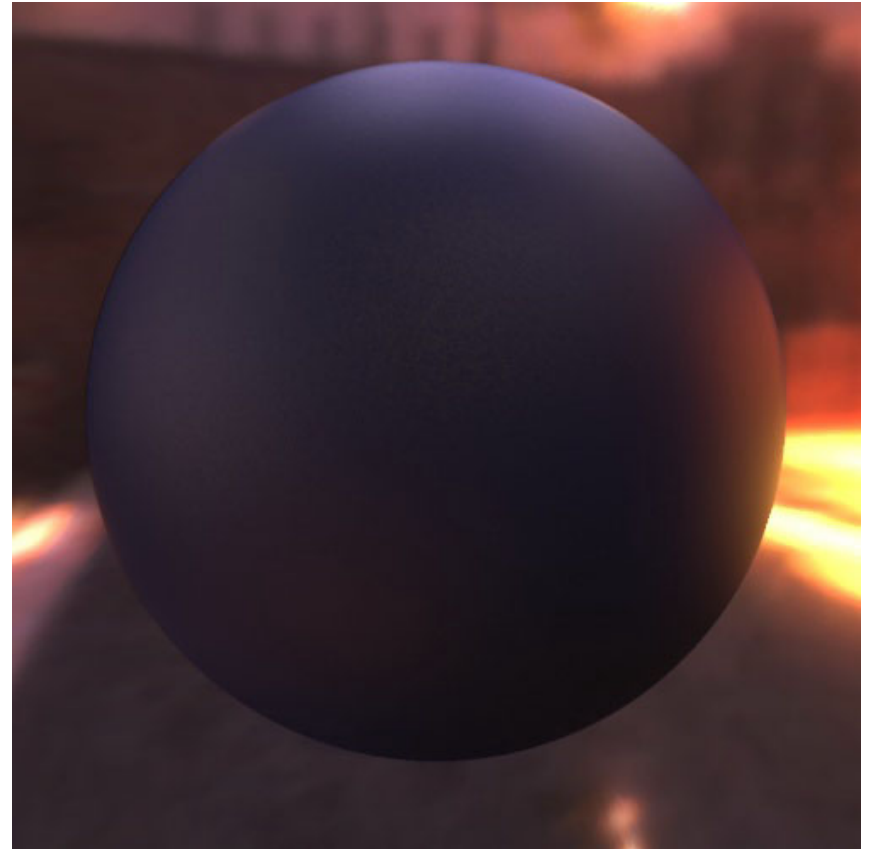
Material – Dark blue paint

Dark blue paint

Acquired data



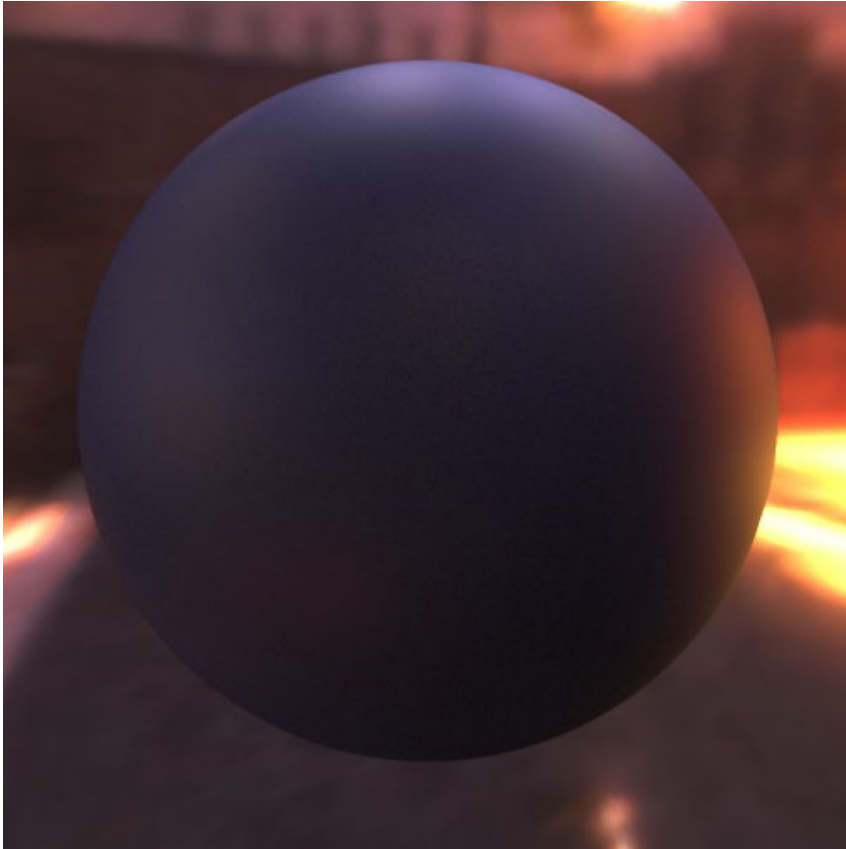
Cook-Torrance



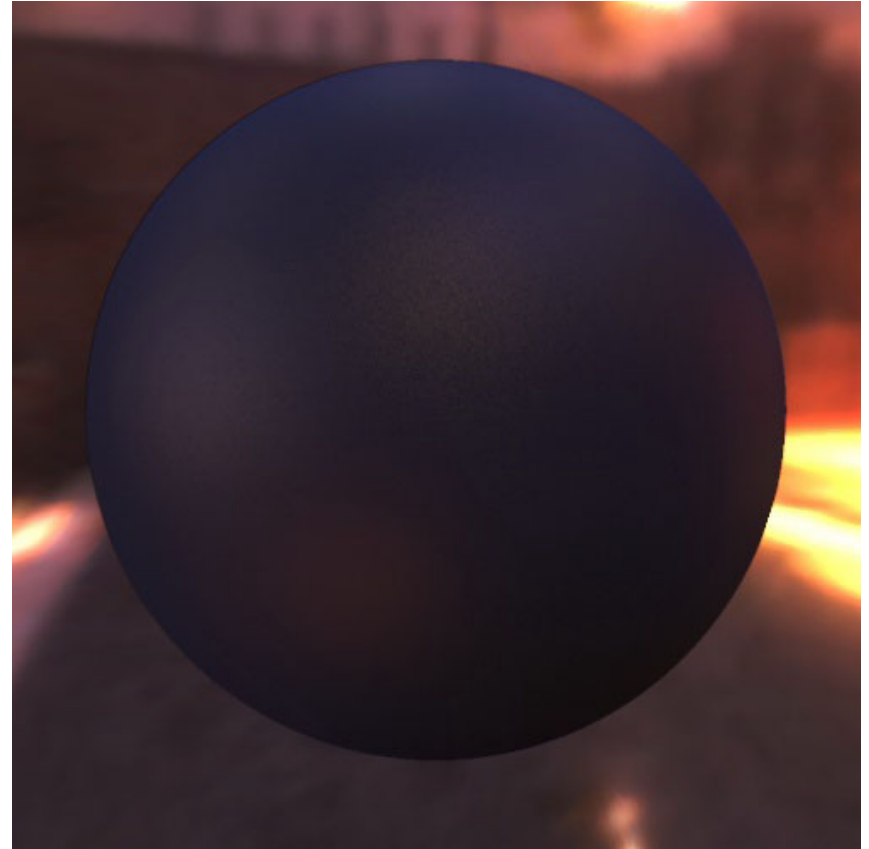
Material – Dark blue paint

Dark blue paint

Acquired data



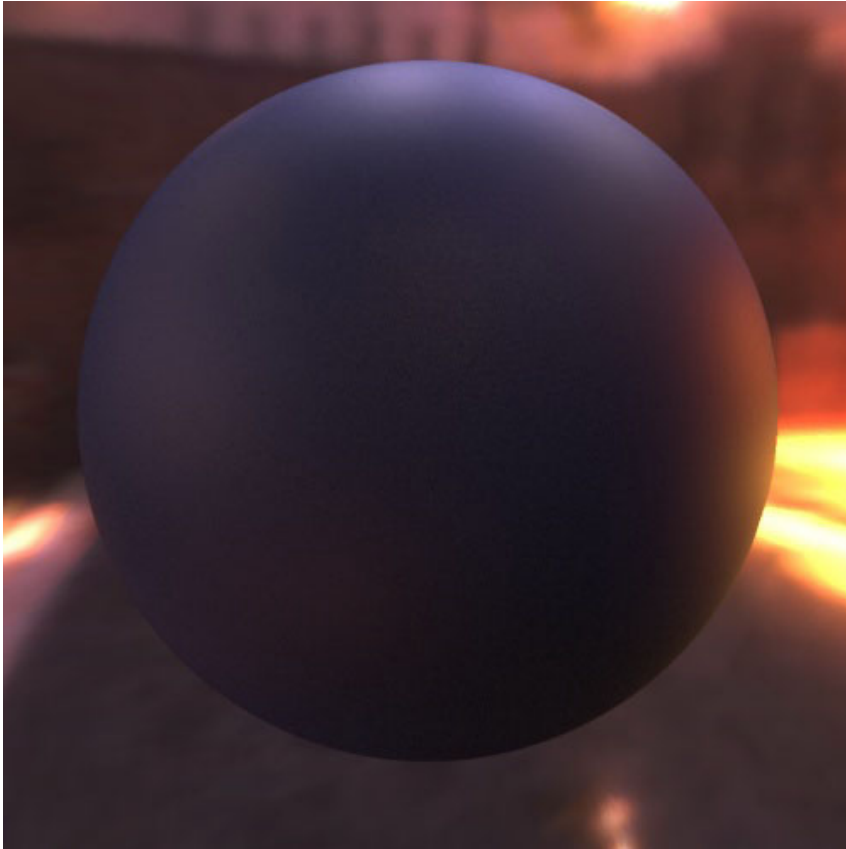
Blinn-Phong



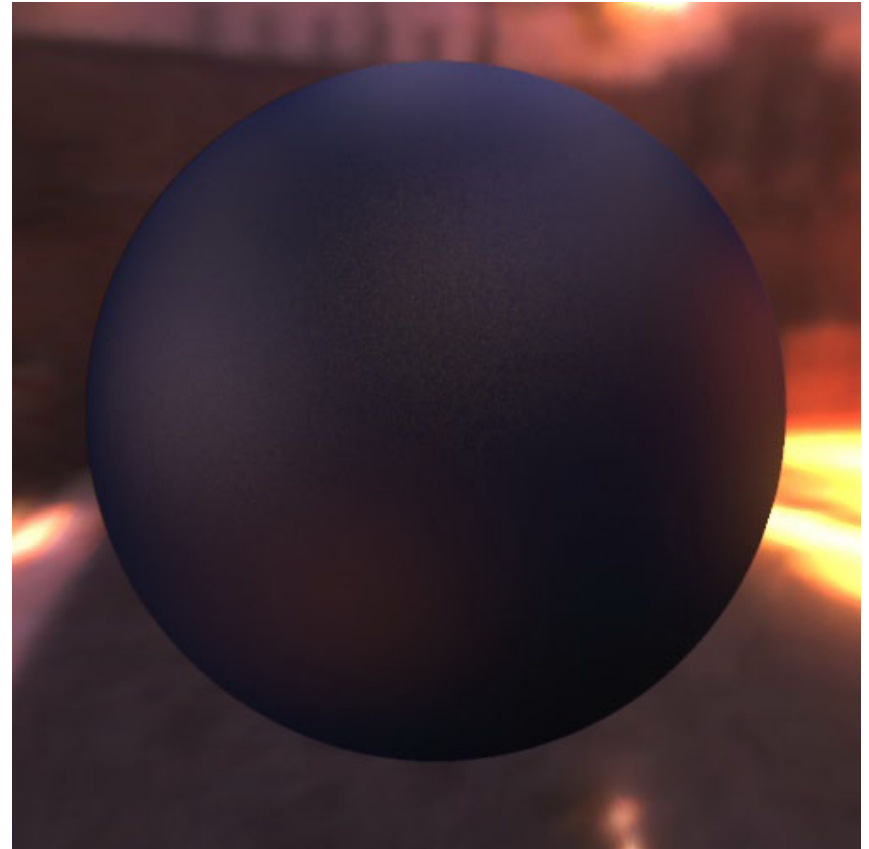
Material – Dark blue paint

Dark blue paint

Acquired data



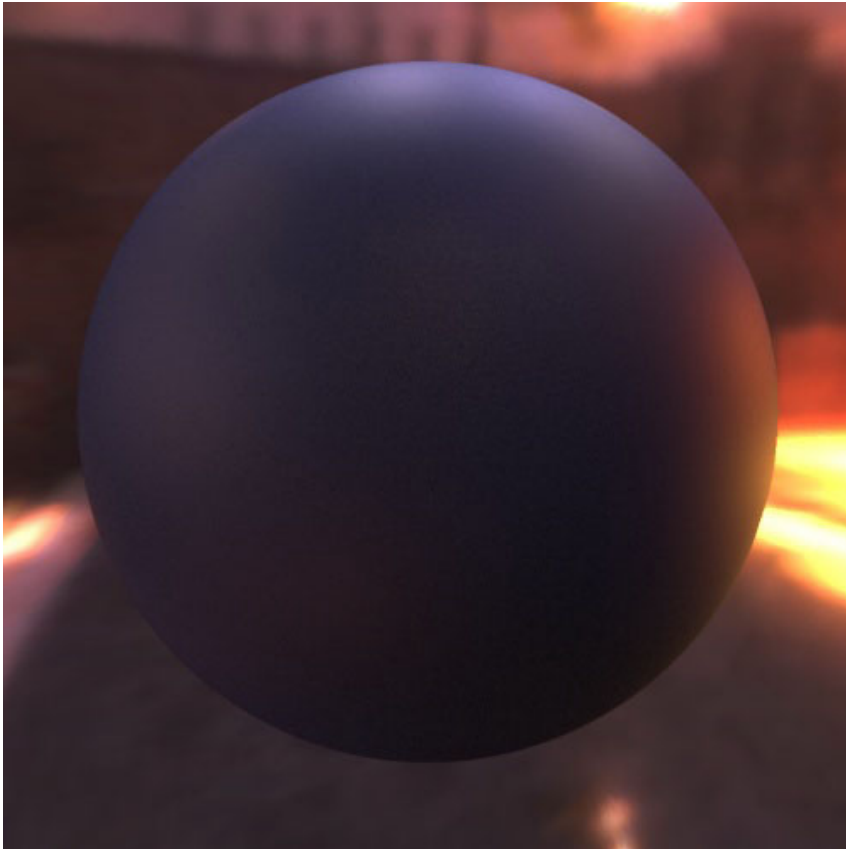
Ward



Material – Dark blue paint

Dark blue paint

Acquired data

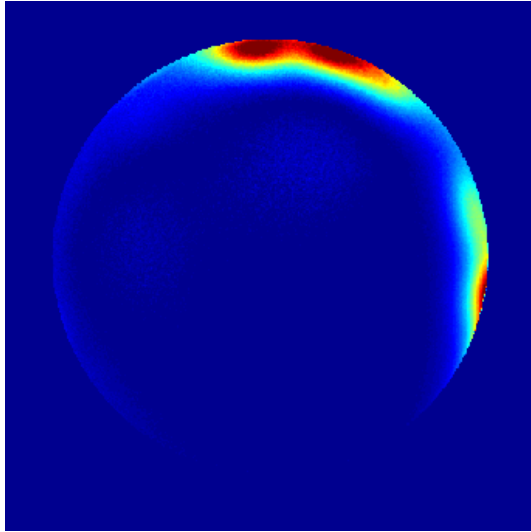


Lafortune

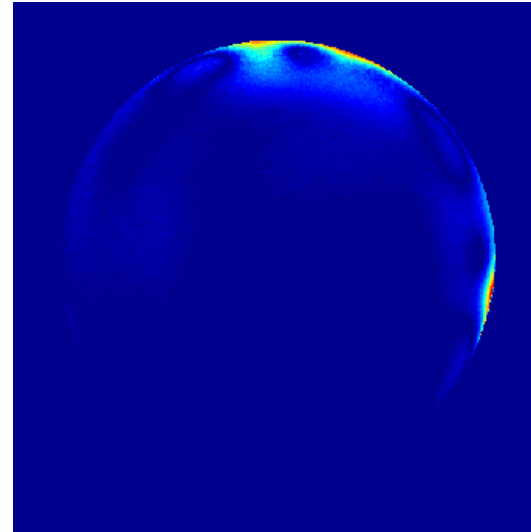


Material – Dark blue paint

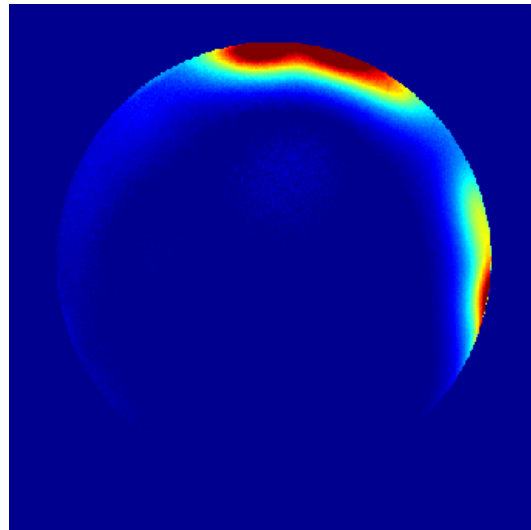
Dark blue paint – error plots



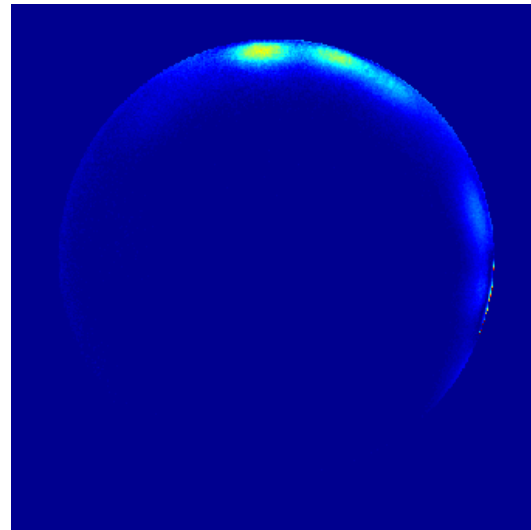
Ward



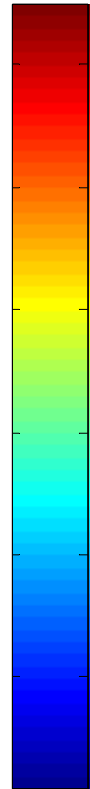
Lafortune



Blinn-Phong

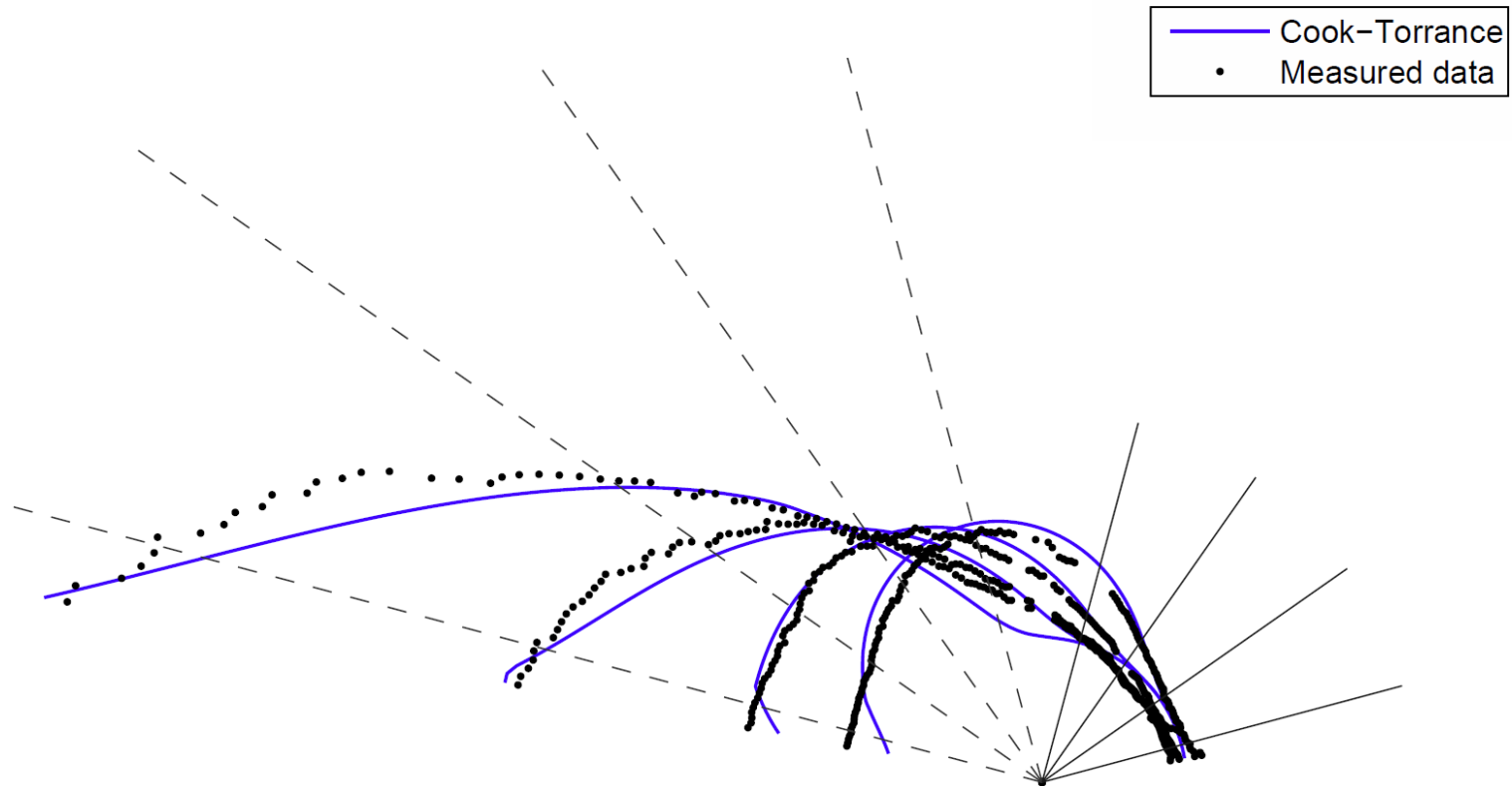


Cook-Torrance



Dark blue paint

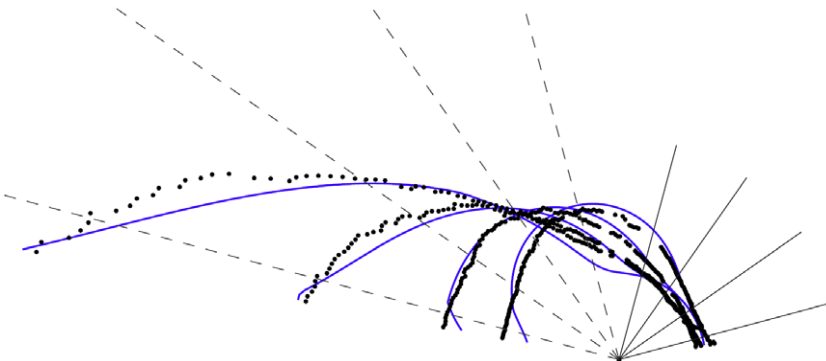
- Cook-Torrance fit, incidence plane, 4 different incident angles



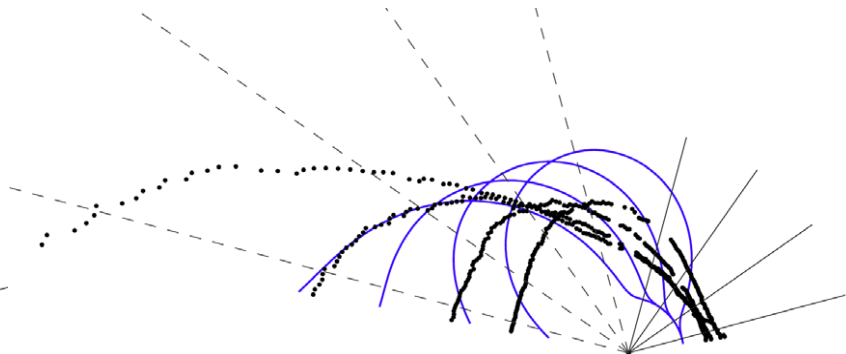
Material – Dark blue paint

Dark blue paint

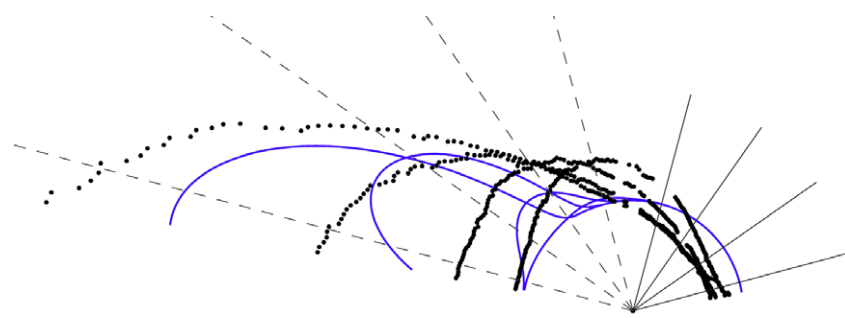
Cook-Torrance



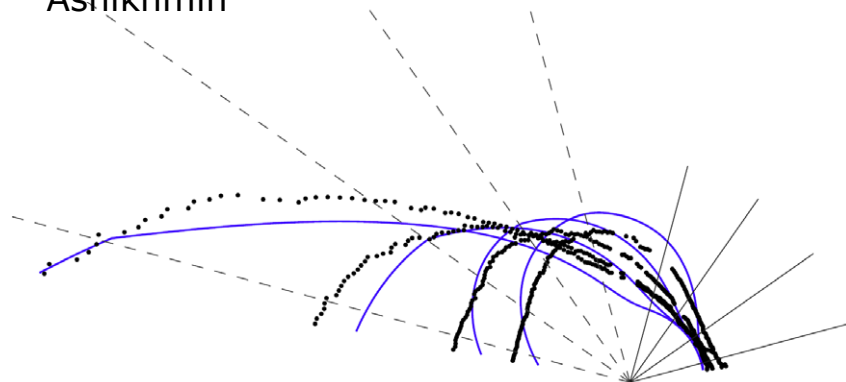
Ward



Lafortune



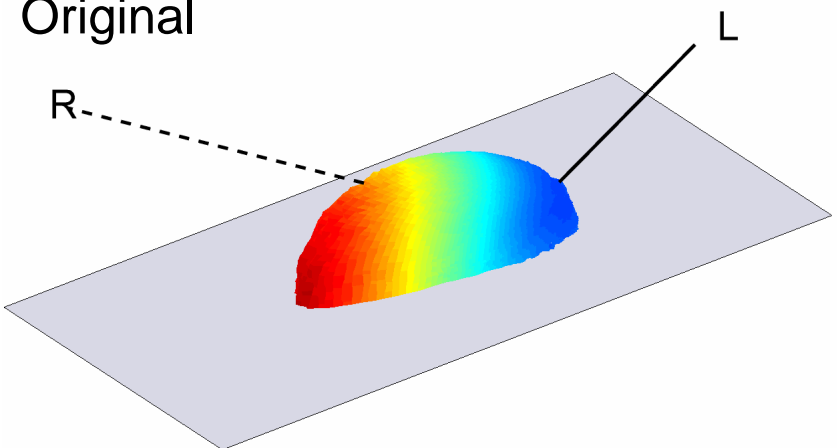
Ashikhmin



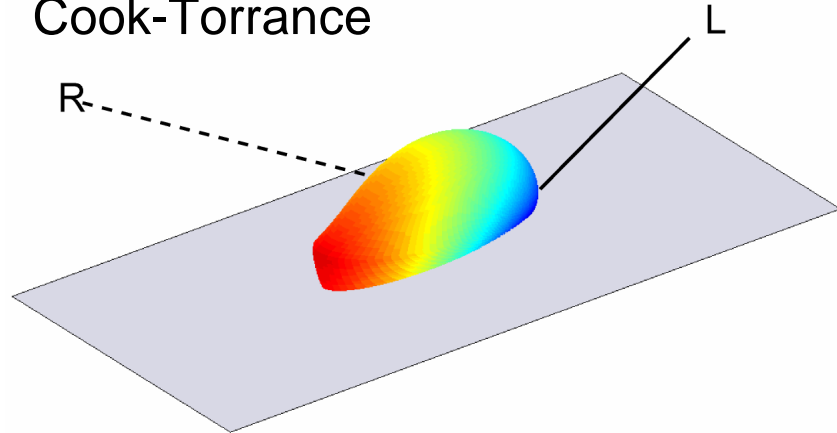
Material – Dark blue paint

Dark blue paint

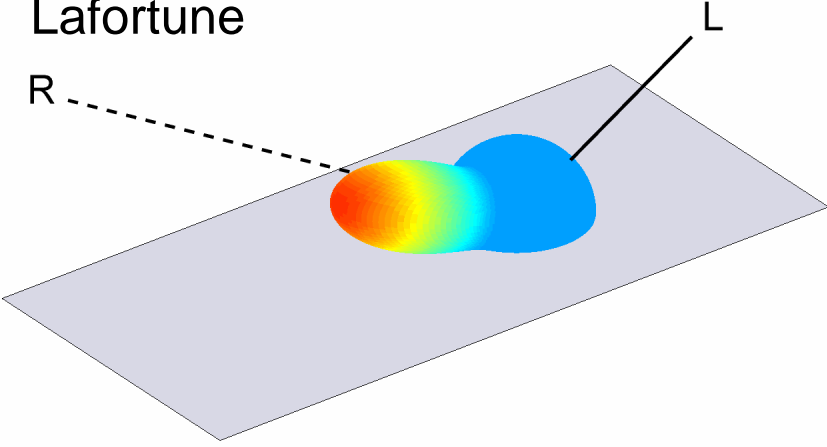
Original



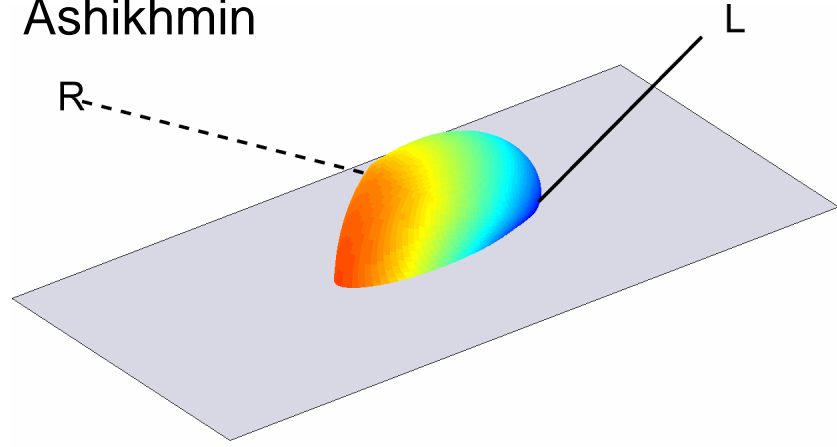
Cook-Torrance



Lafortune



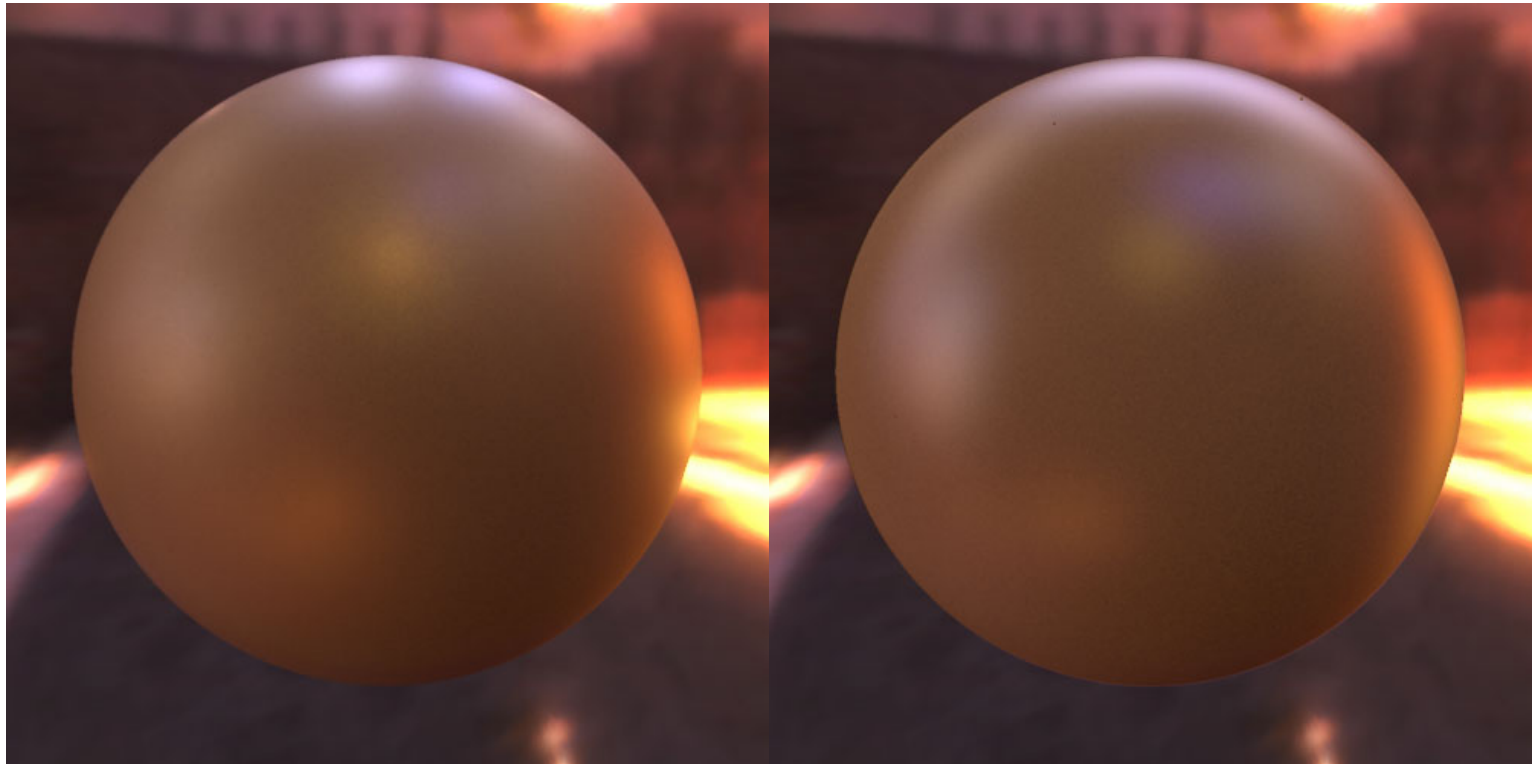
Ashikhmin



Material – Dark blue paint

Lafortune Lobe

- Distorted highlights near grazing angle

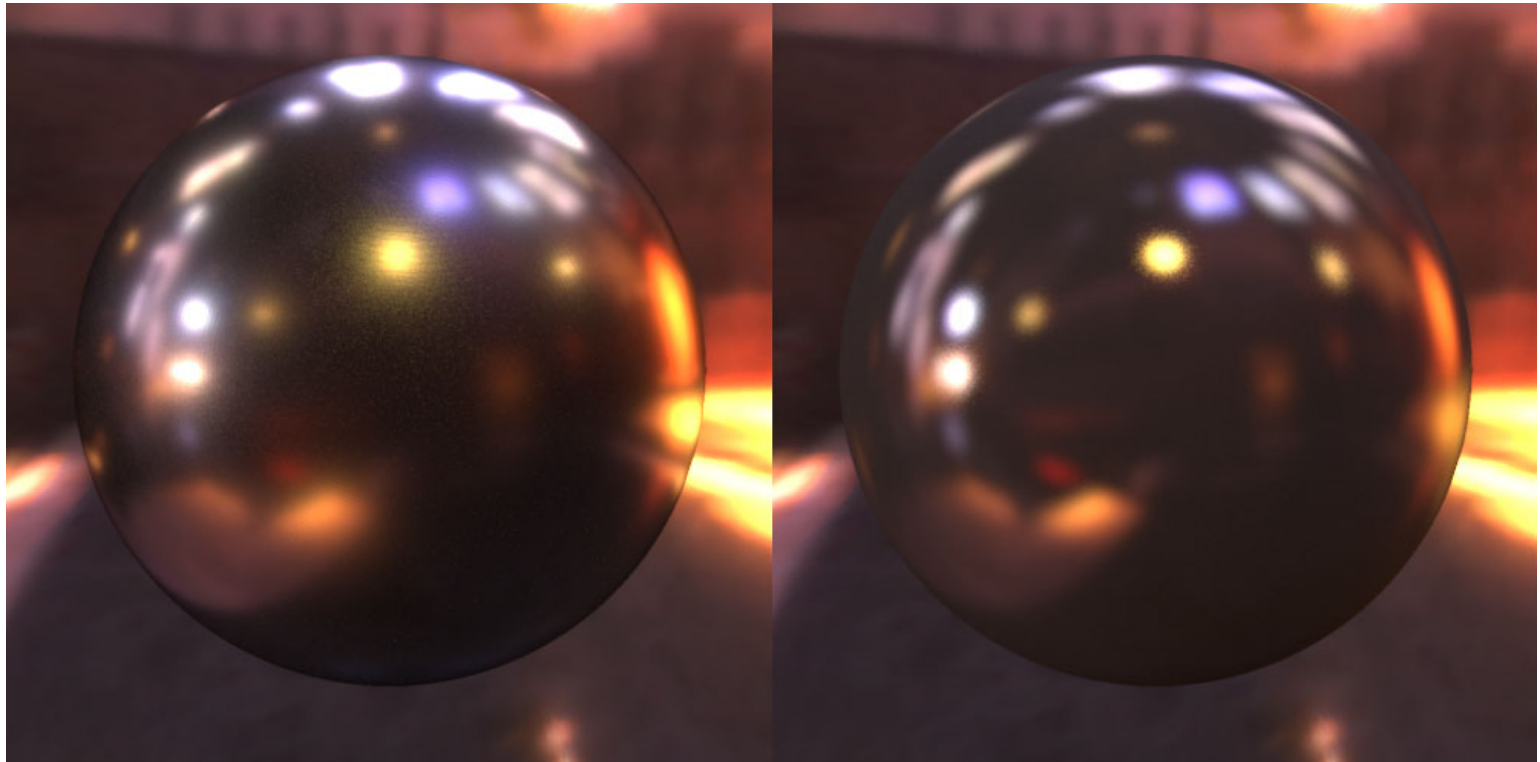


Acquired data – gold paint

Lafortune fit

Lafortune Lobe

- Distorted highlights near grazing angle

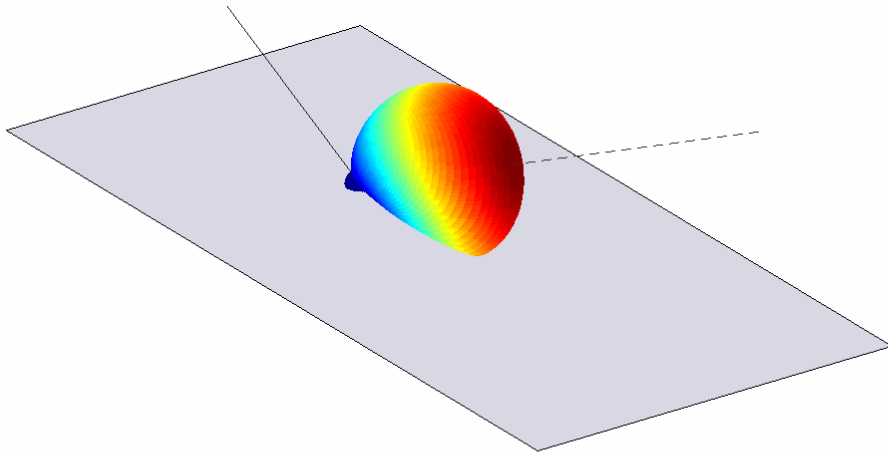


Acquired data – nickel

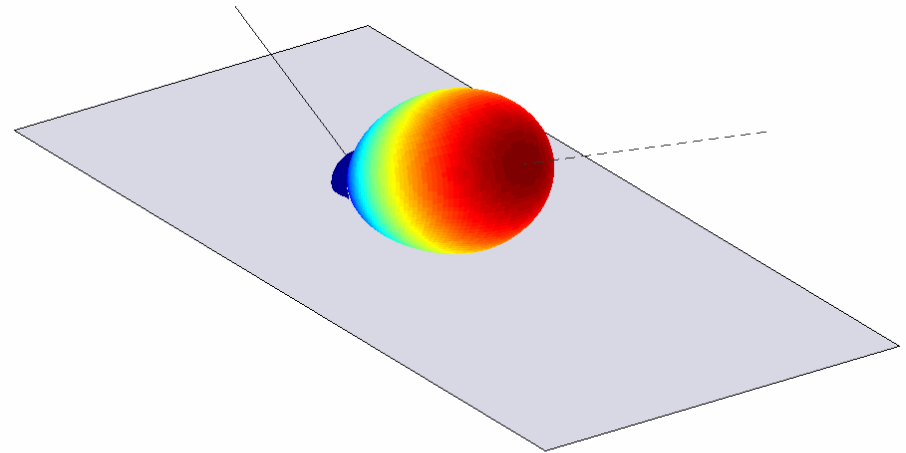
Lafortune fit

Lobe Comparison

- Half vector lobe
 - Gradually narrower when approaching grazing
- Mirror lobe
 - Always circular



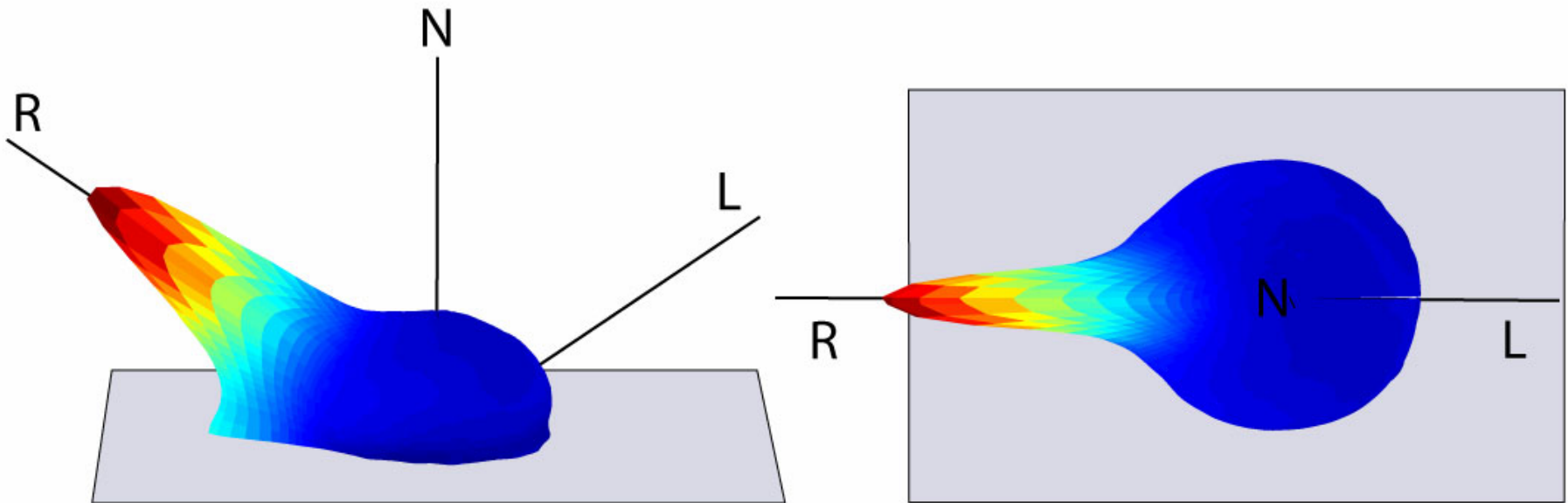
Half vector lobe



Mirror lobe

Half vector lobe

- Consistent with what we observe in the dataset.
- More details in the paper



Example: Plot of "PVC" BRDF at 55° incidence

Observations - numerical

- Rough order of quality
 - He, Cook-Torrance, Ashikhmin
 - Lafortune
 - Ward
 - Blinn-Phong

Good fit



Poor fit

Observations - visual

□ Mirror-like

- metals, some plastics
- All models match well visually

□ Glossy

- paints, some metals, some wood
- Fresnel effect
- Distorted shape for Lafortune highlight

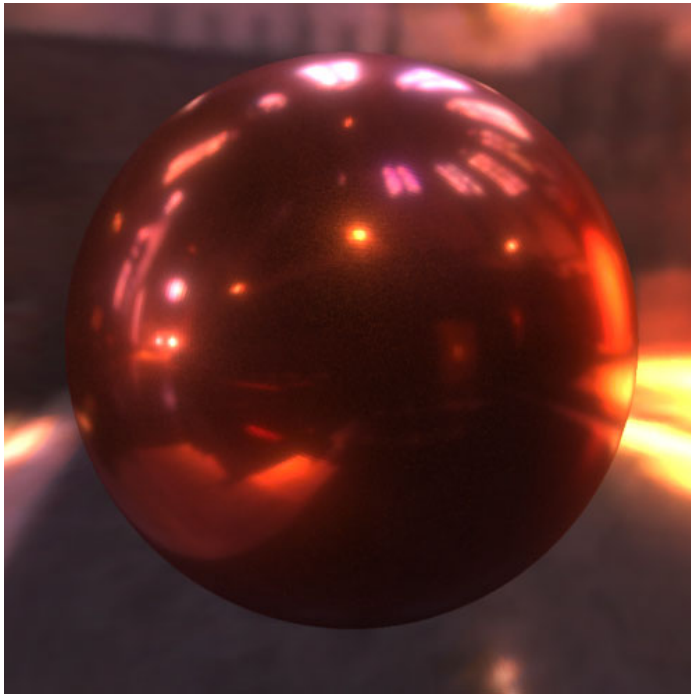
□ Near diffuse

- fabrics, paints
- Fresnel effect

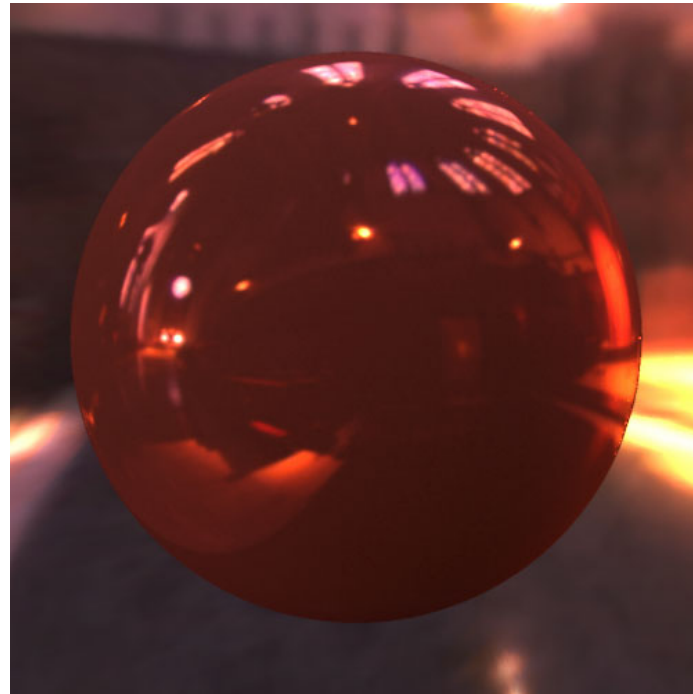
Observations

- Some materials impossible to represent with a single lobe

Acquired data



Cook-Torrance

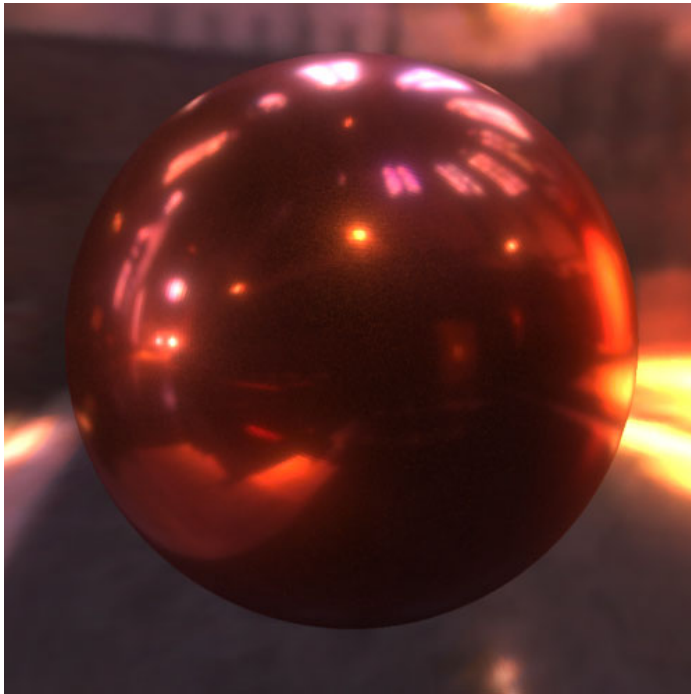


Material – Red Christmas Ball

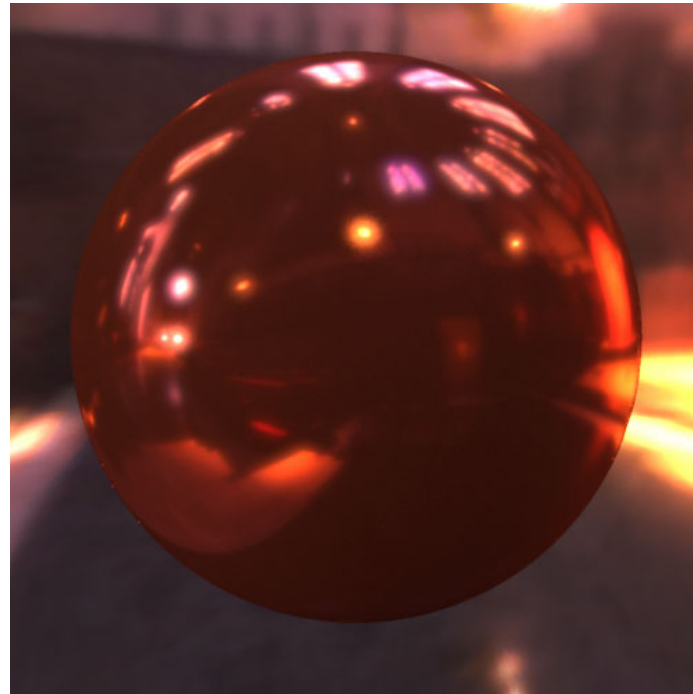
Adding a second lobe

- Some materials impossible to represent with a single lobe

Acquired data



Cook-Torrance 2 lobes

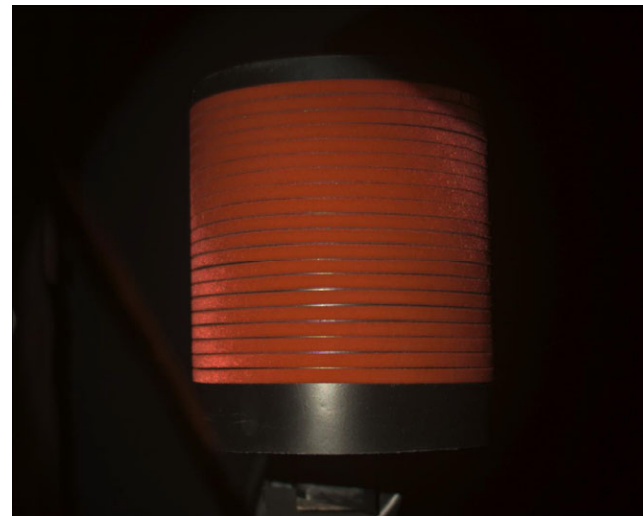
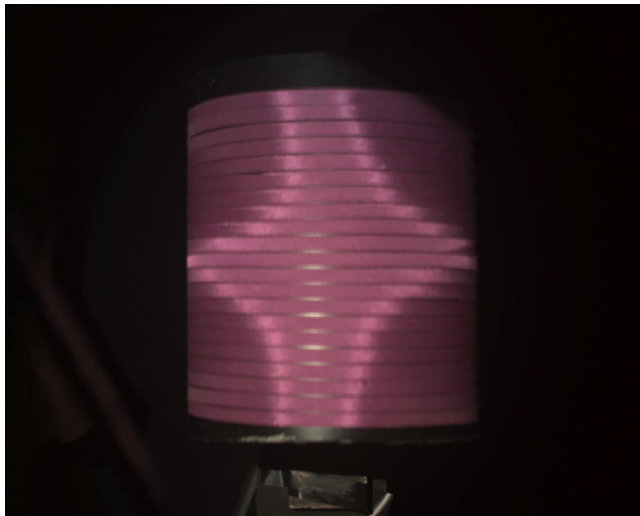
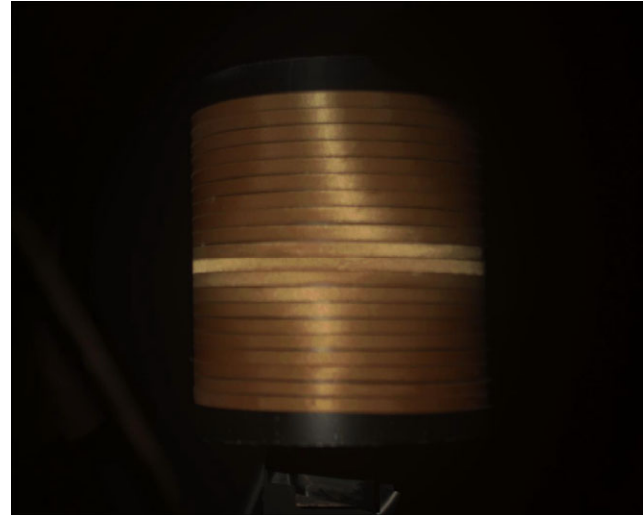
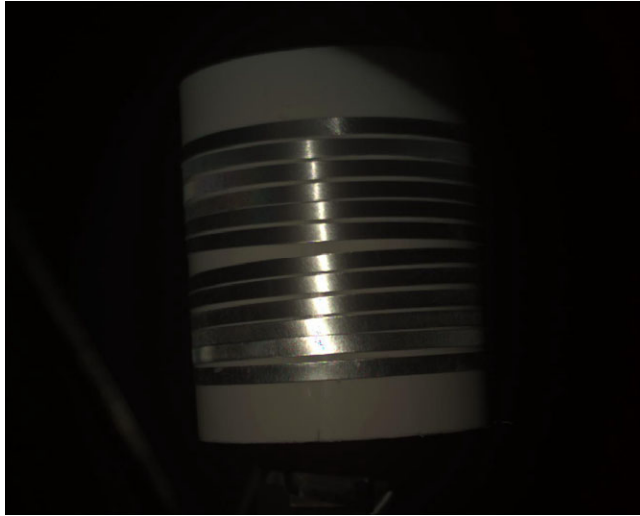


Material – Red Christmas Ball

Outline

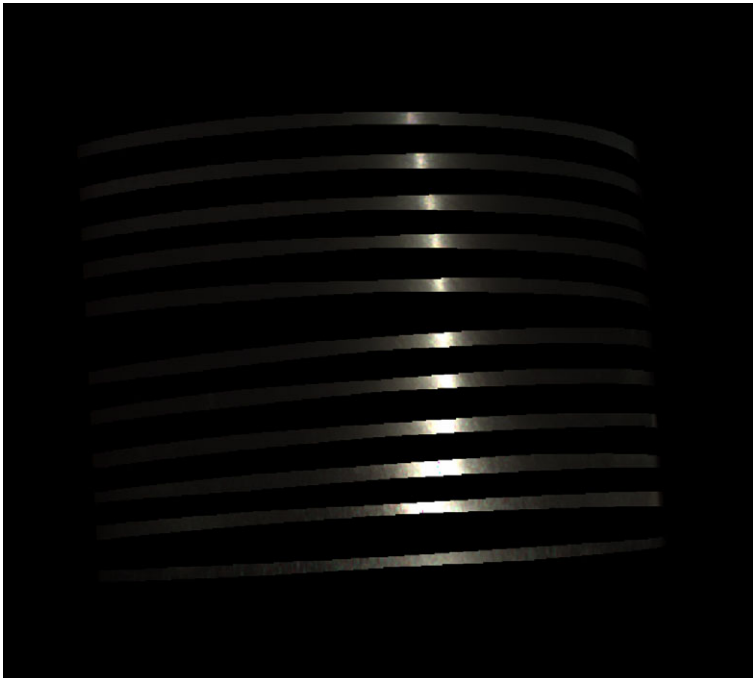
- Background
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- Isotropic materials results
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Anisotropic Materials

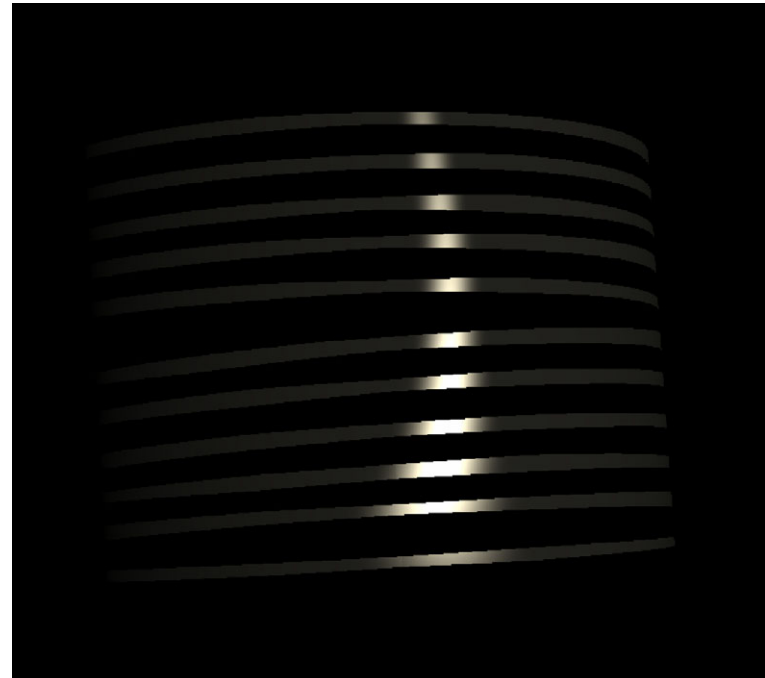


Brushed Aluminum

- Reasonable qualitative fit



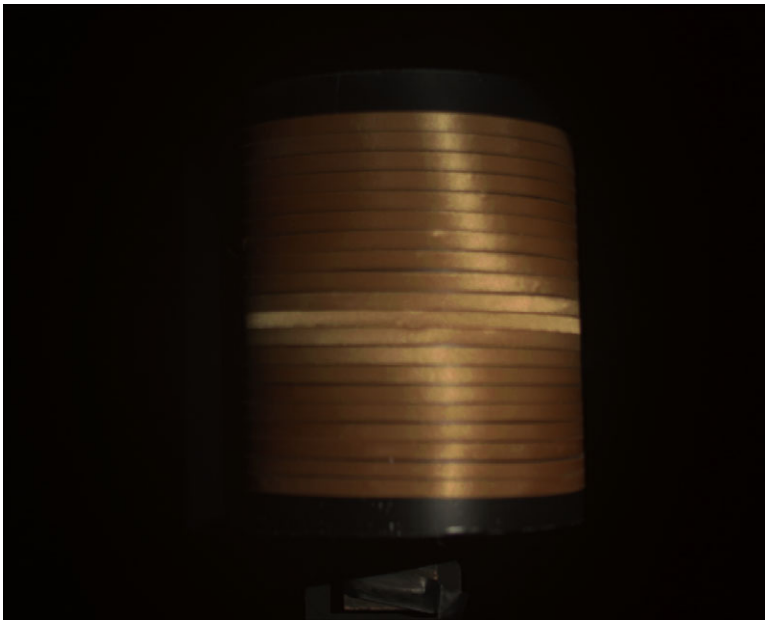
Acquired data



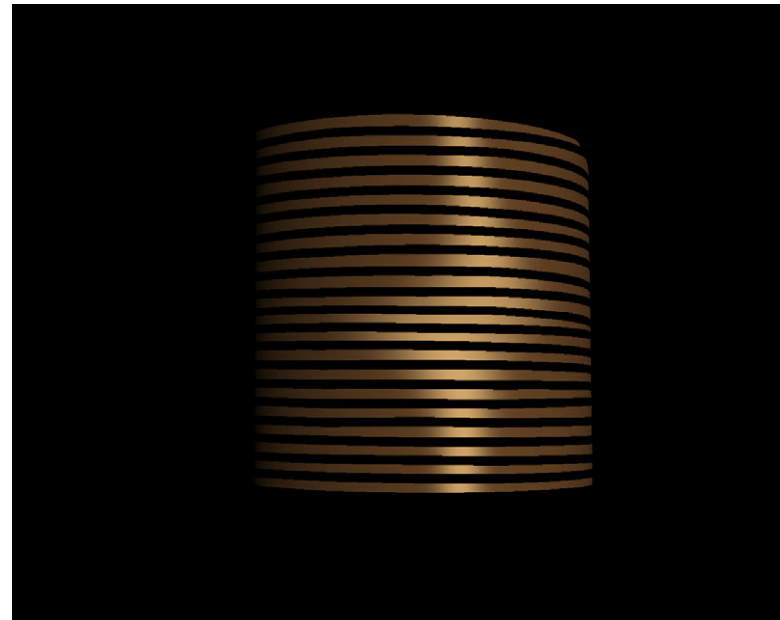
Ward

Yellow Satin

- Reasonable qualitative fit



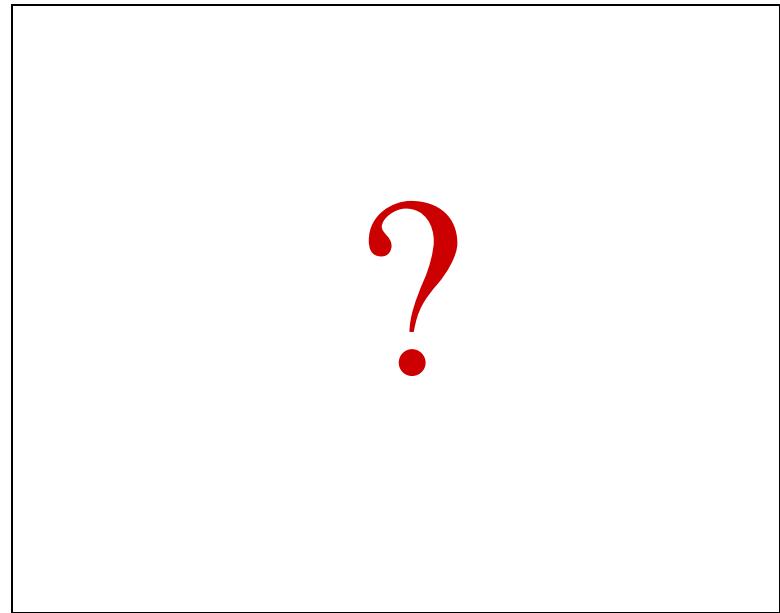
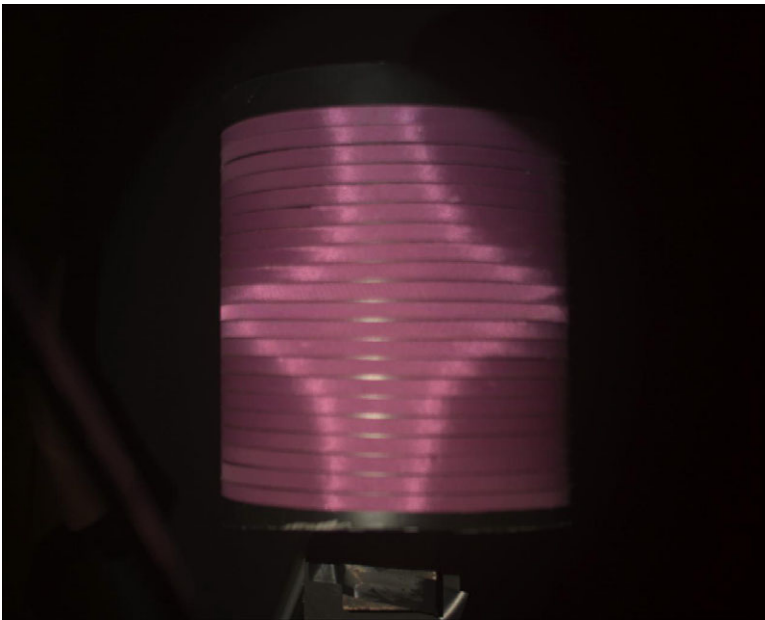
Acquired data



Ward

Purple Satin

- Split highlights

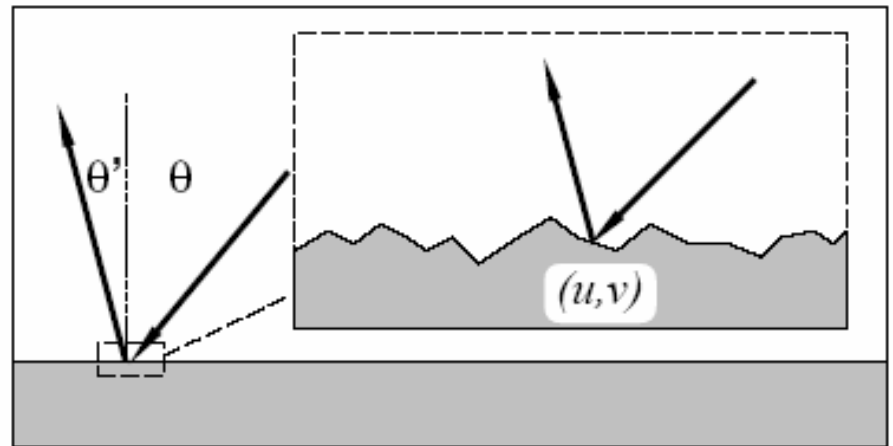


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- Anisotropic materials results
 - Estimation of microfacet distribution
- Conclusion

Microfacet Theory

- [Torrance & Sparrow 1967]
 - Surface modeled by tiny mirrors
 - Value of BRDF at (ω_i, ω_o)
 - # of mirrors oriented halfway between ω_i and ω_o
 - Modulated by Fresnel, shadowing/masking



Estimating the MF distribution


- Ashikhmin's microfacet-based BRDF generator [00]

$$\rho(\omega_i, \omega_o) = \frac{\overbrace{p(\mathbf{h})}^{\text{MF-distribution}} \overbrace{F(\omega_i \cdot \mathbf{h})}^{\text{Fresnel}} \overbrace{\langle \mathbf{h} \cdot \mathbf{n} \rangle}^{\text{Normalization Constant}}}{4g(\omega_i)g(\omega_o)}$$

~ Shadowing/Masking
(Depend on the full distribution)

Estimating the MF distribution

□ Rearranging terms:


$$\rho(\omega_i, \omega_o) = \frac{p(\mathbf{h})F(\omega_i \cdot \mathbf{h})\langle \mathbf{h} \cdot \mathbf{n} \rangle}{4g(\omega_i)g(\omega_o)}$$

Measurements

$$p(\mathbf{h}) \propto \frac{\rho(\omega_i, \omega_o)F(\omega_i \cdot \mathbf{h})}{g(\omega_i)g(\omega_o)}$$

Estimating the MF distribution

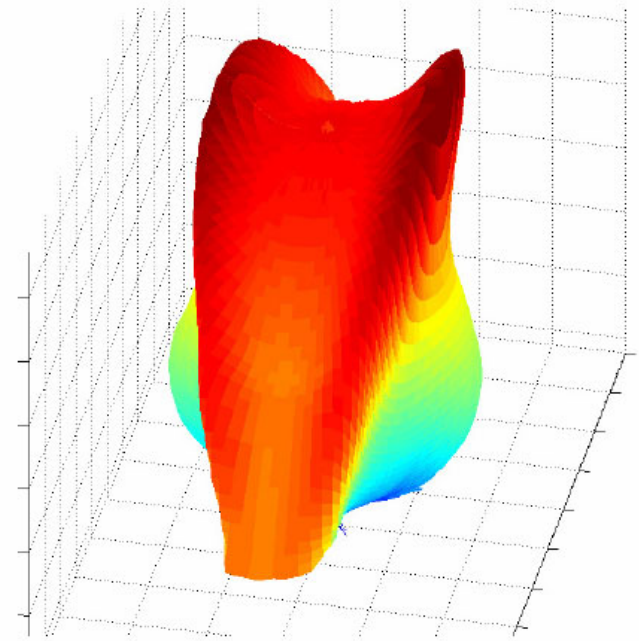
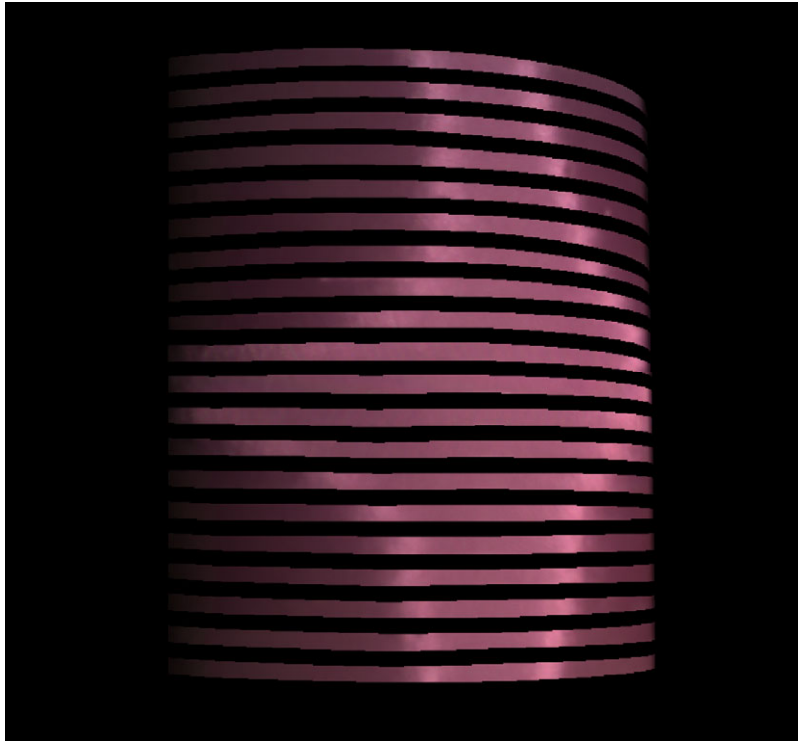
Measurements

$$p(\mathbf{h}) \propto \frac{\rho(\omega_i, \omega_o) F(\omega_i \cdot \mathbf{h})}{g(\omega_i)g(\omega_o)}$$

- $g()$ depends on the distribution
- Iterate to solve for $p(\mathbf{h})$
 - Compute $g()$ using current estimate $p(\mathbf{h})$
 - Estimate $p(\mathbf{h})$ given $g()$
- Converges quickly in practice

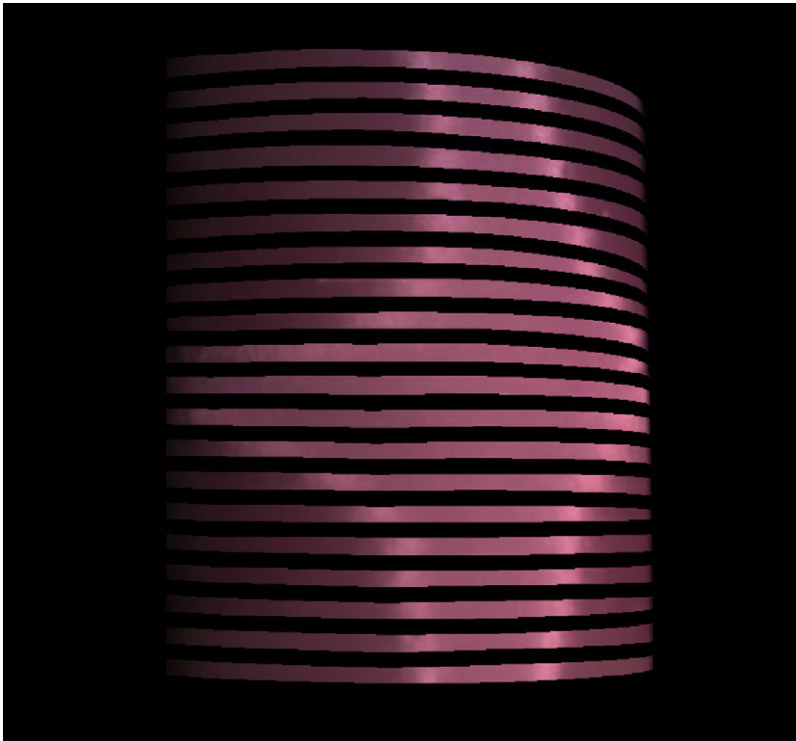
Purple Satin

- Split specular reflection

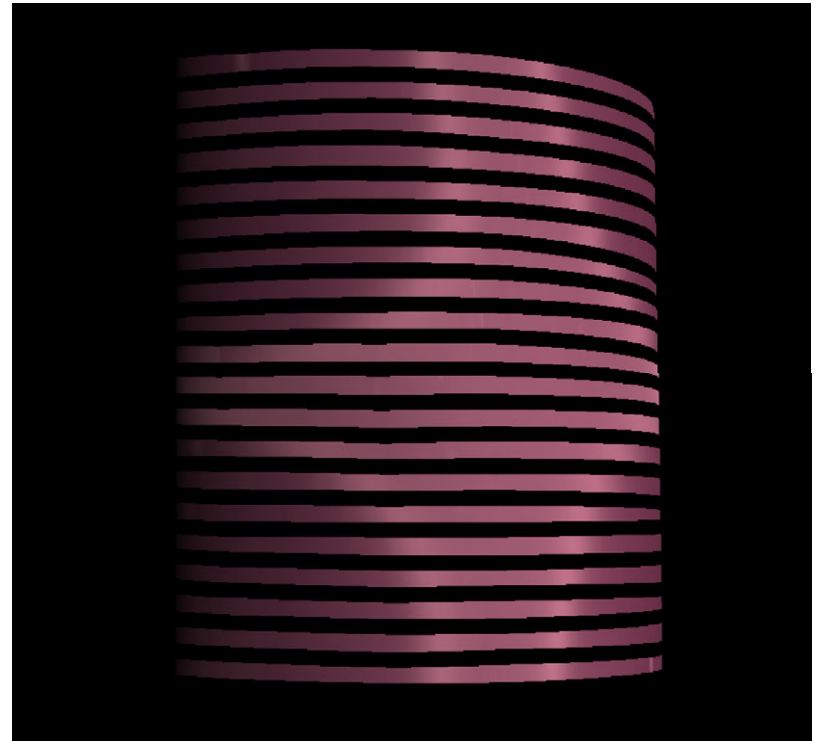


microfacet distribution

Purple Satin

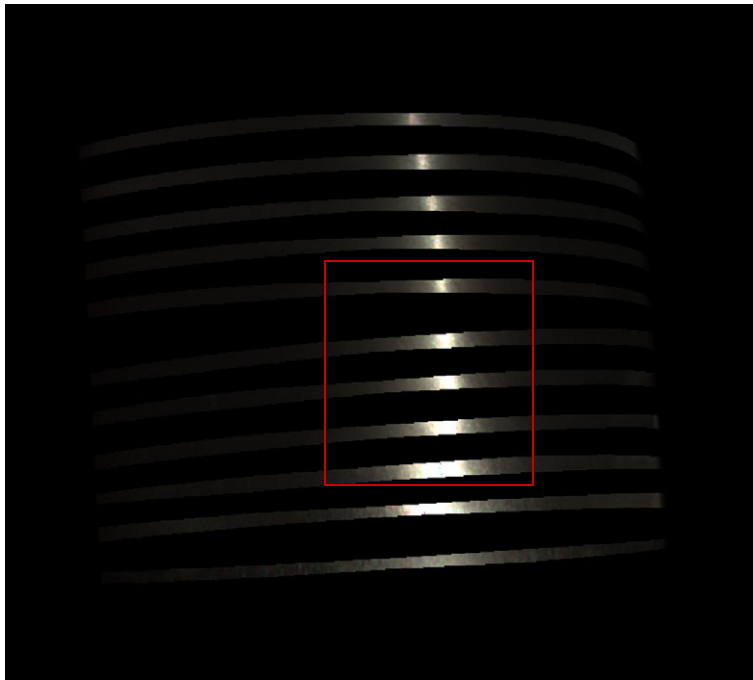


Acquired data

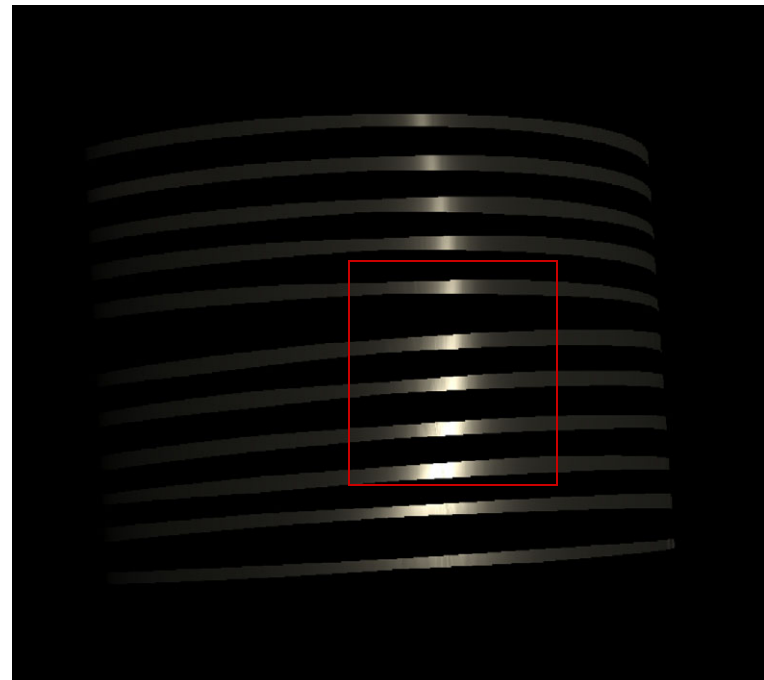


microfacet distribution fit

Brushed Aluminum



Acquired data

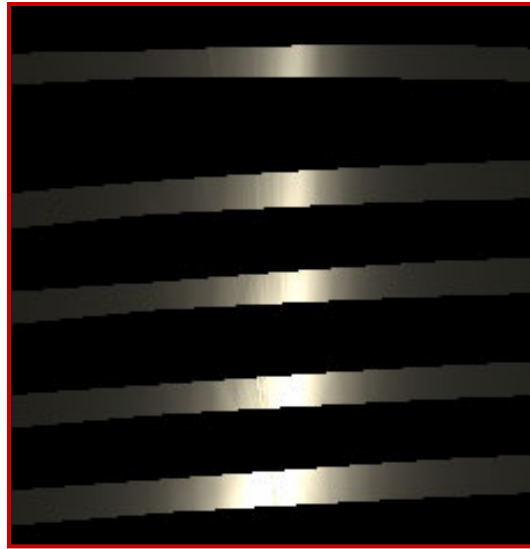


microfacet distribution fit

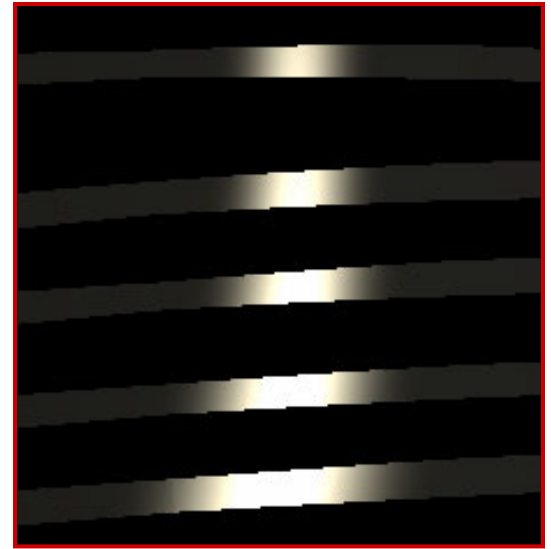
Brushed Aluminum



measured data



microfacet distribution fit



Ward fit

MF-based BRDF generator

- Expressive
- Easy to estimate
 - No optimization necessary
- Inexpensive to compute

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Conclusion

□ Isotropic materials

- He, Cook-Torrance, Ashikhmin perform well
 - Explicit Fresnel
 - *multiple lobes help
- Half-vector based lobe performs better
- Most materials can be well-represented

□ Anisotropic materials

- Cases where analytical models cannot match qualitatively
- Estimation of the microfacet distribution is straightforward
- Ashikhmin's MF-based BRDF generator does well

Future Work

- Metric
- Generalized lobe based on half vector
- Efficient acquisition based on the microfacet distribution

Acknowledgement

- Eric Chan, Jan Kautz, Jaakko Lehtinen, Daniel Vlasic
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Questions?
