

# Fun Problems

- 1 Some number of circles whose circumferences sum to 10 are placed in the unit square. Prove that there exists a line passing through at least 4 of them.
- 2 Consider an  $m \times n$  grid of unit squares. An  $\underbrace{(m, n)}$ -admissible path is a path along adjacent (up, down, left, or right) squares from the lowest left square to the top right corner that does not repeat any squares and no four squares in the path share a vertex (even non-consecutively). How many  $\underbrace{(5, 5)}$ -admissible paths exist?

# Distributions over Networks

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Department of Mathematics  
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March, 31 2017

# Outline

## ① Introduction

## ② Complex Networks

- Background

- Centrality

- Community Detection

## ③ Generative Models

- Null Models

- Graphons

- Dot Product Models

# What are Complex Networks?

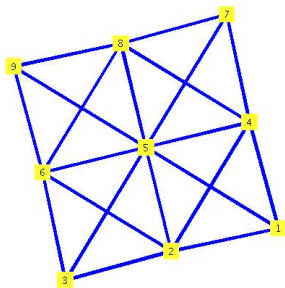
# What are Complex Networks?

Definition (Complex Network)

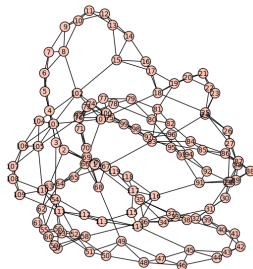
???



# Examples



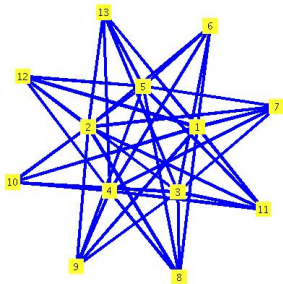
(a) Graph<sup>1</sup>



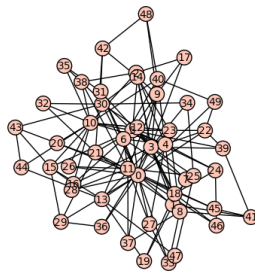
(b) Network

<sup>1</sup> D. DeFord Enumerating Tilings of Rectangles by Squares, *Journal of Combinatorics*, 6(3), 339-351, (2015).

# Examples

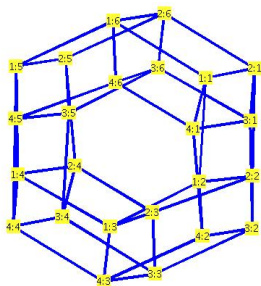


(a) Graph

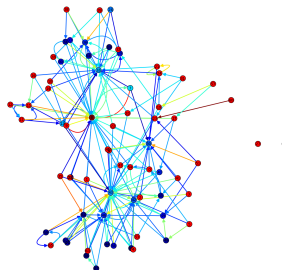


(b) Network

# Examples



(a) Graph



(b) Network <sup>1</sup>

<sup>1</sup> Data: Feenstra, R., Lipsey, R., Deng, H., Ma, A. and Mo, H. (2005) World Trade Flows: 1962-2000. NBER Working Papers



# Networks Basics (Centrality)

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MY HOBBY:

SITTING DOWN WITH GRAD STUDENTS AND TIMING  
HOW LONG IT TAKES THEM TO FIGURE OUT THAT  
I'M NOT ACTUALLY AN EXPERT IN THEIR FIELD.

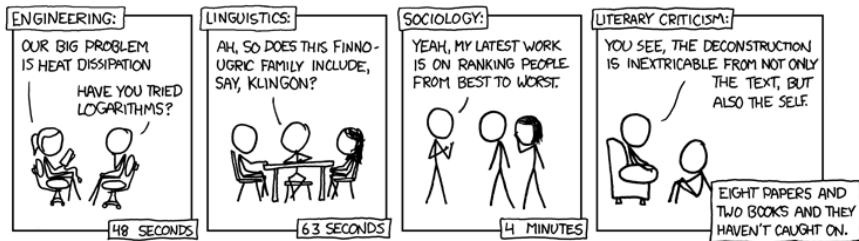
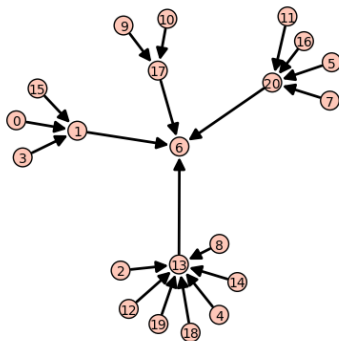


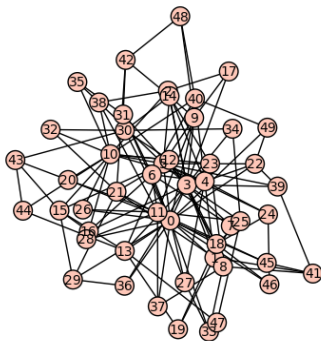
Figure: Impostor<sup>1</sup>

<sup>1</sup> <https://xkcd.com/451/>

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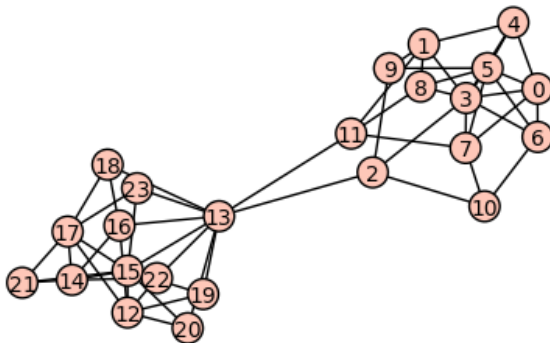
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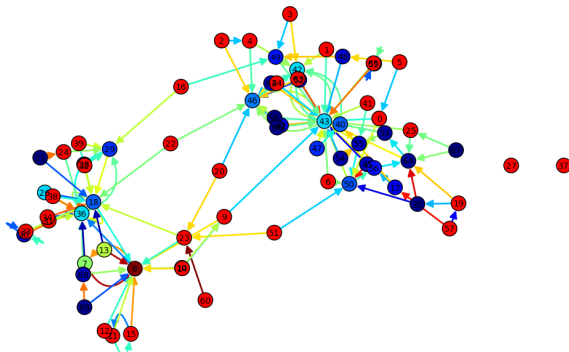
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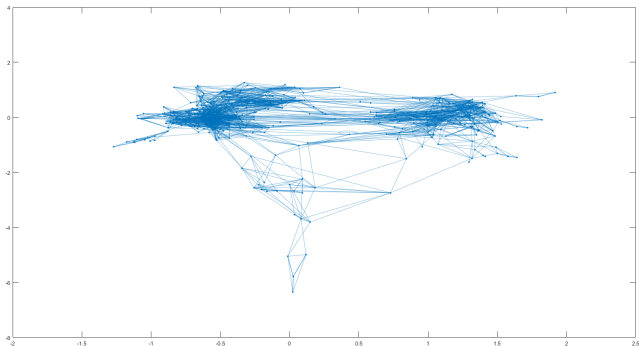


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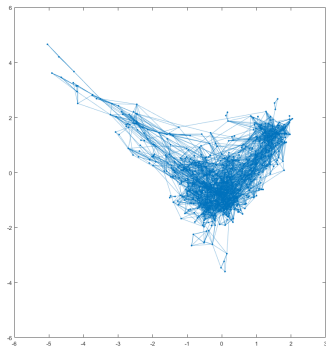
Banerjee, A., Chandrasekhar, A. G., Duflo, E. and Jackson, M. O. (2013) The Diffusion of Microfinance. Science , 341 (6144).



Dartmouth



# Networks Basics (Clustering)



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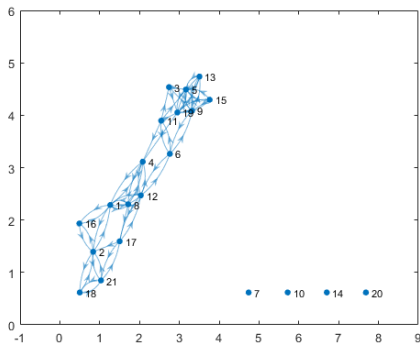
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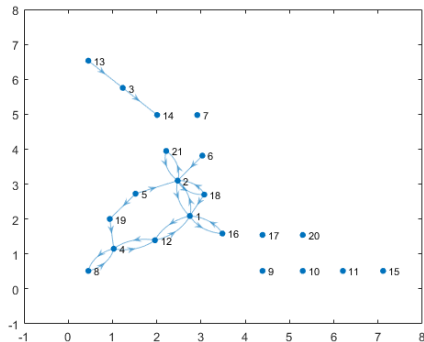
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- Noisy data/reality
  - Collection Errors
  - Network Evolution
  - Multiple interaction types

# Different Perspectives on “Friendship”



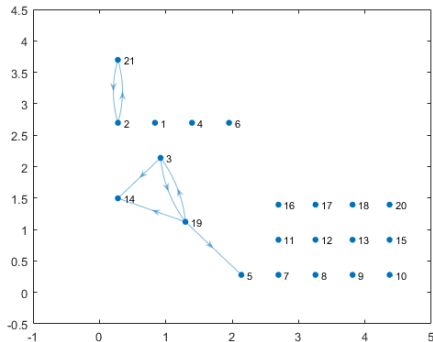
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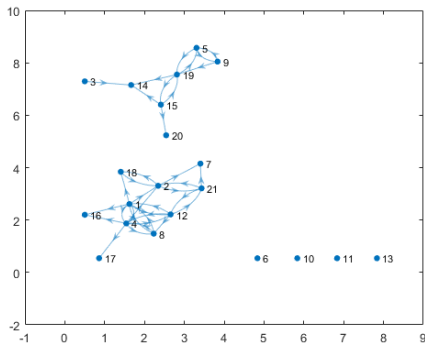


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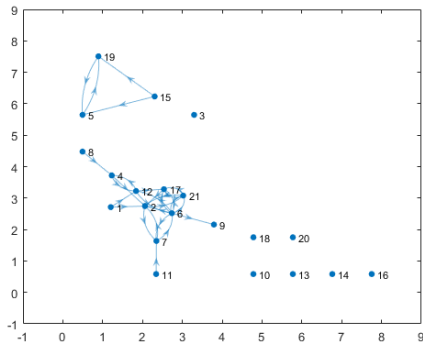
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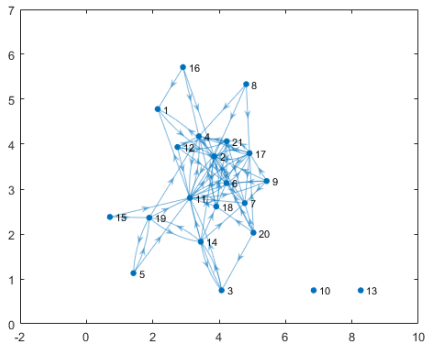
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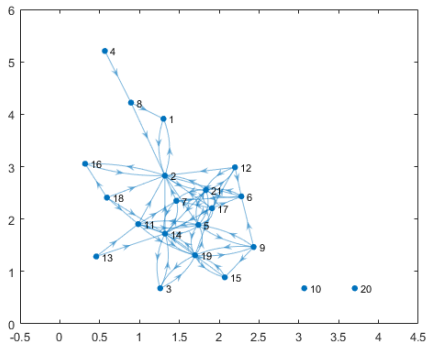
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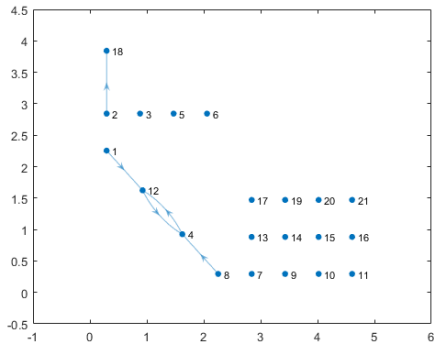
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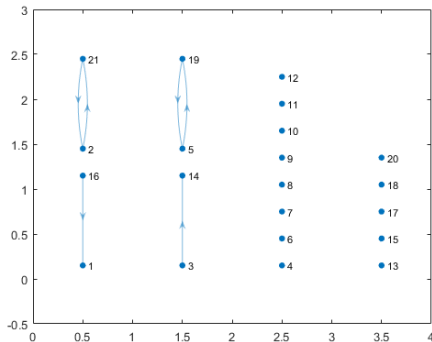
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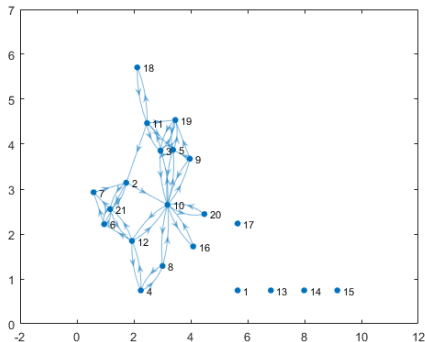
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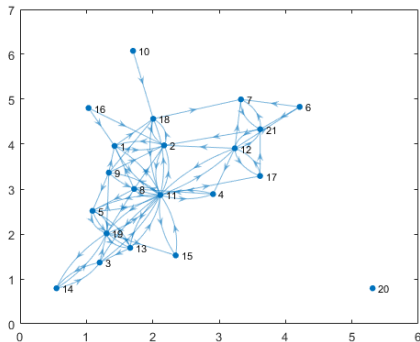
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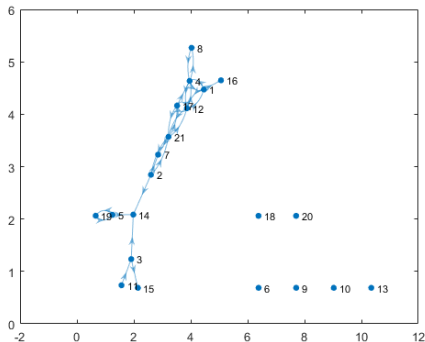


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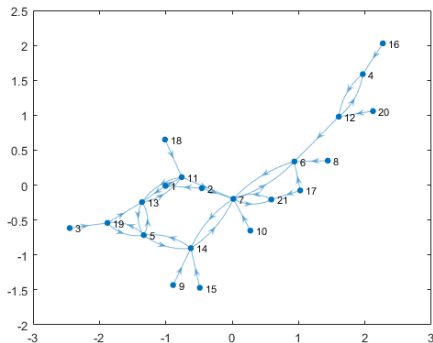
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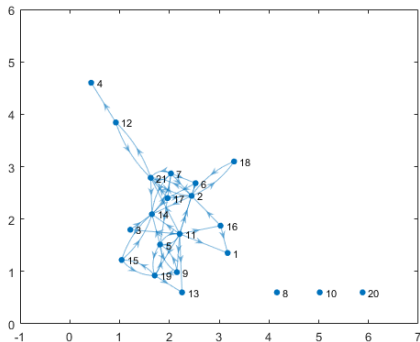
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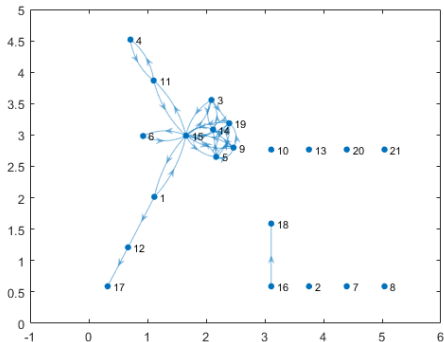
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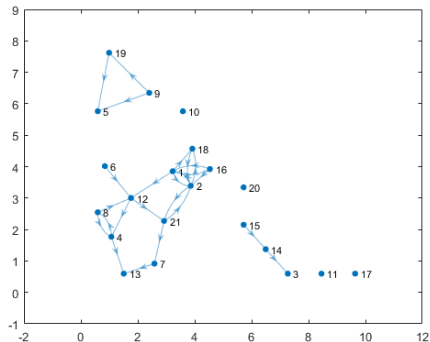
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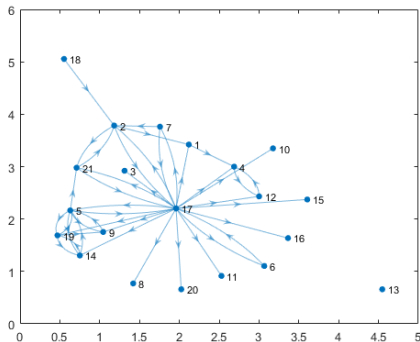
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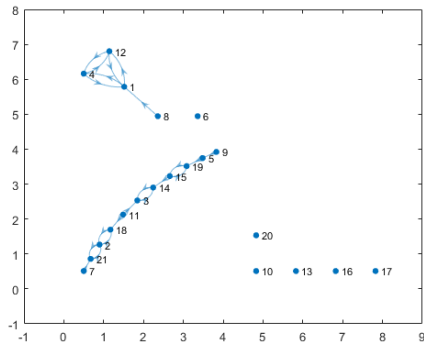
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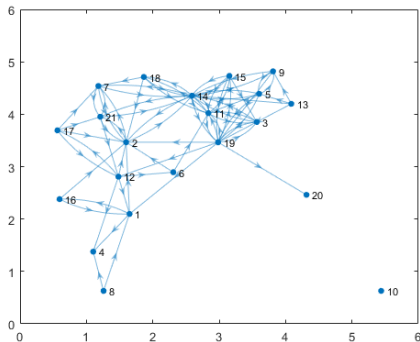
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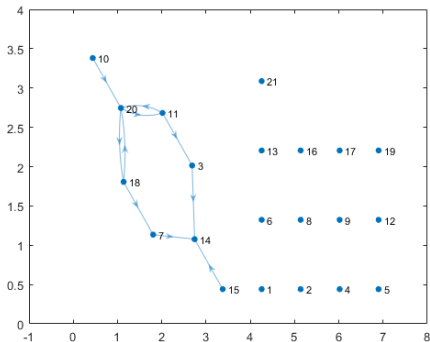


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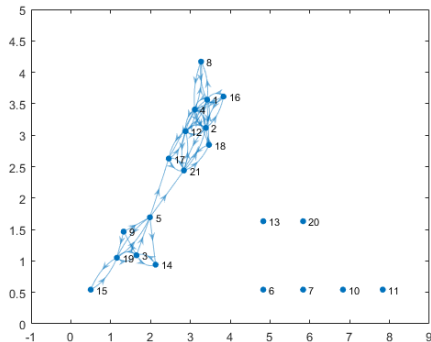
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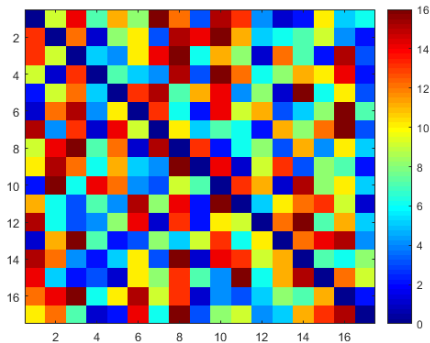
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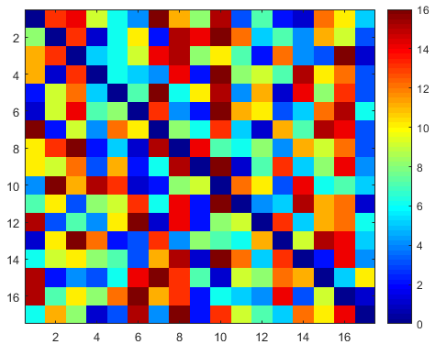
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# “Friendship” over Time



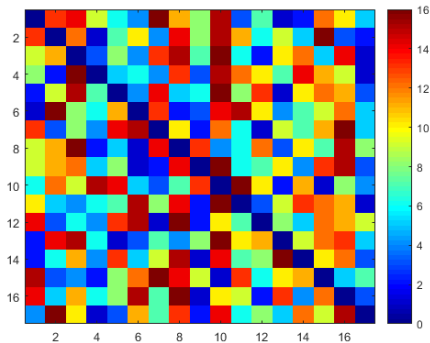
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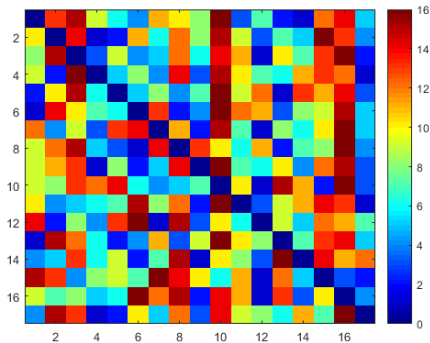
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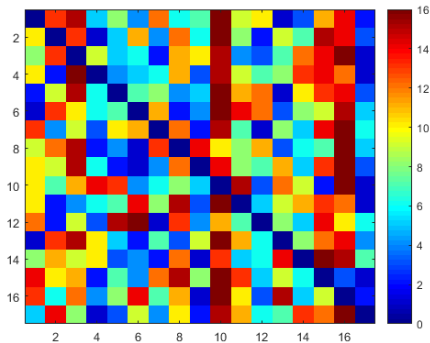
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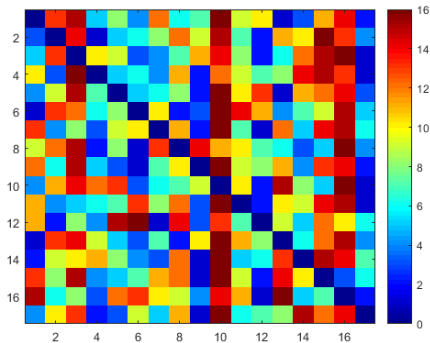
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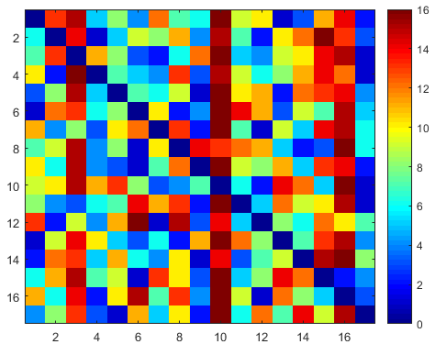


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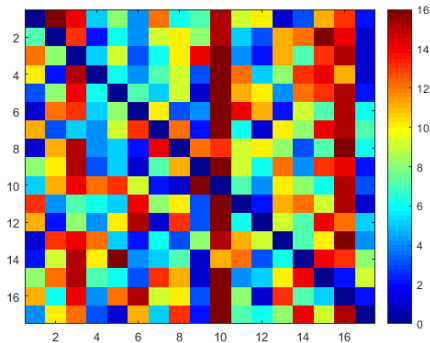
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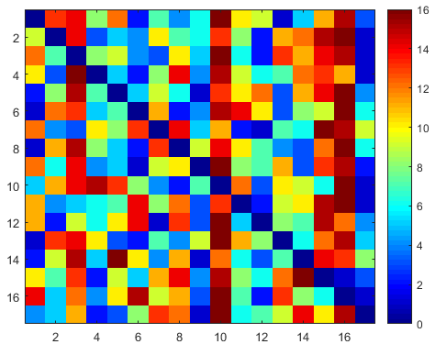
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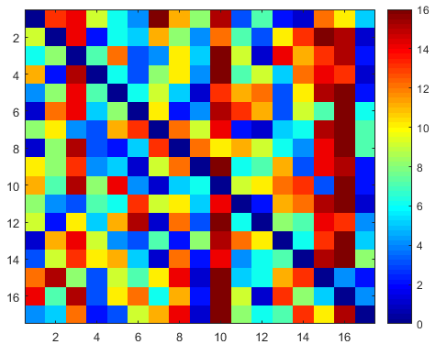
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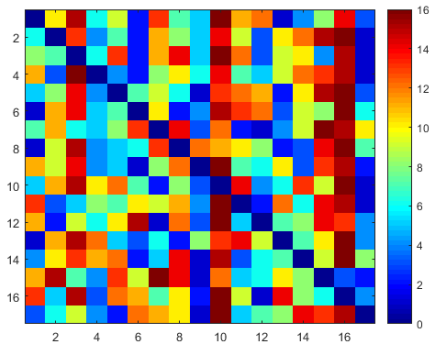
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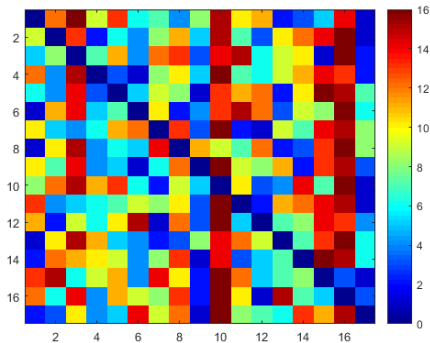
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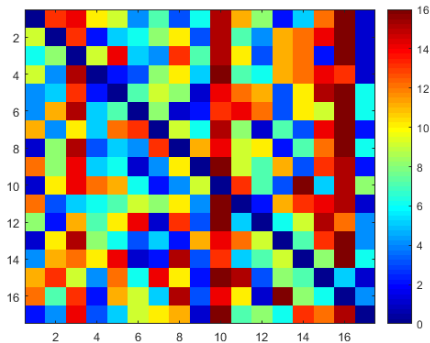
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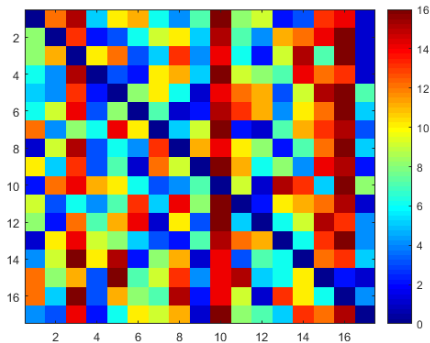
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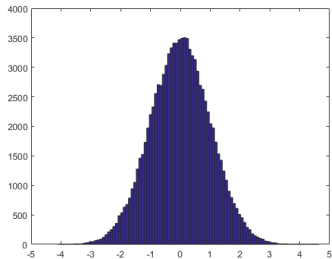
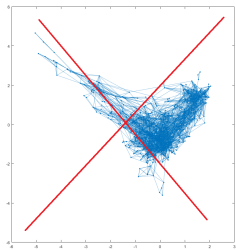
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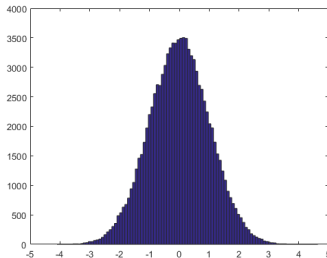
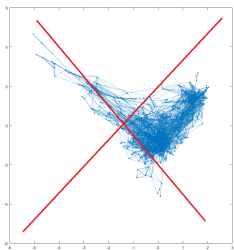
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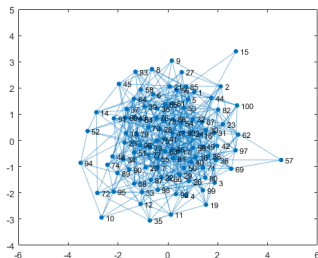


## Definition (Null Model)

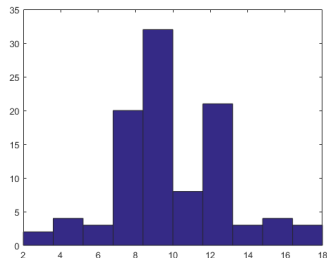
A random network, parameterized to match some features of a given network, used to compare “expected” network measures.

# Erdos–Renyi

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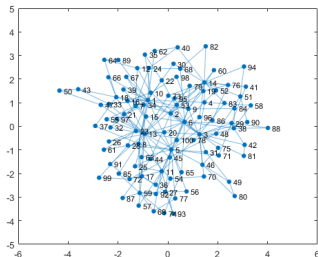
(c) Graph Example



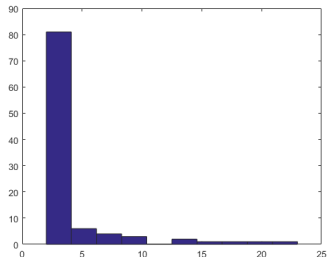
(d) Degree Distribution

# Barabasi–Albert (Centrality)

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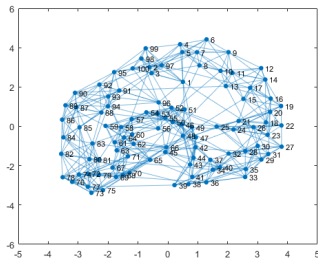
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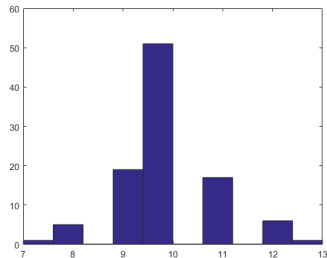
# Watts–Strogatz (Local Clustering)



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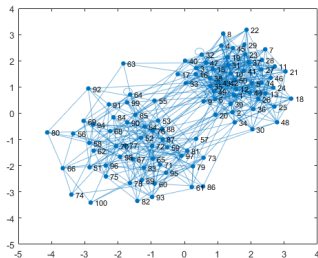


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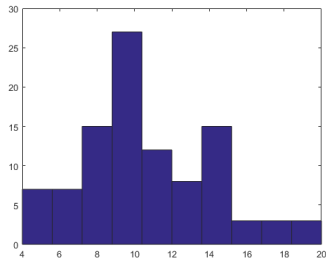
# Stochastic Block Model (Global Clustering)



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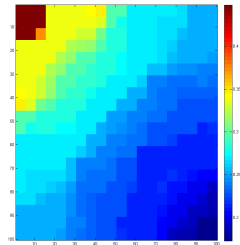
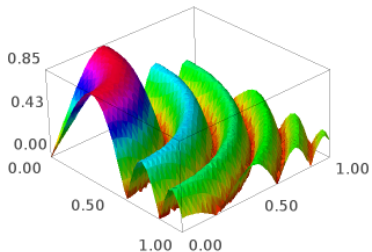
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# Graphons

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# Advantages

- Flexibility
- Parametric models:

$$W(x, y) = a + b(1 - \max\{x, y\}) + c\delta(|x - y| < d)$$

- Compact metric space
- Contains structural models as special cases
- Replace (hard) discrete computations with (easier) continuous ones

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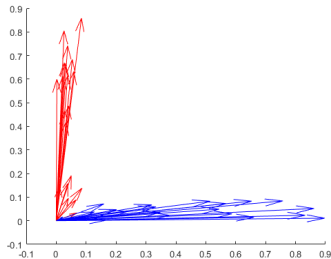
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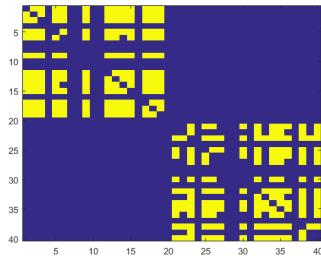
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- Magnitude – Centrality

# Angle – Community Assignment

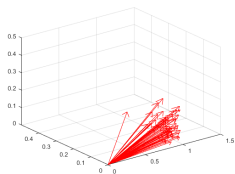


(a) Vectors

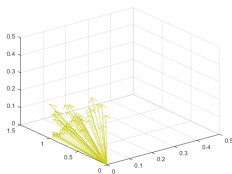


(b) Graph

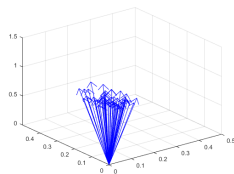
## Example: Uniform Noise



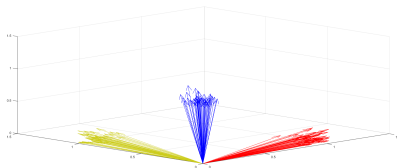
(a) Community 1 Vectors



(b) Community 2 Vectors



(c) Community 3 Vectors

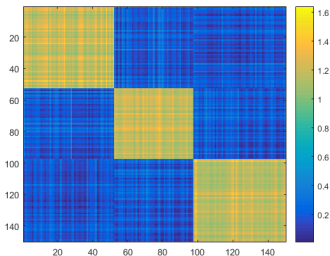


(d) All Vectors

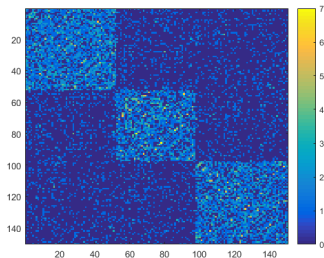
Figure



## Example: Uniform Noise

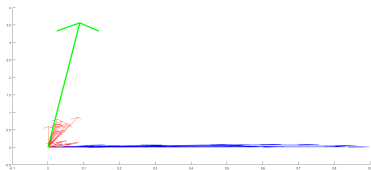


(a) Dot Products

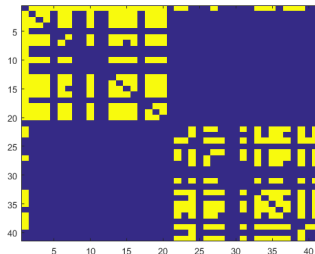


(b) WRDPM Network

# Magnitude – Centrality

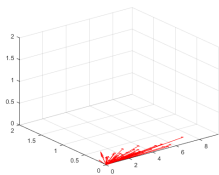


(a) Vectors

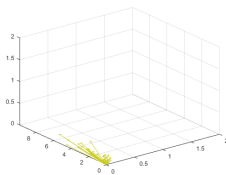


(b) Graph

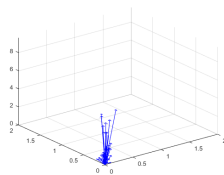
# Example: Multiresolution Communities



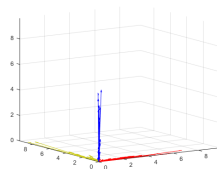
(a) Community 1 Vectors



(b) Community 2 Vectors

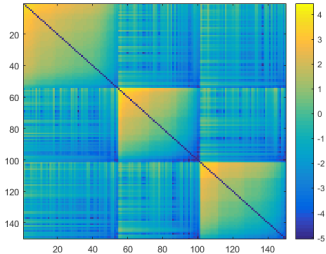


(c) Community 3 Vectors

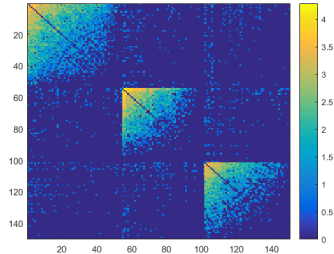


(d) All Vectors

# Example: Multiresolution Communities



(a) Dot Products



(b) WRDPM Network

# Edge Parameterized Models

## Theorem

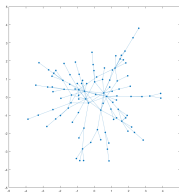
*Let  $n$  be a fixed positive integer. For each pair  $(i, j)$  with  $1 \leq i < j \leq n$  let  $a_{i,j} = a_{j,i} \in \mathbb{R}$ . Then there exist  $n$  real numbers  $a_{\ell,\ell}$  for  $1 \leq \ell \leq n$  such that the matrix  $A_{i,j} = a_{i,j}$  is positive definite.*

## Corollary

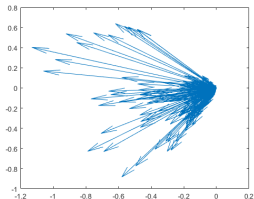
*Any generative network model, on a fixed number of nodes  $n$ , where the edge weight between each pair of nodes is drawn independently from a fixed probability distribution, possibly with different parameters for each pair, can be realized under the WRDPM.*

D. DeFord and D. Rockmore, A Random Dot Product Model for Weighted Networks, with D. Rockmore, arXiv:1611.02530, (2016).

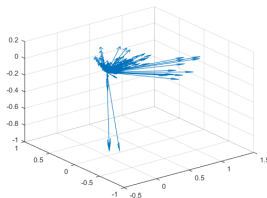
# Unweighted Collaboration Network



(a) Collaboration Network



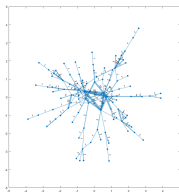
(b) Unweighted 2-Embedding



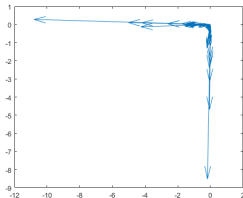
(c) Unweighted 3-Embedding

V. BATAGELJ AND A. MRVAR: *Pajek datasets*, (2006).

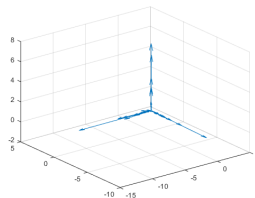
# Weighted Collaboration Network



(a) Collaboration Network



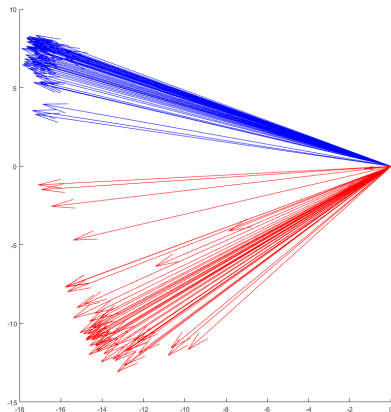
(b) Weighted 2-Embedding



(c) Weighted 3-Embedding

V. BATAGELJ AND A. MRVAR: *Pajek datasets*, (2006).

# Voting Data



J. LEWIS AND K. POOLE: *Roll Call Data*,

[voteview.com/dwnl.html](http://voteview.com/dwnl.html).



That's all...

Thank You!

# Dimension Selection

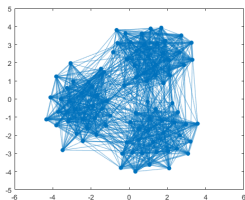
Since the dimension of the embedding is intrinsically related to the realized community structure it is natural to try and make use of this relationship to determine the right choice of  $d$ . Motivated by the case of disjoint communities, where if we have an effective, normalized embedding we should have

$$\langle X_i, X_j \rangle = \begin{cases} 1 & \text{i and j belong to the same community} \\ 0 & \text{i and j belong to different communities} \end{cases}$$

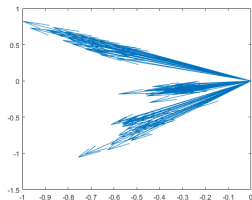
Thus, the sum of intra-community dot products should be  $\sum_{i=1}^{\ell} \binom{z_i}{2}$ . Similarly, the sum of the inter-community dot products should be 0. we define a stress function  $s$  depending on the community assignments after embedding.

$$s(d) = \sum_{i=1}^d \binom{z_i}{2} - S_{\text{intra}}(d) + S_{\text{inter}}(d)$$

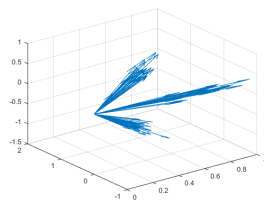
# Dimension Example



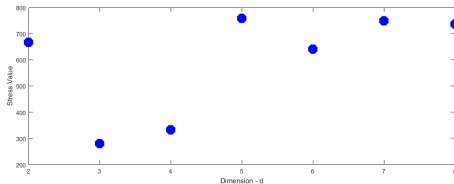
(a) Weighted Network



(b) 2-Embedding

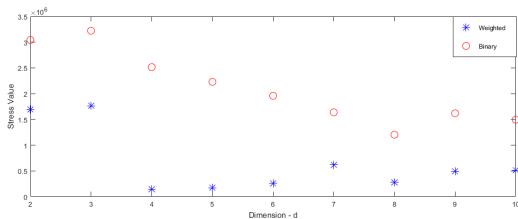


(c) 3-Embedding



(d) Stress Function

# Coauthorship Revisited



**Figure:** Comparison of stress values for the computational geometry coauthorship network between the weighted and unweighted realizations. The weighted embedding significantly outperforms the binarized model.