

*The Art and Science of Depiction*

*Picture Organization  
and Gestalt*

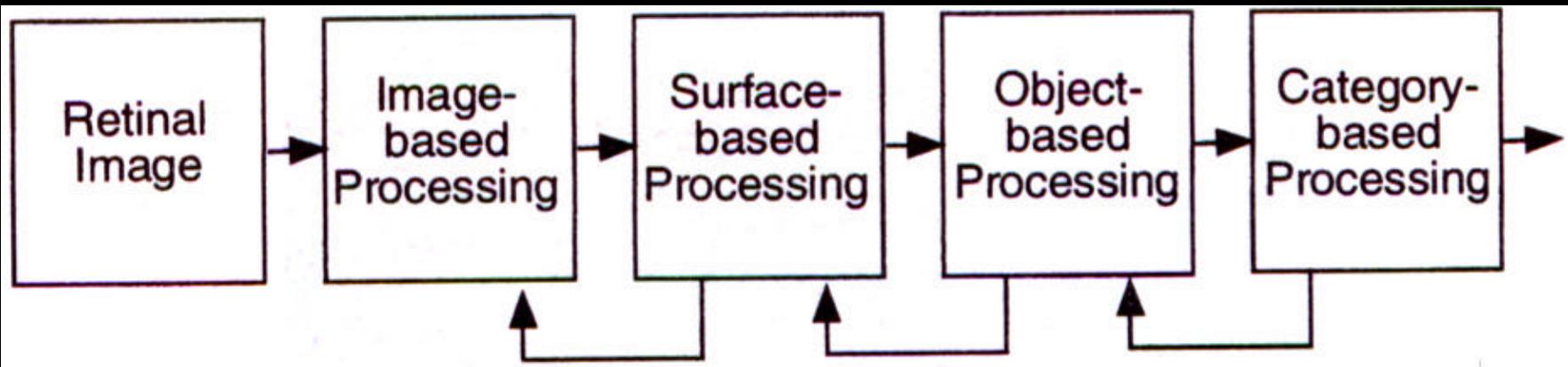
*Fredo Durand*

*MIT- Lab for Computer Science*

# Summary

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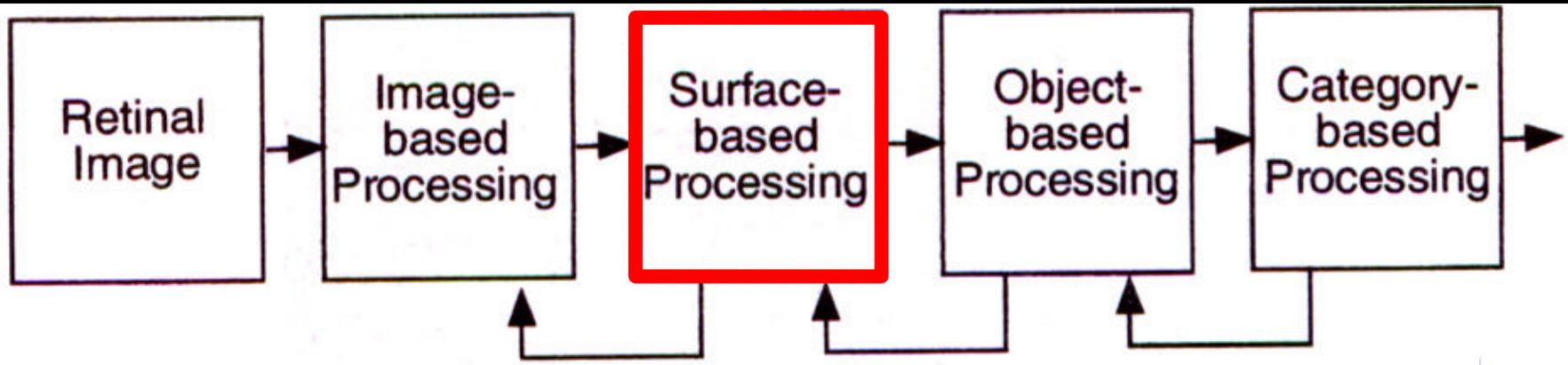
- Contrast processing
- Different pathways
- Computational theory of vision
- Invariants



# Overview

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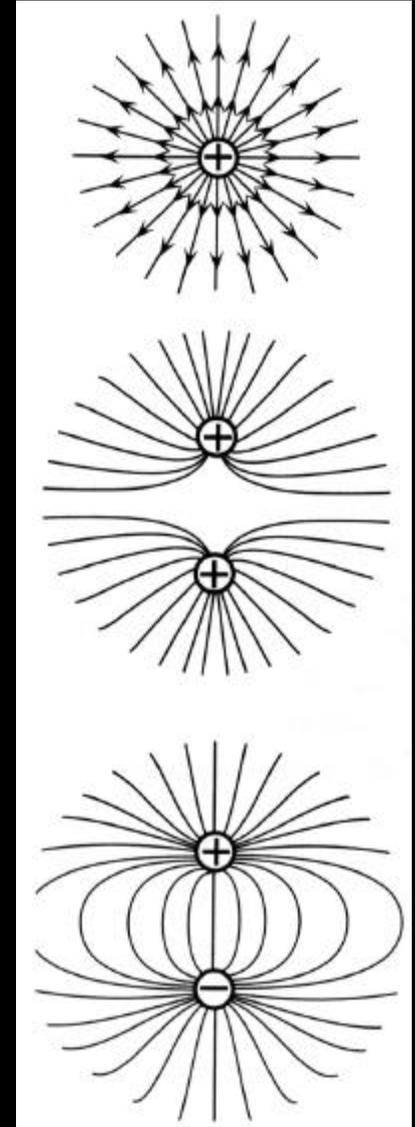
- After image-based, we only know where edges are
- Need to organize the image
  - Segment by region, find structure



# *Context: Gestalt psychology*

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- Early 20<sup>th</sup> century
- Inspired by field theory in physics
- Holistic philosophy of vision
  - “spontaneous” organization
  - Opposed to unconscious inference
- Has been integrated recently into modern framework
- Very popular in design



# *Prägnanz*

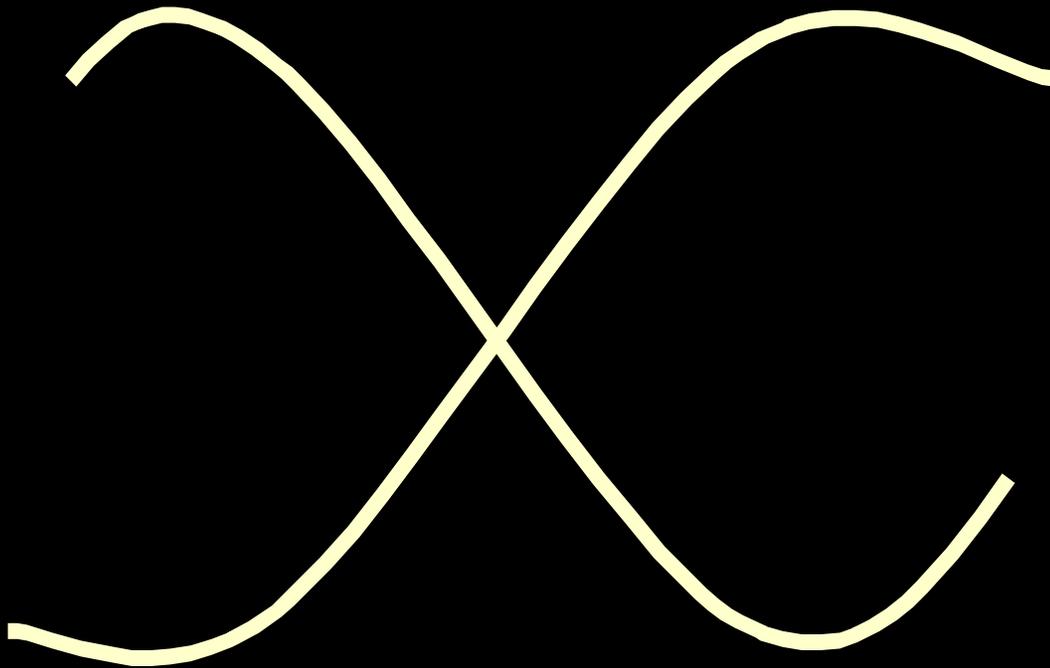
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- “Goodness”
- “Simplest” possible figure or organization
- Has recently been related to information theory (simple in terms of amount of information required to encode it)

# *Some Gestalt principle*

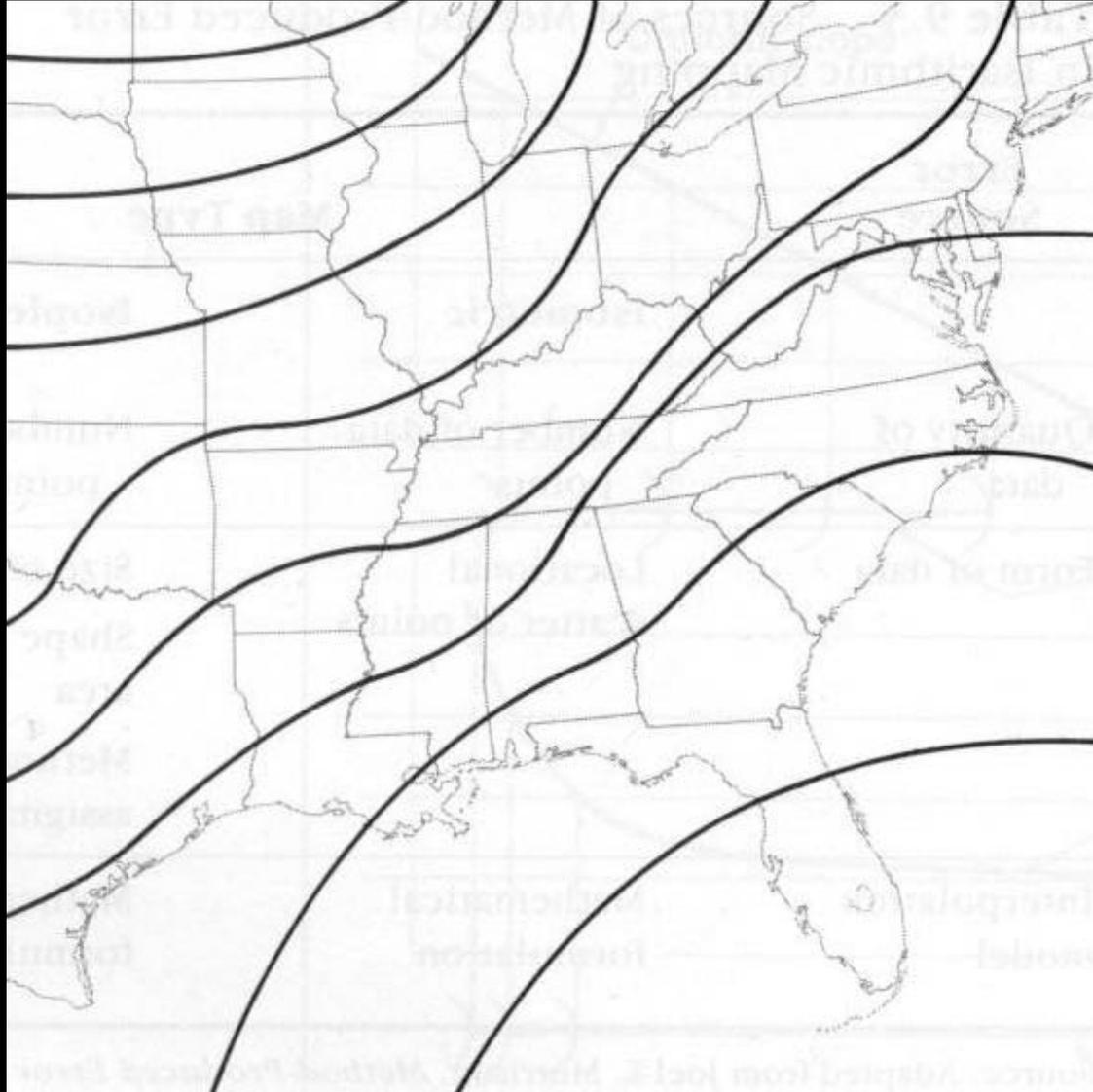
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- Continuation

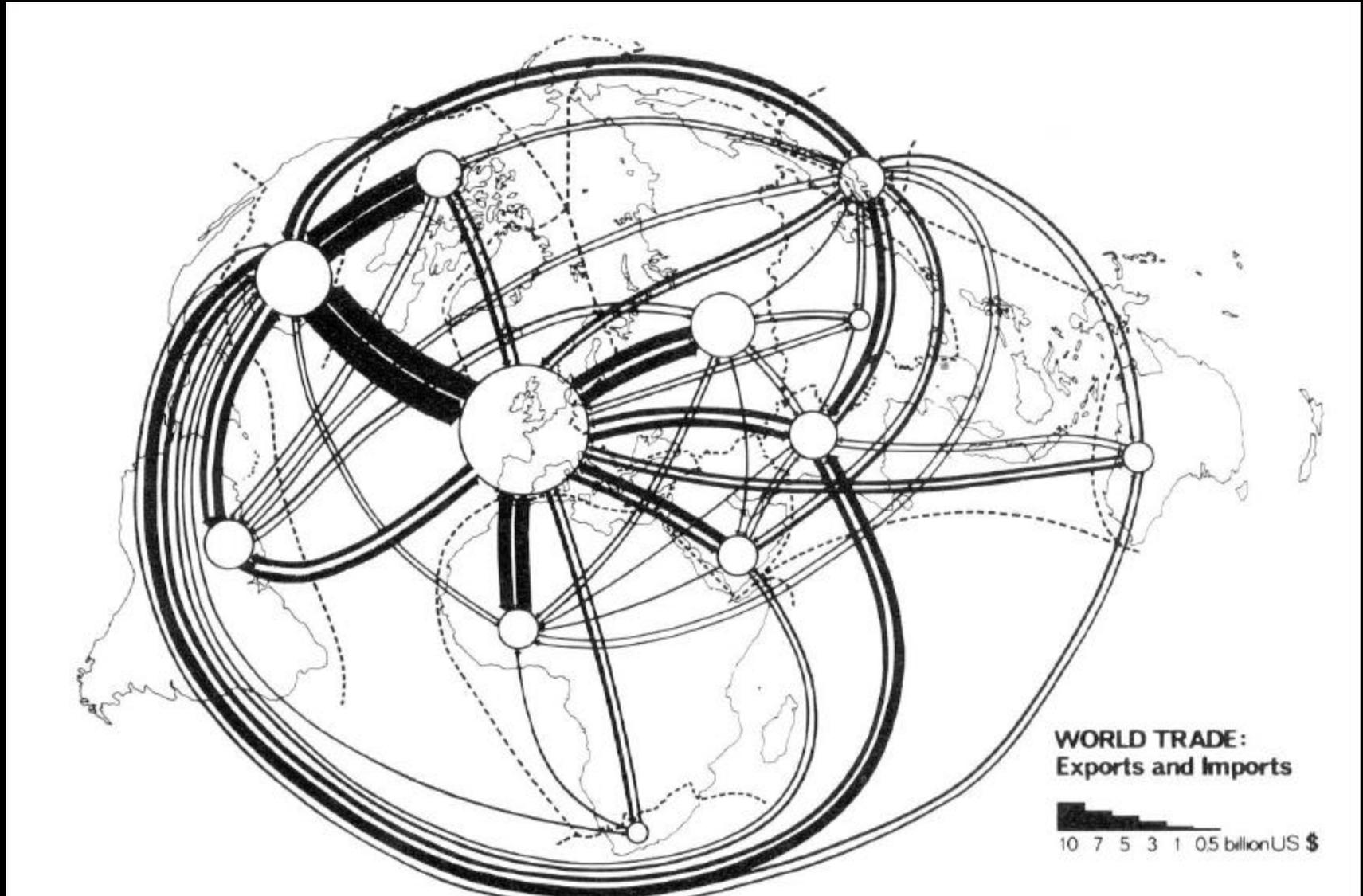


# *Continuation and Map-Making*

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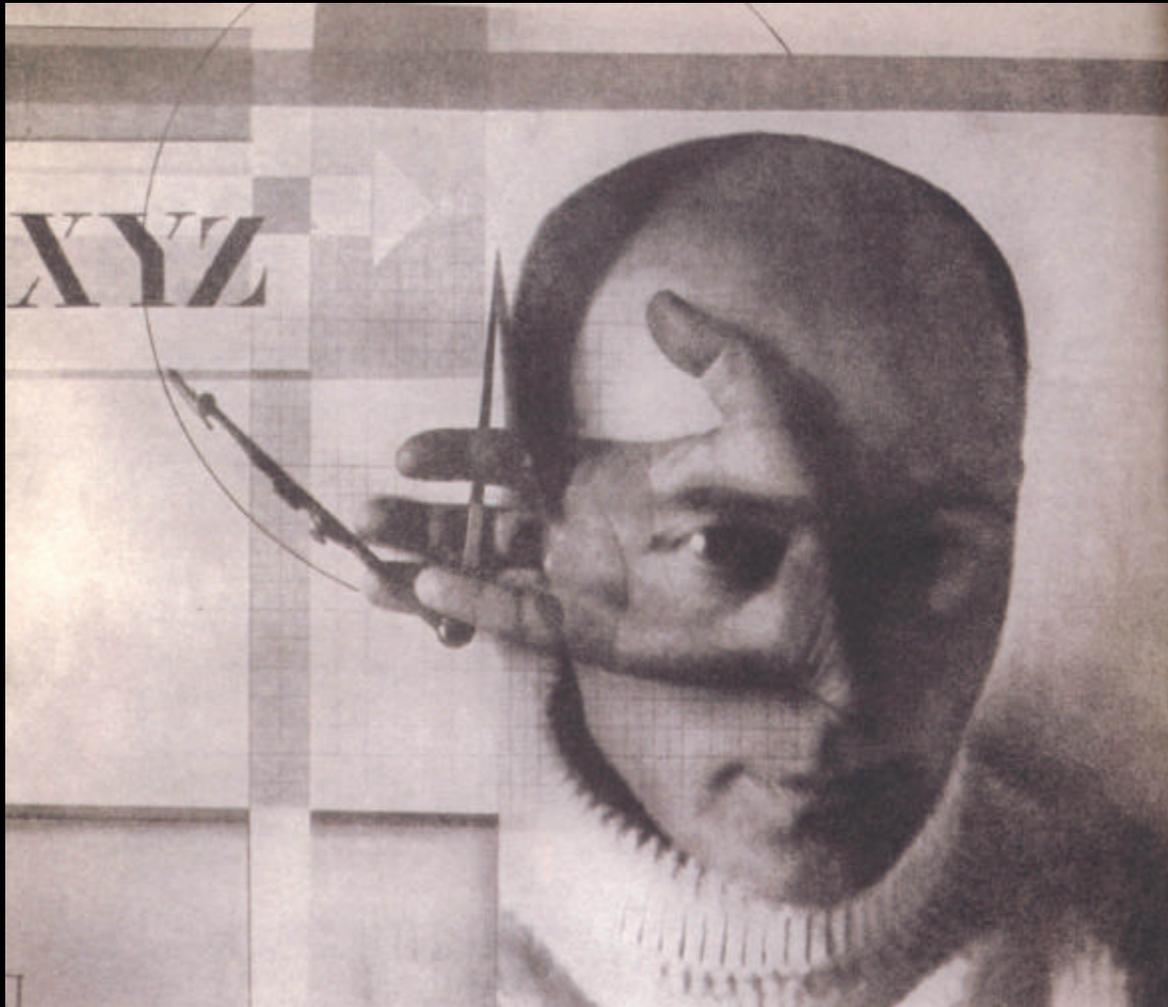
# *Continuation and Map-Making*



# *Continuation and design*

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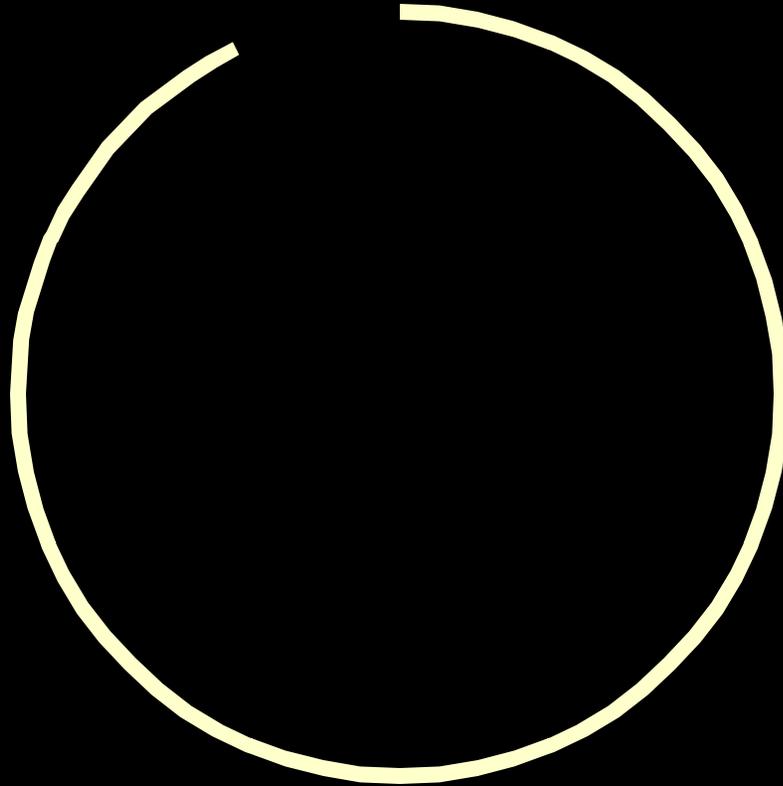
- El Lissitzky, *Self Portrait: The Constructor* 1924



# *Some Gestalt principle*

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- Continuation
- Closure



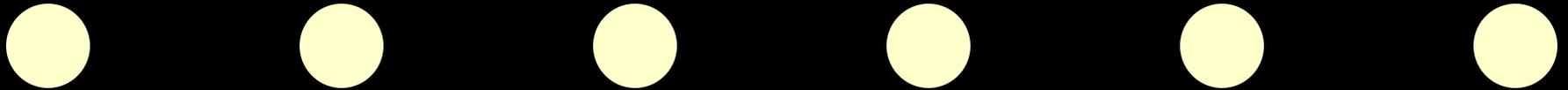
# *Plan*

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- Grouping
- Figure-ground
- Completion and illusory contours

# *No Grouping*

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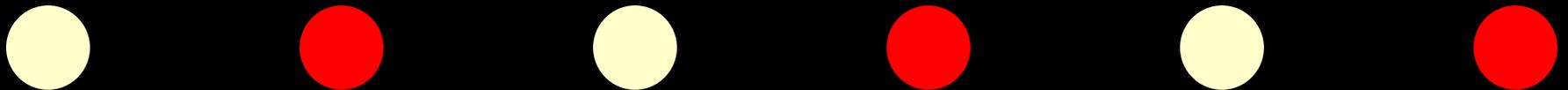
# *Grouping by proximity*

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# *Grouping by color*

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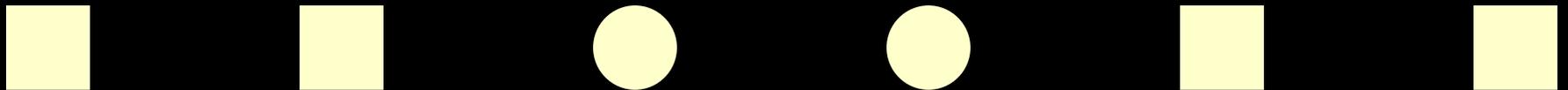
# *Grouping by size*

---



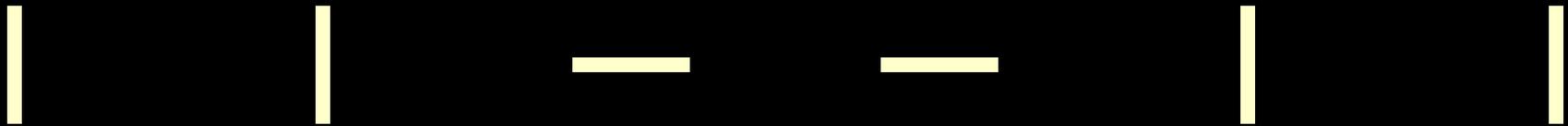
# *Grouping by shape*

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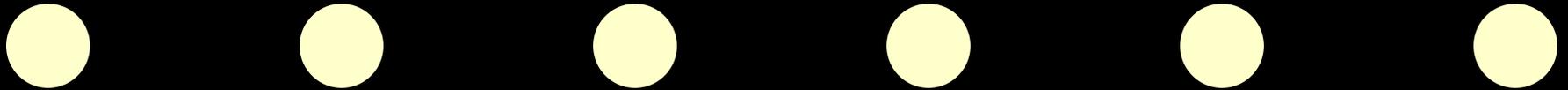
# *Grouping by orientation*

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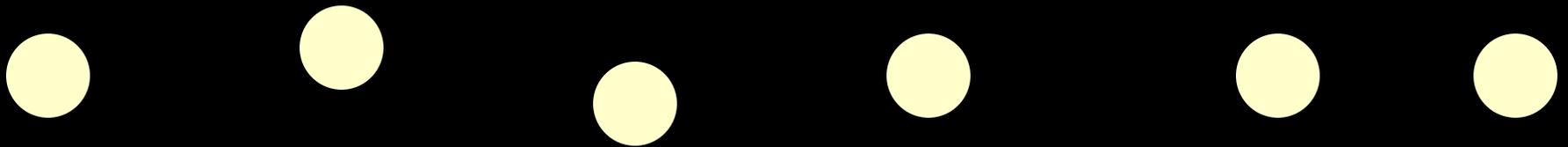
# *Grouping by synchronicity*

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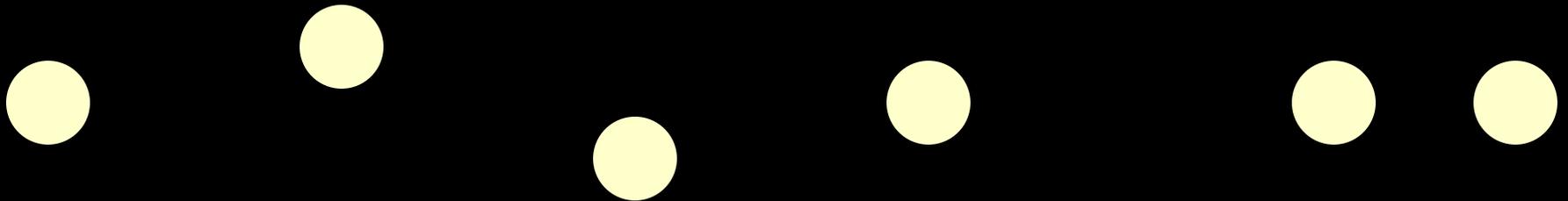
# *Grouping by synchronicity*

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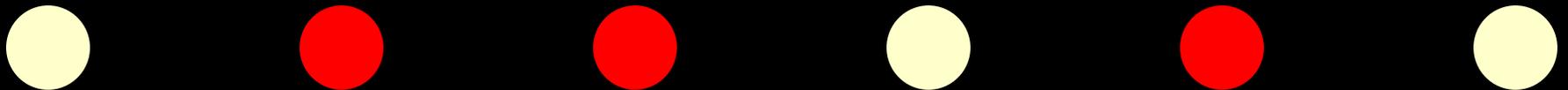
# *Grouping by synchronicity*

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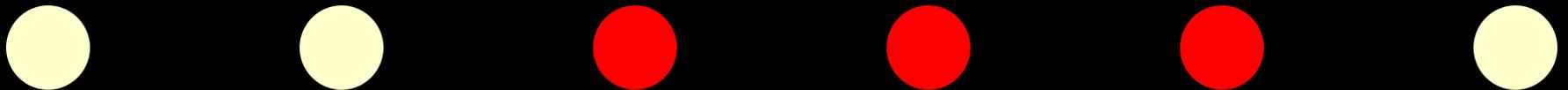
# *Grouping by synchronicity II*

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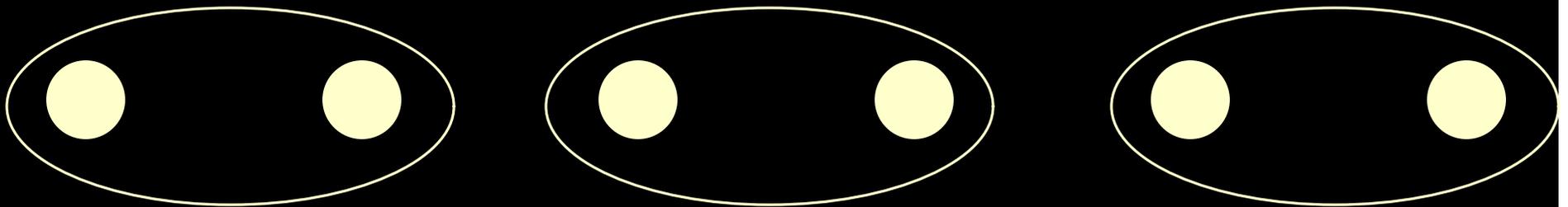
# *Grouping by synchronicity II*

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# *Grouping by region*

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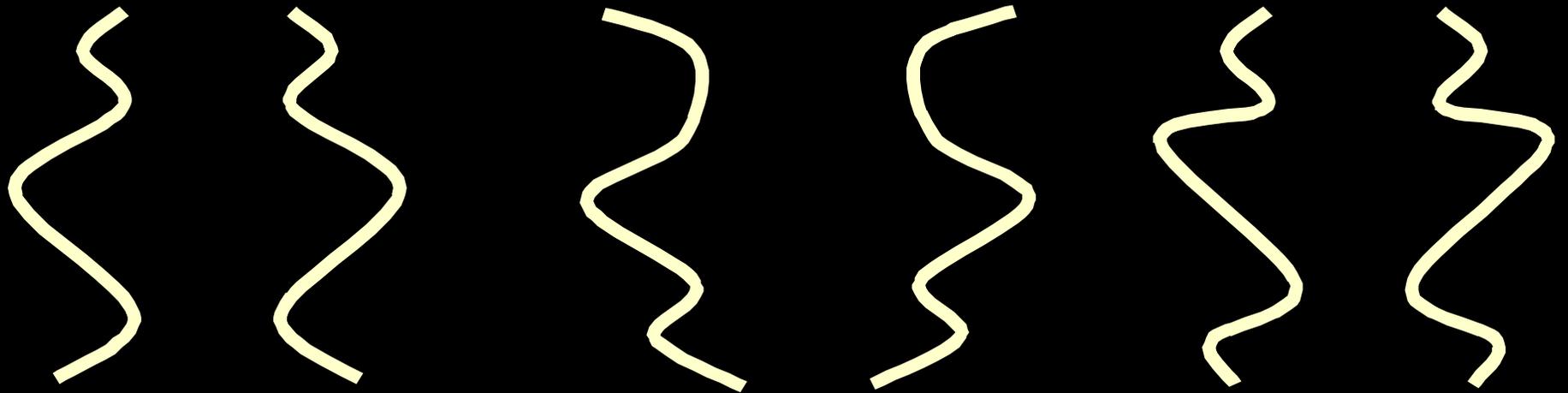
# *Grouping by connectedness*

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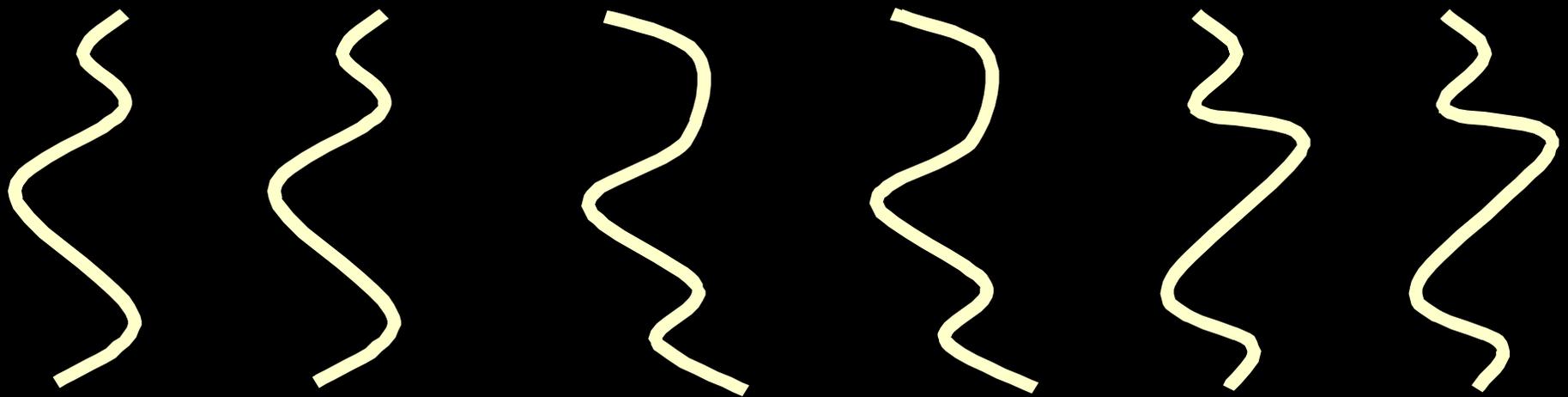
# *Grouping by symmetry*

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# *Grouping by parallelism*

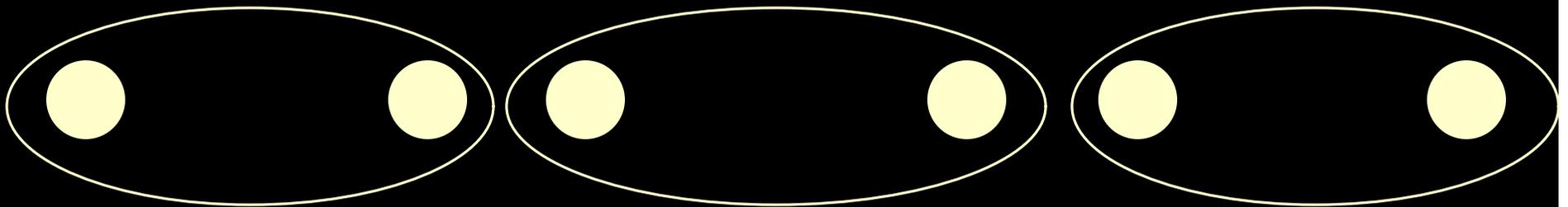
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# *Grouping conflict*

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- Proximity is outweighed by region



# *Grouping conflict*

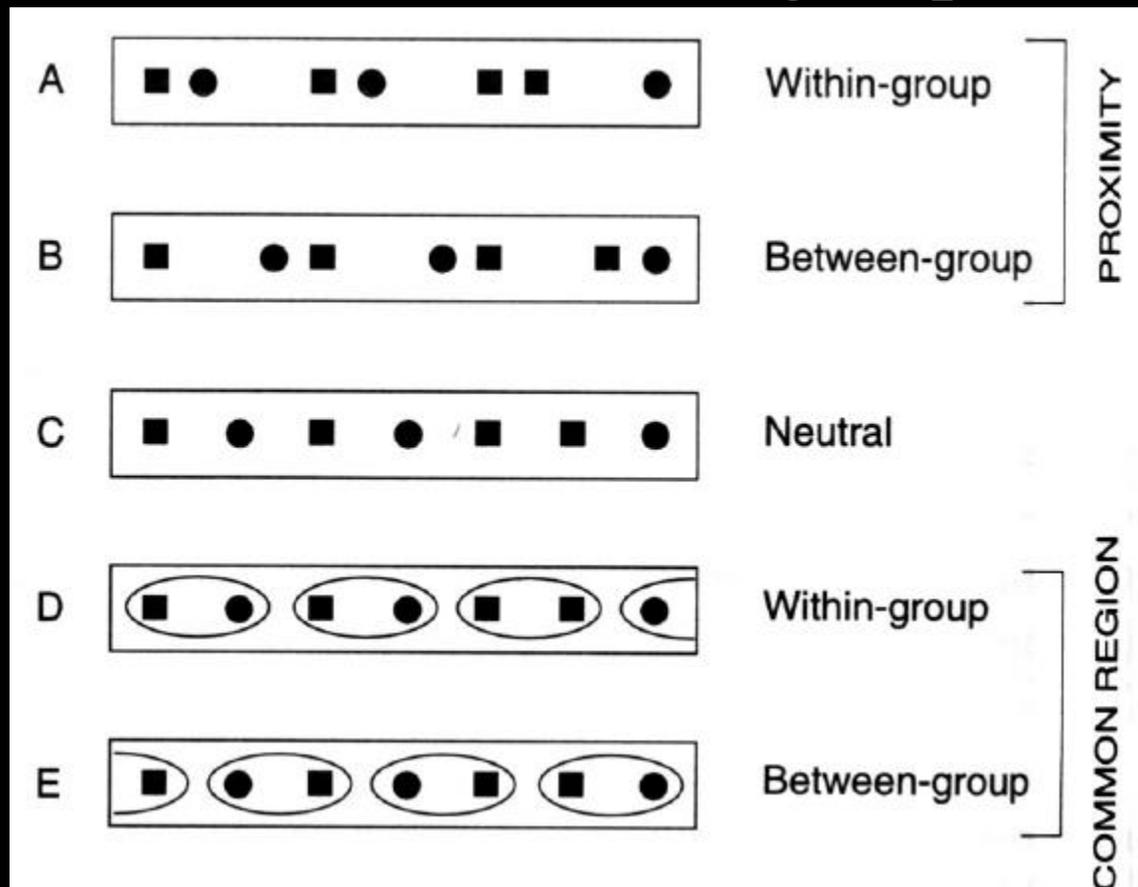
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- Proximity is outweighed by connectedness



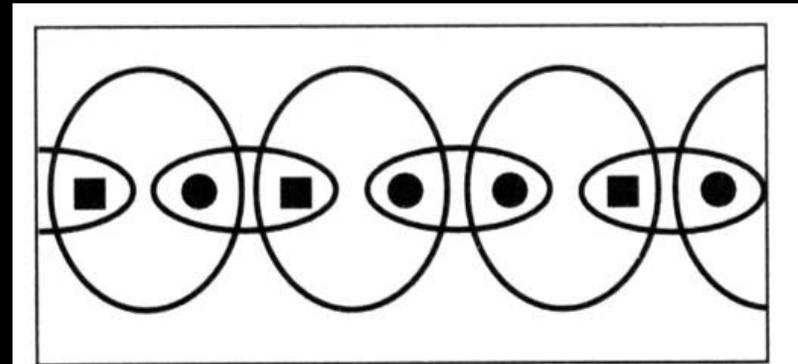
# Grouping conflict

- Detect repetition
- Slower when between groups (0.7 vs. 1.1s)

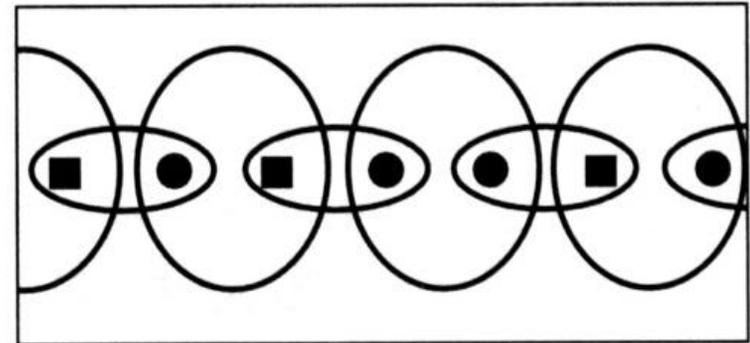


# Grouping conflict

- Detect repetition
- Faster when within small oval



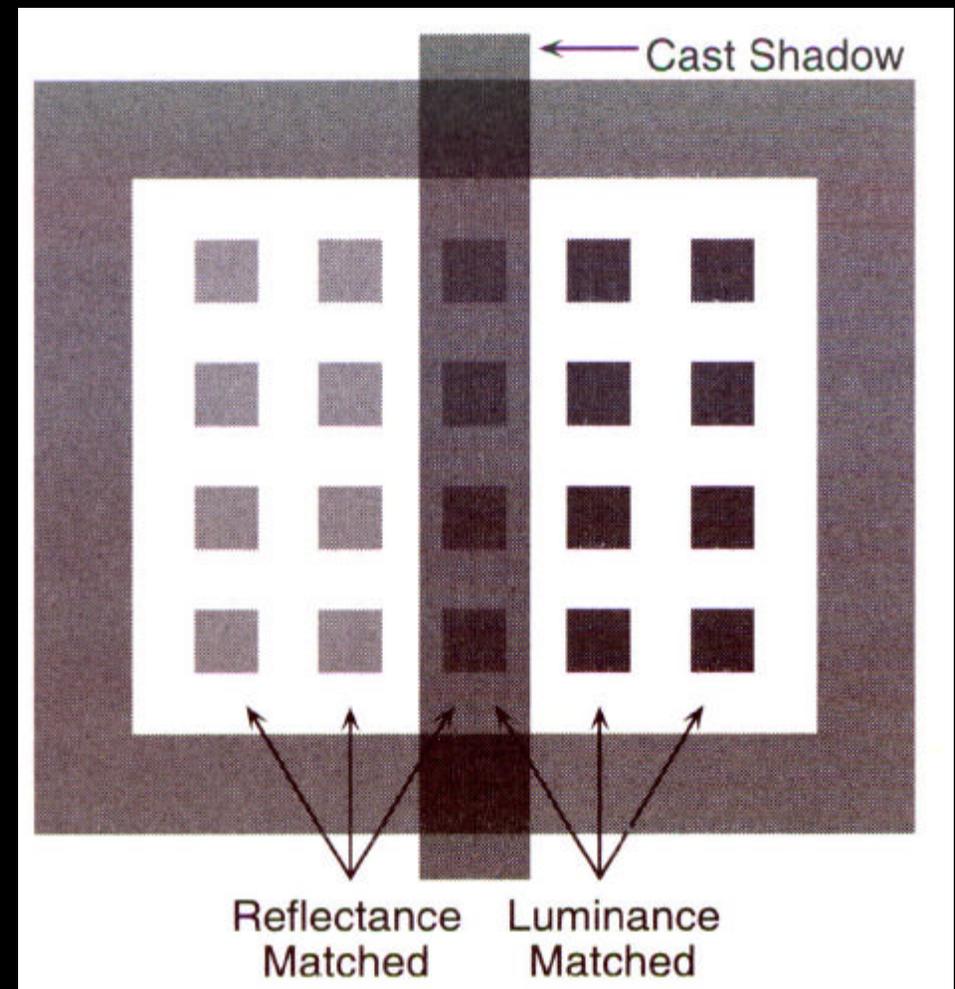
A. Pair within Small Ovals



B. Pair within Large Ovals

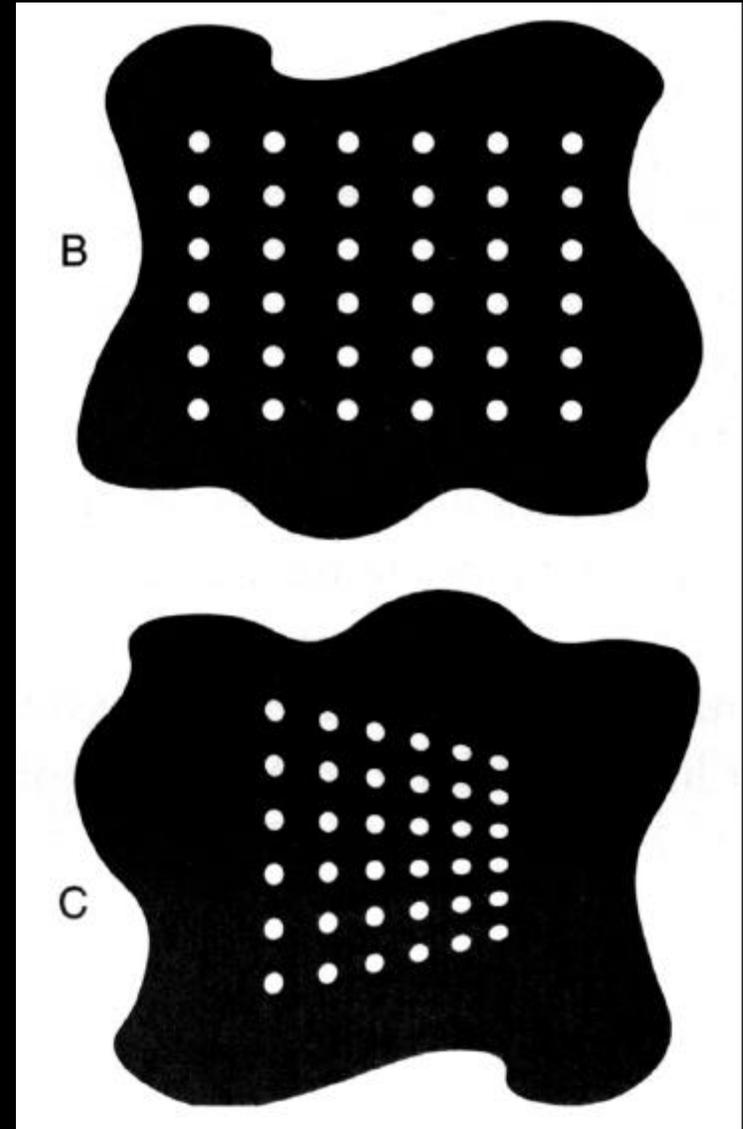
# *Grouping after lightness constancy*

- If the shadow is visible as a shadow
- Grouped by lightness



# *Grouping after size constancy*

- Grouped by 3D –proximity, not by retinal image proximity



# *Grouping in complex situations*

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- No quantitative rule yet!

# *Grouping in photos*

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Arthus-Bertrand



# *Grouping in photos*

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Arthus-Bertrand



# *Grouping and photo*

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Edward

Weston



# *Grouping and photo*

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Jean-Pierre Sudre



# *Grouping*

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Frank Horvat



# *Grouping and photo*

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- Grouping reinforces contrast



# *Grouping by color*

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Georgia O'Keeffe



# Grouping

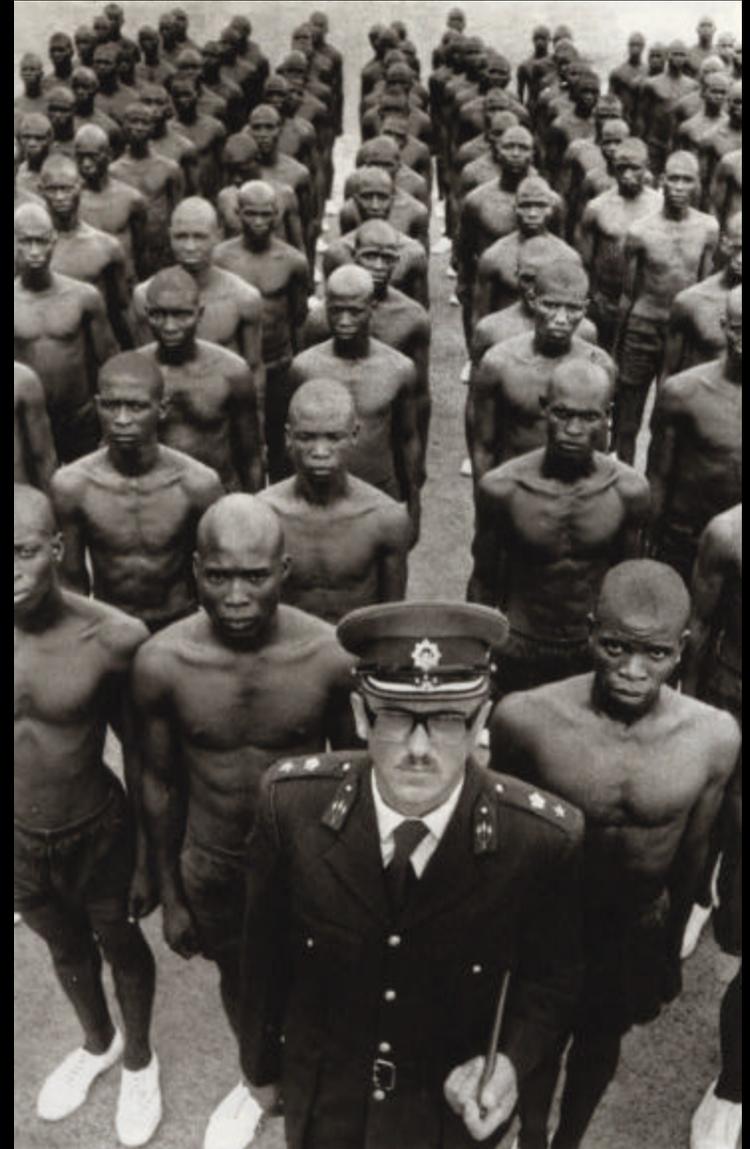
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- Grouping by proximity tells story



# Grouping

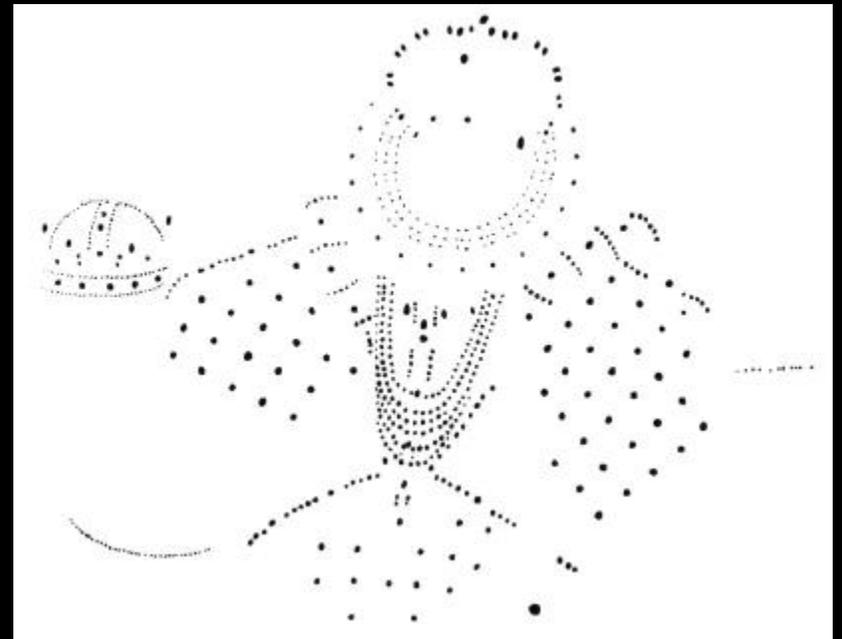
- Abbas  
*South African Police in Training, 1978*
- Grouping by proximity and similarity tells story



# Grouping

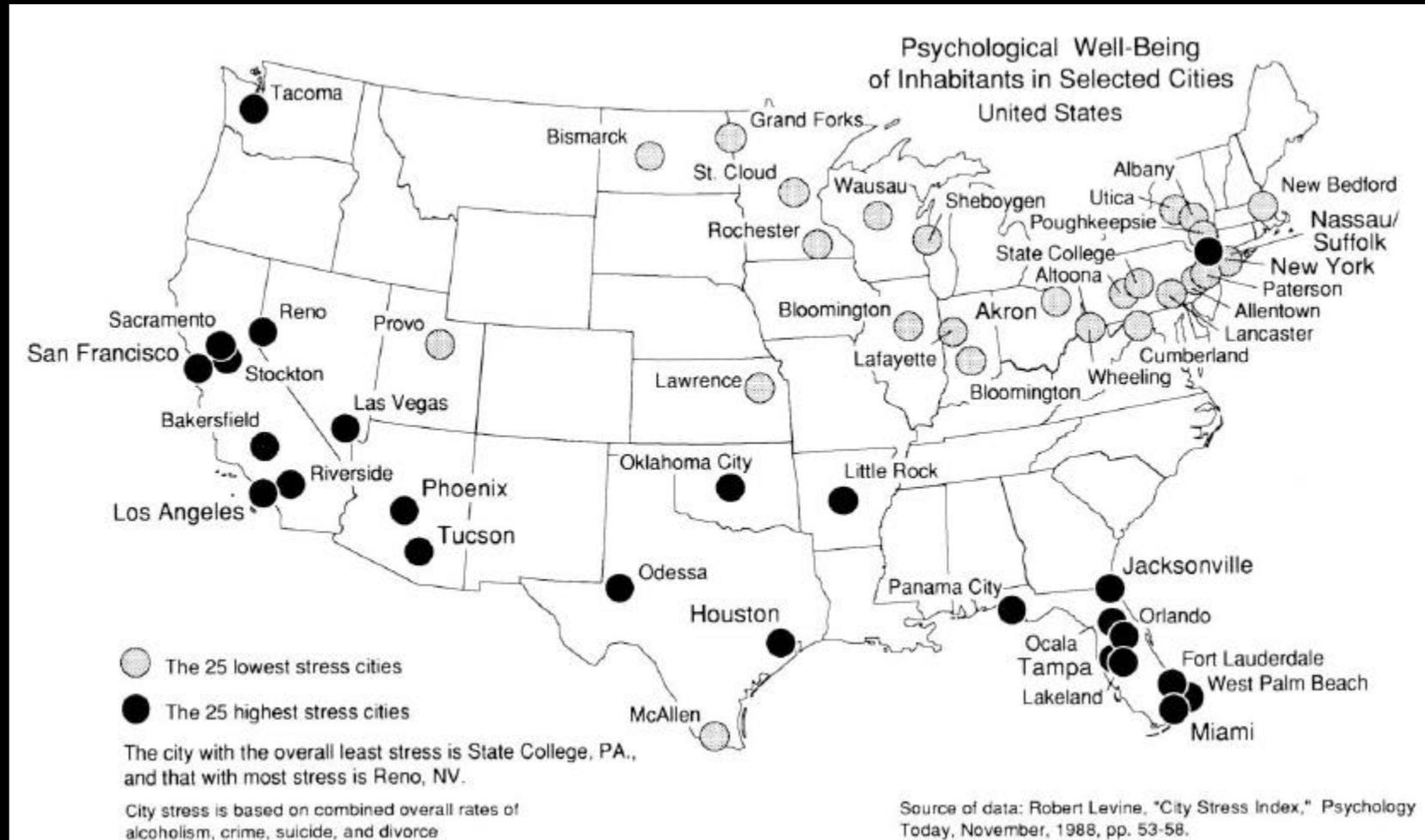
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- Grouping by similarity



# Grouping & Map Making

- Grouping provides efficient analysis



# *Grouping & Architecture*

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- Grouping by similarity



# *Grouping & Architecture*

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- Grouping and symmetry
- Cesar Pelli  
Petronas Towers  
Kuala Lumpur, Malaysia  
1991-97



# Grouping

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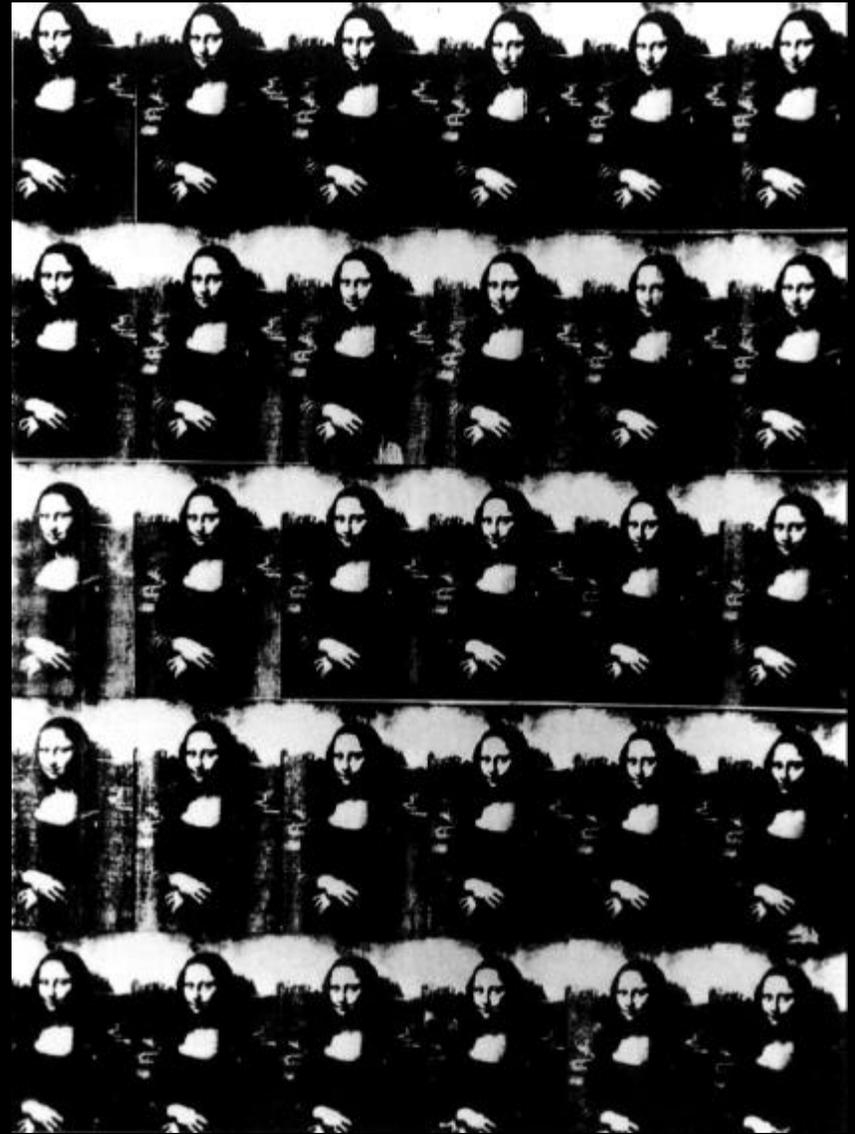
- Lucien Clergue  
*Camargue, 1940*



# *Grouping and repetition*

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- Andy Warhol  
*30 Are Better than One*  
1963



# *Grouping and ornament*

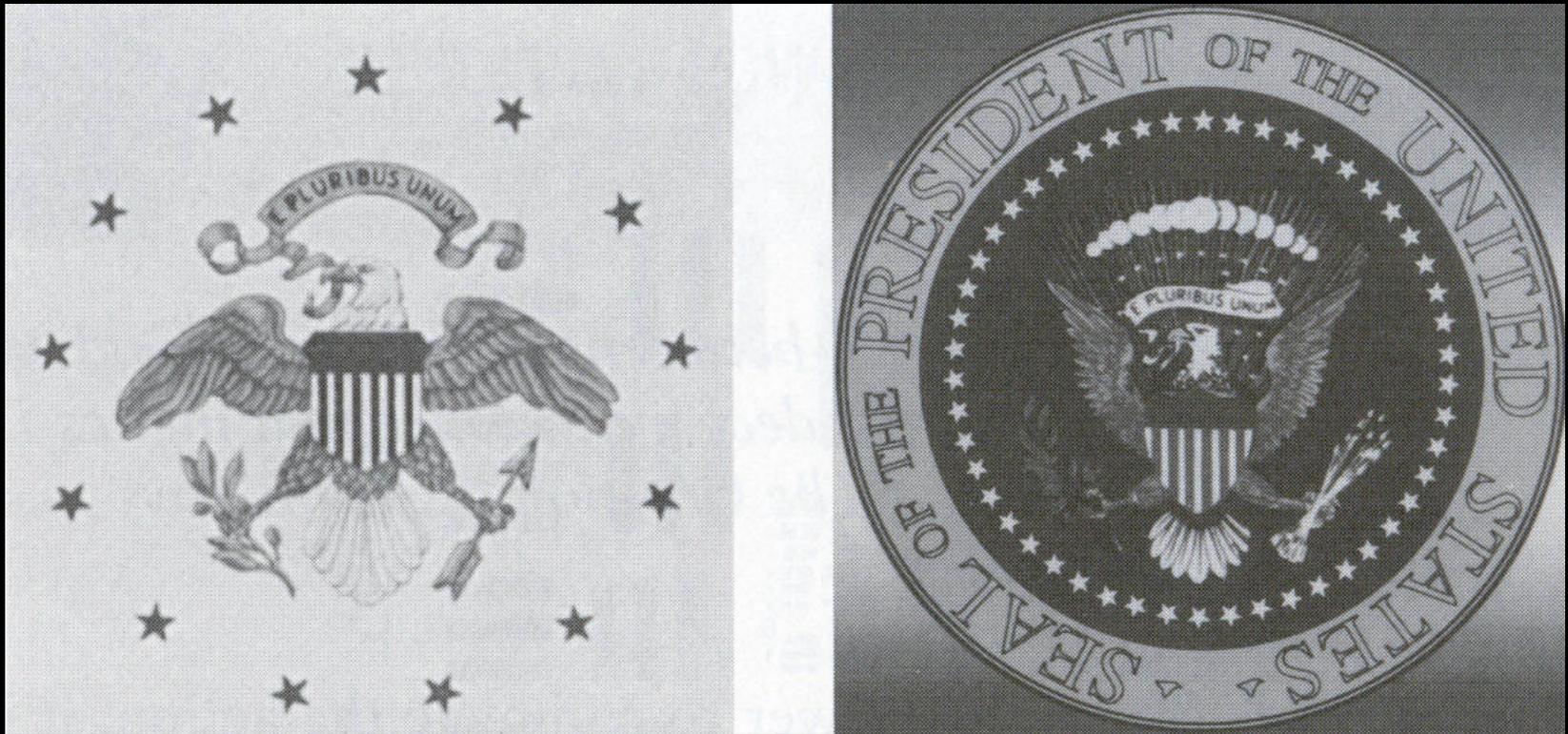
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- Repetition, rhythm



# *Closure & grouping*

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# *Plan*

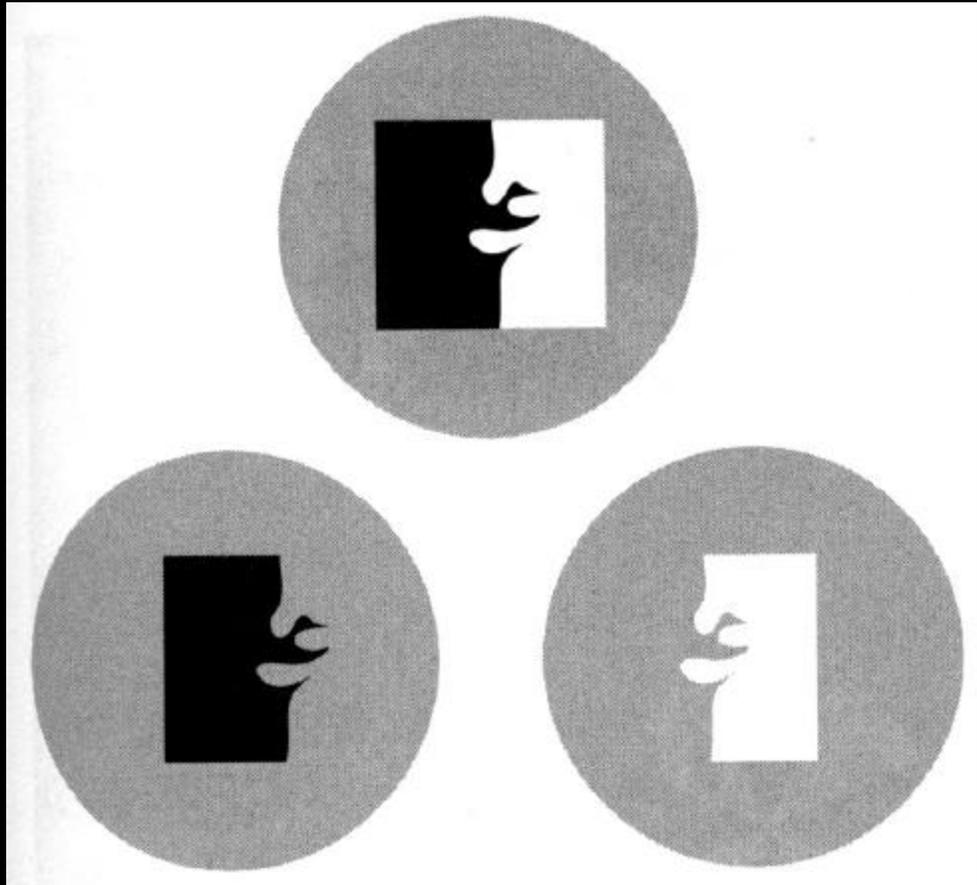
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- Grouping
- Figure-ground
- Completion and illusory contours

# *Figure-ground*

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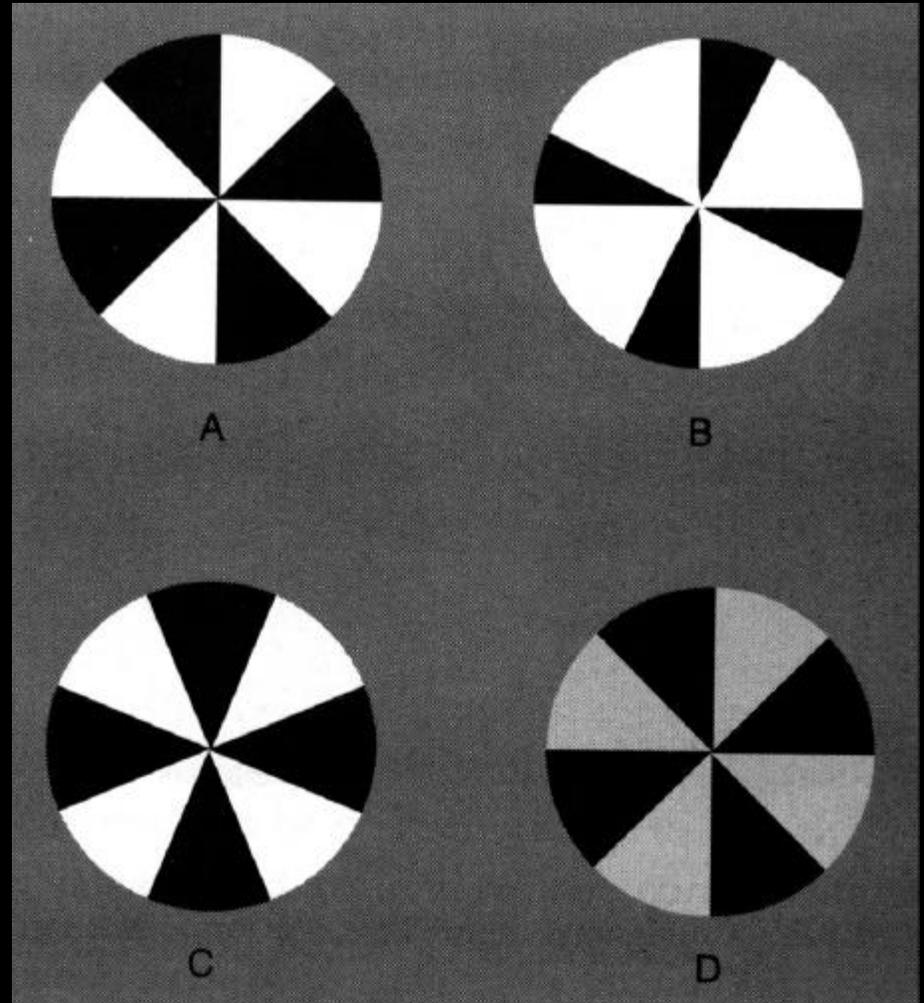
- There has to be one figure and one ground
- Related to occlusion and thus to depth



# Figure-ground

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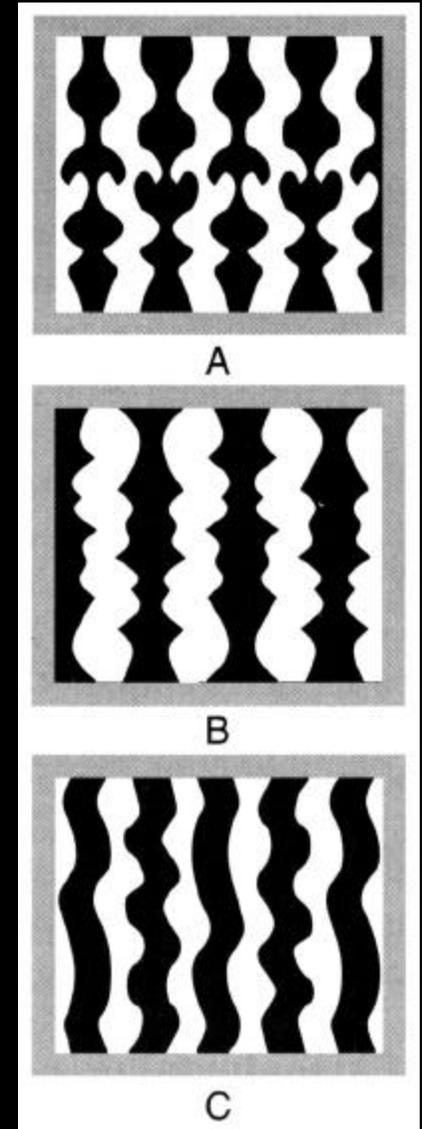
- A: ambiguous
- B: relative size
- C: symmetry & main axis
- D: contrast



# Figure-ground

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- A: symmetry
- B: convexity
- C: parallelism



# *Figure-ground & familiarity*

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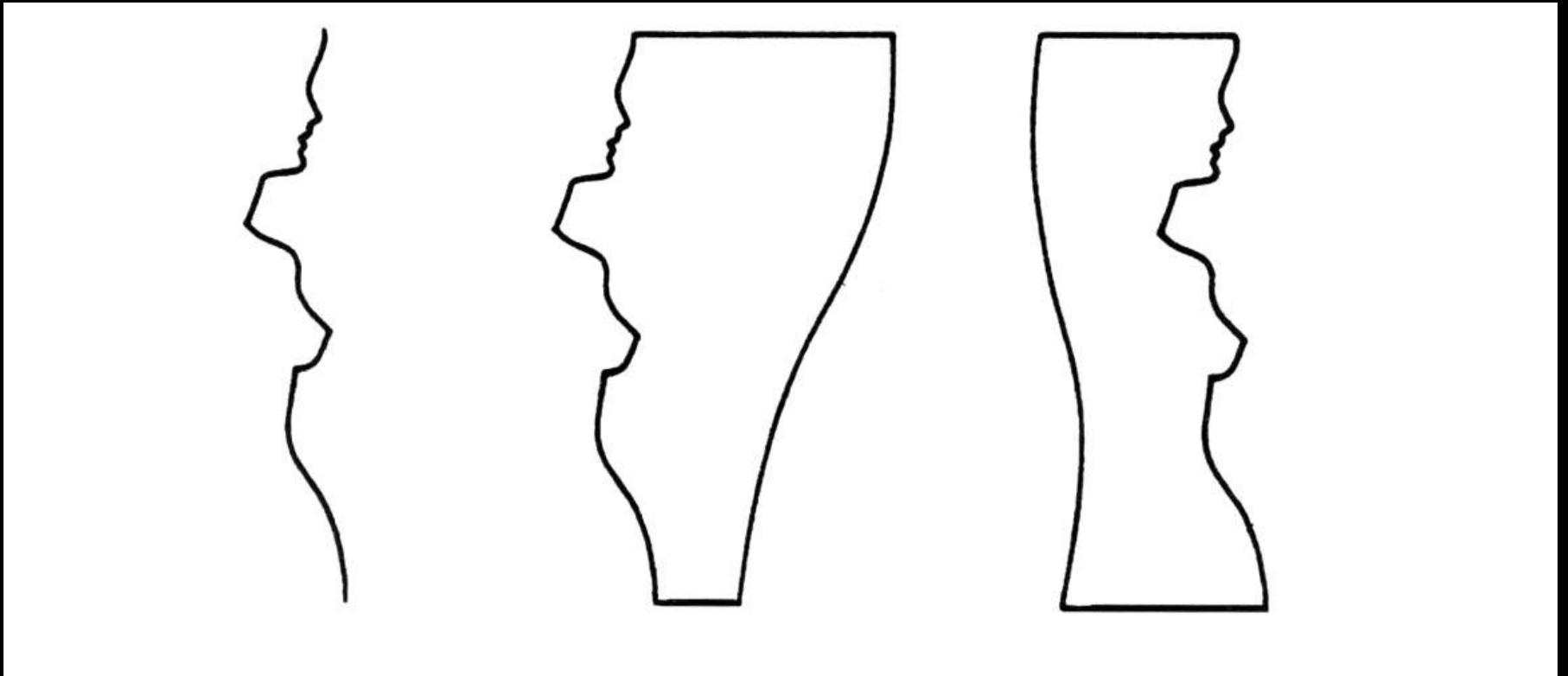
# *Figure-ground & familiarity*

---



# *Closure & figure-ground*

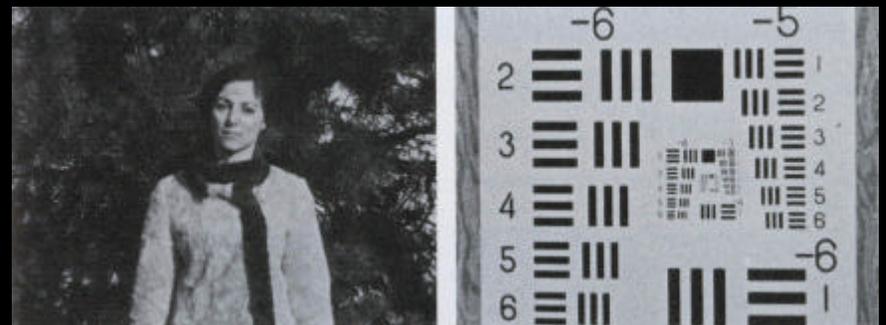
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# *Figure-ground & signal-noise ratio*

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- Information theory (Shannon)
- Figure-ground separation is simpler when high signal-noise ratio



# *Figure-ground painting*

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# *Figure-ground pun*

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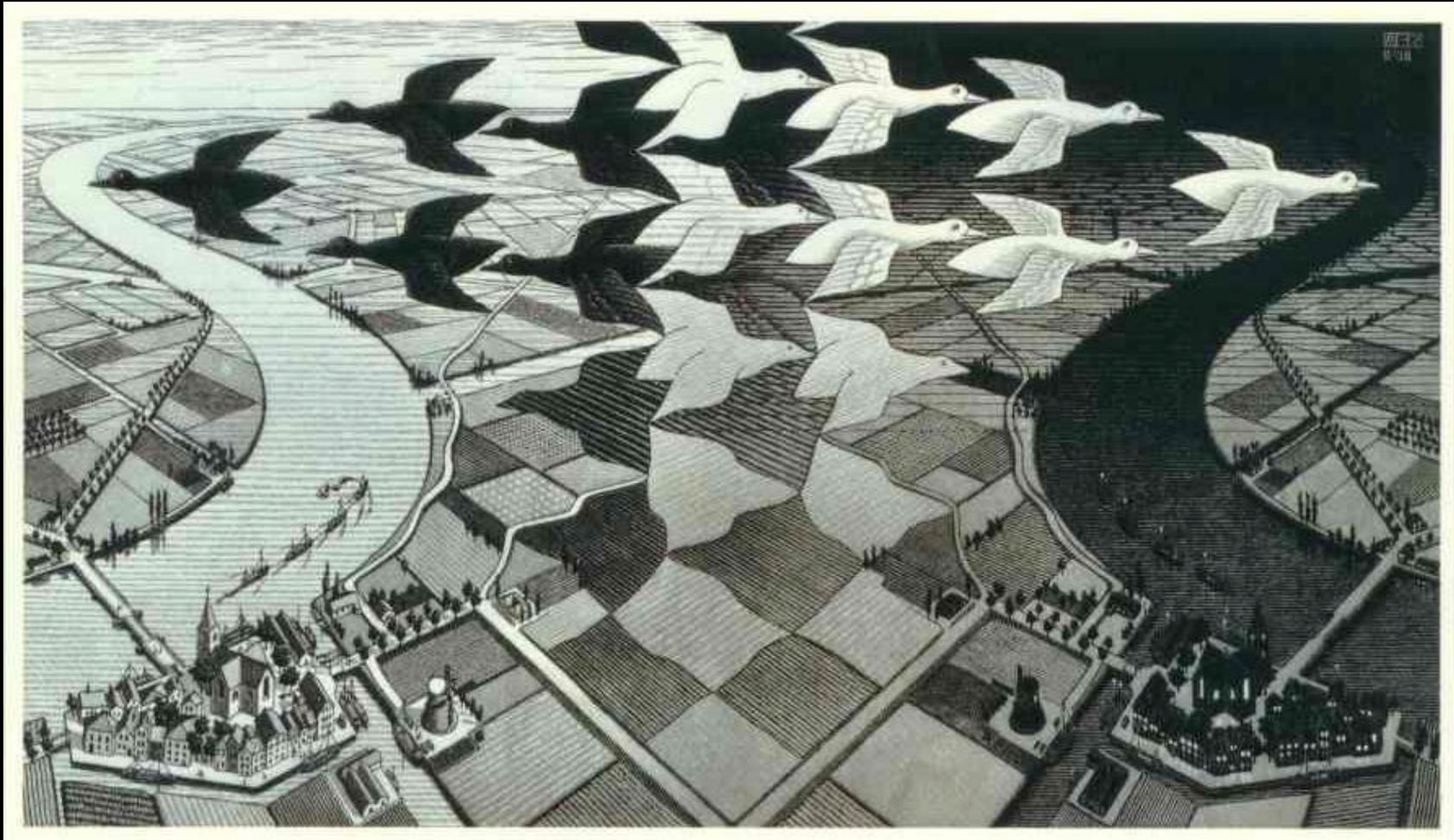
- Rubin vase



# *Figure-ground transition*

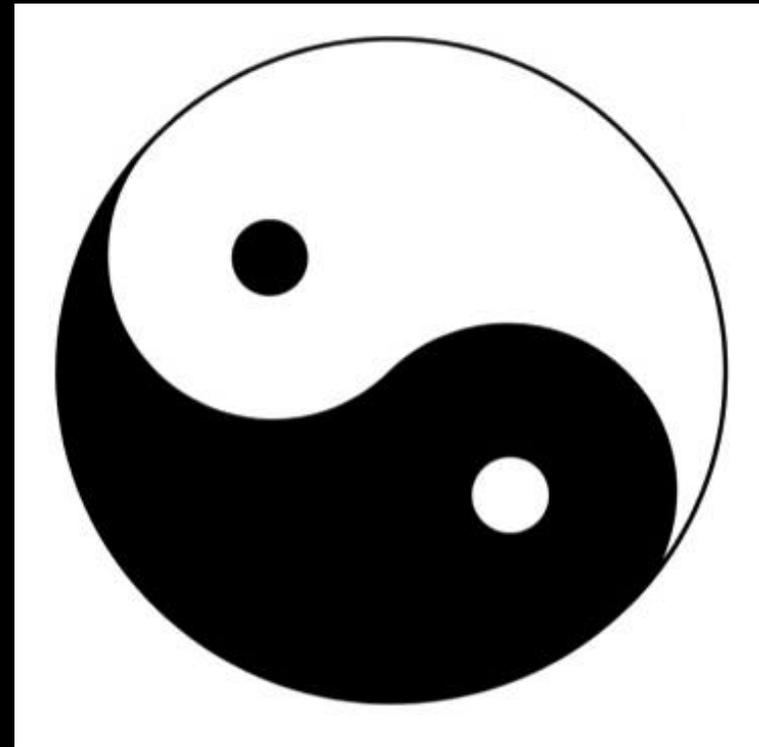
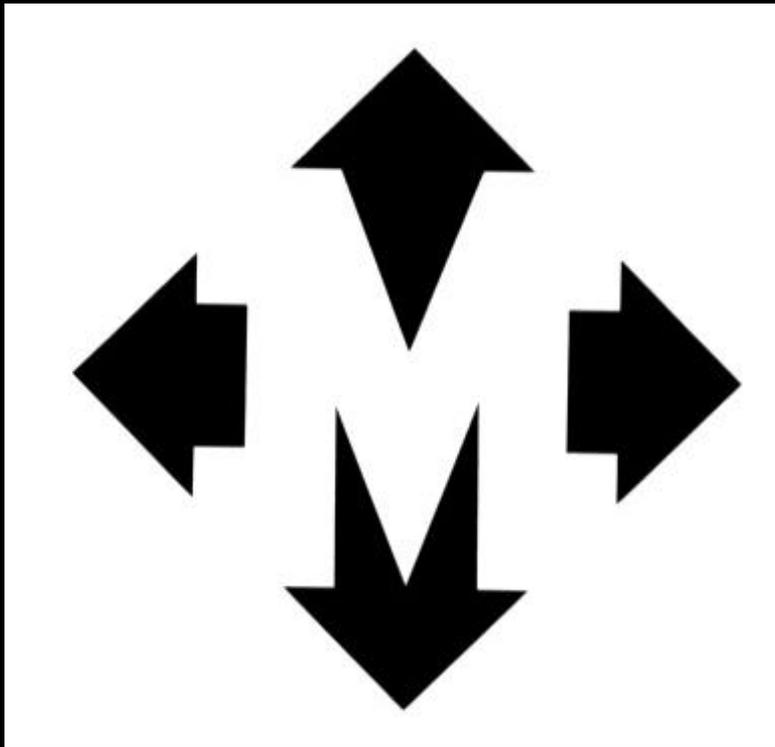
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- +grouping



# *Figure-ground logos*

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# *Figure-ground logos*

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# *Figure Ground in design*

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- Sharon Gresh,  
Michael Mc Ginn



# *Figure ground: empty ground*

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Hopper

# *Figure ground simplification*

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# *Figure-ground simplification*

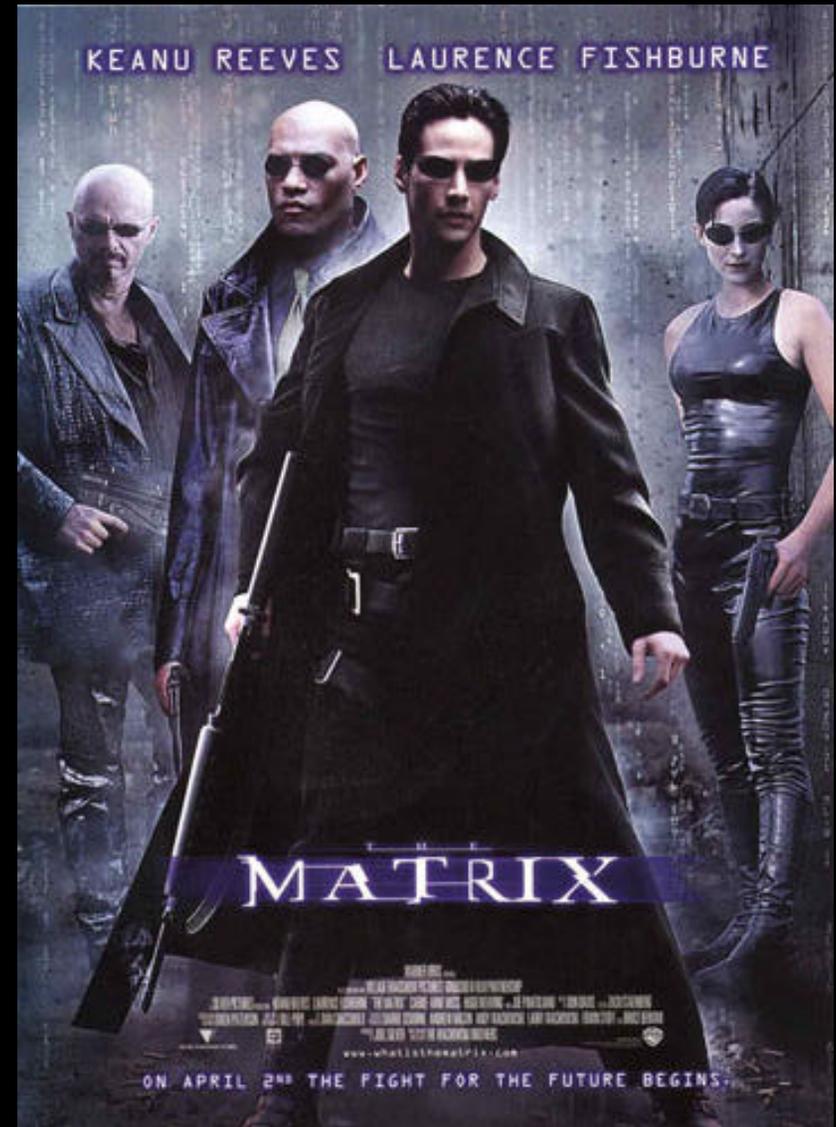
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- Egon Schiele
- Contrast enhancement

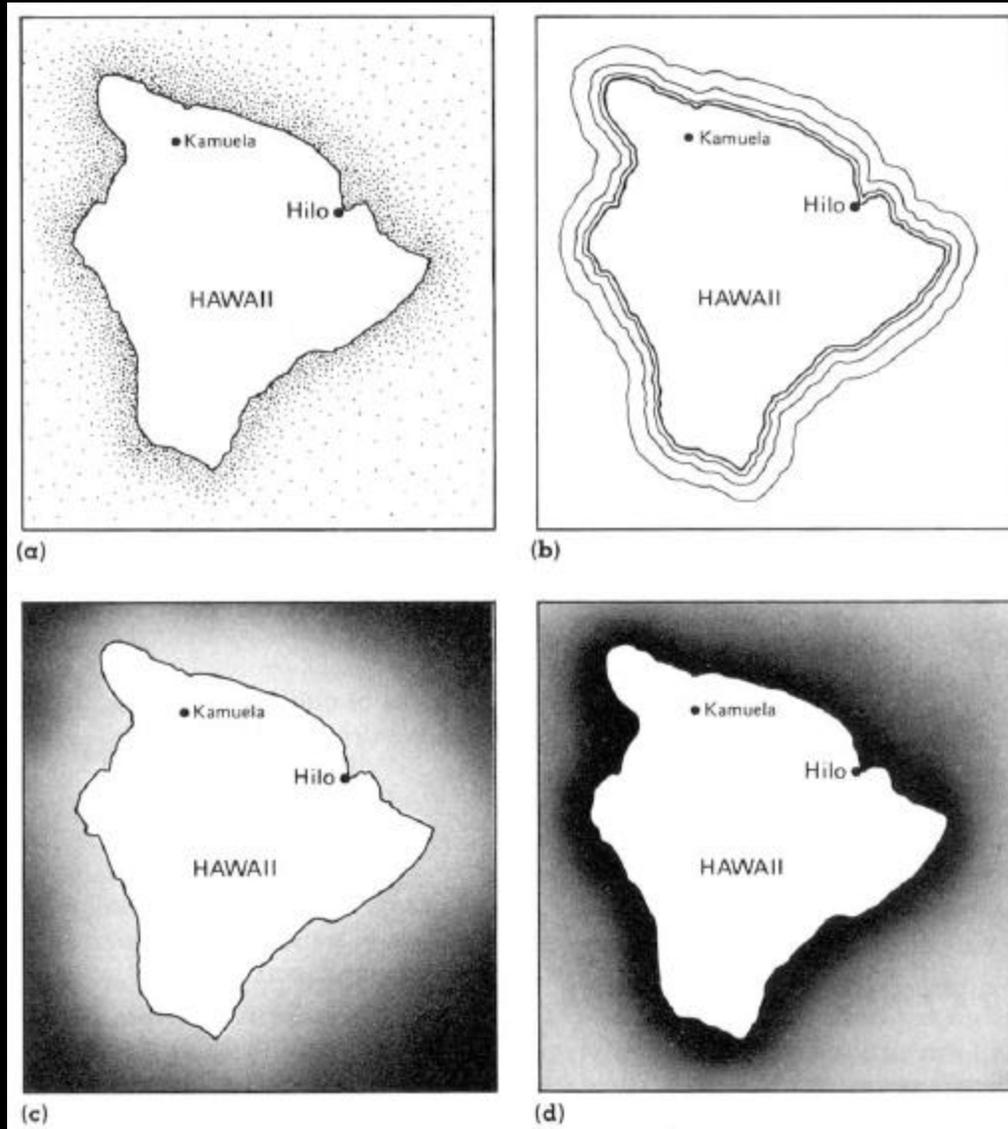


# *Figure-ground simplification*

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# Figure-ground and map-making



# *Figure ground – not so easy*

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- Monet



# *Figure ground – not so easy*

---

- Picasso



# *Figure ground – stage of vision*

- Note that Impressionism and cubism were not classified surface-based
- In contrast, in this Raphael, figure-ground separation is easy



# *Figure ground – stage of vision*

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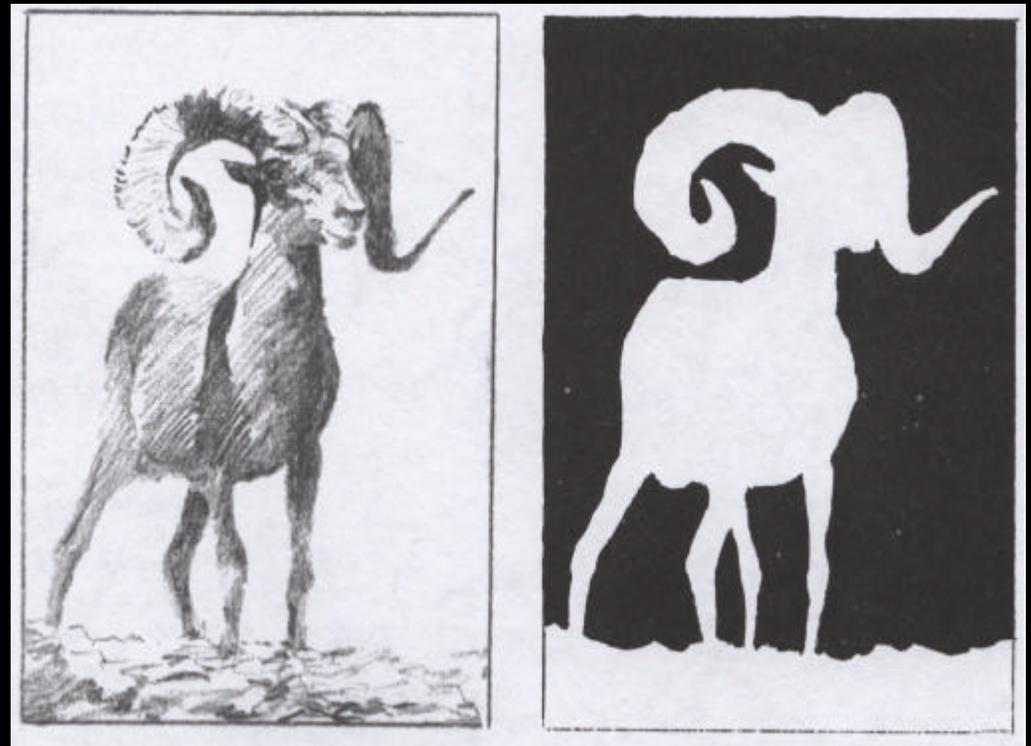
- Note that Impressionism and cubism were not classified surface-based
- But in this Picasso, figure-ground separation is easy



# *Negative space*

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- The ground defines the negative space
- Usually overlooked
- Fundamental for balance
  - Typography



From *Drawing with the Right Side of the Brain*, Edwards

# *Negative space*

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- George Seurat



# *Negative space*

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- George Seurat



# *Closure & Negative space*

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- Negative space are enclosed in the picture frame



# *Negative space in Architecture*

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- Michael Graves, 1969



# *Plan*

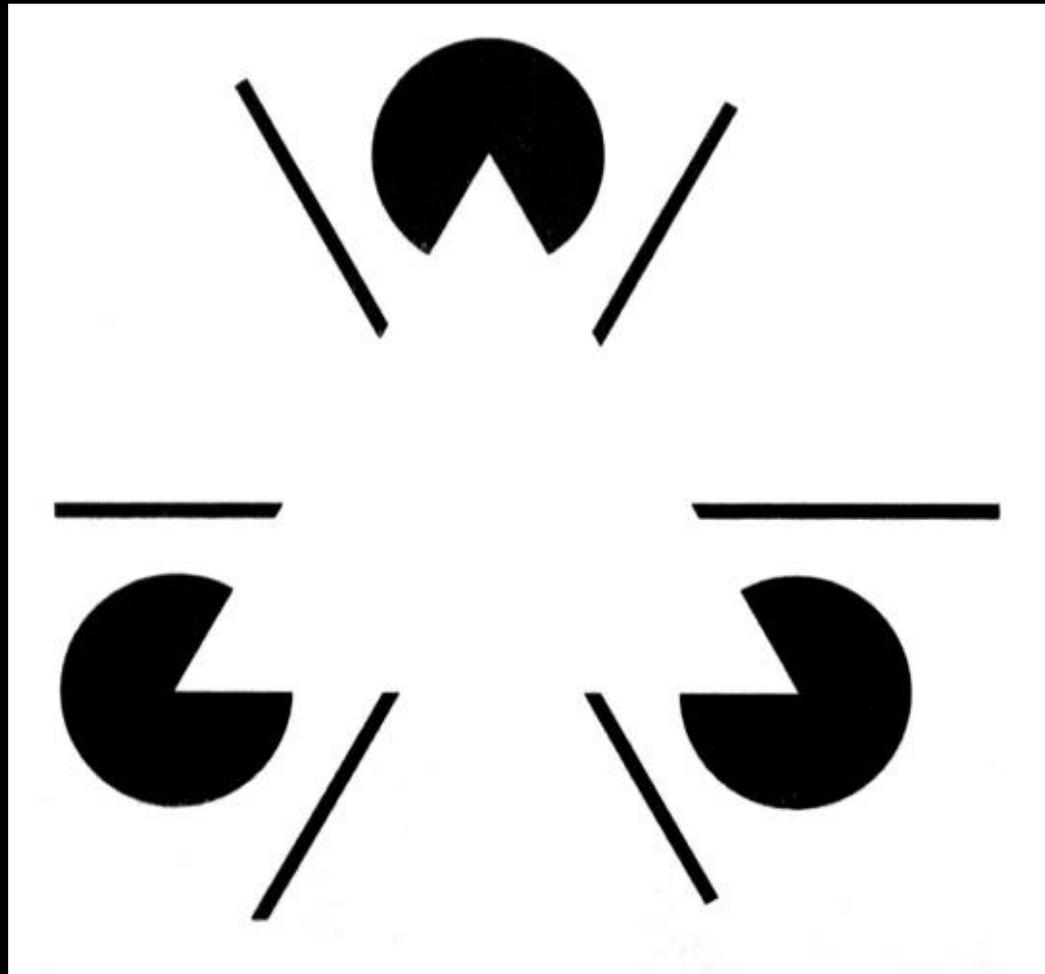
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- Grouping
- Figure-ground
- Completion and illusory contours

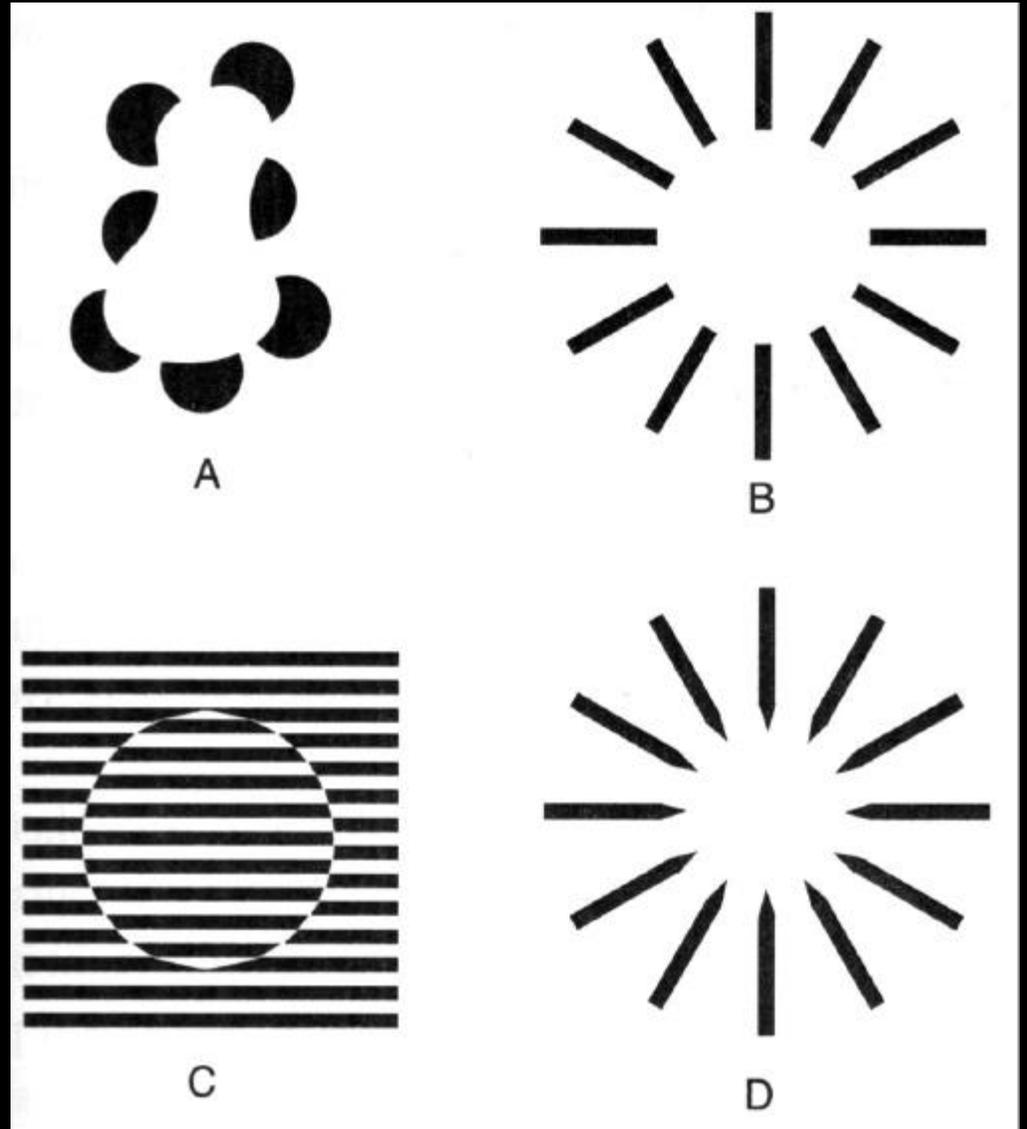
# *Illusory contours*

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- Kanisza

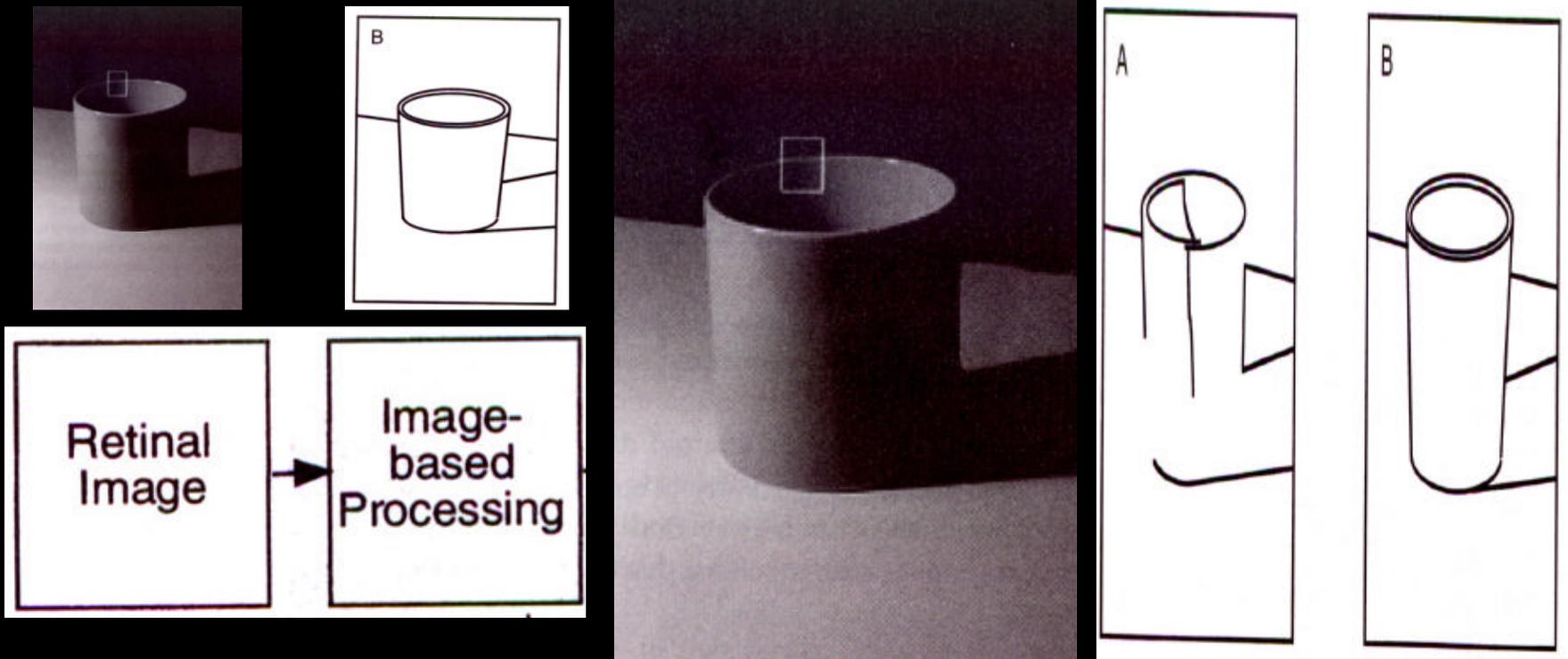


# *Illusory contours*



# *Image-based (primary sketch)*

- Contrast, edge detection
- Not so easy

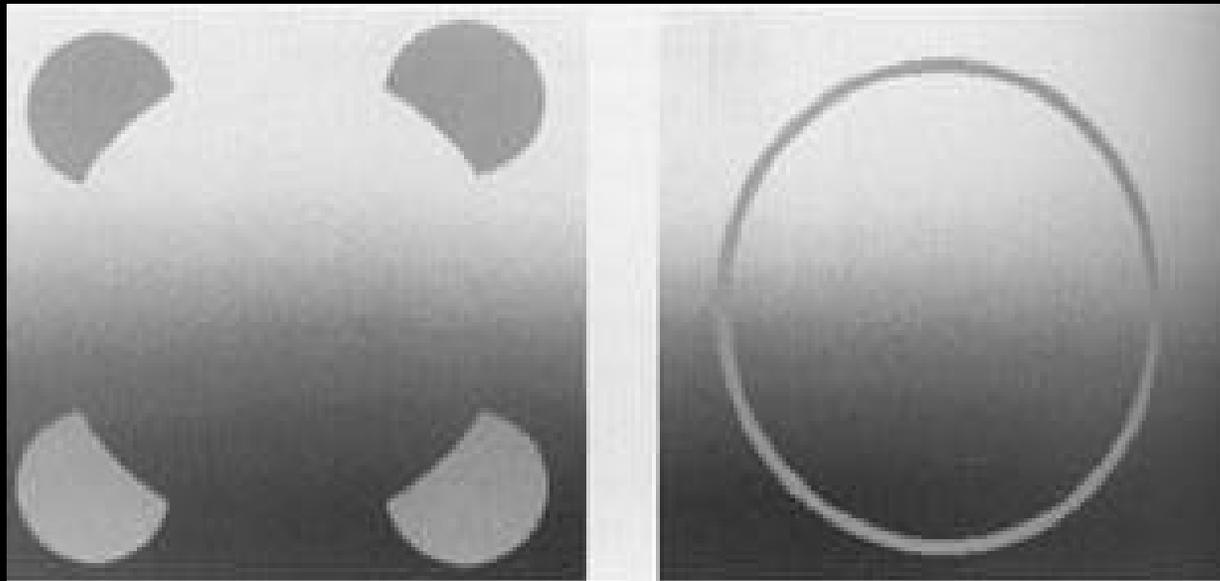


Raw edge detection

# *Illusory contour*

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- Can be more effective



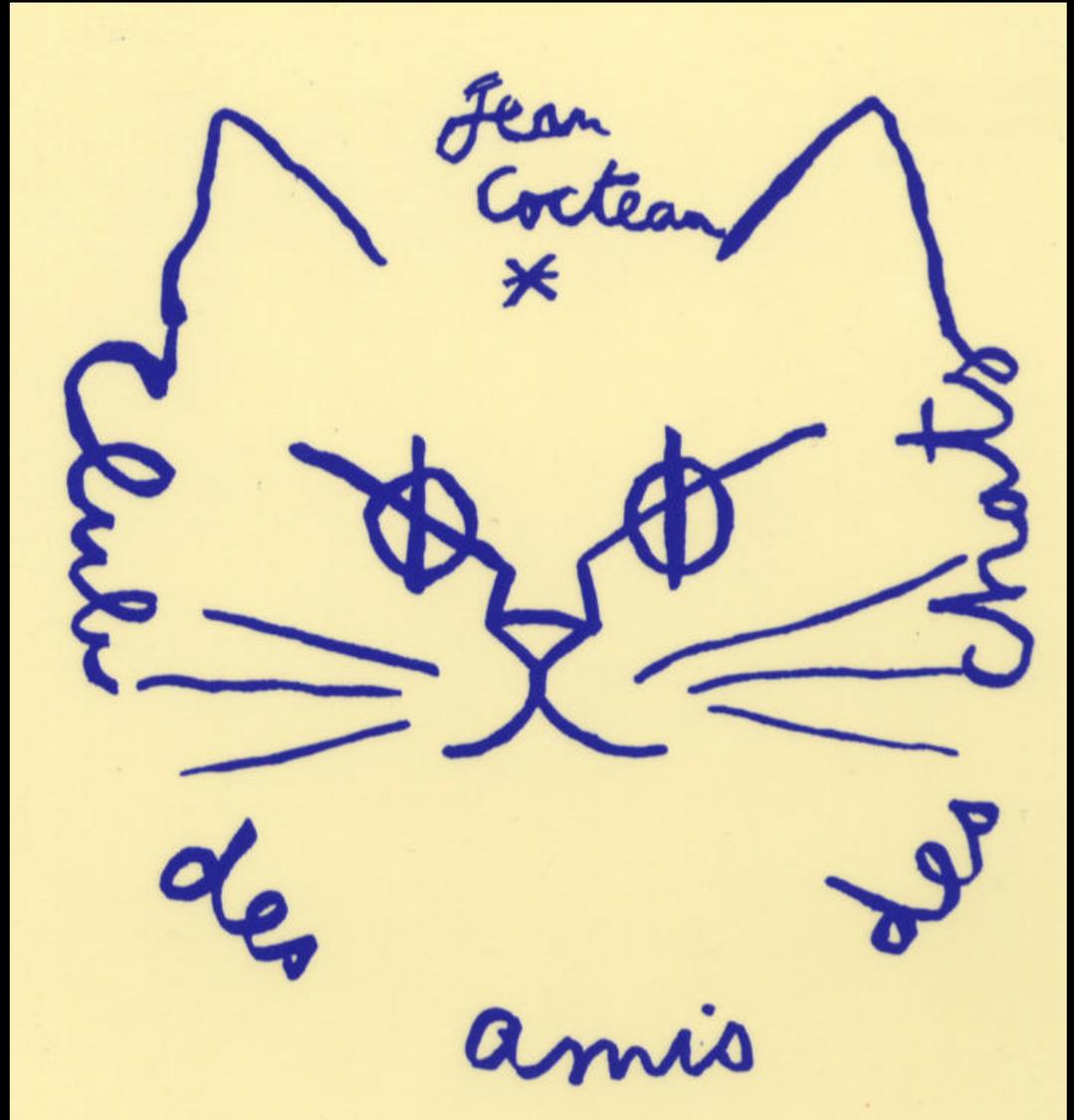
# *Illusory contour*

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# *Illusory contour*

- Cocteau



# *Illusory contour*

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- Matisse



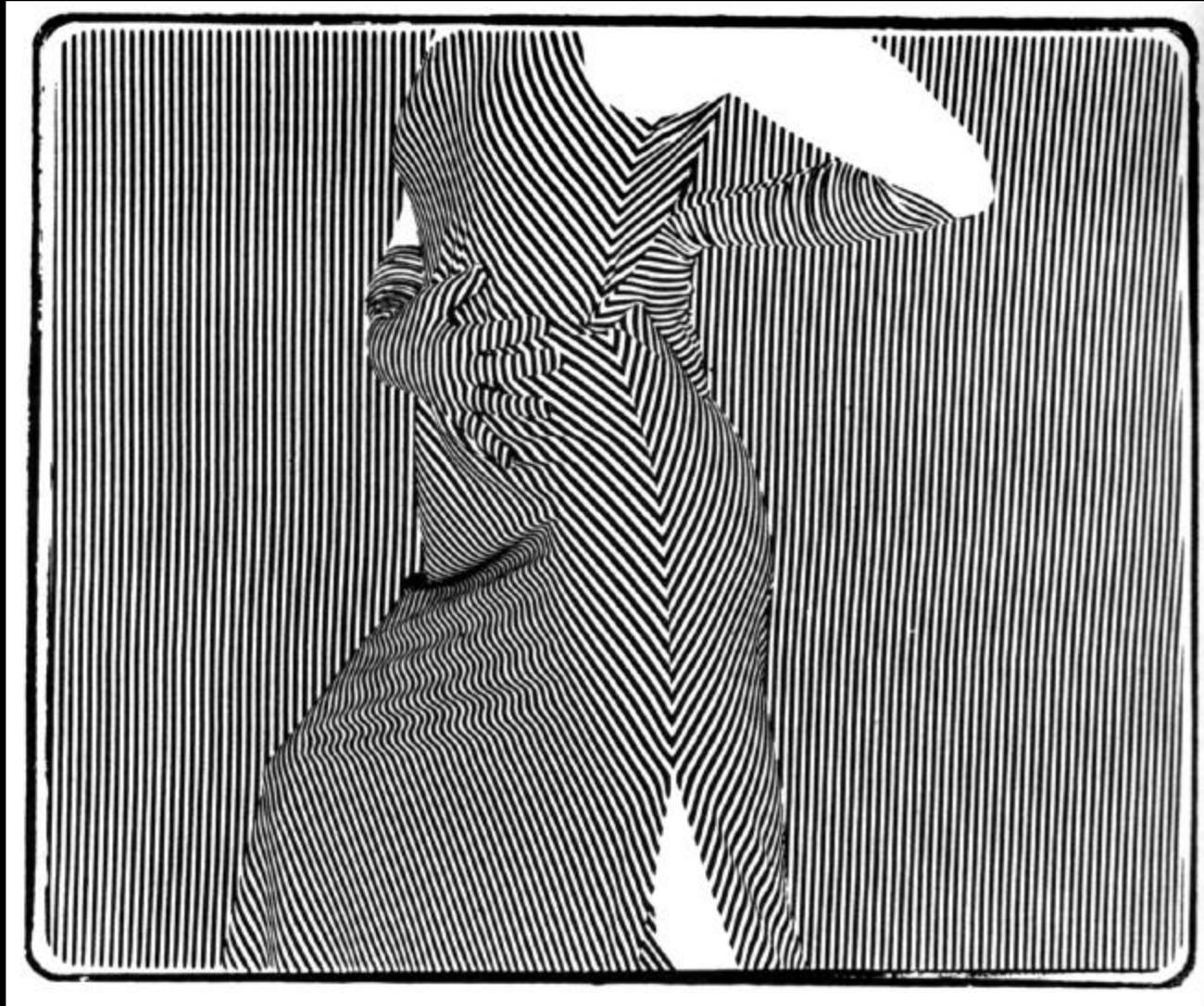
# *Figure-ground and illusory contour*

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# *Figure-ground puzzle*

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# *Illusory contour*

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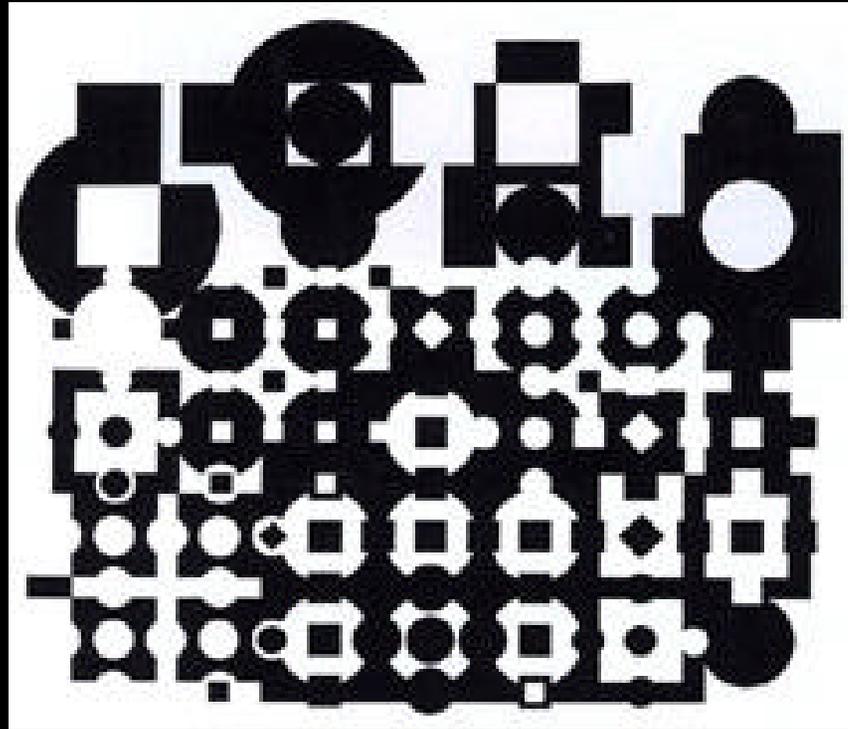
- From [Ramachandran 1995]



# *Illusory contours*

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Vasarely, *Helios*



# Illusory contour

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- William Anders  
*Earthshine*  
1969
- Prägnanz:  
a circle is  
“simpler”



# Illusory contour

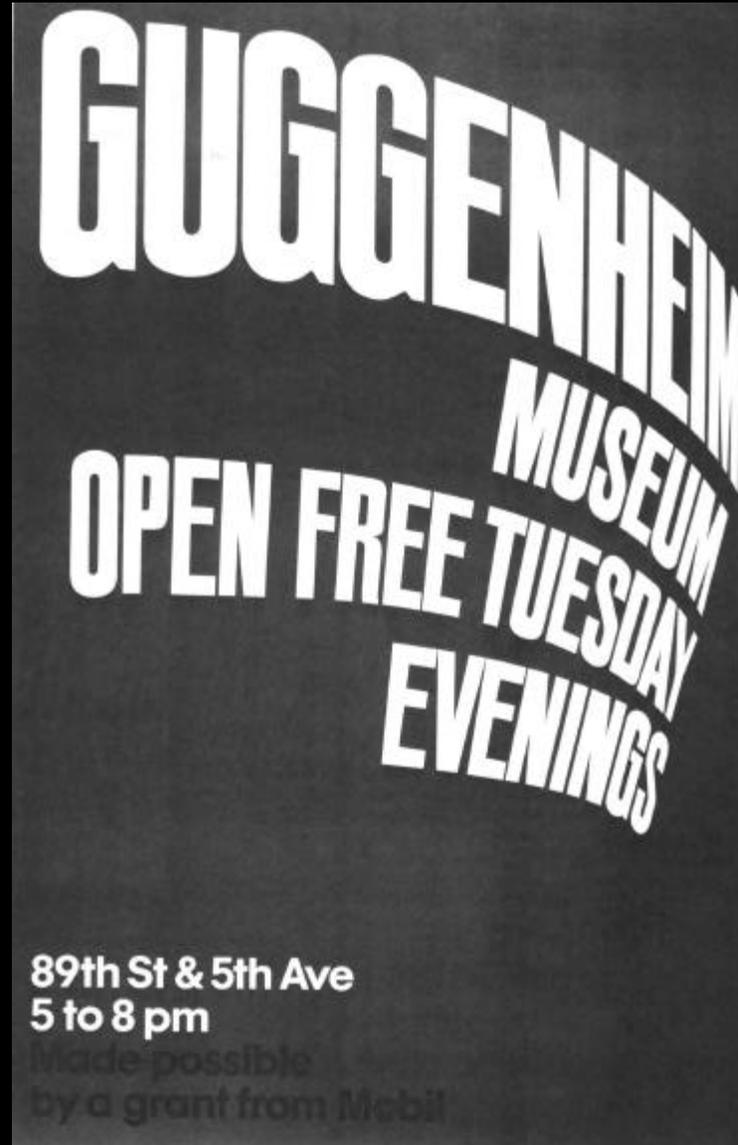
- Familiarity helps



# Illusory contour

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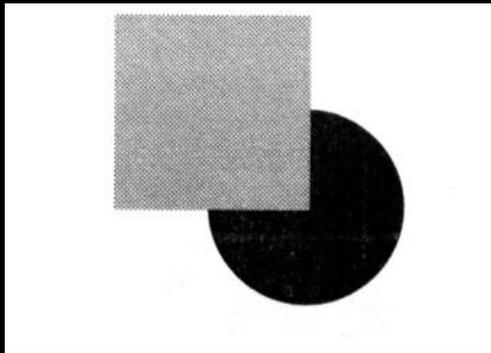
- Familiarity helps



# *Visual completion*

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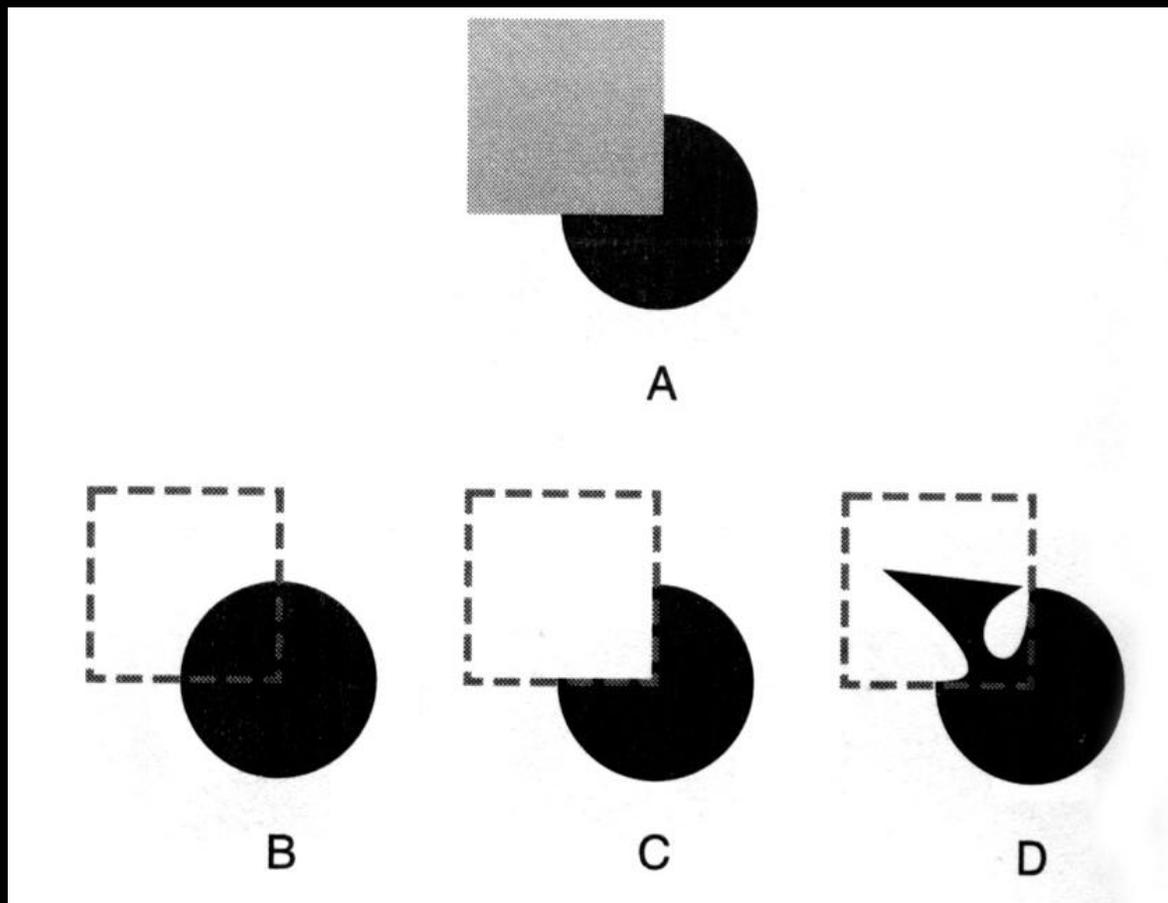
- We complete the occluded part



# *Visual completion*

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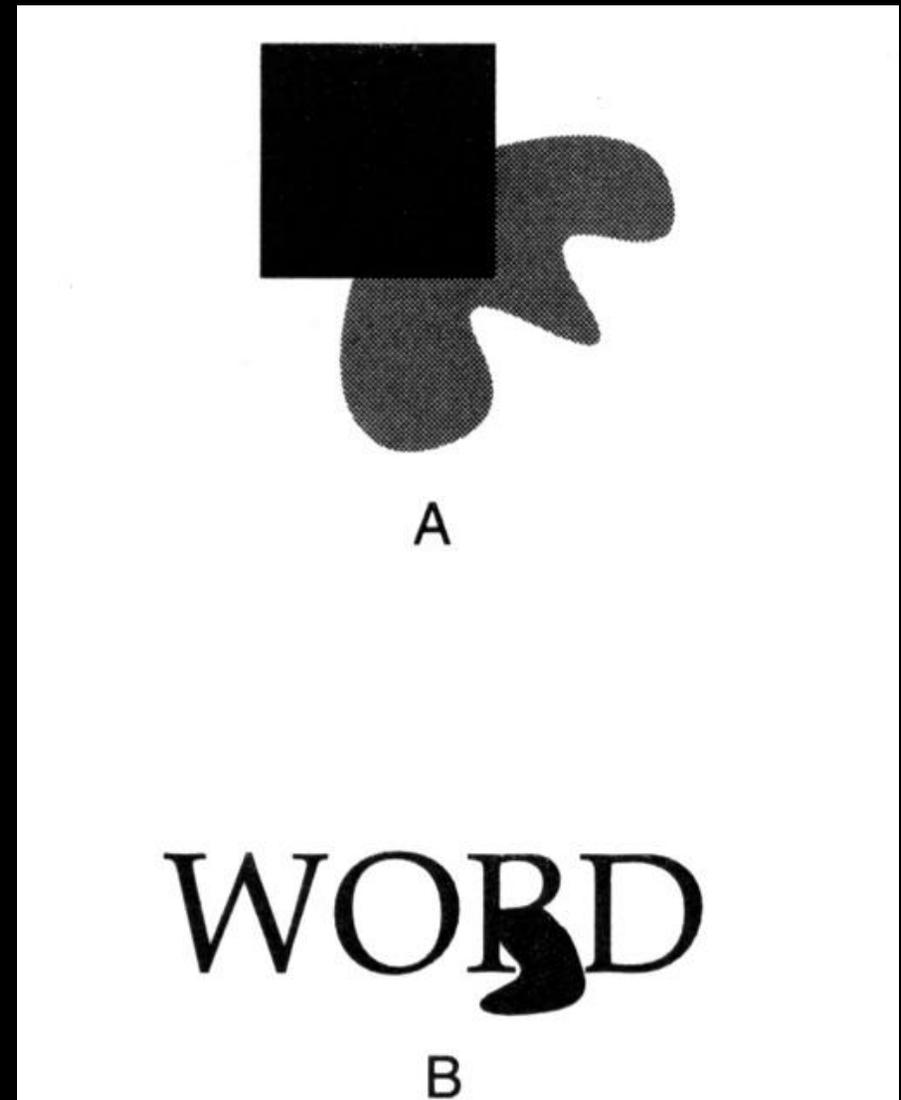
- We complete the occluded part with the simplest shape



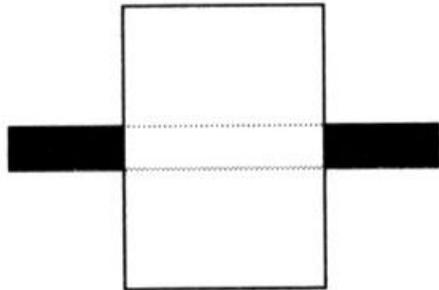
# *Visual completion*

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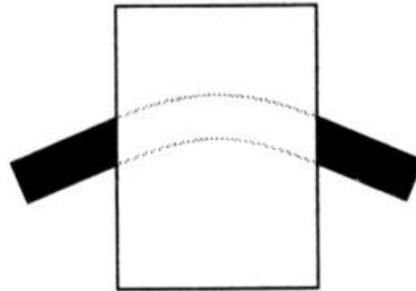
- With no context
- With context



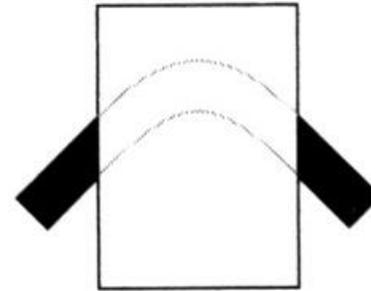
# Relatable edges



A

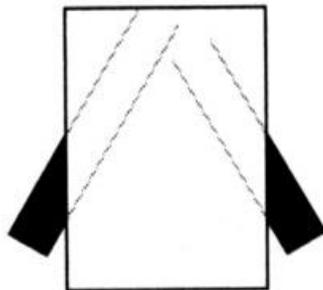


B

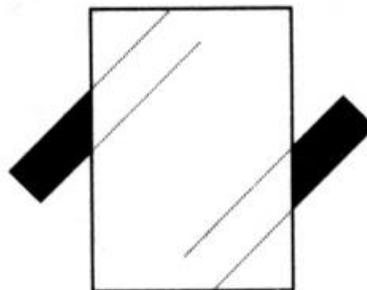


C

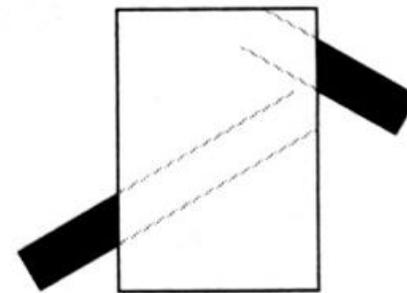
Relatable Edges



D



E



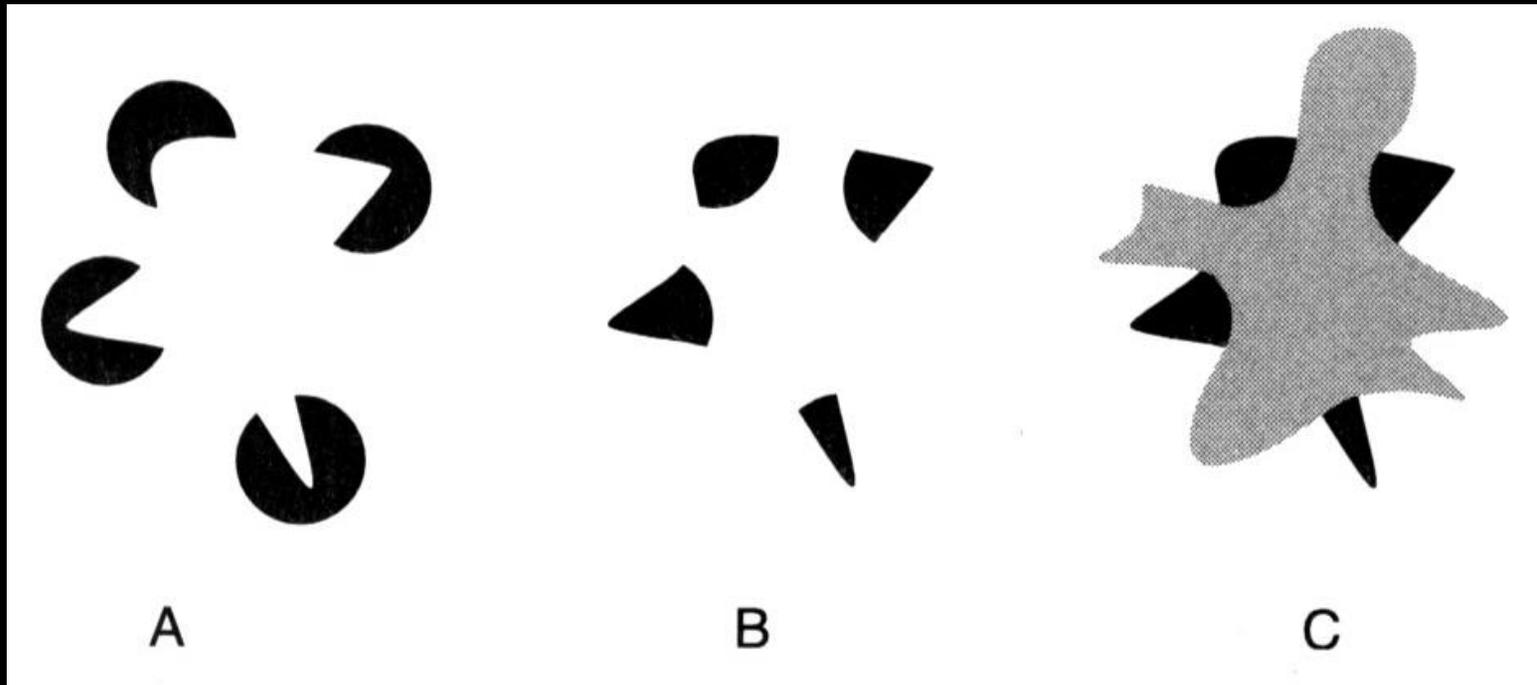
F

Unrelatable Edges

# *Illusory contour & completion*

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- Both “see” a figure from incomplete information



# *Visual completion*

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- Clarence Lee, 1977

ONE NINE 1977 1977

# *Visual completion*

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- Greg Brown (mural)



# Completion

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- Magritte



# Completion

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- Degas
- Framing



# *Completion*

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- Marc Riboud
- Completion is challenged



# *Summary*

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- Grouping
- Figure-ground
- Completion
  
- As usual pictures can
  - Simplify
  - Challenge

# *Assignments*

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- Piranesi
  - Tutorial 1 to 4
- Reading
  - Art and Illusion, Gombrich
  - Summary 1 to 2 pages
  - 2 Discussion issues
- Feedback + 1 picture

# *Talks*

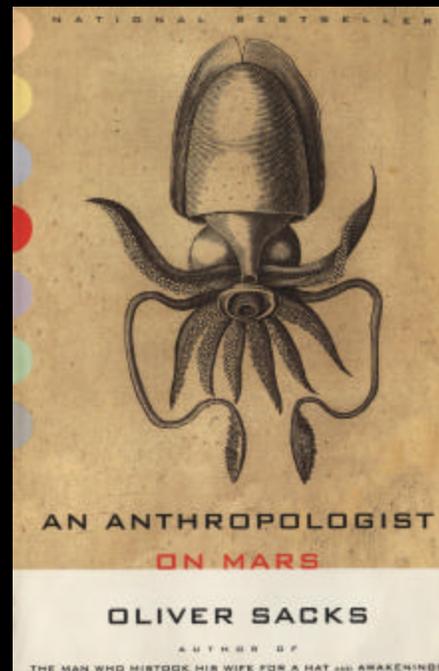
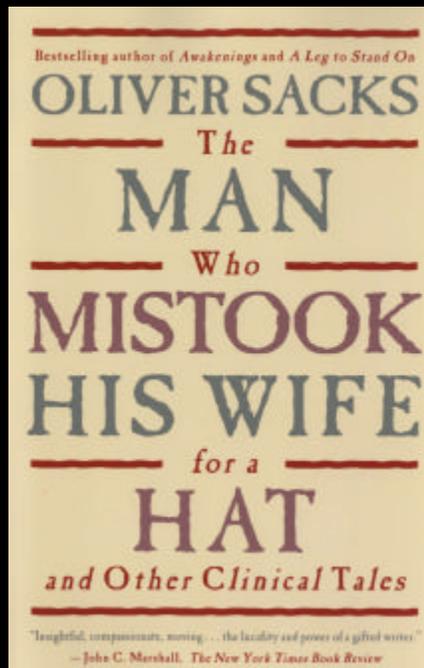
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- Start in 2 weeks
- 20-30 minutes
- Discuss your subject with me if not done

# Discussion

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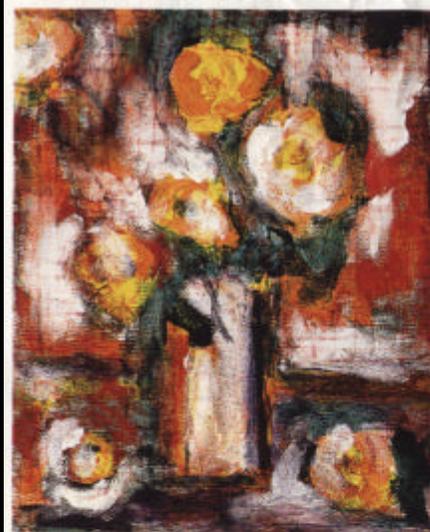
- *The Man Who Mistook his Wife for a Hat*
- *The Colorblind Painter*
- Oliver Sacks



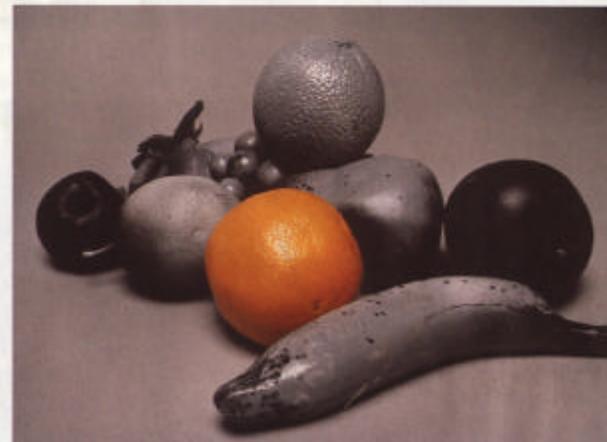
# The Colorblind Painter



Two paintings done by Mr. I. shortly before his accident.



A painting of flowers done four weeks after Mr. I. 's accident. The underlying outlines are clear, but camouflaged by a random application of color.



Mr. I. painted pieces of grey fruit to show us the "leaden" universe into which he had fallen.

# The Colorblind Painter



A test painting from Mary Collins's *Colour-Blindness* (left), as reproduced by someone with red-green colorblindness, and by Mr. I. (right).



The sunset scene of which Mr. I. could see virtually nothing—an effect simulated by a black-and-white photocopy of it.



A black-and-white painting done about two months after Mr. I.'s accident, and a painting done two years later—Mr. I. at this time was experimenting with adding single colors, even though he could not see them.



# *Figure ground simplification*

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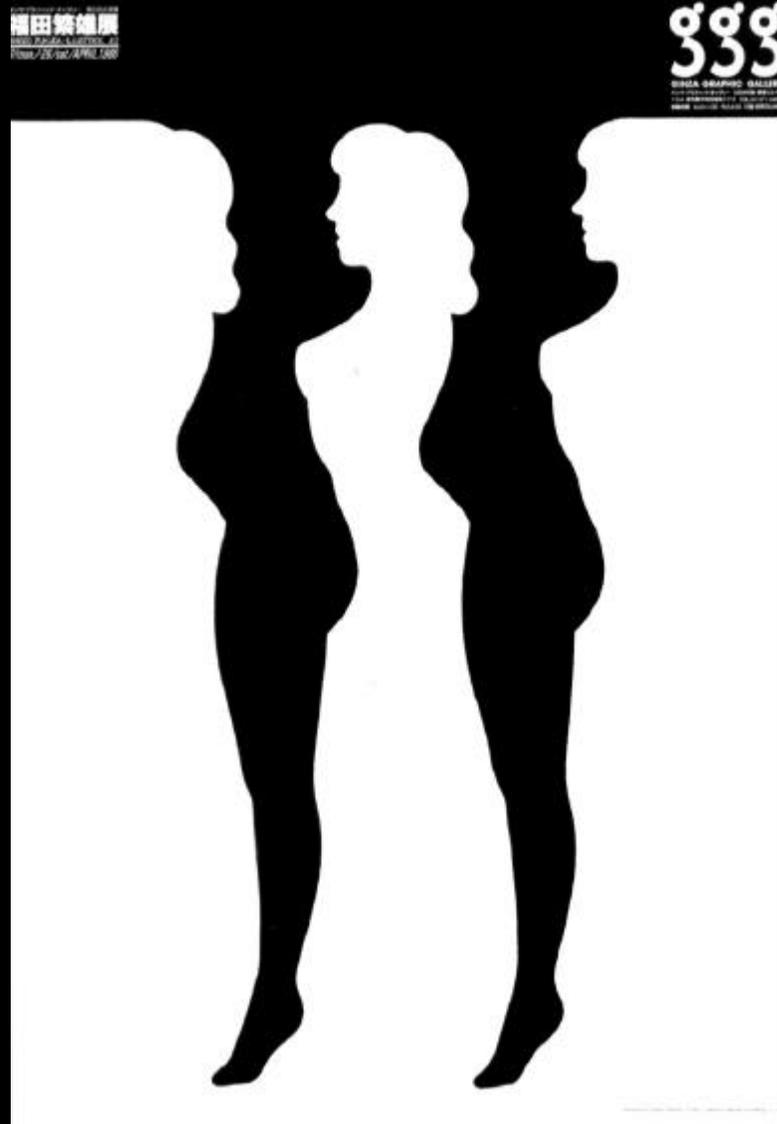
- Isaac D. Fletcher



# *Figure-ground in design*

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- Shigeo Fukuda  
1986
- Poster for a  
one-man  
exhibition



# Grouping

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Andy Warhol

