

# Heavy Hitters

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Lecture 4

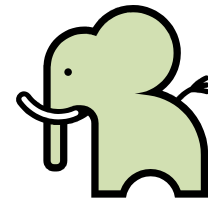
# Last Few Lectures

- Recap (last few lectures)
  - Update a vector  $x$
  - Maintain a linear sketch
  - Can compute  $L_p$  norm of  $x$   
(in zillion different ways)
- Questions:
  - Can we do anything else ??
  - Can we do something about linear space bound for  $L_\infty$  ??

# Heavy Hitters

- Also called frequent elements and elephants
- Define

$$HH^p_\varphi(x) = \{ i: |x_i| \geq \varphi \|x\|_p \}$$



- $L_p$  Heavy Hitter Problem:
  - Parameters:  $\varphi$  and  $\varphi'$  (often  $\varphi' = \varphi - \epsilon$ )
  - Goal: return a set  $S$  of coordinates s.t.
    - $S$  contains  $HH^p_\varphi(x)$
    - $S$  is included in  $HH^p_{\varphi'}(x)$
- $L_p$  Point Query Problem:
  - Parameter:  $\alpha$
  - Goal: at the end of the stream, given  $i$ , report

$$x^*_i = x_i \pm \alpha \|x\|_p$$

# Which norm is better ?

- Since  $\|x\|_1 \geq \|x\|_2 \geq \dots \geq \|x\|_\infty$ , we get that the higher Lp norms are better
- For example, for Zipfian distributions  $x_i = 1/i^\beta$ , we have
  - $\|x\|_2$  : constant for  $\beta > 1/2$
  - $\|x\|_1$  : constant only for  $\beta > 1$
- However, estimating higher Lp norms tends to require higher dependence on  $\alpha$

# A Few Facts

- Fact 1: The size of  $\text{HH}_\varphi^p(x)$  is at most  $1/\varphi$
- Fact 2: Given an algorithm for the  $L_p$  point query problem, with:
  - parameter  $\alpha$
  - probability of failure  $< 1/(2m)$

one can obtain an algorithm for  $L_p$  heavy hitters problem with:

- parameters  $\varphi$  and  $\varphi' = \varphi - 2\alpha$  (any  $\varphi$ )
- same space (plus output)
- probability of failure  $< 1/2$

Proof:

- Compute all  $x_i^*$  (note: this takes time  $O(m)$ )
- Report  $i$  such that  $x_i^* \geq \varphi - \alpha$

# $L_2$ point query

# Point query

- We start from  $L_2$
- A few observations:
  - $x_i = x \cdot e_i$
  - For any  $u, v$  we have

$$\|u-v\|^2 = \|u\|^2 + \|v\|^2 - 2u \cdot v$$

- Algorithm [Gilbert-Kotidis-Muthukrishnan-Strauss'01]
  - Maintain a sketch  $Rx$ , with failure probability  $P$
  - Assume  $s = \|Rx\|_2 = (1 \pm \epsilon)\|x\|_2$
  - Estimator:

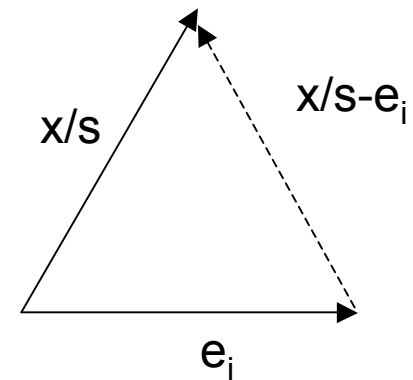
$$Y = (1 - \|Rx/s - Re_i\|^2/2) s$$

# Intuition

- Ignoring the sketching function  $R$ , we have

$$\begin{aligned} & (1 - \frac{\|x/s - e_i\|^2}{2})s \\ &= (1 - \frac{\|x/s\|^2}{2} - \frac{\|e_i\|^2}{2} + x/s \cdot e_i) s \\ &= (1 - 1/2 - 1/2 + x/s \cdot e_i) s = x e_i \end{aligned}$$

- Now we just need to deal with epsilons





# Analysis of $Y = (1 - \frac{\|Rx/s - Re_i\|^2}{2})s$

$$\begin{aligned}
 & \frac{\|Rx/s - Re_i\|^2}{2} \\
 = & \frac{\|R(x/s - e_i)\|^2}{2} \\
 = & (1 \pm \epsilon) \frac{\|x/s - e_i\|^2}{2} \\
 = & (1 \pm \epsilon) \frac{\|x/(\|x\|_2(1 \pm \epsilon)) - e_i\|^2}{2} \\
 = & (1 \pm \epsilon) \left[ \frac{1}{(1 \pm \epsilon)^2} + 1 - \frac{2x^*e_i}{\|x\|_2(1 \pm \epsilon)} \right] / 2 \\
 = & (1 \pm c\epsilon) \left( 1 - \frac{x^*e_i}{\|x\|_2} \right)
 \end{aligned}$$

Holds with prob.  $1 - P$

$$\begin{aligned}
 & Y \\
 = & \left[ 1 - (1 \pm c\epsilon) \left( 1 - \frac{x^*e_i}{\|x\|_2} \right) \right] \|x\|_2(1 \pm \epsilon) \\
 = & \left[ 1 - (1 \pm c\epsilon) + (1 \pm c\epsilon) \frac{x^*e_i}{\|x\|_2} \right] \|x\|_2(1 \pm \epsilon) \\
 = & \left[ \pm c\epsilon \|x\|_2 + (1 \pm c\epsilon) x^*e_i \right] (1 \pm \epsilon) \\
 = & \pm c'\epsilon \|x\|_2 + x^*e_i
 \end{aligned}$$

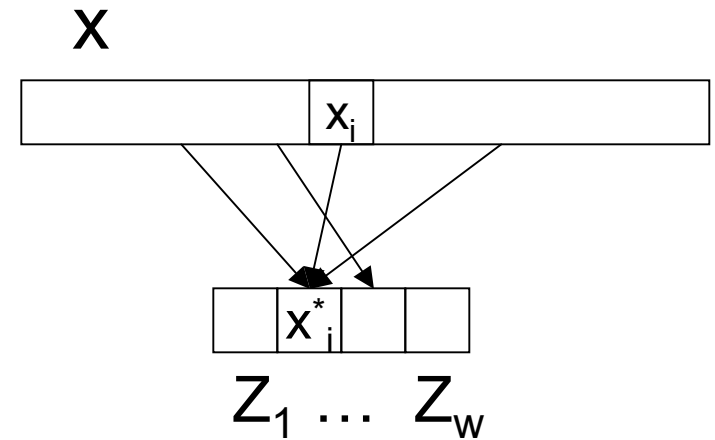
# Altogether

- Can solve  $L_2$  point query problem, with parameter  $\alpha$  and failure probability  $P$  by storing  $O(1/\alpha^2 \log(1/P))$  numbers
- Pros:
  - General reduction to  $L_2$  estimation
  - Intuitive approach (modulo epsilons)
  - In fact  $e_i$  can be an arbitrary unit vector
- Cons:
  - Constants in the analysis are large
- There is a more direct approach using AMS sketches [A-Gibbons-M-S'99], with better constants

# $L_1$ Point Queries/Heavy Hitters

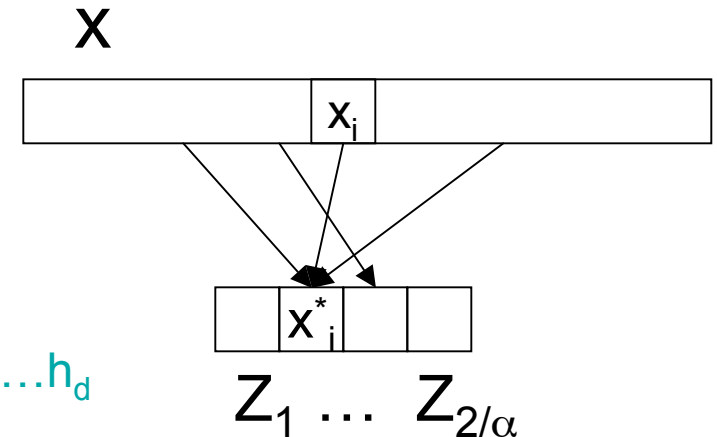
# $L_1$ Point Queries/Heavy Hitters

- For starters, assume  $x \geq 0$   
(not crucial, but then the algorithm is really nice)
- Point queries: algorithm A:
  - Set  $w = 2/\alpha$
  - Prepare a random hash function  $h: \{1..m\} \rightarrow \{1..w\}$
  - Maintain an array  $Z = [Z_1, \dots, Z_w]$  such that
$$Z_j = \sum_{i: h(i)=j} x_i$$
  - To estimate  $x_i$  return
$$x_i^* = Z_{h(i)}$$



# Analysis

- Facts:
  - $x_i^* \geq x_i$
  - $E[x_i^* - x_i] = \sum_{l \neq i} \Pr[h(l)=h(i)]x_l \leq \alpha/2 \|x\|_1$
  - $\Pr[|x_i^* - x_i| \geq \alpha \|x\|_1] \leq 1/2$
- Algorithm B:
  - Maintain  $d$  vectors  $Z^1 \dots Z^d$  and functions  $h_1 \dots h_d$
  - Estimator:
 
$$x_i^* = \min_t Z_{h_t(i)}$$
- Analysis:
  - $\Pr[|x_i^* - x_i| \geq \alpha \|x\|_1] \leq 1/2^d$
  - Setting  $d = O(\log m)$  sufficient for  $L_1$  Heavy Hitters
- Altogether, we use space  $O(1/\alpha \log m)$
- For general  $x$ :
  - replace “min” by “median”
  - adjust parameters (by a constant)



# Comments

- Can reduce the recovery time to about  $O(\log m)$
- Other goodies as well
- For details, see  
[Cormode-Muthukrishnan'04]: “The Count-Min Sketch...”
- Also:
  - [Charikar-Chen-FarachColton'02]  
(variant for the  $L_2$  norm)
  - [Estan-Varghese'02]
  - Bloom filters

# Sparse Approximations

- Sparse approximations (w.r.t.  $L_p$  norm):
  - For a vector  $x$ , find  $x'$  such that
    - $x'$  has “complexity”  $k$
    - $\|x-x'\|_p \leq (1+\alpha) \text{Err}$ , where  $\text{Err} = \text{Err}_k^p = \min_{x''} \|x-x''\|_p$ , for  $x''$  ranging over all vectors with “complexity”  $k$
  - Sparsity (i.e.,  $L_0$ ) is a very natural measure of complexity
    - In this case, best  $x'$  consists of  $k$  coordinates of  $x$  that are largest in magnitude, i.e., “heavy hitters”
    - Then the error is the  $L_p$  norm of the “non-heavy hitters”, a.k.a. “mice”
- Question: can we modify the previous algorithm to solve the sparse approximation problem ?
- Answer: **YES**  
[Charikar-Chen-FarachColton'02, Cormode-Muthukrishnan'05] (for  $L_2$  norm))
- Just set  $w=(4/\alpha)k$
- We will see it for the  $L_1$  norm

# Point Query

- We show how to get an estimate

$$x_i^* = x_i \pm \alpha \text{Err}/k$$

- Assume

$$|x_{i_1}| \geq \dots \geq |x_{i_m}|$$

- $\Pr[ |x_i^* - x_i| \geq \alpha \text{Err}/k ]$  is at most

$$\Pr[ h(i) \in h(\{i_1 \dots i_k\}) ]$$

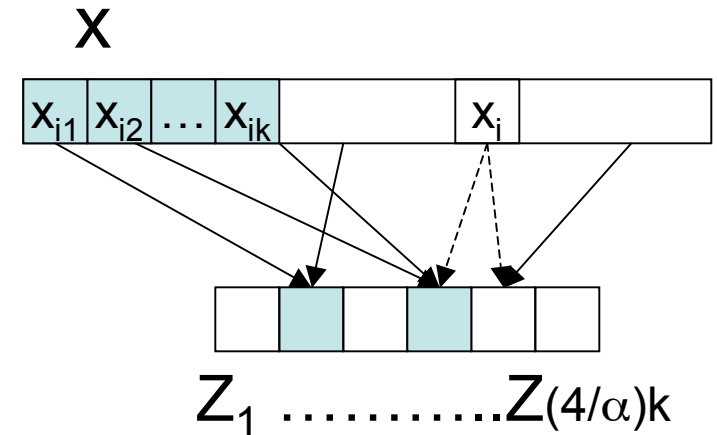
$$+ \Pr[ \sum_{l > k: h(i_l) = h(i)} x_l \geq \alpha \text{Err}/k ]$$

$$\leq 1/(2/\alpha) + 1/4$$

$$< 1/2 \text{ (if } \alpha < 1/2 \text{)}$$

- Applying min/median to  $d = O(\log m)$  copies of the algorithm ensures that w.h.p

$$|x_i^* - x_i| < \alpha \text{Err}/k$$





# Sparse Approximations

- Algorithm:
  - Return a vector  $x'$  consisting of largest (in magnitude) elements of  $x^*$
- Analysis (new proof)
  - Let  $S$  (or  $S^*$ ) be the set of  $k$  largest in magnitude coordinates of  $x$  (or  $x^*$ )
  - Note that  $\|x_S^*\| \leq \|x_{S^*}^*\|_1$
  - We have

$$\begin{aligned}
 \|x-x'\|_1 &\leq \|x\|_1 - \|x_{S^*}\|_1 + \|x_{S^*}-x_{S^*}^*\|_1 \\
 &\leq \|x\|_1 - \|x_{S^*}^*\|_1 + 2\|x_{S^*}-x_{S^*}^*\|_1 \\
 &\leq \|x\|_1 - \|x_S^*\|_1 + 2\|x_{S^*}-x_{S^*}^*\|_1 \\
 &\leq \|x\|_1 - \|x_S\|_1 + \|x_S^*-x_S\|_1 + 2\|x_{S^*}-x_{S^*}^*\|_1 \\
 &\leq \text{Err} + 3\alpha/k * k * \text{Err} \\
 &\leq (1+3\alpha)\text{Err}
 \end{aligned}$$

# Altogether

- Can compute  $k$ -sparse approximation to  $x$  with error  $(1+\alpha)\text{Err}_k^1$  using  $O(k/\alpha \log m)$  space (numbers)
- This also gives an estimate

$$x_i^* = x_i \pm \alpha \text{Err}_k^1/k$$