Round Compression for Parallel Matching Algorithms

Krzysztof Onak IBM T.J. Watson Research Center

Joint work with Artur Czumaj (U of Warwick), Jakub Łącki (Google), Aleksander Mądry (MIT), Slobodan Mitrović (EPFL), and Piotr Sankowski (U of Warsaw)

Mandatory "Big Data" Slides



Massive Data Systems

Krzysztof Onak (IBM Research)

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Outline



- 2 Graph Matchings in MPC
- **3** Review of Distributed Algorithms
- 4 Our Algorithm



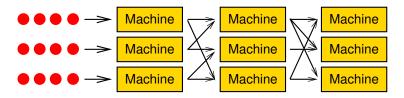
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- **5** Further Research

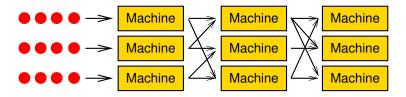
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M machines S space per machine Input: N items



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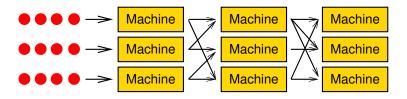
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- Initially: each machine receives N/M items
- Single round:
 - 1. Each machine performs computation
 - 2. Each machine sends and receives at most O(S) data

Krzysztof Onak (IBM Research) Round Compression for Parallel Matching Algorithms

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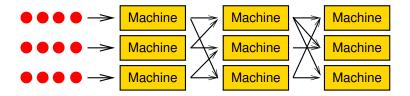
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- Goals:
 - Small number of rounds
 - Small space per machine
 - Fast local computation

This Talk: MPC for Graphs

Input: edges of an *m*-edge graph on *n* vertices

S space per machine

M = O(m/S) machines



This Talk: Matching Algorithms

Why study graph matchings?

- Non-trivial appealing packing problem
- Great testbed for many new algorithmic ideas
- Helpful to understand the power of the model
- They have practical applications

Outline



2 Graph Matchings in MPC

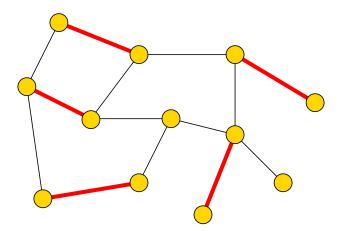
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Graph Problems

Maximum Matching: find maximum set of vertex disjoint edges



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For n/α space, O(1)-approximation in $O\left(\left(\log \log n\right)^2 + \log \alpha\right)$ rounds

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Interesting space regime:

- often just enough to fit a solution on a single machine
- gold standard for space in semi-streaming algorithms
- reasonable middle ground

Highlights of Our Approach

Starting point: *O*(1)-approximation distributed algorithm (in the LOCAL model)

- It uses $\Theta(\log n)$ rounds
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Vertex sampling:

Previous algorithms used edge sampling

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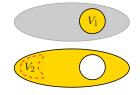
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• Distributed O(log n)-approximation algorithm

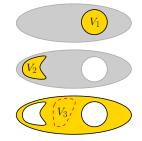
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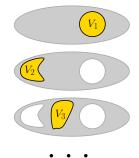
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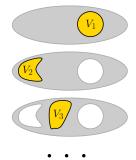
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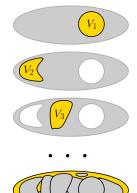
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- C := ∪ V_i is a vertex cover of size O(log n) · OPT

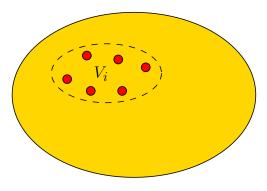


O(1) Approximation [Onak, Rubinfeld 2010]

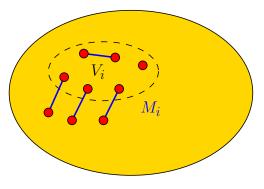
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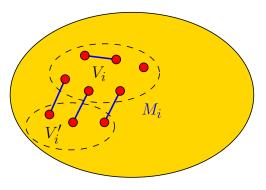
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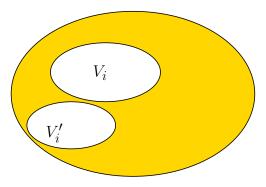
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- Analysis:
 - $|\mathcal{C}|$ and $|\mathcal{M}|$ are within a constant factor
 - minimum vertex cover size \geq maximum matching size
 - ${\mathcal C}$ and ${\mathcal M}$ are constant-factor approximations
- Goal: efficiently emulate this algorithm in MPC

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Emulating the Peeling Algorithm

• Needed to emulate a phase of the peeling algorithm:

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- 1 (Approximate) vertex degrees
- 2 A random neighbor for each high degree vertex
- Then we can:
 - 1 Find the set of high degree vertices
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- Our plan:
 - · Partition vertices at random into a number of groups
 - Ensure that graphs induced by each group fit onto a single machine
 - Ensure that enough neighbors on the machine to satisfy the properties above

Random Vertex Partitioning

• Phase 1:

- Partition vertices at random into \sqrt{n} groups
- Each group should have $O((\sqrt{n})^2) = O(n)$ edges
- In each group, degrees scale down by factor of \sqrt{n}
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- Now maximum degree roughly n/2
- Repeat the same by partitioning vertices into \sqrt{n} groups
- Can do this for roughly $\log(\sqrt{n}) = \frac{1}{2} \log n$ phases:
 - Stuck when max degree gets roughly \sqrt{n}
 - Why? Current high degree vertices see no neighbors

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 - Then $\frac{1}{8} \log n$ phases, $\frac{1}{16} \log n$ phases, ...
 - After $O(\log \log n)$ MPC rounds, we would be done

Actual Solution

- · We do not know how to analyze this approach directly
- We tweak the peeling algorithm
- Show independence and near-uniformity of surviving vertices
- We get $O\left((\log \log n)^2\right)$ rounds

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Recent Follow-Up Work

Assadi (arXiv 2017)

- Round compression for the Parnas-Ron algorithm
- O(log n)-approximation to vertex cover in O(log log n) MPC round
- Bounding technique of Assadi and Khanna (2017)

Recent Follow-Up Work

Assadi (arXiv 2017)

Assadi, Bateni, Bernstein, Mirrokni, and Stein (arXiv 2017)

- Improve round complexity to $O(\log \log n)$
- Approximation improved to $1 + \epsilon$ [McGregor 2005]
- $(2 + \epsilon)$ -approximation for vertex cover
- No round compression, but still vertex sampling
- Apply techniques developed for dynamic matching [Bernstein, Stein 2015]

Recent Follow-Up Work

Assadi (arXiv 2017)

Assadi, Bateni, Bernstein, Mirrokni, and Stein (arXiv 2017)

Ghaffari, Gouleakis, Konrad, Mitrović, Rubinfeld (PODC 2018)

- Improve round complexity to $O(\log \log n)$
- Simulate a parallel fractional algorithm
- Explore connections to congested clique model
- Also O(log log n)-round algorithm for Maximal Independent Set

Follow-Up Questions

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 - MPC hard to prove unconditional lower bounds
 - · Show reductions to/from other problems?
 - Limitations of natural sampling techniques?

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• Show that a simple very greedy algorithm just works?

Questions?

Full version: https://arxiv.org/abs/1707.03478

Krzysztof Onak (IBM Research) Round Compression for Parallel Matching Algorithms