

JSE Reference Manual

for release 0.4

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0.1 Introduction

We have written a java implementation of this system called JSE (for Java Syntactic Extender). It is a preprocessor which takes as input files with Java macro definitions and uses and produces pure Java. It uses a parser generator called ANTLR and an associated extended ANTLR Java grammar to produce a Java text to code quote translator.

0.2 Installation

You need to make sure your `CLASSPATH` includes directories with ANTLR, JSE, and any macros you might be needing.

0.3 Usage

You of course must compile macros that you use before you use them. From the command line you can preprocess a JSE file with the following command:

```
java JSE file.jse ...
```

which will translate `file.jse` to `file.java`. Then you just run your Java compiler on the output as follows:

```
javac file.java ...
```

which will produce `file.class`.

JSE takes a few flags:	<code>-pretty</code>	<code>off</code> <i>pretty print output</i>
	<code>-lineup</code>	<code>on</code> <i>Maintain source line positions</i>
	<code>-stdio</code>	<code>off</code> <i>Take input from stdin and output to stdout</i>
	<code>-deep</code>	<code>on</code> <i>macro expands recursively</i>
	<code>-one</code>	<code>off</code> <i>macro expands only one level</i>
	<code>-trace</code>	<code>off</code> <i>turn on very verbose tracing</i>

0.3.1 Makefiles

You can write Makefiles to do the JSE preprocessing and Java compilation automatically by including implicit rules for JSE and java suffixed files. For example, in GNU's Make you include the following at the top of a Makefile:

```
.SUFFIXES: .java .class .jse
```

to teach it about your new implicit rules and your actual implicit rules at the bottom of your Makefile:

```

.java.class:
$(COMPILER) $(OPTIONS) -classpath ``$(CLASSPATH)'' $?
.jse.java:
java JSE $?

```

0.4 Status

Information on the system will be made available on <http://www.ai.mit.edu/~jrb/jse>. Currently the following are not implemented:

tracing	-trace	Workar
error trailing	none	Workar
hygiene	genSym	Workar
default in syntaxSwitch	# ...	Workar
use of ... outside of codeQuotes	* pattern variable	Workar

0.5 API

0.5.1 Hierarchy

```

Fragment
  CompoundFragment
    NestedFragment
      BracesFragment
      BracketsFragment
      ParensFragment
    PatternVariableFragment
      DotDotDotFragment
    SequenceFragment
    Expansion
    Template
  LeafFragment
    IdentifierFragment
    LiteralFragment
      CharacterFragment
      StringFragment
      IntegerFragment
      FloatFragment
    PunctuationFragment
      QuestionFragment
      DotFragment
    SeparatorFragment
      CommaFragment
      SemicolonFragment
  SyntaxException
    SyntaxMatchFailure
  SyntaxConstraint

```

```

GrammarSyntaxConstraint
List
    FragmentList
LooseFragmentParser
MacroExpander
PrettyStream

```

0.5.2 Methods

Fragment Methods

		Static M
out	PrettyStream () <i>pretty printer</i>	M
getInt	int () <i>converts to an integer if possible</i>	M
getString	String () <i>converts to a string if possible</i>	M
getFloat	float () <i>converts to a float if possible</i>	M
getValue	Object () <i>converts to a value if possible</i>	M
tokens	List () <i>returns token representation</i>	M
collectBoundVariables	FragmentList () <i>finds all pattern variables</i>	M

CompoundFragment Methods

getInsideFragments	FragmentList ()	Method
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SequenceFragment Methods

FragmentList	SequenceFragment ()	Static Method
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IdentifierFragment Methods

IdentifierFragment	IdentifierFragment(String)	Static Method
genSym	IdentifierFragment (String name)	Static Method
capitalize	String ()	Method
equals	boolean (IdentifierFragment)	Method
equals	boolean (String)	Method

FragmentList Methods

<code>fnil</code>	<code>FragmentList</code> <i>empty list</i>	Constant
<code>flist</code>	<code>FragmentList (Fragment)</code> <i>creates a one fragment list</i>	Static Method
<code>felt</code>	<code>Fragment (int)</code> <i>gets nth element</i>	Method
<code>fpush</code>	<code>FragmentList (Fragment)</code> <i>pushes arg onto front of list</i>	Method
<code>fpush</code>	<code>FragmentList (int)</code> <i>fpush(new IntegerFragment(x))</i>	Method
<code>fpush</code>	<code>FragmentList (float)</code> <i>fpush(new FloatFragment(x))</i>	Method
<code>fpush</code>	<code>FragmentList (String)</code> <i>fpush(new StringFragment(x))</i>	Method
<code>fpush</code>	<code>FragmentList (char)</code> <i>fpush(new CharacterFragment(x))</i>	Method
<code>fhead</code>	<code>Fragment ()</code> <i>gets head of list</i>	Method
<code>ftail</code>	<code>FragmentList ()</code> <i>gets tail of list</i>	Method
<code>fappend</code>	<code>FragmentList (FragmentList)</code> <i>concatenation of two lists</i>	Method
<code>freverse</code>	<code>FragmentList ()</code> <i>reverses list</i>	Method
<code>tokens</code>	<code>List ()</code> <i>returns token representation</i>	Method
<code>expandMacros</code>	<code>void (MacroExpander, boolean isRecursive)</code>	Method
<code>expandTemplates</code>	<code>void ()</code>	Method
<code>pprint</code>	<code>void (PrettyStream)</code>	Method
<code>lprint</code>	<code>void (PrettyStream)</code>	Method

LooseFragmentParser Methods

<code>LooseFragmentParser</code>	<code>LooseFragmentParser (String filename, boolean isTraced)</code>	Static Method
<code>parse</code>	<code>FragmentList ()</code>	Method

PrettyStream Methods

PrettyStream	PrettyStream (PrintStream)	Static Method
getLine	int ()	Method
println	void ()	Method
println	void (String)	Method
print	void (Object)	Method
close	void ()	Method
println	void (Object)	Method