

# JEREMY K. SCOTT

---

80 Revere Street, Unit 6  
Boston, MA  
02114

people.csail.mit.edu/jscott  
jscott@csail.mit.edu  
+1-617-758-9579

---

## EDUCATION

**SM, PhD in Computer Science** - CGPA 5.0 2010-Present  
*Department of EECS, Massachusetts Institute of Technology* Cambridge, MA

- Advisor: Randall Davis
- PhD Topic: Making algorithm description visual through sketching and direct manipulation
- SM Thesis: Understanding Sketch-and-Speech Descriptions of Physical Behavior

**Bachelor of Applied Science (Hons)**, Engineering Science, Computer Option 2005-2010  
*Faculty of Applied Science and Engineering, University of Toronto* Toronto, ON

- Advisor: Khai N. Truong
  - Thesis: Foot-based Interaction for Eyes-and-Hands-Free Mobile Interaction
- 

## PROFESSIONAL EXPERIENCE

**Research Assistant**, Advisor: Dr. Randall Davis September 2010 – Present  
*Multimodal Understanding Group, MIT* Cambridge, MA

- *Phd Thesis*: Building a visual programming environment where an algorithm can be described by sketching and directly manipulating data structures.
  - Research goals: (i) making data and computation visual, (ii) direct manipulation to demonstrate steps, rather than building lines of code via drag and drop, (iii) encouraging abstraction
- *SM Thesis*: A sketching and direct manipulation interface for describing 2D physical behavior, for use in a game design tool or physics classroom smart whiteboard.

**Undergraduate Research Assistant**, Advisor: Dr. Khai N. Truong September 2009 – June 2010  
*Toronto Ubiquitous Computing Research Group, University of Toronto* Toronto, ON

- *Foot-based Interaction Techniques*: Investigated foot dexterity while performing pointing tasks with the feet and determining a gesture set for foot-based mobile interactions
- *Sensing Foot Gestures from the Pocket*: Developed a machine learning approach to understanding foot gestures using accelerometer data from an iPhone placed in the user's pocket

**Design Methodology and CAD Flow Engineer**, PEY Internship May 2008 – August 2009  
*System-on-Chip (SoC) Design Methodology Team, AMD Inc.* Sunnyvale, CA

- Developed design methodologies and internal software flows for logical IP construction, SoC floorplanning, STA constraint analysis and low-power design
- Interacted with developers and engineers in Shanghai and North America to assess needs, build in-house scripts and validation systems, perform product roll-out and support users

**Image Processing Research Assistant**, Advisor: Dr. Parham Aarabi May – September 2007  
*Artificial Perception Laboratory, University of Toronto* Toronto, ON

- Developed image processing algorithms in C to detect anomalies (i.e. wrinkles, lesions) on the image of a face and report results, now used in *SkinMetrics* application marketed by *ModiFace* company
- Led team in field studies of usefulness of face visualization tools in the field of reconstructive surgery

**Second Life Initiative Software Developer** May – September 2007  
*OANDA Corporation, Online Foreign Exchange Company* Toronto, ON

- Designed the company's presence on Second Life, in order to reach out to more online users
- Developed a virtual currency trading platform using Perl/SQL and in-world scripts to provide a trading UI, present pseudo-real-time exchange rates and handle trades made by users

**Electrical and Microcontroller Subsystems Designer** January - April 2007  
*Engineering Design Project, AER201, University of Toronto* Toronto, ON

- Designed and implemented prototype of an inventory-checking robot, to autonomously record positions and liquid levels of oil drums
- Implemented PIC microcontroller assembly code to send, receive and process all control signals

---

## TEACHING EXPERIENCE

**Teaching Assistant** January – May 2013  
6.813/6.831 User Interface Design and Implementation, *MIT* Cambridge, MA

- *Instructors:* Dr. Robert Miller and Dr. Haoqi Zhang
- Helped design in-class activities on a range of HCI topics, such as usability testing and graphic design
- Advised user-centered design group projects, which involved conducting user research before prototyping, testing and building a website
- Led weekly design studios, where students learned to critique and receive design feedback

---

## PUBLICATIONS

- Scott, J.** and Davis, R. 2013. PhysInk: Sketching Physical Behavior. (Accepted, to appear) In *Adjunct Proceedings of UIST 2013: The 26th ACM Symposium on User Interface Software and Technology*. (St. Andrews, UK, October 8 - 11, 2013).
- Scott, J.** 2012. Understanding Sketch-and-Speech Descriptions of Machines. MIT SM Thesis. Cambridge, MA, USA. September 2012.
- Scott, J.**, Dearman, D., Yatani, K. and Truong, K.N. 2010. Sensing Foot Gestures from the Pocket. In *Proceedings of UIST 2010: The 23rd ACM Symposium on User Interface Software and Technology*. (New York, NY, USA, October 3 - 6, 2010). [18.4% acceptance rate]

---

## AWARDS AND ACHIEVEMENTS

**6.570 Mobile App Competition – 3<sup>rd</sup> Place** January 2013  
*Massachusetts Institute of Technology* Cambridge, MA

**6.470 Web Programming Competition – Honorable Mention, Tier 1** January 2012  
*Massachusetts Institute of Technology* Cambridge, MA

**NSERC Postgraduate Scholarship – Master's Level (PGS M)** July 2011- July 2012  
*Natural Sciences and Engineering Research Council of Canada* Cambridge, MA

**Professional Experience Year (PEY) Intern of the Year** May 2009  
*Advanced Micro Devices (AMD), Inc.* Sunnyvale, CA