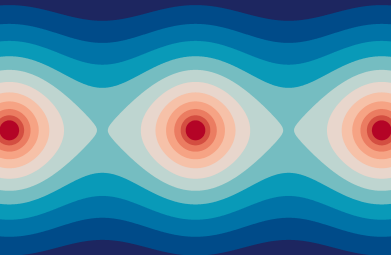


# NUMERICAL ALGORITHMS

METHODS FOR COMPUTER VISION,  
MACHINE LEARNING, AND GRAPHICS



JUSTIN SOLOMON