

MASSACHUSETTS INSTITUTE OF TECHNOLOGY  
Department of Electrical Engineering and Computer Science  
6.090—Building Programming Experience  
IAP 2006

**Problem Set 5**

1. Write the procedure `square-list`, which takes in a list of numbers and returns a list of their squares.

```
(square-list (list 1 2 3))  
;Value: (1 4 9)  
(square-list (list 3))  
;Value: (9)  
(square-list null)  
;Value: ()
```

2. Write the procedure `stutter-list`, which takes in a list and returns a list that contains each element of the original list twice:

```
(stutter-list (list 1 2 3))  
;Value: (1 1 2 2 3 3)  
(stutter-list (list 1))  
;Value: (1 1)  
(stutter-list null)  
;Value: ()
```

3. Write the procedure `only-even`, which takes in a list of numbers and returns a new list containing only the even numbers from the original list.

```
(only-even (list 1 2 3 4 5))  
;Value: (2 4)  
(only-even (list 1 3 5 7 9))  
;Value: ()  
(only-even null)  
;Value: ()  
(only-even (list 2))  
;Value: (2)  
(only-even (list 3))  
;Value: ()
```

4. Write the procedure `add-lists`, which takes in two lists of the same length and adds the elements of each of the lists together:

```
(add-lists (list 1 2 3) (list 4 5 6))  
;Value: (5 7 9)  
(add-lists nil nil)  
;Value: ()
```

5. Write the procedure `replace-elem`, which takes in a list of numbers, a number to replace, and a value to replace it with, and returns a list with the number replaced by the value.

```
(replace-elem (list 1 2 1 2 1 2) 1 5)
;Value: (5 2 5 2 5 2)
(replace-elem (list 1 2 3 4) 3 7)
;Value: (1 2 7 4)
(replace-elem (list 1 2 3) 7 77)
;Value: (1 2 3)
```

6. Using `make-point` from the website, define a new compound data structure, `polygon`.
- Define the procedure `make-polygon` that takes a list of points and returns a `polygon`. You should define a `polygon` as a list of points.
  - Define two accessors:
    - `(get-polygon-point poly n)` - This procedure takes a `polygon` and an index  $n$  and returns the  $n$ th point. `(get-polygon-point poly 0)` should return the *first* point.
    - `(get-polygon-point-list poly)` - This procedure takes a `polygon` and returns a list of points in the `polygon`.
  - Using `make-segment` from the website, define the procedure `polygon->segments` that takes a `polygon` and returns a list of the line segments in the `polygon`. The `polygon` should be closed, so there should be a segment connecting the first and last points.
  - Define a procedure `polygon-lower-left-point`. This procedure should take a `polygon` and return a point that is below and to the left of every point in the `polygon`. The  $x$  coordinate of this point should be the minimum of all the  $x$ -coordinates in the `polygon`. Similarly, The  $y$  coordinate of this point should be the minimum of all the  $y$ -coordinates in the `polygon`.