

Algorithms

WTP 2009
Computer Science
Day 05: Friday, July 2

What is an algorithm?

A finite set of precise instructions for accomplishing a certain task

- Important characteristics:
 - well-defined: each step is precise (no ambiguity)
 - correct: must produce the correct/desired output value(s)
 - finite: the algorithm runs in finite time
 - general: applicable to all problems of a similar form

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What do we use algorithms for?

- Some example algorithms:
 - Searching
 - Finding if a certain name is in a list of names.
 - Sorting
 - Arranging a list words in alphabetical order
 - Cryptography
 - Sending data safely across the web
 - Data Compression
 - Fitting as many pictures as possible onto a memory card
 - Graph problems
 - Finding the quickest way from New York to Boston

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Activity

Let's see who's the tallest in a group!



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Algorithm descriptions

- English
max(my_list): "scan each element of my_list from left to right, keeping track of the largest element you've seen so far and return this at the end"
- Python code

```
def max(my_list):  
    max_elt = my_list[0]  
    for x in my_list:  
        if x > max_elt:  
            max_elt = x  
    return max_elt
```

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Search

- Problem: want to find a particular element in a sequence
- Simplest search algorithm: linear search
- Python code:

```
def linear_search(my_list, val)  
    for e in my_list:  
        if e == val:  
            return list.index(e)  
    return None
```

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Binary Search

- What if your data is sorted? Can we do better than linear search?

10	20	30	50	60	70	90
0	1	2	3	4	5	6

- Let's look for the value 60

Binary Search

- Invariant. Algorithm maintains
 - $\text{my_list}[\text{lo}] \leq \text{val} \leq \text{my_list}[\text{hi}]$.

10	20	30	50	60	70	90
0	1	2	3	4	5	6
↑						↑
lo						hi

Binary Search

- Invariant. Algorithm maintains
 - $\text{my_list}[\text{lo}] \leq \text{val} \leq \text{my_list}[\text{hi}]$.

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0	1	2	3	4	5	6
↑			↑			↑
lo			mid			hi

Binary Search

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0	1	2	3	4	5	6
				↑		↑
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Binary Search

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				↑	↑	↑
				lo	mid	hi

Binary Search

- Invariant. Algorithm maintains
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↑
 lo
 hi

Binary Search

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– $\text{my_list}[\text{lo}] \leq \text{val} \leq \text{my_list}[\text{hi}]$.

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0	1	2	3	4	5	6
				lo		
				hi		
				mid		

Binary Search

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– $\text{my_list}[\text{lo}] \leq \text{val} \leq \text{my_list}[\text{hi}]$.

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0	1	2	3	4	5	6
				lo		
				hi		
				mid		

Binary Search

- Reduce search space by half each time by comparing to midpoint value
- Python code

```
def search(x, nums):
    low = 0
    high = len(nums) - 1
    while low <= high:
        mid = (low + high) / 2 # there is still a range to search
        item = nums[mid]
        if x == item:
            return mid
        elif x < item:
            high = mid - 1 # x is in lower half of the range
        else:
            low = mid + 1 # x is in upper half of the range
    return -1
```

Algorithm Analysis

- How can you determine if an algorithm is efficient or not?
 - Amount of time it takes to run?
 - The use of a shared resource?

The actual amount of time that an algorithm takes to run (measured in seconds, minutes, hours and millennia) depends on the details of the computing machine!

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Algorithm Analysis

- We need a measure that is independent of the specific machine!

The measure we use in computer science is the number of basic operations required to complete the algorithm.

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Algorithm Analysis

If we are using linear search to check whether the word “awesome” appears in a sentence that is eight words long then:

1. What is the best-case input?
2. What is the worst-case input?

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Algorithm Analysis

- Big O notation
 - Describes how the time (or space) an algorithm takes up increases as the size of the input (n) grows.

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Algorithm Analysis

- How many steps are necessary to find what we are looking for in the **linear search** algorithm?

```
def linear_search(my_list, val)
    for e in my_list:
        if e == val:
            return list.index(e)
    return None
```

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Linear Search Performance

10	40	30	50
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- How many comparisons?
 - If the size of the list is N:
 - At most N comparisons
 - Worst case running time $O(N)$

Binary Search Performance

- Each try, halve the search space
- How many times can we halve n numbers until there is only one remaining?

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Binary Search Performance

10	20	30	50	60	70	90
0	1	2	3	4	5	6

List Size	Halvings
1	0
2	1
4	2
8	3
16	4
32	5
1,000,000	20

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Exercise

- Sketch the graphs for $f(n) = \log(n)$ and $g(n) = n$ for n, where $0 \leq n \leq 10$

Exercise

- Sketch the graphs for $g(n) = n$ and $h(n) = n^2$ for n , where $0 \leq n \leq 10$

Which search algorithm is better?

- Linear search requires **n** comparisons
- Binary Search requires **$\log_2(n)$** comparisons
- But binary search requires the list to be sorted ...

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Sorting

- A sorting algorithm...
 - arranges the elements of an input list in a certain order
 - helps make other algorithms run more efficiently and data more readable for humans
 - outputs a permutation (reordering) of the input
 - no elements lost or added
- Sorting orders:
 - Numerical ($1 < 2 < 3 \dots$)
 - Alphabetical ($a < ab < b \dots$)

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Insertion Sort

- Works like inserting a new card into a partially sorted hand by bubbling to the left into the sorted sublist
- Demo: <http://www.iti.fh-flensburg.de/lang/algorithmen/sortieren/insert/insertionen.htm>

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Insertion Sort

- For each unsorted element of the list, walk backwards (forwards) through the sorted part until you find a smaller (larger) element; insert at this point
- Python code:

```
def insertion_sort(a):
    for i in range(1, len(a)-1):
        j = i
        t = a[i]
        j = i - 1
        while j > 0 and a[j-1] > t:
            a[j] = a[j-1] # shift right
            j -= 1
        a[j] = t          # insert
```

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Analysis of sorting

- Insertion sort
 - For each element, up to n (technically, $n-1$) comparisons
 - Total of n elements
 - Worst-case run time: $O(n^2)$

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Other sorting algorithms

- Selection sort: Scan the list multiple times and select the lowest element
- Bubble sort: continually swap values, so that lower elements “bubble” up the list
- Mergesort: divide and conquer!
- Quicksort: randomized version of merge sort

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Sorting Demo

See:
<http://www.sorting-algorithms.com/>

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Classes of Algorithms

- Linear Algorithms : $O(n)$
 - Linear in the size of the input
- Logarithmic Algorithms : $O(\log n)$
 - Reduces the size of the input by a constant factor > 1
- Quadratic Algorithms : $O(n^2)$
 - Have nested loops

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Sorting before searching?

- Can we sort in sub-linear time?
- Can we sort in linear time?
- Okay, how fast we can sort?

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Total time for Linear Search and Binary Search

- Linear Search = $O(n)$
- Binary Search = $O(n \log n) + O(\log n)$
- Does that mean linear search is better than binary search?
Depends what you are searching for

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Total time for Linear Search and Binary Search

- Suppose you are looking for **k** elements
- Linear Search = $O(k n)$
- Binary Search = $O(n \log n) + O(k \log n)$

For very large k , we see that binary search performs better.

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Today's exercises

- Identifying algorithms
- Practice analyzing algorithms
- Using sorting
- Readings for Monday: Chapter 8.6-10, 10.6-9, 11.1-4