Radu Berinde

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M.Eng. in Computer Science expected in 2009.

2008 - present

B.S. in Computer Science, GPA: 4.9

2004 - 2008

Courses taken include Computer Systems Engineering (6.033), Network and Computer Security (6.857), Computer Graphics (6.837), Distributed Computer Systems (6.824), Operating System Engineering (6.828), Lab in Software Engineering (6.170), Theory of Computation (6.840), Geometric Computing (6.850), Advanced Algorithms (6.854), Sketching, Streaming and Sub-linear Space Algorithms (6.895), Randomized Algorithms (6.856)

University of Bucharest, Faculty of Mathematics

2003 - 2004

"Tudor Vianu" National College

1999 - 2003

Work

VMware (internship)

Summer 2008

Experience

Summer internship. Manager: Arturo Fagundo

MIT Fall 2007 - Spring 2008

Part-time research work related to Compressive Sensing. Supervisor: Prof. Piotr Indyk

Google (internship) Summer 2007

Summer internship. Host: Mihai Stroe

MIT

Spring 2006 - Fall 2007

Part-time 3D graphics programming for StarLogo TNG, a tool enabling young students to create and understand simulations of complex systems, with a visual programming language and a 3D world. Supervisor: Prof. Eric Klopfer

Google (internship) Summer 2006

Summer internship. Host: Mihai Stroe

IPDevel, Bucharest, Romania - software development

2004

Position: Software Developer (fulltime). Developed embedded C++ software for smartcard

banking on MPOS terminals. Library received EMV 4.0 Level 2 Type Approval in Fresnes, France

Romanian Ministry of Education

2004

Member of the Romanian Informatics Olympiad and National Team Selection Scientific Committees, created 7 problems (senior level), Buzău, Orăștie, Alba, April-July 2004

Publications

"Space-optimal Heavy Hitters with Strong Error Bounds" (with Graham Cormode, Piotr Indyk, Martin Straus), ACM Symposium on Principles of Database Systems, 2009

"Combining Geometry and Combinatorics: A unified Approach to Sparse Signal Recovery" (with Anna Gilbert, Piotr Indyk, Howard Karloff, Martin Straus), Allerton, 2008

"Practical Near-Optimal Sparse Recovery in the L1 Norm" (with Piotr Indyk, Milan Ružić), Allerton, 2008

"Sparse Recovery Using Sparse Random Matrices" (with Piotr Indyk), MIT technical report, 2008 "Problems from International Olympiads of Informatics" (Book, In Romanian, with Dan Ghinea, Horia Ciochina, Cornel Margine), Editura Fundatiei Pro, 2003.

Awards

24 th place, Google Code Jam	2005
Semi-finalist, TopCoder Open	2005
19^{th} place, Google Code Jam	2004
Gold Medal, The 15 th International Olympiad of Informatics, Wisconsin, USA	2003
Silver Medal, The 10 th Central European Olympiad of Informatics, Münster, Germany	2003
Gold Medal, The 14 th International Olympiad of Informatics, Yong-In, Korea	2002
Gold Medal, The 12 th Balkan Olympiad of Informatics, Belgrade, Serbia	2002
1 st Place, Tuymaada International Olympiad, Informatics section, Yakutsk, Russia	2001
1 st Place, Romanian National Olympiads of Informatics	2001, 2002, 2003
1 st Prize (3 rd place) Romanian National Olympiad of Informatics	2000