Implementing Signatures for Transactional Memory

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Executive summary

- Several TM systems use signatures:
 - Represent unbounded read/write sets in bounded state
 - False positives => Performance degradation
 - Use Bloom filters with bit-select hash functions
- We improve signature design:
 - 1. Use k Bloom filters in parallel, with 1 hash function each
 - □ Same performance for much less area (no multiported SRAM)
 - □ Applies to Bloom filters in other areas (LSQs...)
 - 2. Use high-quality hash functions (e.g. H_3)
 - □ Enables higher number of hash functions (4-8 vs. 2)
 - □ Up to 100% performance improvement in our benchmarks
 - 3. Beyond Bloom filters?
 - □ Cuckoo-Bloom: Hash table-Bloom filter hybrid (but complex)

Outline

- Introduction and motivation
- True Bloom signatures
- Parallel Bloom signatures
- Beyond Bloom signatures
- Area evaluation
- Performance evaluation
 - True vs. Parallel Bloom
 - Number and type of hash functions
- Conclusions

Support for Transactional Memory

- TM systems implement conflict detection
 - Find {read-write, write-read, write-write} conflicts among concurrent transactions
 - Need to track read/write sets (addresses read/written) of a transaction
- Signatures are data structures that
 - Represent an *arbitrarily large set* in *bounded* state
 - Approximate representation, with *false positives* but *no false negatives*

Signature Operation Example

Program: External ST E xbegin LD A **Hash function** HF HF ST B **Bit field** LD C 00000000 00000000 LD D **Read-set sig** Write-set sig ST C . . . FALSEAPO 6

Motivation

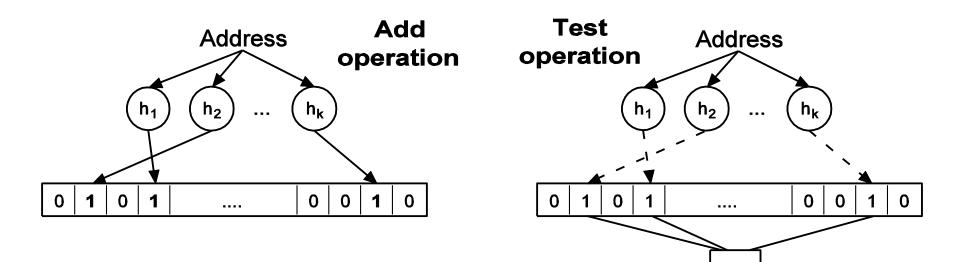
- Hardware signatures concisely summarize read & write sets of transactions for conflict detection
 - Stores unbounded number of addresses
 - Correctness because no false negatives
 - \checkmark Decouples conflict detection from L1 cache designs, eases virtualization
 - Lookups can indicate false positives, lead to unnecessary stalls/aborts and degrade performance
- Several transactional memory systems use signatures:
 - Illinois' Bulk [Ceze, ISCA06]
 Wisconsin's LogTM-SE [Yen, HPCA07]
 Stanford's SigTM [Minh, ISCA07]
 - Implemented using (true/parallel) Bloom sigs [Bloom, CACM70]
- Signatures have applications beyond TM (scalable LSQs, early L2 miss detection)

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True Bloom signature - Design

Single Bloom filter of k hash functions



True Bloom Signature - Design

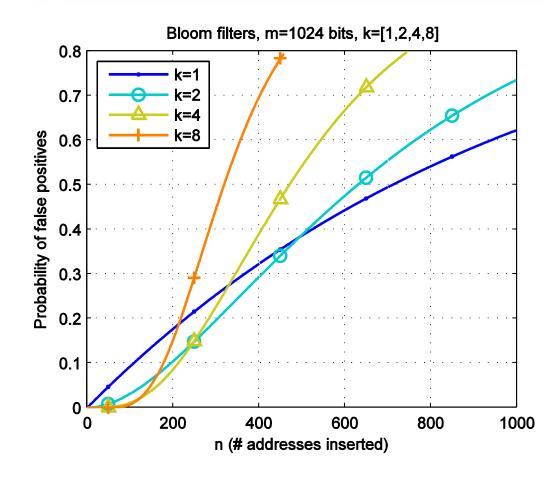
 Probability of false positives (with independent, uniformly distributed memory accesses):

$$\mathsf{P}_{\mathsf{FP}}(\mathsf{n}) = \left(1 - \left(1 - \frac{1}{\mathsf{m}}\right)^{\mathsf{n}\mathsf{k}}\right)^{\mathsf{k}}$$

- Design dimensions
 - Size of the bit field (m) Larger is better
 - Number of hash functions (k)
 - Type of hash functions

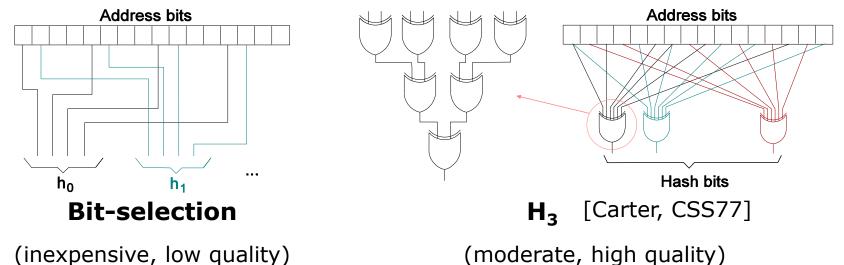
Examine in more detail

Number of hash functions



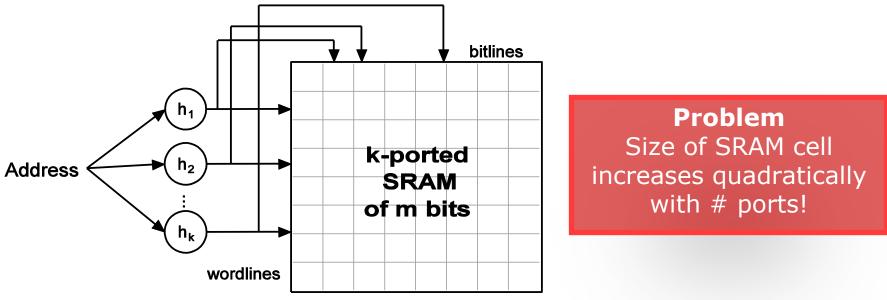
- High # elements => Fewer hash functions better
- Small # elements => More hash functions better

- Addresses not independent or uniformly distributed
- But can generate *almost* uniformly distributed and uncorrelated hashes with good hash functions
- Hash functions considered:



True Bloom Signature – Implementation

- Divide bit field in words, store in small SRAM
 - Insert: Raise wordline, drive appropriate bitline to 1, leave rest floating
 - Test: Raise wordline, check value at bitline
- k hash functions => k read, k write ports

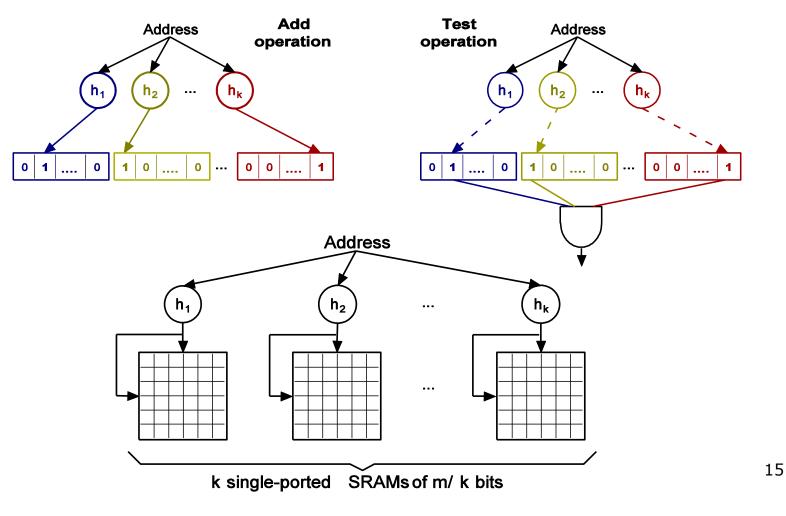


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Parallel Bloom Signatures

 To avoid multiported memories, we can use k Bloom filters of size m/k in parallel



Parallel Bloom signatures - Design

Probability of false positives:

• True:
$$P_{FP}(n) = \left(1 - \left(1 - \frac{1}{m}\right)^{nk}\right)^{k} \cong \left(1 - e^{\frac{-nk}{m}}\right)^{k}$$

(if $\frac{k}{m} << 1$)
• Parallel:
$$P_{FP}(n) = \left(1 - \left(1 - \frac{1}{m/k}\right)^{n}\right)^{k} \cong \left(1 - e^{\frac{-nk}{m}}\right)^{k}$$

- Same performance as true Bloom!!
- Higher area efficiency

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Beyond Bloom Signatures

- Bloom filters not space optimal => Opportunity for increased efficiency
 - Hash tables are, but limited insertions [Carter,CSS78]
- Our approach: New Cuckoo-Bloom signature
 - Hash table (using Cuckoo hashing) to represent sets when few insertions
 - Progressively morph the table into a Bloom filter to allow an unbounded number of insertions
 - Higher space efficiency, but higher complexity
 - In simulations, performance similar to good Bloom signatures
 - See paper for details

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SRAM: Area estimations using CACTI

• 4Kbit signature, 65nm

	k=1	k=2	k=4
True Bloom	0.031 mm ²	0.113 mm ²	0.279 mm ²
Parallel Bloom	0.031 mm ²	0.032 mm ²	0.035 mm ²
True/Parallel	1.0	3.5	8.0

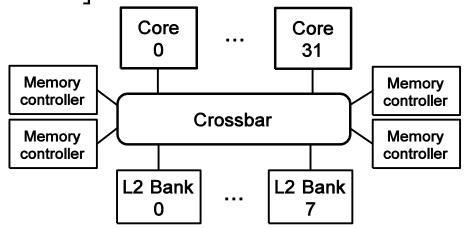
- 8x area savings for four hash functions!
- Hash functions:
 - Bit selection has negligible extra cost
 - Four hardwired H_3 require $\approx 25\%$ of SRAM area

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Performance evaluation

- Using LogTM-SE
- System organization:
 - 32 in-order single-issue cores
 - 32KB, 4-way private L1s, 8MB, 8-way shared L2
 - High-bandwidth crossbar, snooping MESI protocol
 - Signature checks are *broadcast*
 - Base conflict resolution protocol with *write-set prediction* [Bobba, ISCA07]



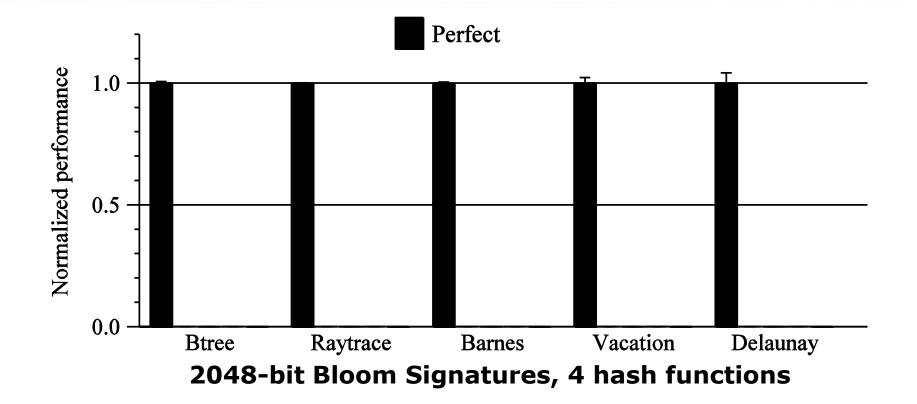
Methodology

- Virtutech Simics full-system simulation
- Wisconsin GEMS 2.0 timing modules:

www.cs.wisc.edu/gems

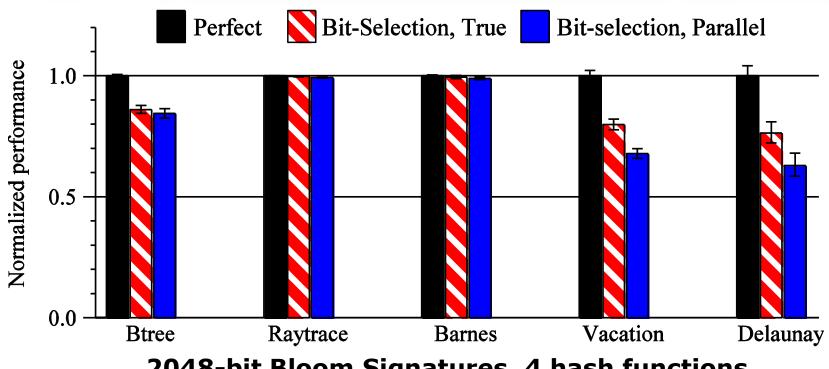
- SPARC ISA, running unmodified Solaris
- Benchmarks:
 - Microbenchmark: Btree
 - SPLASH-2: Raytrace, Barnes [Woo, ISCA95]
 - STAMP: Vacation, Delaunay [Minh, ISCA07]

True Versus Parallel Bloom



- Performance results normalized to un-implementable Perfect signatures
- Higher bars are better

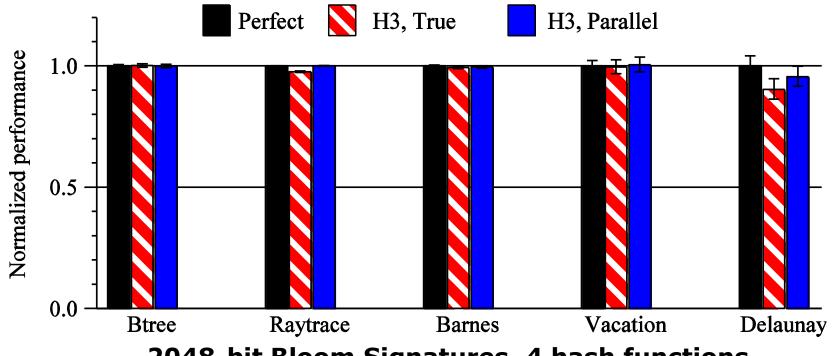
True Versus Parallel Bloom



2048-bit Bloom Signatures, 4 hash functions

- For Bit-selection, True & Parallel Bloom perform similarly
- Larger differences for Vacation, Delaunay larger, more frequent transactions

True Versus Parallel Bloom



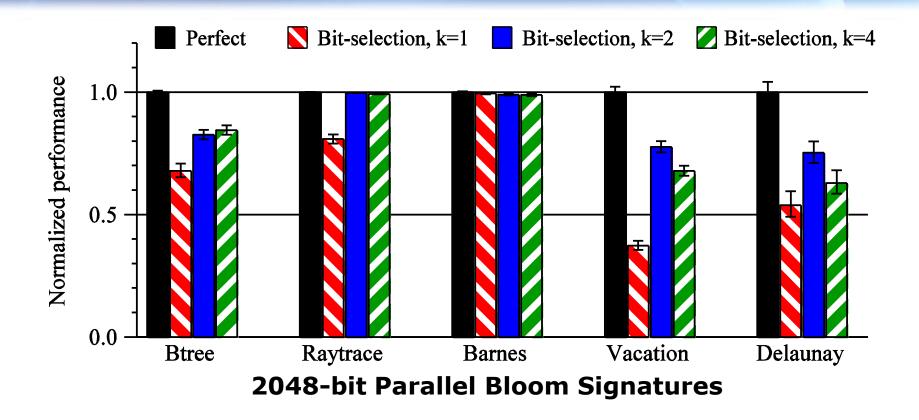
2048-bit Bloom Signatures, 4 hash functions

- For H₃, True & Parallel Bloom signatures also perform similarly (less difference than bit-select)
- **Implication 1**: Parallel Bloom preferred over True Bloom: similar performance, simpler implementation

Outline

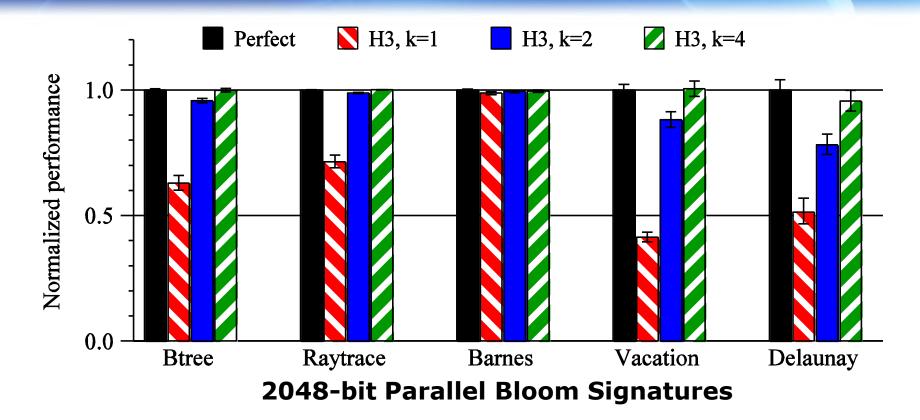
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Number of Hash Functions (1/2)



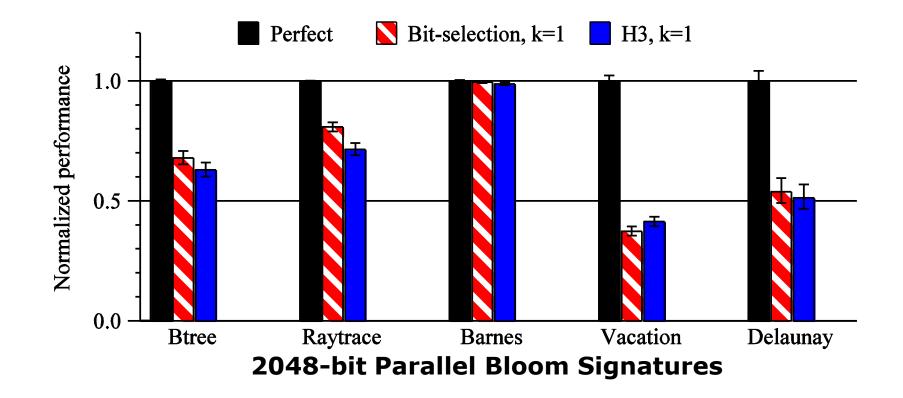
- Implication 2a: For low-quality hashes (Bit-selection), increasing number of hash functions beyond 2 does not help
- Bits set are not uniformly distributed, correlated

Number of Hash Functions (2/2)



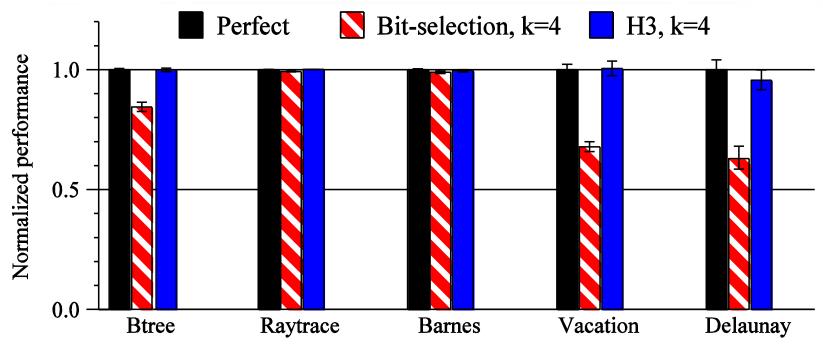
- For high-quality hashes (H₃), increasing number of hash functions improves performance for most benchmarks
- Even k=8 works as well (not shown)

Type of Hash Functions (1/2)



- 1 hash function => bit-selection and H₃ achieve similar performance
- Similar results for 2 hash functions

Type of Hash Functions (2/2)



2048-bit Parallel Bloom Signatures

 Implication 2b: For 4 and more hash functions, highquality hashes (H₃) perform much better than low-quality hashes (bit-selection)

Conclusions

- Detailed design space exploration of Bloom signatures
 - Use Parallel Bloom instead of True Bloom
 Same performance for much less area
 - Use high-quality hash functions (e.g. H₃)
 □ Enables higher number of hash functions (4+ vs. 2)
 □ Up to 100% performance improvement in our benchmarks
- Alternatives to Bloom signatures exist
 - Complexity vs. space efficiency tradeoff
 - Cuckoo-Bloom: Hash table-Bloom filter hybrid (but complex)
 - Room for future work
- Applicability of findings beyond TM

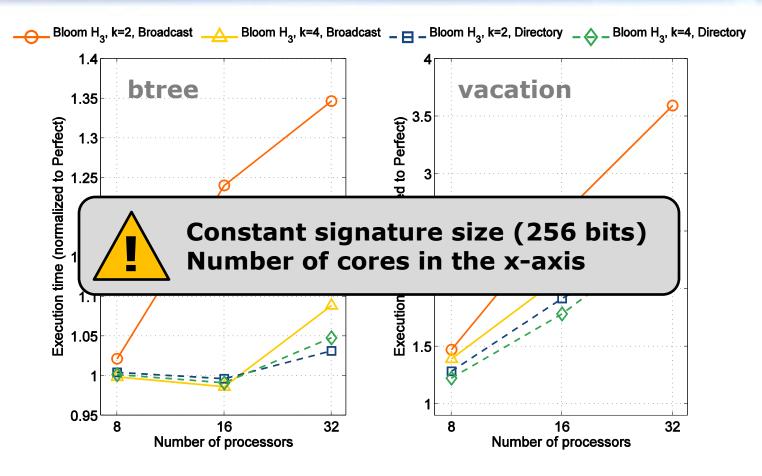
Thank you for your attention

Questions?

Backup – Why same performance?

- True Bloom => Larger hash functions, but uncertain who wrote what
- Parallel Bloom => Smaller hash functions, but certain who wrote what
- These two effect compensate
- Example:
 - Only bits {6,12} set in 16-bit 2 HF True Bloom => Candidates are (H1,H2)=(6,12) or (12,6)
 - Only bits {6,12} set in 16-bit 2 HF Parallel Bloom => Only candidate is (H1,H2) = (6,4), but each HF has 1 bit less

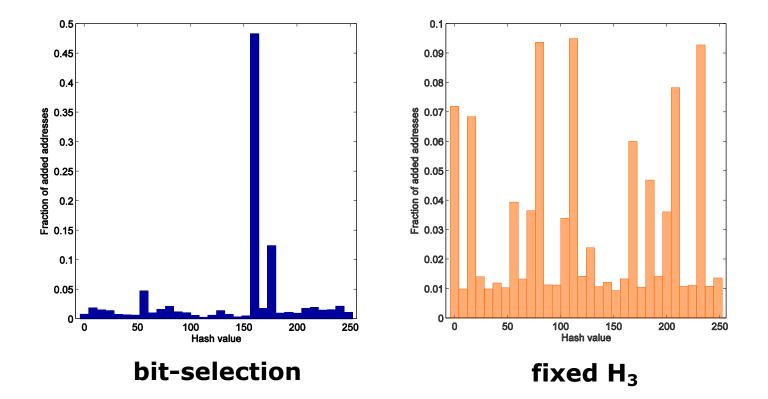
Backup - Number of cores & directory



- Pressure increases with #cores
- Directory helps, but still requires to scale the signatures with the number of cores

Backup – Hash function analysis

 Hash value distributions for btree, 512-bit parallel Bloom with 2 hash functions



Backup - Conflict resolution in LogTM-SE

- Base: Stall requester by default, abort if it is stalling an older Tx and stalled by an older Tx
- Pathologies:
 - DuelingUpgrades: Two Txs try to read-modify-update same block concurrently -> younger aborts
 - StarvingWriter: Difficult for a Tx to write to a widely shared block
 - FutileStall: Tx stalls waiting for other that later aborts

Solutions:

- Write-set prediction: Predict read-modify-updates, get exclusive access directly (targets DuelingUpgrades)
- Hybrid conflict resolution: Older writer aborts younger readers (targets StarvingWriter, FutileStall)

Backup – Cuckoo-Bloom signatures

