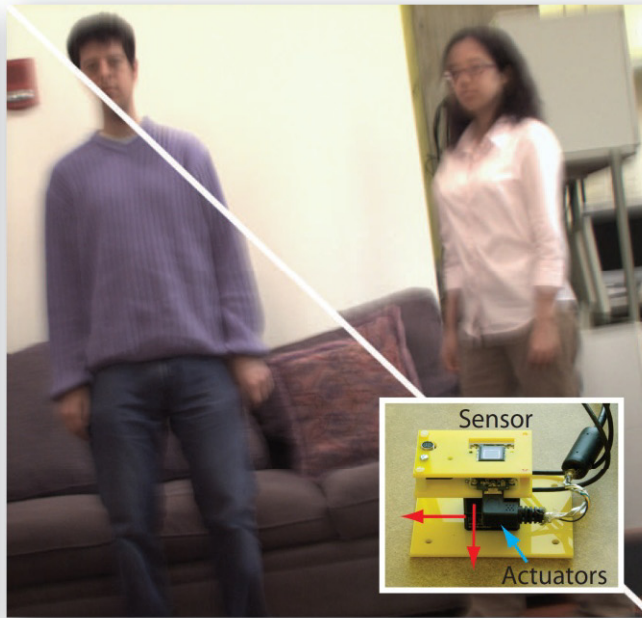


Motion blur removal with orthogonal parabolic exposures



Static camera image



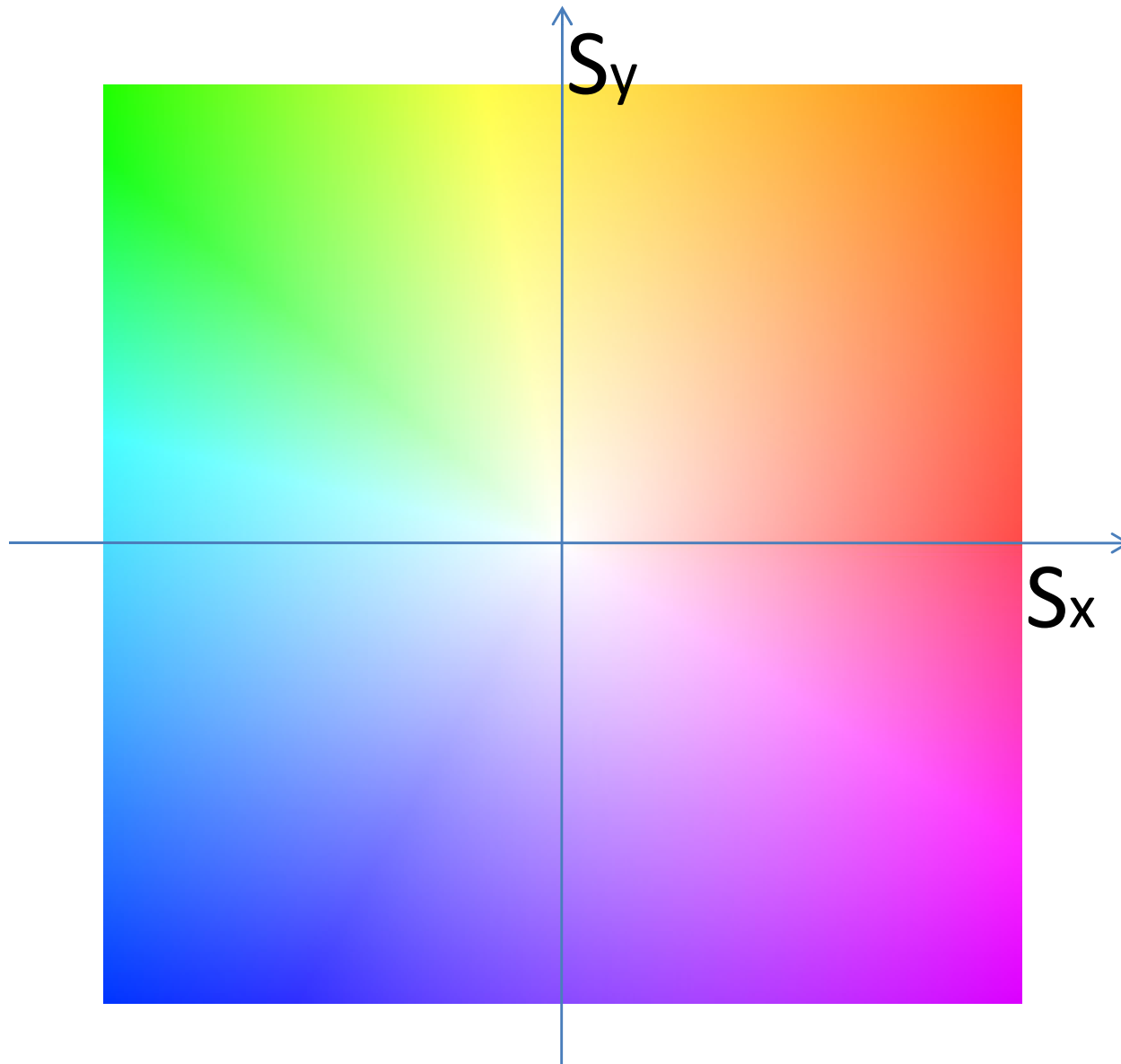
Orthogonal parabolic camera: input



Orthogonal parabolic camera: deblurred output

Anonymous ICCP submission
Paper ID 0015

Motion color code



The motion maps are color coded according to this table.

2D constant velocity object motion deblurring examples

Image from
a static camera
-500ms
exposure

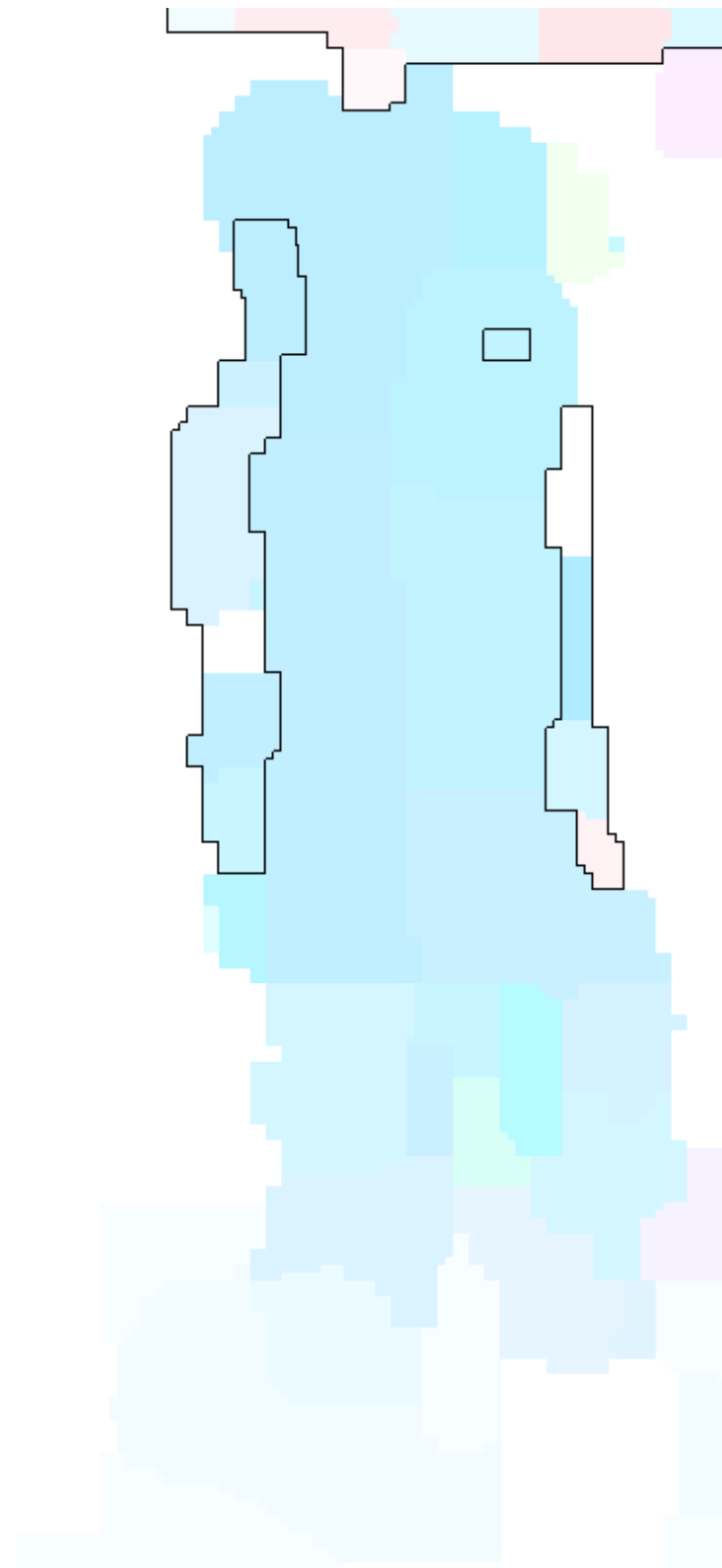


Image from a
horizontal
parabolic
camera
- 200ms
exposure



Estimated
motion layer

Pixels within a black boundary are
pixels taken from images
deblurred with a single image



Deblurred
image



Cropped from
the image from
a static camera
-500ms
exposure



Cropped from
the image from
a horizontal
parabolic
camera
-200ms
exposure



Cropped from
the deblurred
image



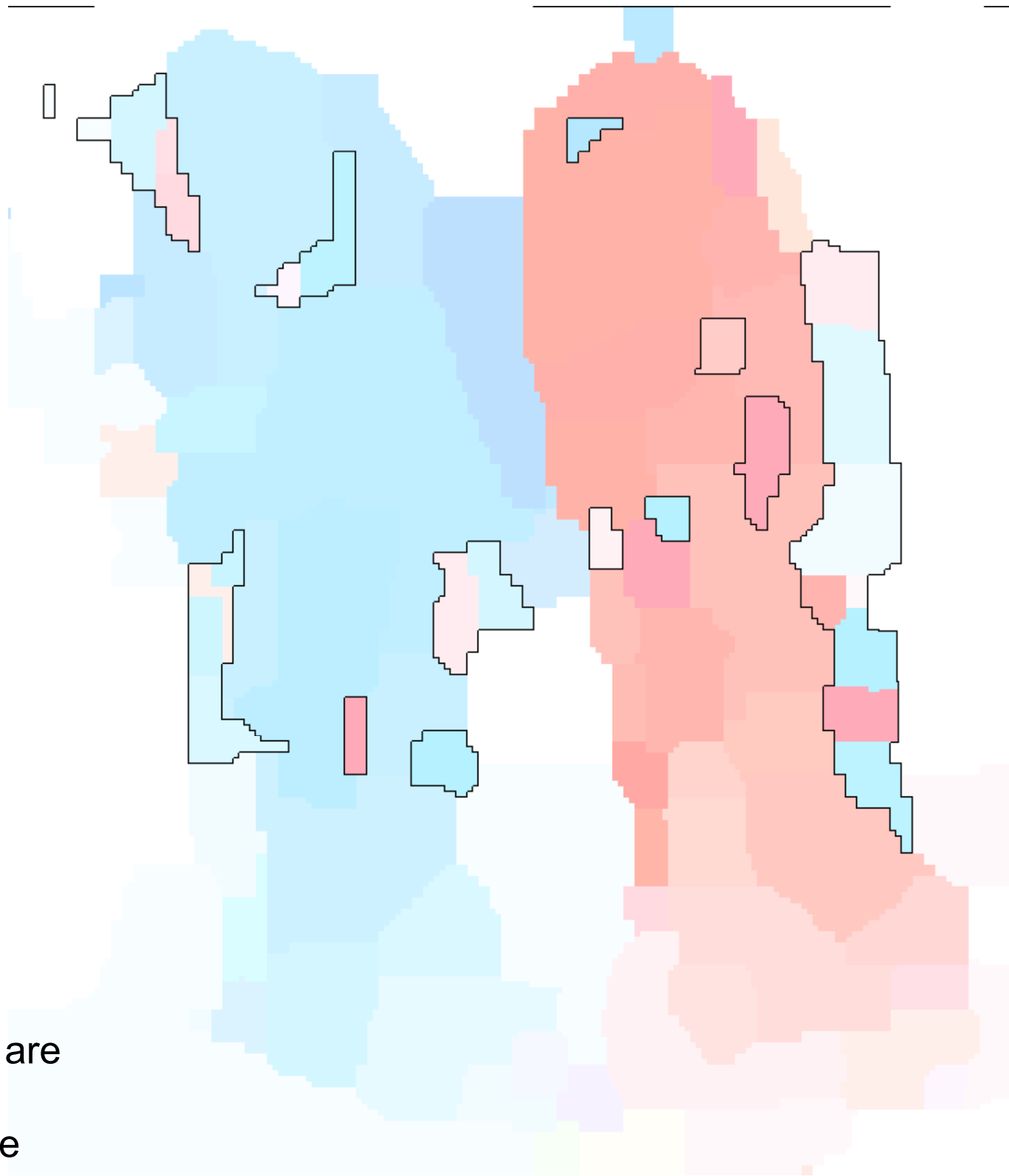
Image from
a static camera
-500ms
exposure



Image from a
horizontal
parabolic
camera
- 200ms
exposure



Estimated
motion layer



Pixels within a black boundary are
pixels taken from images
deblurred with a single image

Deblurred
image



Cropped from
the image from
a static camera
-500ms
exposure



Cropped from
the image from
a horizontal
parabolic
camera
-200ms
exposure



Cropped from
the deblurred
image



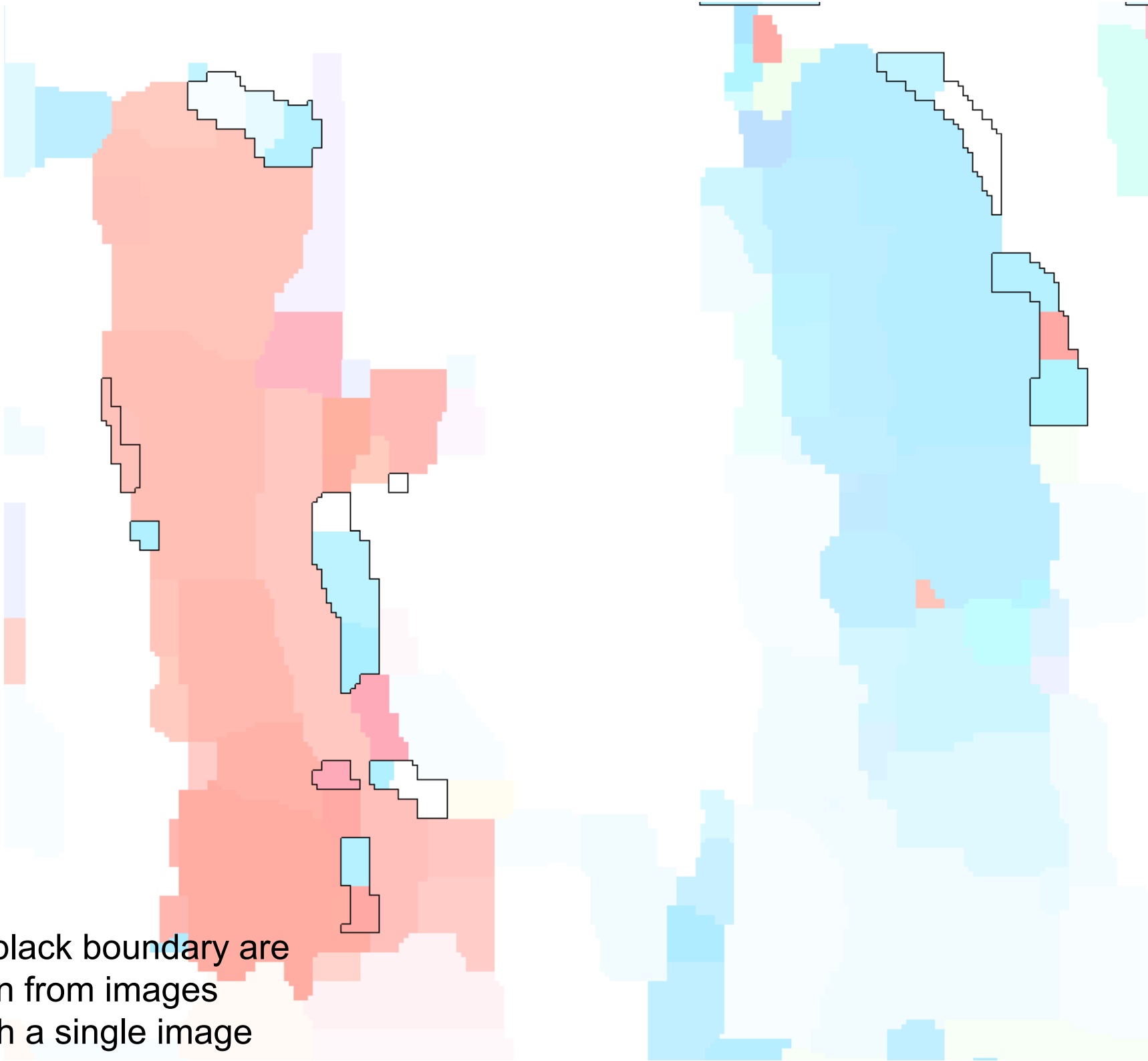
Image from
a static camera
-500ms
exposure



Image from a
horizontal
parabolic
camera
- 200ms
exposure



Estimated
motion layer

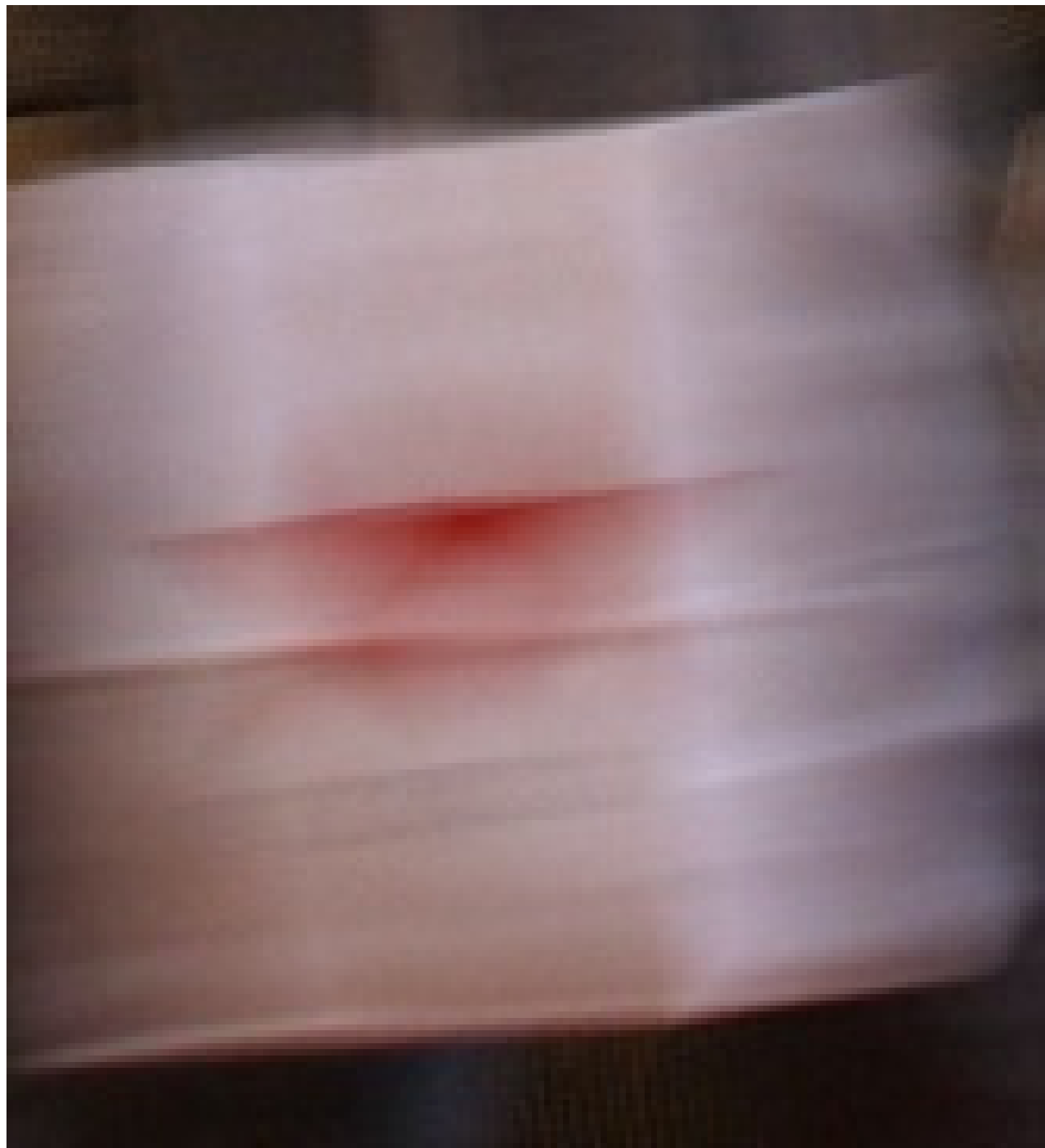


Pixels within a black boundary are
pixels taken from images
deblurred with a single image

Deblurred
image



Cropped from
the image from
a static camera
-500ms
exposure



Cropped from
the image from
a horizontal
parabolic
camera
-200ms
exposure



Cropped from
the deblurred
image



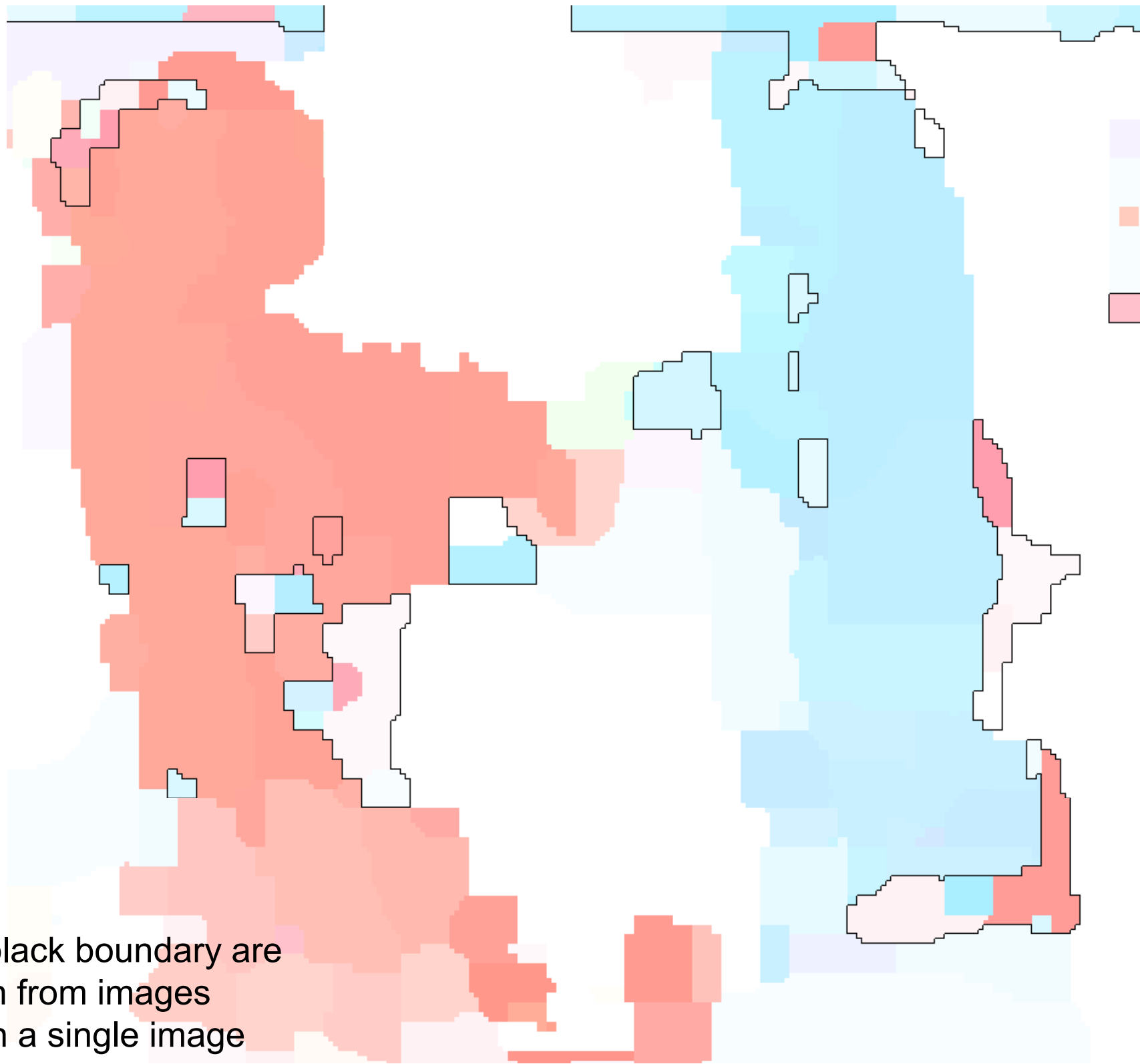
Image from
a static camera
-500ms
exposure



Image from a
horizontal
parabolic
camera
- 200ms
exposure



Estimated
motion layer



Pixels within a black boundary are
pixels taken from images
deblurred with a single image

Deblurred
image



Cropped from
the image from
a static camera
-500ms
exposure



Cropped from
the image from
a horizontal
parabolic
camera
-200ms
exposure



Cropped from
the deblurred
image



Image from
a static camera
-500ms
exposure



Image from a
horizontal
parabolic
camera
- 200ms
exposure



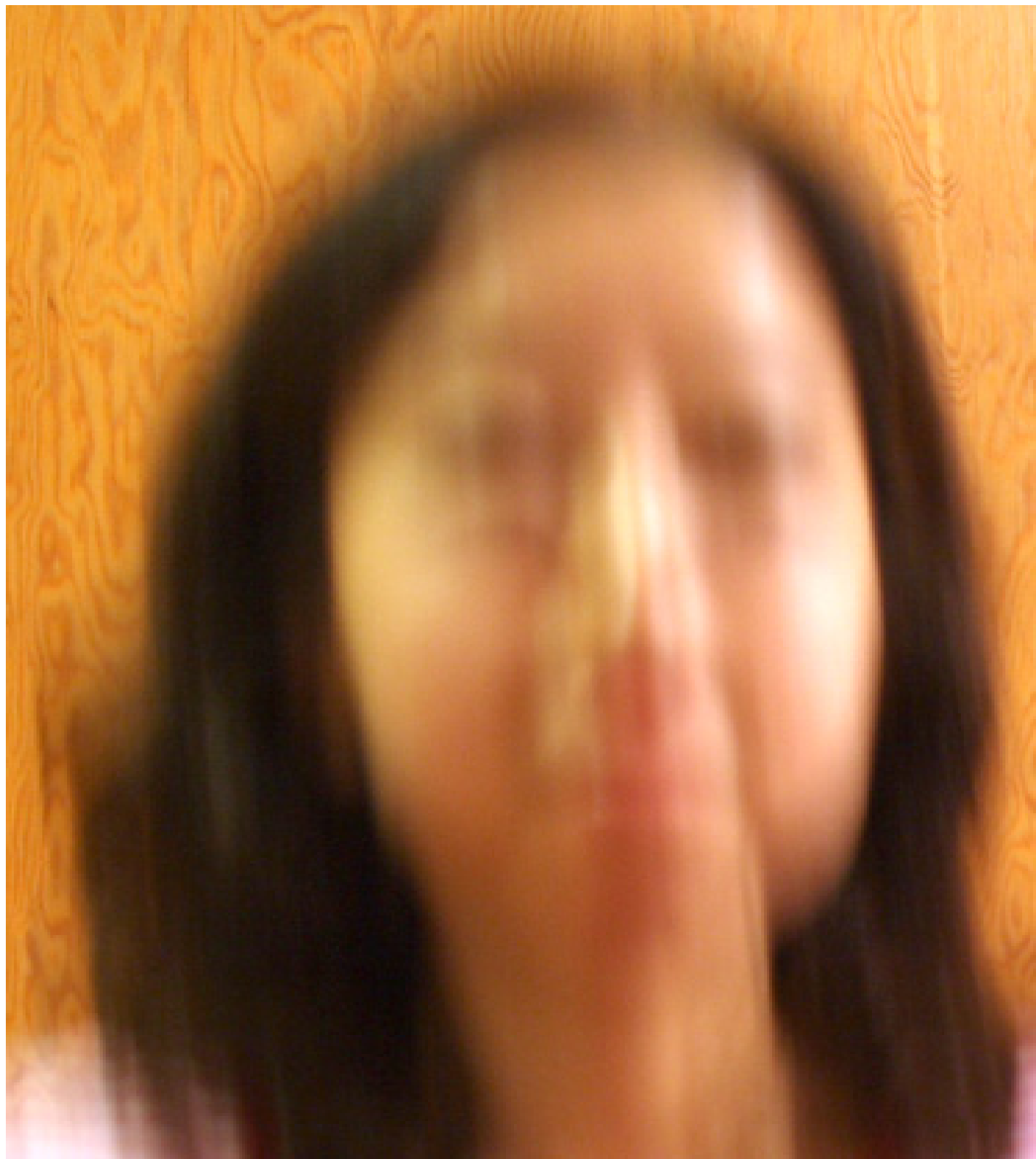
Estimated
motion layer



Deblurred
image



Cropped from
the image from
a static camera
-500ms
exposure



Cropped from
the image from
a horizontal
parabolic
camera
-200ms
exposure



Cropped from
the deblurred
image



Image from
a static camera
-500ms
exposure



Image from a
horizontal
parabolic
camera
- 200ms
exposure



Estimated
motion layer



Deblurred
image



Cropped from
the image from
a static camera
-500ms
exposure



Cropped from
the image from
a horizontal
parabolic
camera
-200ms
exposure



Cropped from
the deblurred
image



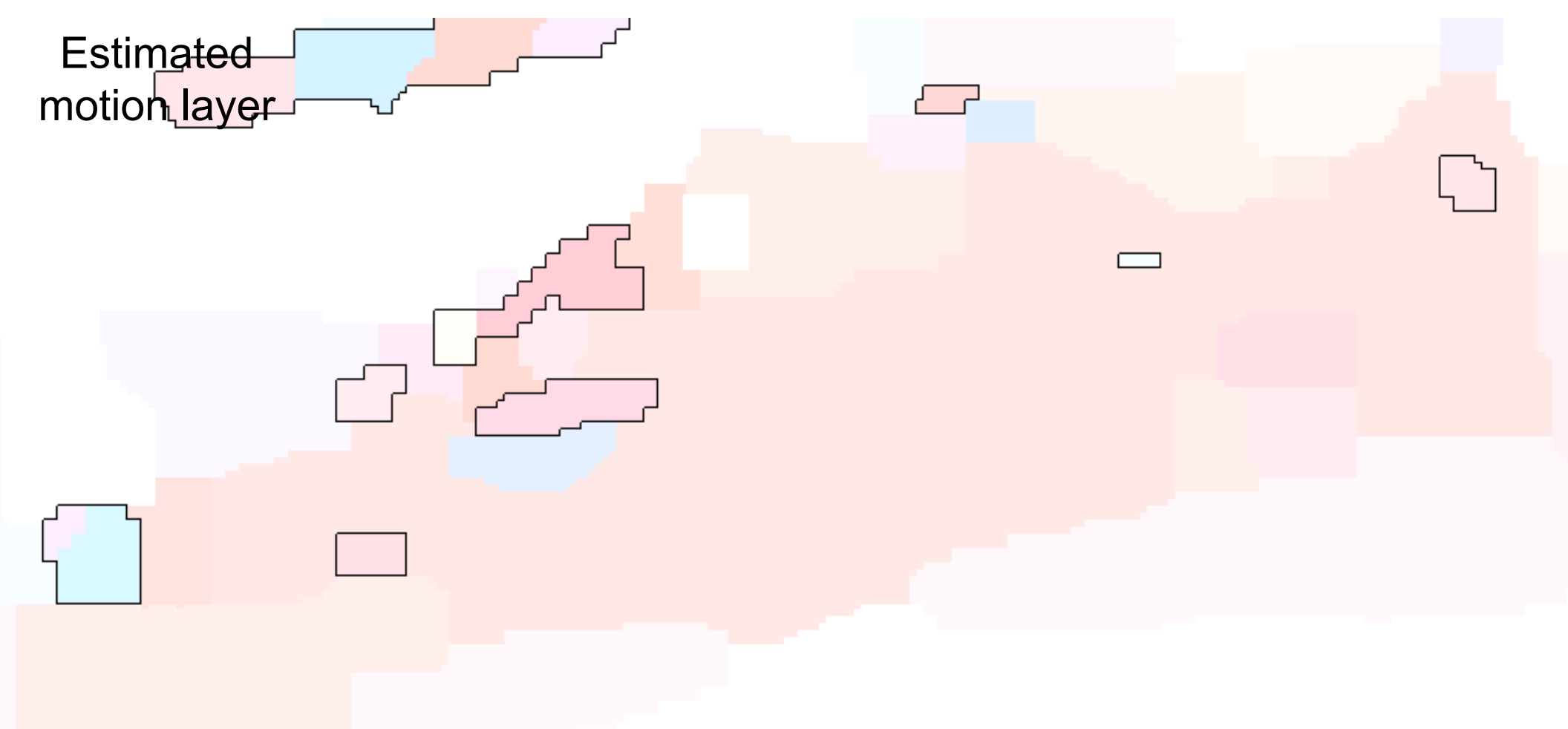
Image from
a static camera
-500ms
exposure



Image from a
horizontal
parabolic
camera
- 200ms
exposure



Estimated
motion layer

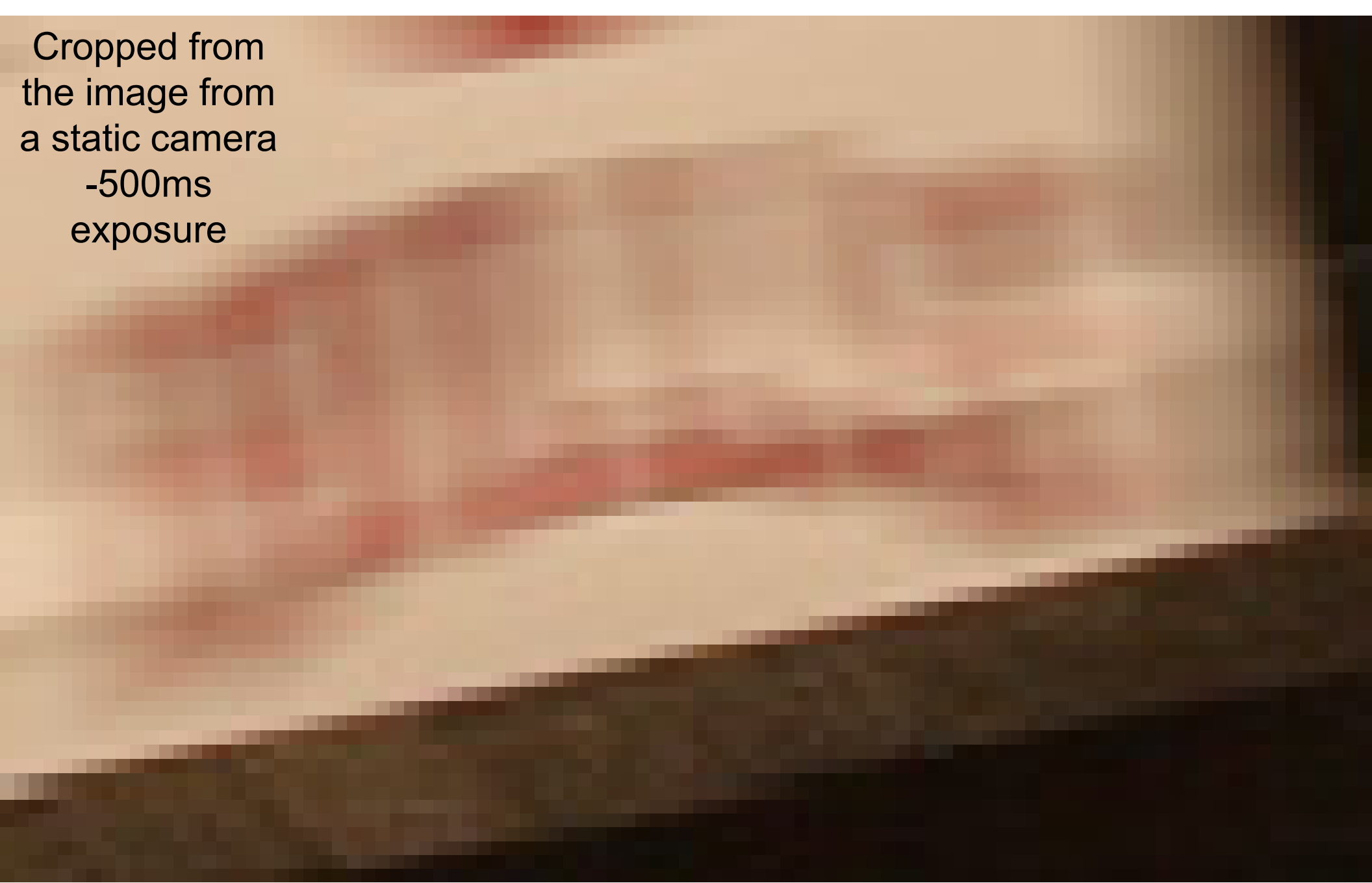


Pixels within a black boundary are
pixels taken from images
deblurred with a single image

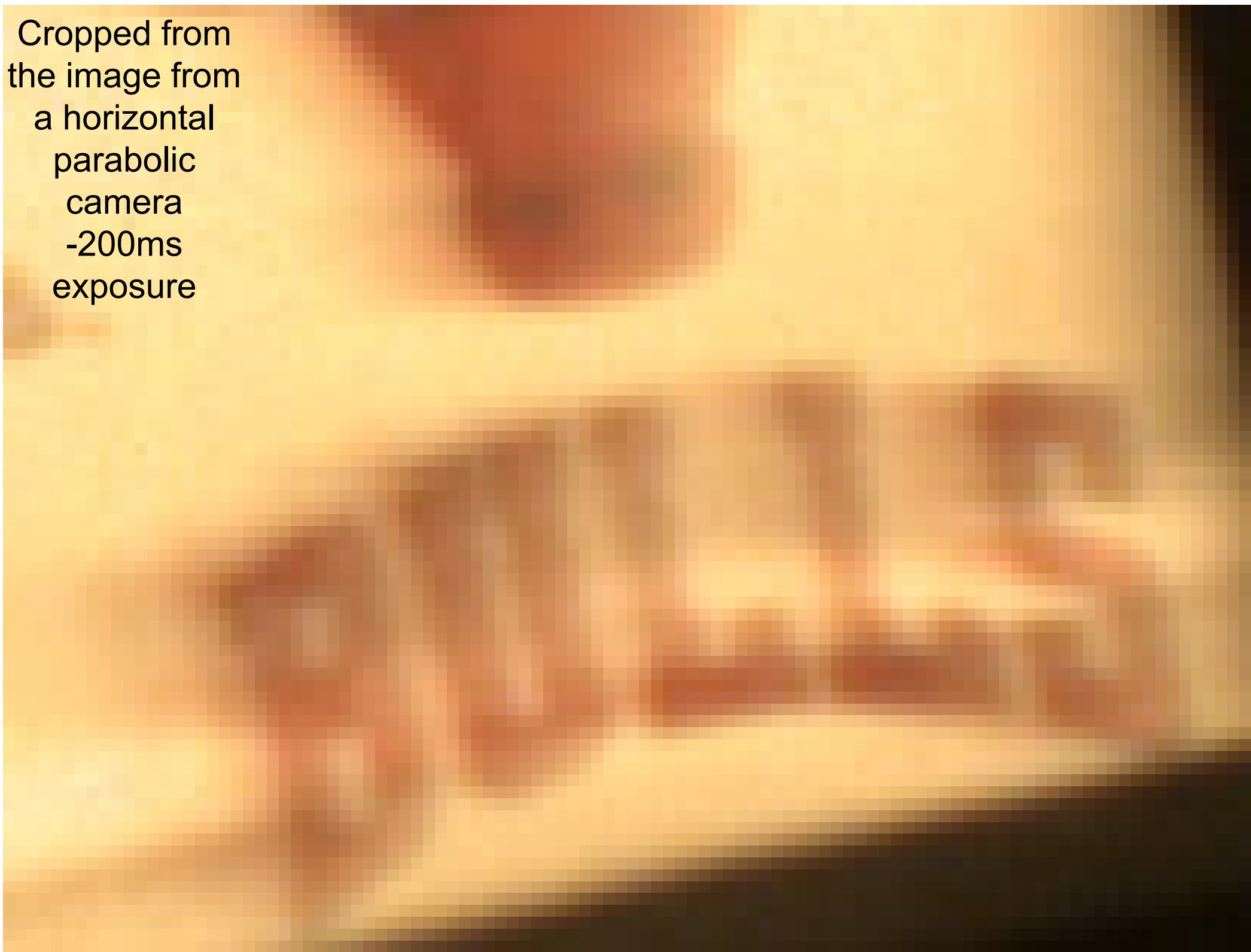
Deblurred
image



Cropped from
the image from
a static camera
-500ms
exposure



Cropped from
the image from
a horizontal
parabolic
camera
-200ms
exposure



Cropped from
the deblurred
image

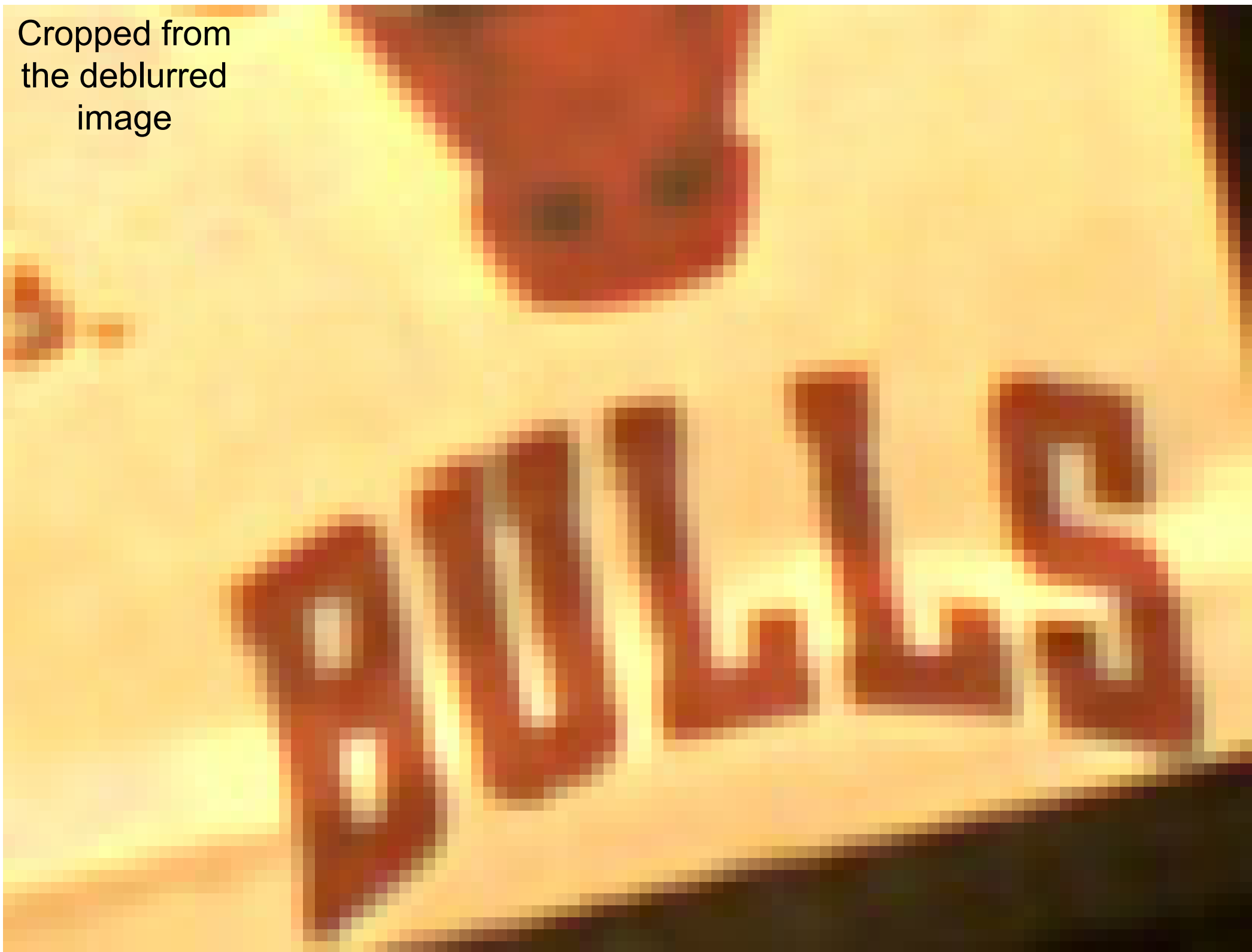


Image from
a static camera
-500ms
exposure

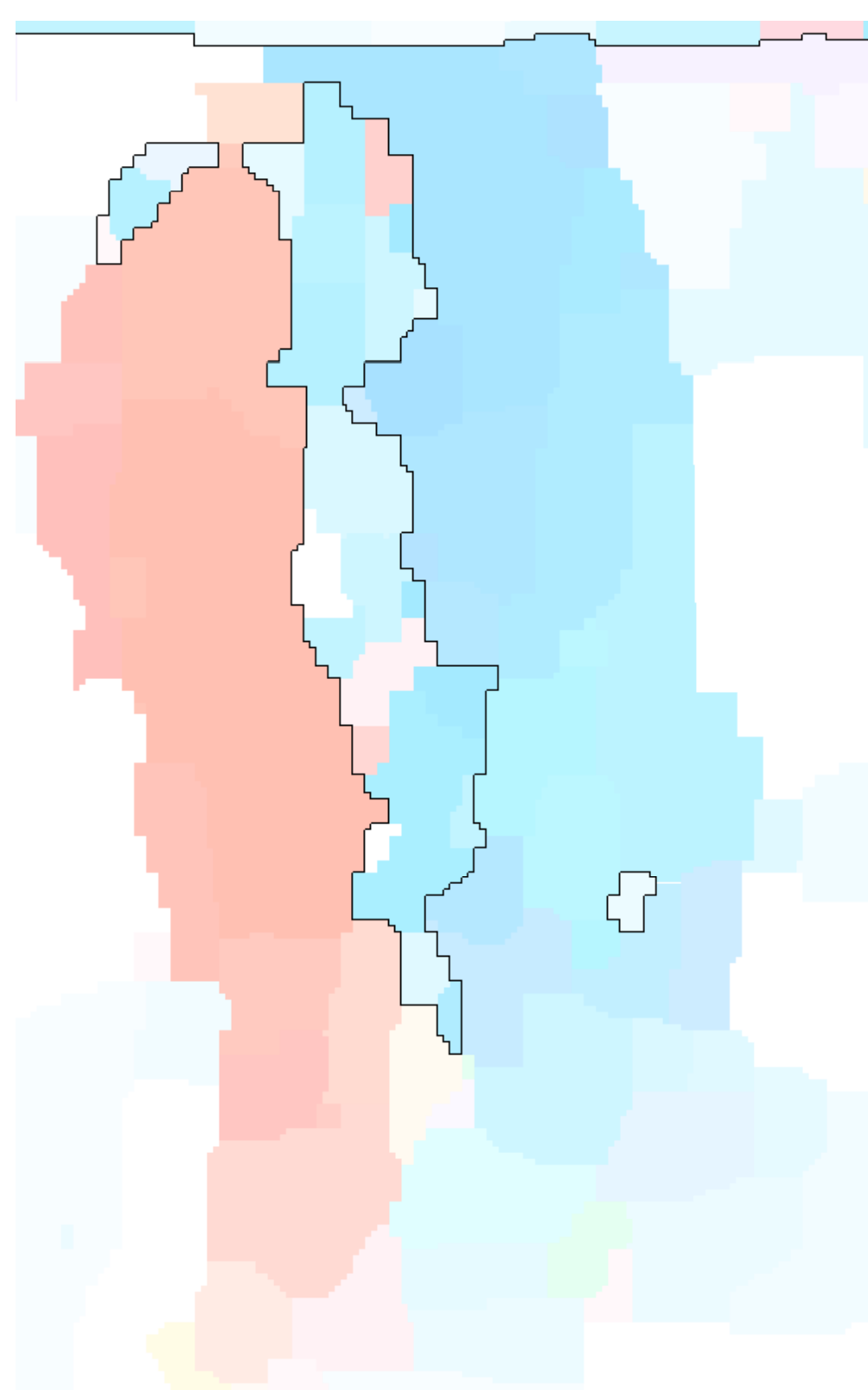


Image from a
horizontal
parabolic
camera
- 200ms
exposure



Estimated
motion layer

Pixels within a black boundary are
pixels taken from images
deblurred with a single image



Deblurred
image



Cropped from
the image from
a static camera
-500ms
exposure



Cropped from
the image from
a horizontal
parabolic
camera
-200ms
exposure



Cropped from
the deblurred
image



Occlusion handling example

Image from
a static camera
-500ms
exposure



Image from a
horizontal
parabolic
camera
- 200ms
exposure

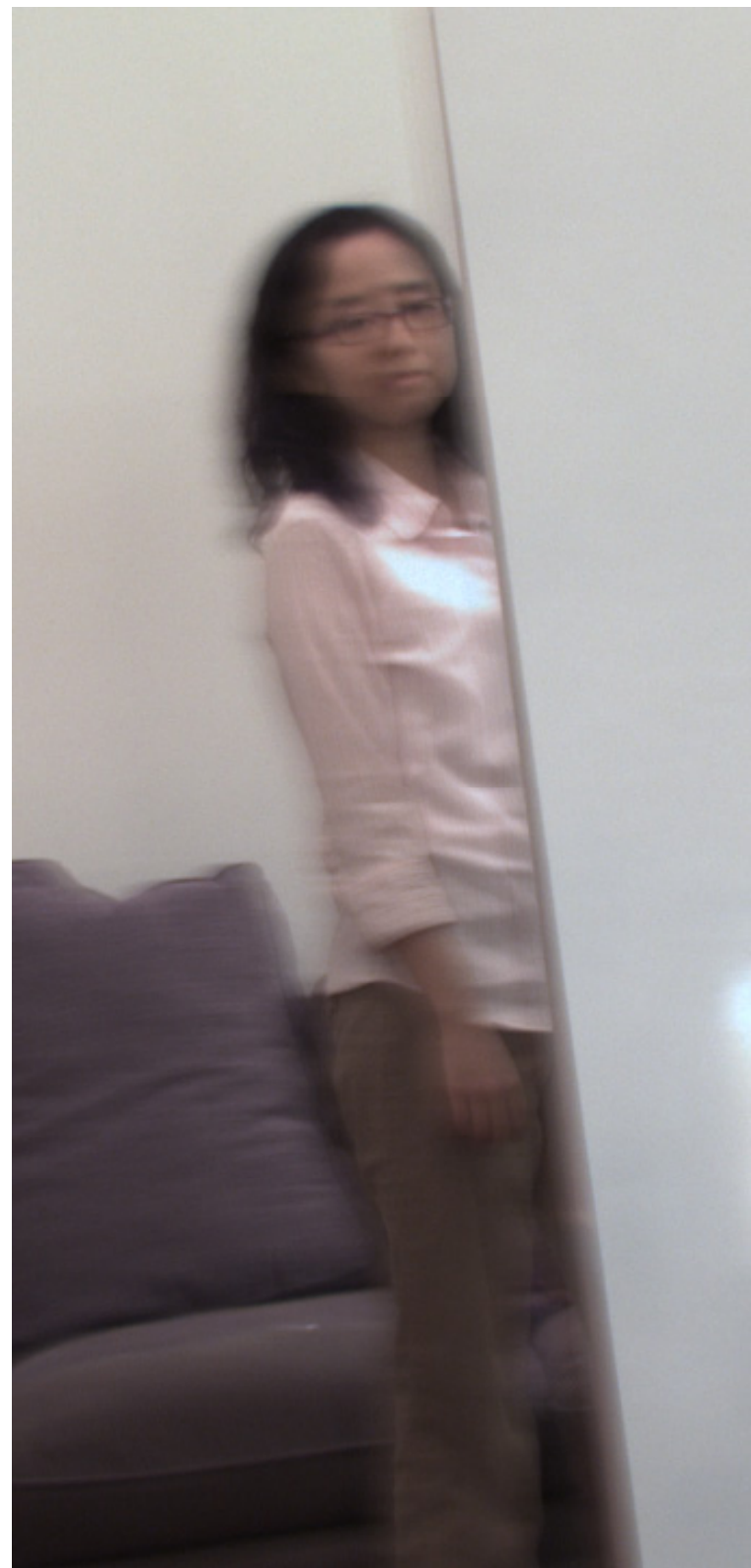
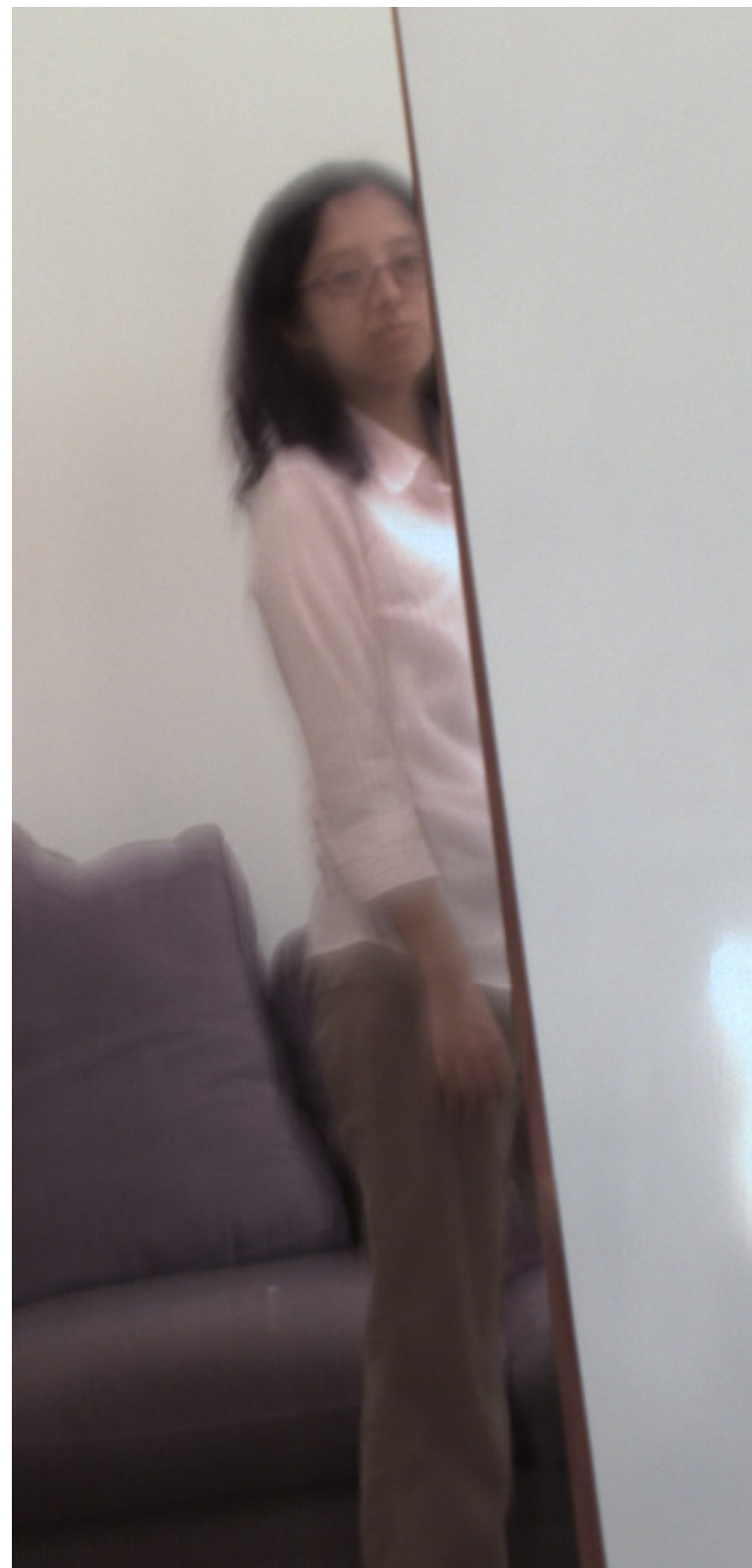
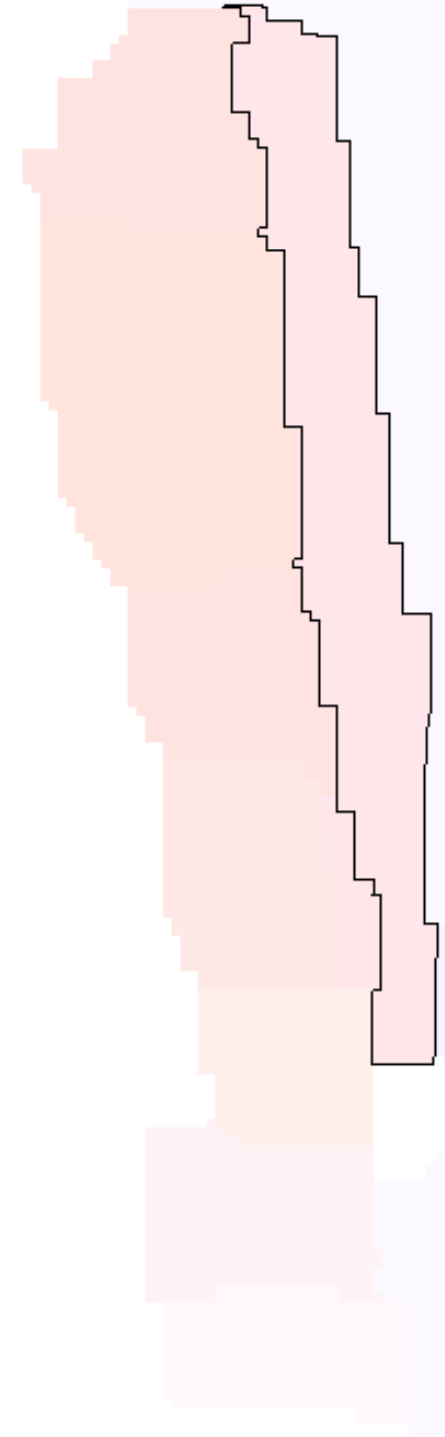


Image from a
vertical
parabolic
camera
- 200ms
exposure



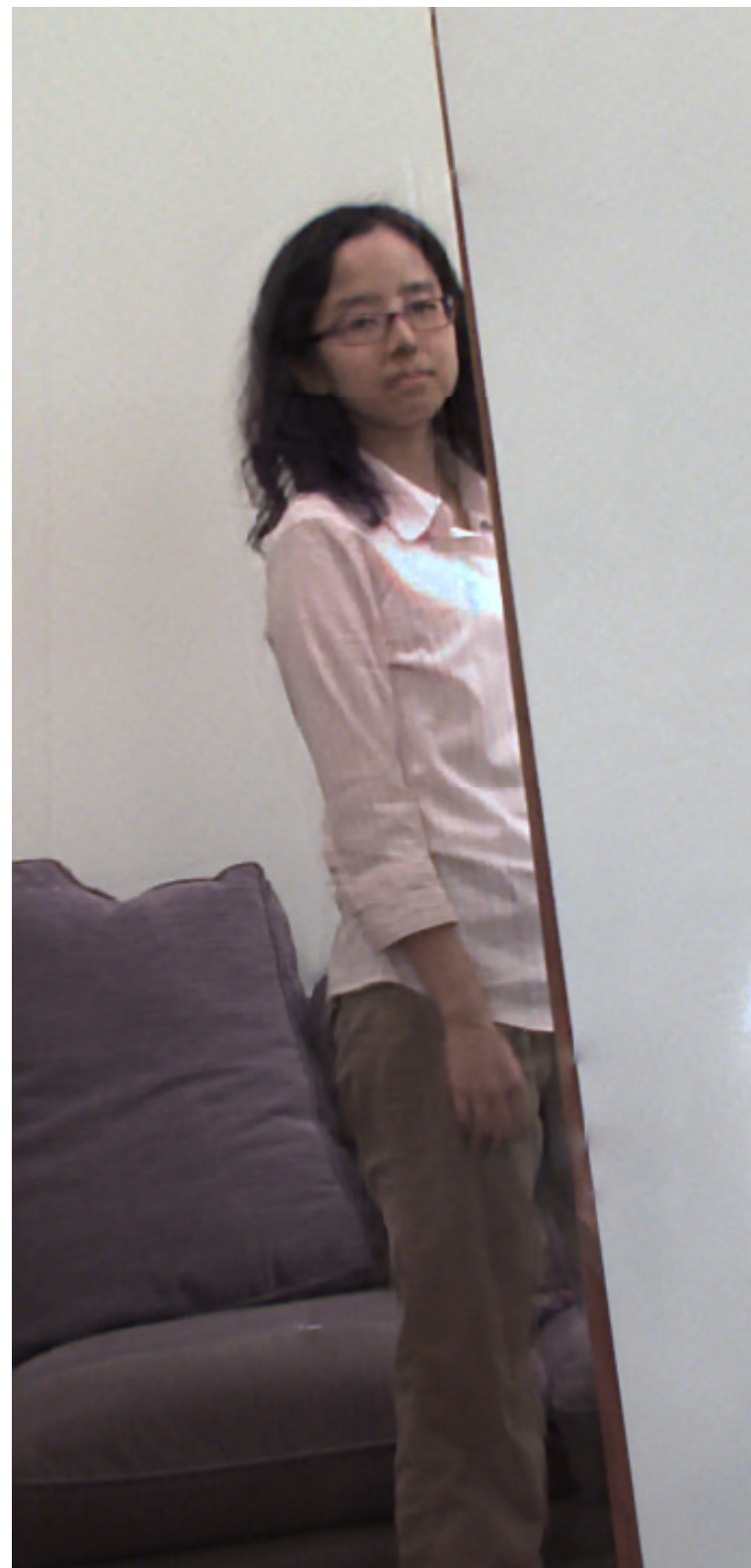
Estimated
motion layer

Pixels occluded in the second image are filled
in from images deblurred with a single image



Pixels within a black boundary are
pixels taken from images
deblurred with a single image

Deblurred
image



Cropped from
the image from
a static camera
-500ms
exposure



Cropped from
the image from
a horizontal
parabolic
camera
-200ms
exposure



Cropped from
the image from
a vertical
parabolic
camera
-200ms
exposure



Cropped from
the deblurred
image



Forward object motion deblurring examples

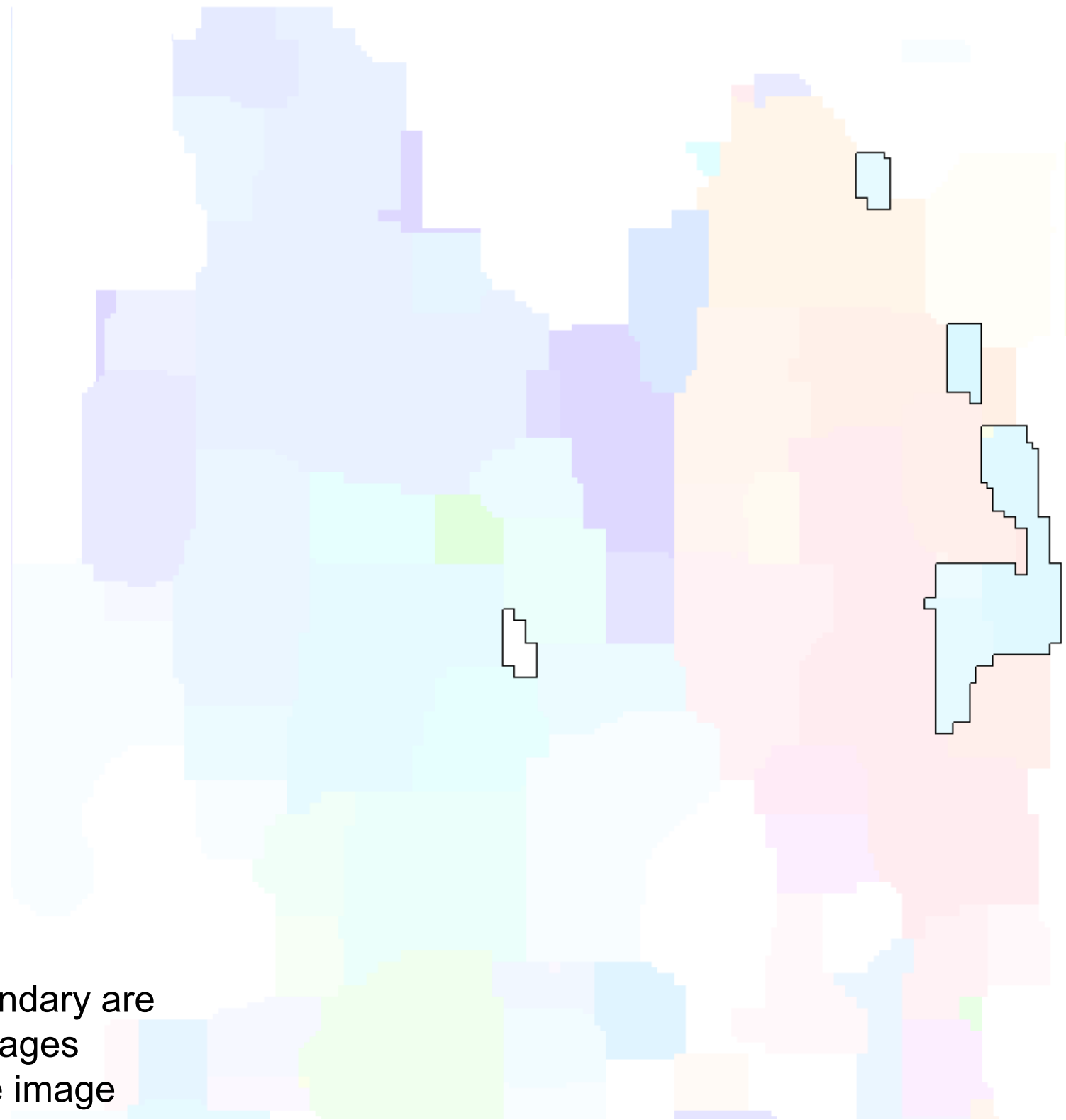
Image from
a static camera
-500ms
exposure



Image from a
horizontal
parabolic
camera
- 200ms
exposure



Estimated
motion layer



Pixels within a black boundary are
pixels taken from images
deblurred with a single image

Deblurred
image



Cropped from
the image from
a static camera
-500ms
exposure



Cropped from
the image from
a horizontal
parabolic
camera
-200ms
exposure



Cropped from
the deblurred
image



Image from
a static camera
-500ms
exposure

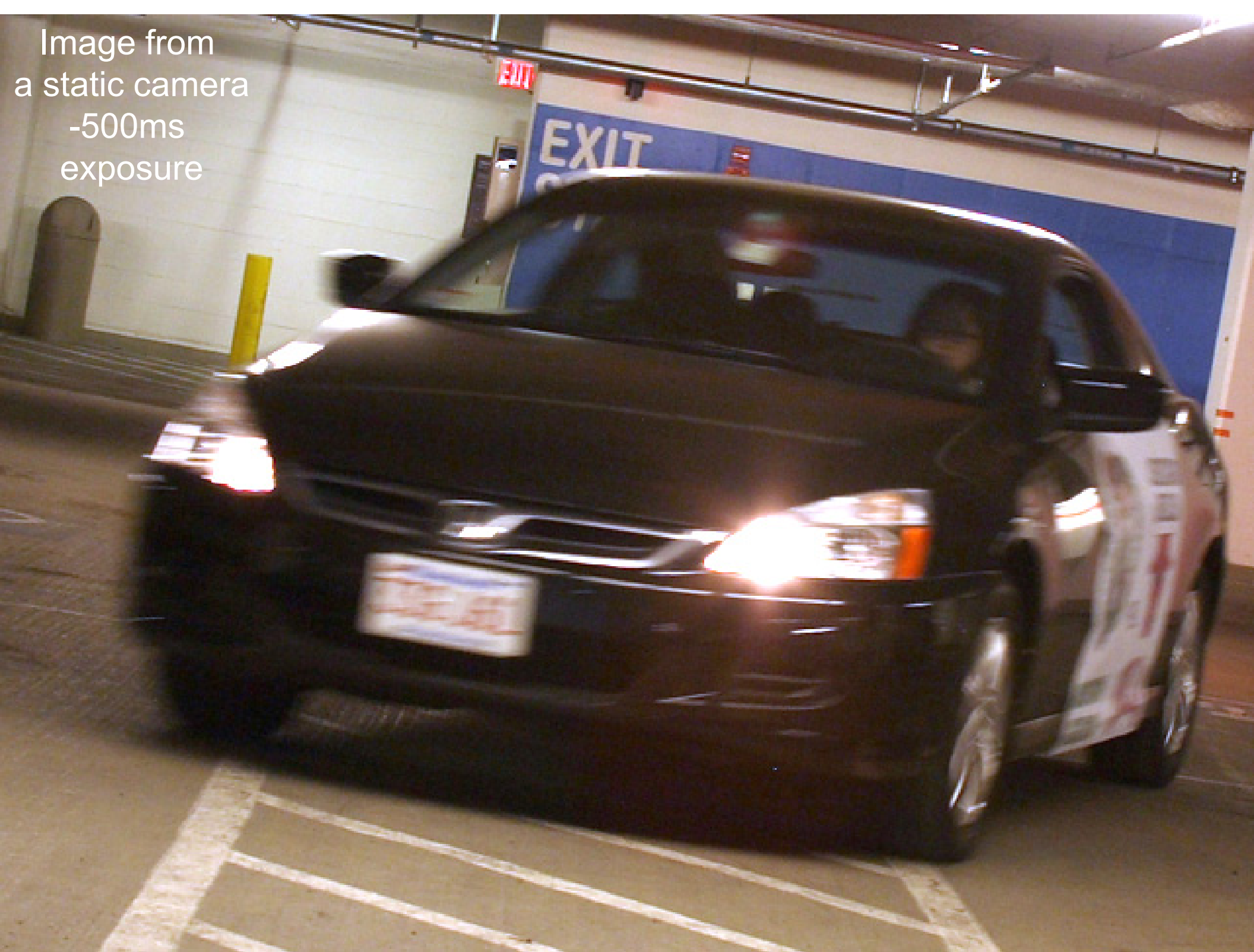
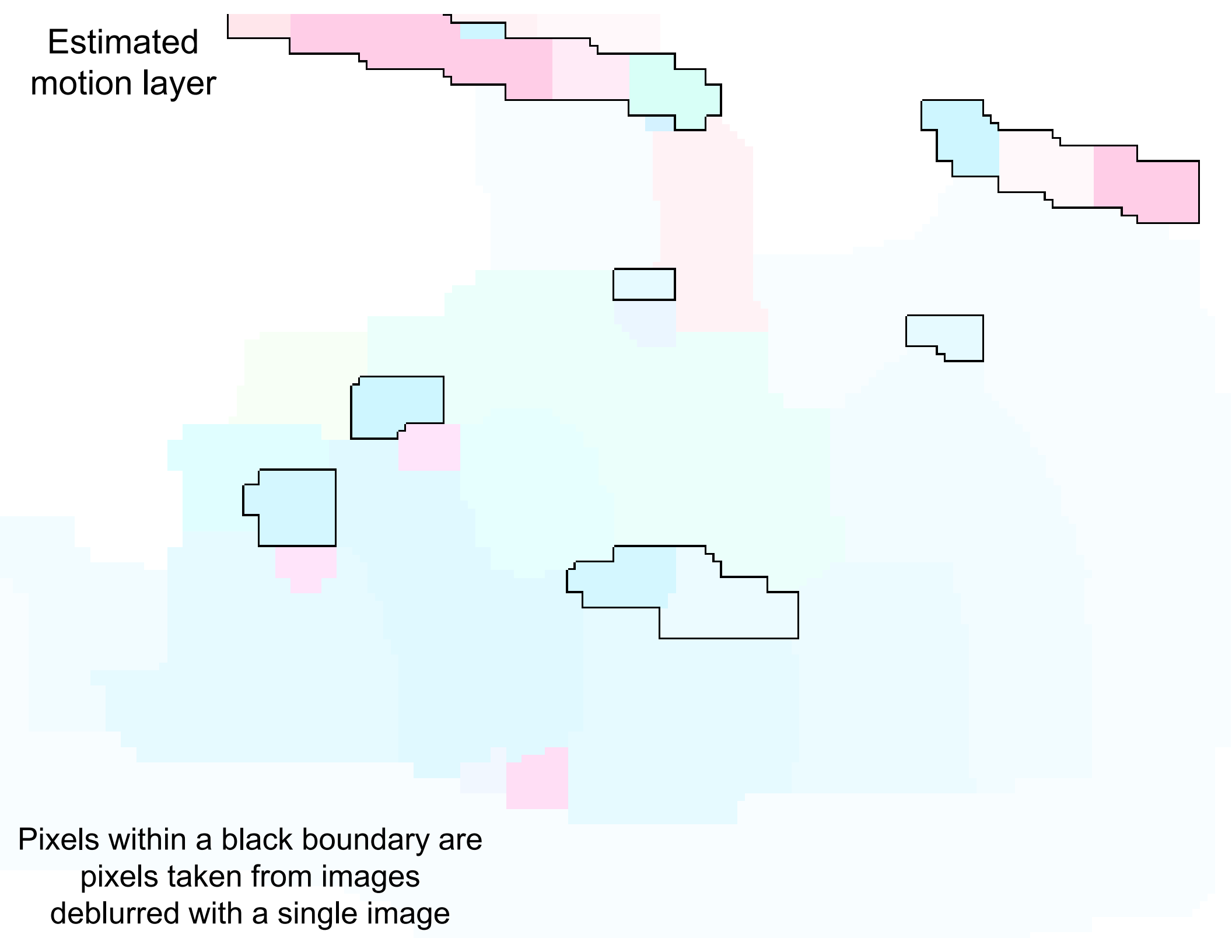


Image from a
horizontal
parabolic
camera
- 200ms
exposure



Estimated
motion layer



Pixels within a black boundary are
pixels taken from images
deblurred with a single image

Deblurred
image



Cropped from
the image from
a static camera
-500ms
exposure



Cropped from
the image from
a horizontal
parabolic
camera
-200ms
exposure



Cropped from
the deblurred
image

