MASSACHVSETTS INSTITUTE OF TECHNOLOGY

Department of Electrical Engineering and Computer Science 6.001—Structure and Interpretation of Computer Programs Spring Semester, 1999

Recitation – Friday, February 5

1. Practice with Scheme

Write down what Scheme will print in response to the following:

```
\Rightarrow (define four 4)
                                                                        \Rightarrow (define a 5)
                                                                        \Rightarrow (define b (+ 1 a))
\Rightarrow four
                                                                        \Rightarrow (+ 2 (if (> b a) b a))
\Rightarrow (define six (lambda () 6))
                                                                        \Rightarrow (if #t 5 (/ 1 0))
\Rightarrow \, \mathtt{six}
\Rightarrow (+ four 1)
                                                                        \Rightarrow ((if (< a b) + -) a b)
\Rightarrow (+ (four) 1)
                                                                        \Rightarrow (if (if + #f 2) 3 6)
\Rightarrow (+ six 1)
                                                                        \Rightarrow (if 0 1 2)
\Rightarrow (+ (six) 1)
                                                                        \Rightarrow (define n 4)
⇒ (define f-add
                                                                        \Rightarrow (define increment (lambda (x) (+ x 1)))
        (lambda (x y)
            (+ (x) (y)))
                                                                        \Rightarrow (increment n)
\Rightarrow (f-add six (lambda () four))
                                                                       \Rightarrow n
```

2. Writing Simple Procedures

Write a procedure max of two arguments that returns the larger one.

Write a procedure sign that takes a number as its argument and returns -1 if it is negative, 1 if it is positive and 0 if the argument is zero.

3. Scoping of Variables

Consider the example below. Notice that x is used in multiple places. When do we substitute for x and when don't we?

```
⇒ (define x-y*y
    (lambda (x y)
          (- x ((lambda (x) (* x x)) y))))
```

Use the substitution model to evaluate the following expression:

```
\Rightarrow (x-y*y 11 3)
```

Let's examine the function below to try to better understand Scheme's scoping rules.

4. Syntactic Sugar

Notice that we use lambda a lot – in fact *every* time we write a function. To save us all from writing (and possibly mispelling) lamda so much, there's a short-cut.

The following two expressions are equivalent.

They are the same, so feel free to use either one. If the syntactic sugar is confusing, then stick with the original for now. The important thing to realize is that in both cases, the lambda expression is evaluated and then bound to the name, even if lambda isn't written anywhere.

5. A Recursive Procedure

```
Consider the mathematical definition of factorial: n! = 1 for n = 0 n! = n(n-1)! for n > 0
```

Let's write the function factorial in Scheme (using the "Syntactic Sugar" as described above):

```
(define (factorial n)
```