

MASSACHUSETTS INSTITUTE OF TECHNOLOGY
 Department of Electrical Engineering and Computer Science
 6.001—Structure and Interpretation of Computer Programs
 Spring Semester, 1999

Recitation – Friday, February 19

1. Abstraction using Higher Order Procedures

Let's take a look at using abstraction on common patterns.

<code>(* 2 5)</code>	<code>(double 5)</code>	<code>(* 3 2)</code>	<code>(triple 2)</code>
<code>(* 2 8)</code>	<code>(double 8)</code>	<code>(* 3 17)</code>	<code>(triple 17)</code>
<code>(* 2 54)</code>	<code>(double 54)</code>	<code>(* 3 4.1)</code>	<code>(triple 4.1)</code>
<hr/>		<hr/>	
<code>(define double</code>	<code>(define double</code>	<code>(define triple</code>	<code>(define triple</code>
<code>(lambda (x)</code>	<code>(lambda (x)</code>	<code>(lambda (x)</code>	<code>(lambda (x)</code>
<code>(* 2 x)))</code>	<code>(make-mult 2))</code>	<code>(* 3 x)))</code>	<code>(make-mult 3))</code>
<hr/>			
<code>(define make-mult</code> <code>(lambda (n)</code> <code>(lambda (x)</code> <code>(* n x))))</code>			

3. Higher Order Procedures

Write a function `swap` that takes a function `f`, and returns a function, that takes two arguments, and returns `f` with the variables swapped: `(f x y) == ((swap f) y x)` For example, `((swap -) 4 5) ⇒ 1`.

```
(define swap
  (lambda (f)
    (lambda (x y)
      (f y x))))
```

2. Composing Procedures

Now try to write the function `compose` that takes two functions, `f` and `g`, and returns a function, that takes one argument, and composes `f` and `g` on that argument.

```
(define compose
  (lambda (f g)
    (lambda (x)
      (f (g x)))))
```

Let's trace through the evaluation of the following expression:

```
((compose double cube) 3)
(( (λ (f g) (λ (x) (f (g x)))) double cube) 3)
((λ (x) (double (cube x))) 3)
(double (cube 3))
54
```

Notice that there's no magic here. We just used the same rules for evaluation that we've been using all along – the substitution model!

Using `compose`, define the function `^5/2` which takes a number `x` and computes $x^{5/2}$.

```
(define ^5/2 (compose sqrt cube))
```

5. Repeated Composition of Procedures

We saw how to compose two procedures to produce another procedure. For example, we can define the following.

```
(define fourth-power (compose square square))
(define eight-power (compose square (compose square square)))
... and so on ...
```

Let's write a (very strange) function called **repeated** that takes a function **f** and an integer **n**, and composes **f**, **n** times. For example:

```
(define fourth-power (repeated square 2))
(define eight-power (repeated square 3))
... and so on ...

(define (repeated proc n)
  (if (= n 0)
      (lambda (x) x)
      (compose proc (repeated proc (- n 1)))))
)
```

Let's look at a simple example:

```
(define fourth-power (repeated square 2))
(repeated square 2)
(compose square (repeated square 1))
(compose square (compose square (repeated square 0)))
(compose square (compose square (lambda (x) x)))
...
```

6. Iterative Repeated

Guess what.. Now that we've written the recursive version of **repeated**, let's write the iterative version.

```
(define (repeated proc n)
  (define (iter n ans)
    (if (= n 0)
        ans
        (iter (- n 1) (compose f ans))))
  (iter n (lambda (x) x)))
)
```

7. More Higher-Order Procedures

Write a function **snoc** that takes two arguments **a** and **b** and returns a function, that when called with **#t** returns **a** and when called with **#f** returns **b**.

```
(define snoc
  (lambda (a b)
    (lambda (x)
      (if x a b))))
)
```

What do we have once we define the following?

```
(define (rac x) (x #t))
(define (rdc x) (x #f))
```

Here's an even more elegant (albeit more obscure) way of doing the same thing. Can you figure out how this is working?

```
(define snoc (lambda (x y) (lambda (f) (f x y))))
(define rac (lambda (p) (p (lambda (a b) a))))
(define rdc (lambda (p) (p (lambda (a b) b))))
```