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Lecture 11

Lecturer: Vinod Vaikuntanathan

Student: Tianren Liu

## 1 Overview

• Worst-case to average-case reduction

Worst-case problems are typically harder than average-case problems. While if there is worst-case to average-case reduction, you are able to solve the problem in worst-case if you can solve a problem in average case.

An example of worst-case to average-case reduction is RSA. Assume there is an black box reverse RSA, i.e. you known N, e, the box output  $m^{e^{-1} \mod \phi(N)}$  on input m. While the box is only guaranteed to work w.h.p. on random input m. Then given m, your could query the box on input  $m' = m \cdot r^e$  for random r, then the box should output  $m^{e^{-1}} \cdot r$  with high probability.

• Cryptography constructions (One-way functions, CRHFs)

## 2 Reduce worst-case $SIVP_{\tilde{O}(n)}$ to average-case SIS (Short Integer Solutions) [MR07]

**Definition 2.1** (Search SIVP<sub> $\gamma$ </sub>). Given a lattice  $\mathcal{L}$ , find *n* linear independent vectors  $\mathbf{v}_1, \ldots, \mathbf{v}_n$  in *L* such that  $\|\mathbf{v}_i\|_2 \leq \gamma \lambda_n$ .

**Definition 2.2** (SIS $(n, m, q, \beta)$ ). Given  $A \in \mathbb{Z}_q^{n \times m}$ , find  $\mathbf{e} \in \mathbb{Z}_q^m$  s.t.

- 1. Ae = 0
- 2.  $\mathbf{e} \neq 0$
- 3.  $\|\mathbf{e}\|_2 \leq \beta$

Moreover, SIS is typically considered as an average-case problem. An oracle solving SIS would output a short solution w.h.p. given uniform random input A.

We choose parameter  $m > \frac{n \log q}{\log(\beta + 1/2)}$  so that a short solution is guaranteed.

- **Remark.** Parameter: When m < n, the SIS problem is trivial. The case when  $n < m < n \log n$  is similar to LWE.
  - We could define  $f_A$  by  $f_A(\mathbf{e}) = A\mathbf{e} \mod q$ ,  $f_A$  is "many-to-one" under such parameter.

- SIS is a lattice problem. The set  $\Lambda^{\perp}(A) = \{\mathbf{e} : A\mathbf{e} = 0 \mod q\}$  is an integer lattice and A is the "parity check" matrix. SIS problem is to find a non-zero short vector in the lattice.
- SIS can be defined more generally on a Abelian group  $\mathbb{G}$ . In  $\mathsf{SIS}_{\mathbb{G}}$ , given  $a_1, \ldots, a_m \in \mathbb{G}$ , find short vector  $(e_1, \ldots, e_m) \in \mathbb{Z}^m$  such that  $\sum e_i a_i = 0$ .
- Another generalization is ISIS (Inhomogenous SIS), given A,  $\mathbf{b}$ , find  $\mathbf{e}$  such that  $A\mathbf{e} = \mathbf{b} \mod q$ .

**Theorem 2.1.** There is a polytime reduction from  $SIVP_{\tilde{O}(n)}$  to average-case  $SIS_{n,m,q,\beta}$ , where  $q = \Omega(n^2), \beta = O(\sqrt{m}), m \approx n \log q$ .

An important concept in the proof is Gaussian distribution. In *n*-dim Gaussian,  $\rho_s(\mathbf{u}) \propto e^{-\frac{\|\mathbf{u}\|^2}{s^2}}$ . Consider we pick a random lattice, then add a Gaussian noise with variance *s*. (Formally, we should sample from Gaussian distribution and modulo parallelepiped.) If  $s \ll \lambda_1$ , the resulting distribution should concentrate around the lattice points. If  $s \gg \lambda_1$ , then the Gaussian distribution rooted at two neighbor lattice points "merge together". If *s* is sufficiently large, then the distribution is close to uniform distribution.

To quantify this idea, we define the smoothing parameter  $\eta_{\varepsilon}$  as in [MR07]

**Definition 2.3** (Smoothing parameter  $\eta_{\varepsilon}(\mathcal{L}(B))$ ). The smoothing parameter of lattice  $\mathcal{L}(B)$  of error  $\varepsilon$  is the minimum variance of Gaussian, such that its modulo over parallelepiped P(B) is  $\varepsilon$ -close to uniform.

$$\eta_{\varepsilon}(\mathcal{L}(B)) = \inf\{s : \Delta_{\mathrm{sd}}(\mathcal{N}(0, s^2) \mod P(B), \mathcal{U}_{P(B)}) \le \varepsilon\}$$

Theorem 2.2 (Banaszczyk [Ban95, Pei08]). For every lattice,

$$\eta_{\varepsilon}(\mathcal{L}) \leq \sqrt{\log(1/\varepsilon) + \log n} \cdot \lambda_n$$

*Proof of Theorem 2.1.* The reduction is

Given basis  $B \in \mathbb{Z}^{n \times n}$ , (and assume that  $\lambda_n$  is known)

- 1. Choose  $\mathbf{x}_1, \ldots, \mathbf{x}_n$  from *n*-dimensional Gaussian  $\mathcal{N}(0, s^2)$  such that  $s \geq \eta_{\varepsilon}(L)$
- 2.  $\mathbf{y}_i = \mathbf{x}_i \mod P(B)$

Then we known  $\mathbf{y}_i$  should satisfies (close to) uniform distribution in P(B).

We consider the sup-lattice  $\mathcal{L}(\frac{1}{q}B) = \{\mathbf{v}/q : \mathbf{v} \in \mathcal{L}(B)\}$ , which is  $q^n$  times more dense then L(B). Round  $\mathbf{y}_i$  to a vector  $\mathbf{z}_i$  in this sup-lattice, and let  $\mathbf{a}_i$  be the coefficient of the lattice point under base  $\frac{1}{q}B$ .

3. 
$$\mathbf{a}_i = \left\lceil q \cdot B^{-1} \mathbf{y}_i \right\rfloor, \ \mathbf{z}_i = \frac{1}{q} B \mathbf{a}_i$$

Then  $\mathbf{z}_i = \frac{1}{q} B \mathbf{a}_i$  is the lattice point in  $\mathcal{L}(\frac{1}{q}B)$ , and it's close to  $\mathbf{y}_i$ . Moreover,  $\mathbf{a}_i$  should be (almost) uniform random in  $\mathbb{Z}_q$ .

- 4. Feed  $(\mathbf{a}_1, \ldots, \mathbf{a}_m)$  as input to the SIS oracle, get  $(e_1, \ldots, e_m)$ .
- 5.  $\sum e_i(\mathbf{x}_i \mathbf{y}_i + \mathbf{z}_i)$  is a short lattice vector.

**Correct:** Vector  $\sum e_i(\mathbf{x}_i - \mathbf{y}_i + \mathbf{z}_i)$  is a lattice point.  $\sum e_i(\mathbf{x}_i - \mathbf{y}_i)$  is a lattice point because  $\mathbf{x}_i - \mathbf{y}_i$  is a lattice point; and  $\sum e_i \mathbf{z}_i$  is a lattice point because  $\sum e_i \mathbf{a}_i = 0 \mod q$ 

$$\sum e_{i}\mathbf{a}_{i} = 0 \mod q$$

$$\implies \sum e_{i}\frac{1}{q}\mathbf{a}_{i} = 0 \mod 1$$

$$\implies \sum e_{i}\frac{1}{q}B\mathbf{a}_{i} = 0 \mod P(B)$$

$$\implies \sum e_{i}\mathbf{z}_{i} = 0 \mod P(B)$$

Short: Vector  $\sum e_i(\mathbf{x}_i - \mathbf{y}_i + \mathbf{z}_i)$  is a short vector.

$$\begin{aligned} \|\mathbf{v}\| &\leq \|\sum e_i \mathbf{x}_i\| + \|\sum e_i (\mathbf{y}_i - \mathbf{z}_i)\| \\ &\leq \|e\| \cdot \|\mathbf{x}\| + \frac{n \max_i \|\mathbf{b}_i\|}{q} \\ &\leq \beta \cdot s\sqrt{n} + \frac{n \max_i \|\mathbf{b}_i\|}{q} \end{aligned}$$

The problem is that  $\|\mathbf{b}_i\|$  might be so large that the output  $\mathbf{v}$  is not a short vector. In such case,  $\mathbf{v}$  is shorter than  $\max_i \|\mathbf{b}_i\|$  (if q is sufficiently large), then we could use  $\mathbf{v}$  to update the basis so that we'll get a shorter basis.

Set  $q \ge n^2$ . If  $\max_i \|\mathbf{b}_i\| > \tilde{\Omega}(n\lambda_n)$ , we get  $\mathbf{v}$  that is smaller than  $\max_i \|\mathbf{b}_i\|$ . Use it to update the basis and reduce  $\max \|\mathbf{b}_i\|$ . Repeat such process many times until  $\|\mathbf{b}_i\| = \tilde{O}(n\lambda_n)$ , then  $\|\mathbf{v}\| \approx O(\beta\sqrt{mn})$ .

**Non-zero and cheat:** The above analysis does not rule out the possibility that  $\mathbf{v} = 0$ . We are solving Search  $\mathsf{SIVP}_{\lambda}$ , we are looking for *n* linear independent lattice points, while the procedure might always output lattice points from a subspace. Also, when  $\max_i ||\mathbf{b}_i||$ , we use  $\mathbf{v}$  to update the basis, while if  $\mathbf{v}$  is limited in a subspace, e.g. the space spanned by  $\mathbf{b}_1$ , then  $\mathbf{v}$  can not be used to improve the basis. In either case, we hope  $\mathbf{v}$  is not limited in any subspace. We relies on randomness to solve the problem. E.g. if  $\mathbf{v}$  is uniformly sampled from all lattice points that  $||\mathbf{v}|| \leq \tilde{O}(\beta \sqrt{mn})$ , then all the problems are fixed.

Notice that in our procedure, step 3 and 4,  $\mathbf{x}_i$  is never used, and  $\mathbf{y}_i$  is their best knowledge about  $\mathbf{x}_i$ . Given  $\mathbf{y}_i = \mathbf{x}_i \mod P(B)$ , vector  $\mathbf{x}_i - \mathbf{y}_i$  satisfies discrete Gaussian distribution, which is a distribution over lattice  $\mathcal{L}$  such that  $\rho_s(\mathbf{u}) \propto e^{\frac{\|\mathbf{u}\|^2}{s^2}}$ .

The procedure outputs  $\mathbf{v} = \sum e_i(\mathbf{x}_i - \mathbf{y}_i) + \sum e_i \mathbf{z}_i$ . Given the values used in step 3 and 4,  $\sum e_i \mathbf{z}_i$  is a fixed number, while  $\sum e_i(\mathbf{x}_i - \mathbf{y}_i)$  is sum of discrete Gaussian, which satisfies discrete Gaussian with standard deviation  $\|\mathbf{e}\|_{2s}$ . These provide sufficient randomness to fix the problems mentioned above.

## 3 Reduce SAT to inverting OWF? (Is $SAT \leq OWF$ ?)

Question: we are given an oracle inverting a family of one-way functions. Could you use it to solve SAT in polynomial time?

Consider a special case where the family is consist of permutations. Any language that can be reduced to inverting one-way permutation is in NP $\cap$ coNP. So SAT can not be reduce to inverting one-way permutations unless polynomial hierarchy collapses.

Slightly more generally, if a language can be reduce to inverting an one-way functions family that is regular (or size-verifiable). Then the language is in  $AM \cap coAM \subsetneq NP$  [BB15]. This rule out the probability that you can reduce SAT to worst-case inverting regular one-way functions.

Another negative result: NP-hard problems cannot be reduce to arbitrary one-way functions family, if the reduction is non-adaptive (or constant-round adaptive) [HMX10].

What we are looking for is an reduction from SAT to average-case inverting an one-way functions family. We have not ruled out this probability, but we known the OWF family must not be regular or size-verifiable, and the reduction must be (heavily) adaptive.

We can easily construct a "one-way functions family", inverting which in worst-case implies solving SAT. While the worst-case hardness is not a useful guarantee in cryptography. The reduction from SIVP to SIS is extremely interesting because it reduce inverting a oneway function in worst-case to an average-case problem.

## References

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