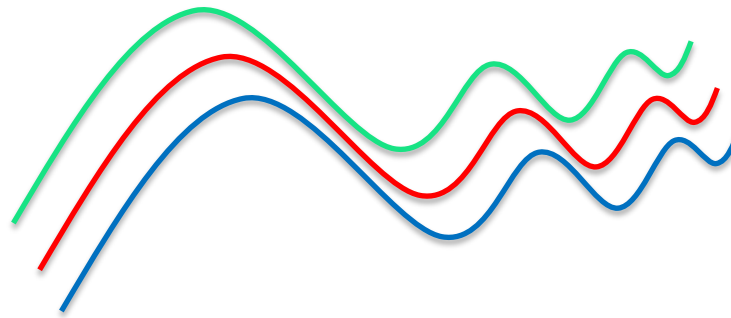


# Lecture 5: Hardness for Sequence Problems under SETH and OVC



Thanks to Piotr Indyk  
and Arturs Backurs for  
some slides

Plan

# Plan

- Define sequence problems:
  - (Discrete) **Frechet** Distance
  - **Edit Distance** and **LCS**
  - Dynamic Time Warping (**DTW**)

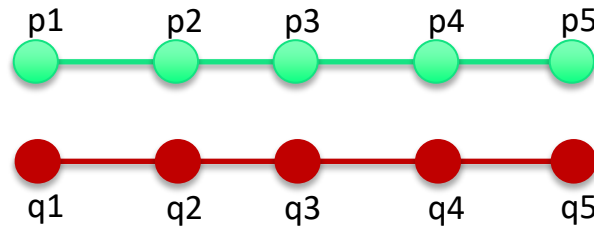
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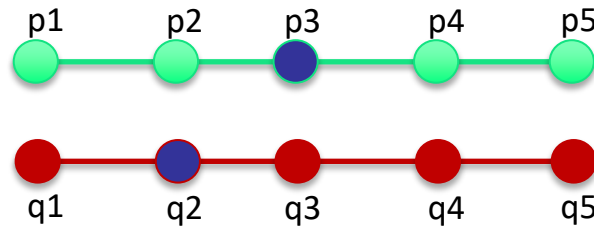
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# Walks on sequences



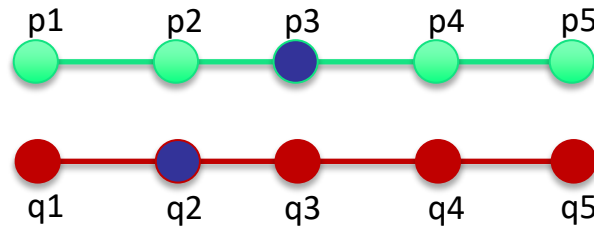
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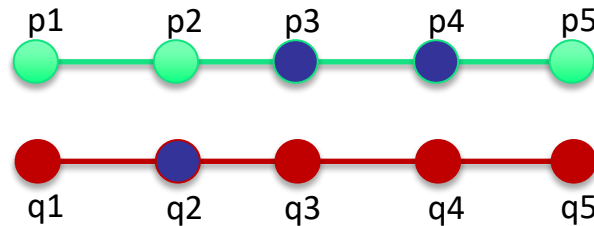


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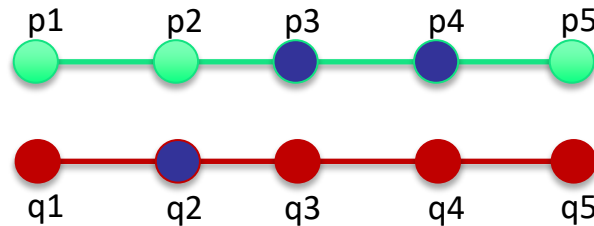
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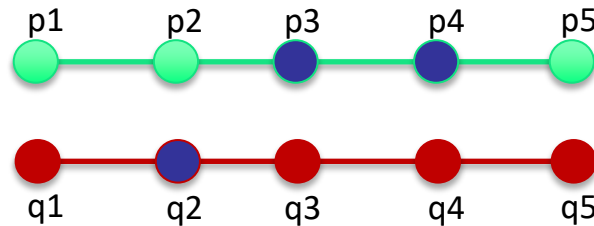
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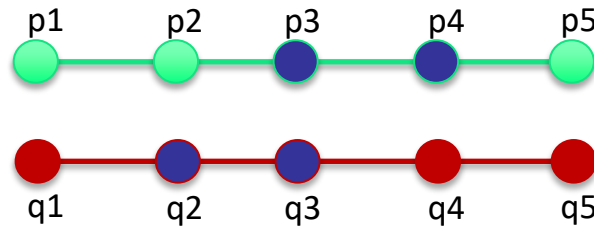
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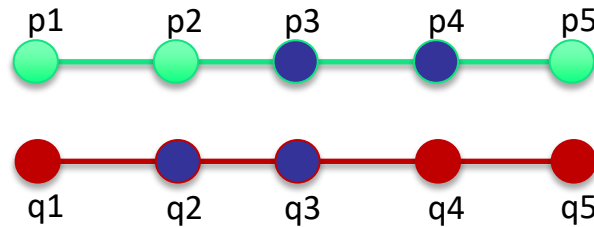
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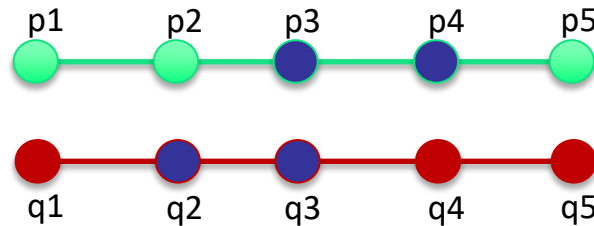
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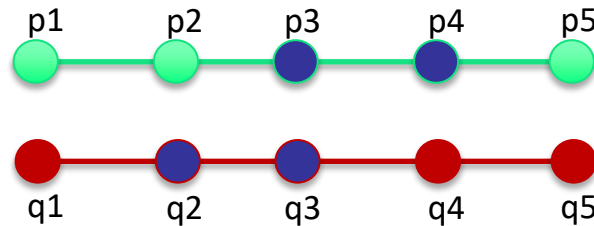
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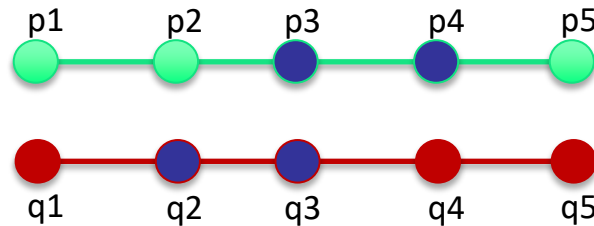
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Sequence walk problems optimize, over all such walks, some measure depending on the distances between  $p_i$  and  $q_j$  over all steps  $(p_i, q_j)$  of the walk.



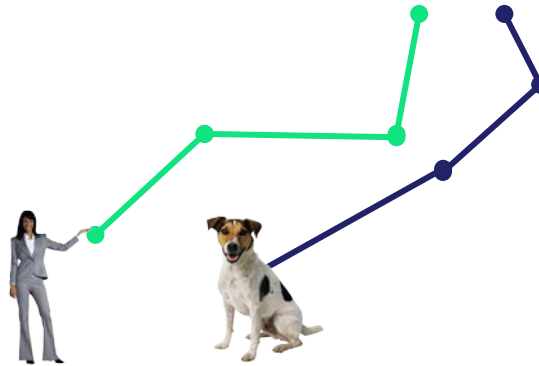
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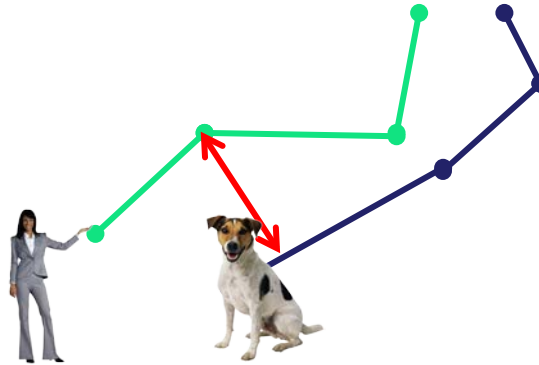
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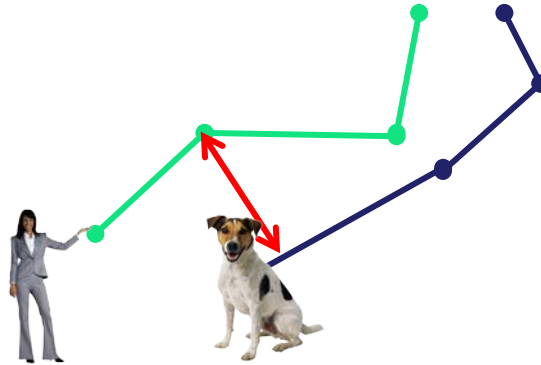
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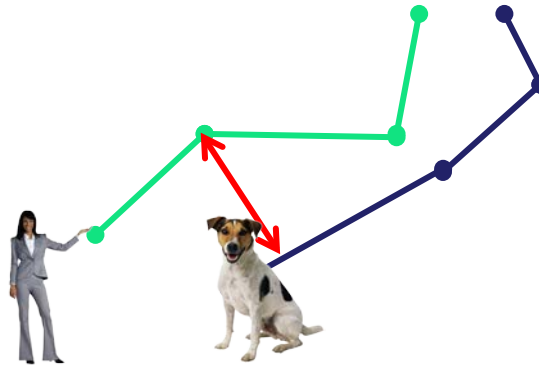
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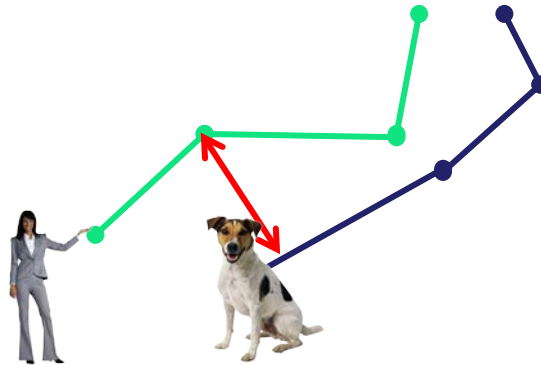
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Best algorithm:  $O(n^2/\log n)$  [Masek-Paterson'80]

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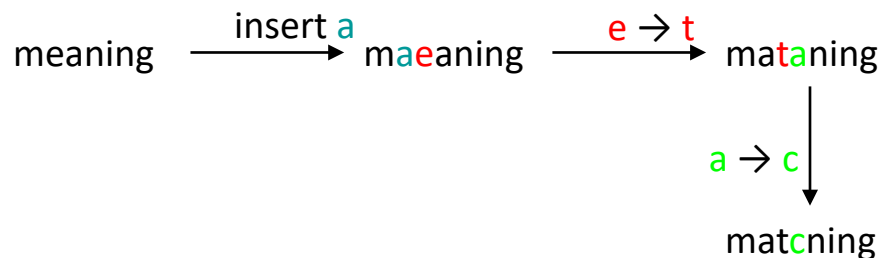
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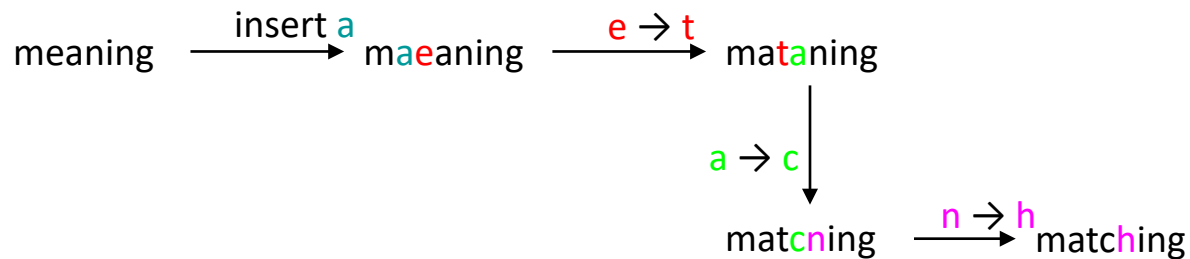
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- Approximation algorithms:  $O(1)$  –approx in  $O(n^{2-\epsilon})$  time [Chakraborty-Das-Goldenberg-Koucky-Saks'18],  
 $O(f(\epsilon))$  –approx in  $O(n^{1+\epsilon})$  time [Andoni-Nowatzki'20]

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  - Basic approach
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- **Orthogonal Vectors Problem (OV)**. Given a set of vectors  $S \subseteq \{0, 1\}^d$ ,  $d = \omega(\log n)$ ,  $|S|=n$ , are there  $a, b \in S$  s. t.  $\sum_{i=1}^d a_i b_i = 0$  ?
  - Can be solved trivially in  $O(n^2d)$  time
  - Best known algorithm runs in  $n^{2-1/O(\log c(n))}$  time, where  $d=c(n) \cdot \log n$  [Abboud-Williams-Yu'15]

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- **Orthogonal Vectors Problem (OV)**. Given a set of vectors  $S \subseteq \{0, 1\}^d$ ,  $d = \omega(\log n)$ ,  $|S| = n$ , are there  $a, b \in S$  s. t.  $\sum_{i=1}^d a_i b_i = 0$  ?
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- **OV Hypothesis (implied by SETH):**  
OV can't be solved in  $n^{2-\varepsilon} \cdot d^{O(1)}$  time for any  $\varepsilon > 0$ .

# Quadratic hardness under OVC

Theorem\*: No  $n^{2-\Omega(1)}$  time algorithm for **EDIT**, **DTW**, **Frechet** distances or **LCS** unless OVC fails [Bringmann'14; Backurs-Indyk'15; Abboud-Backurs-VW'15; Bringmann-Kunnemann'15]

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  - $\text{distance}(x,y) = \text{small}$  if exists  $a, b \in S$  with  $\sum_i a_i b_i = 0$
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Next: hardness  
for LCS

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# Hardness for LCS

I will present the **ideas** behind the proof from [Abboud-Backurs-VW'15].

Full construction. **NO full proof.**

[Bringmann-Kunnemann'15] obtained an independent proof.

# OV to LCS

Given vectors  $\{s_1, \dots, s_n\}$ ,  $s_i \in \{0,1\}^d \forall i$ , **OV** is

$$\bigvee_{i,j \in [n]} \bigwedge_{k \in [d]} (\neg s_i[k] \vee \neg s_j[k]).$$

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**Coordinate gadgets**  $c, e$  taking bits to short sequences s.t.

$$LCS(c(x), e(y)) = 0 \text{ if } x = y = 1,$$

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**Vector gadgets**  $f, g$  taking bit vectors to short sequences s.t. for some  $T$   
 $LCS(f(s_i), g(s_j)) = T + 1$  if  $s_i \cdot s_j = 0$ ,  
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**Outer OR gadgets**  $x, y$  taking sets of bit vectors  $\{s_1, \dots, s_n\}$ , to short sequences s.t. for some  $Q$   
 $LCS(x, y) = Q$  if  $\forall i, j: s_i \cdot s_j \neq 0$ ,  
 $LCS(x, y) \geq Q + 1$  if  $\exists i, j: s_i \cdot s_j = 0$ .

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Idea for hardness  
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## Idea for hardness for LCS

0 and 1 don't  
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$$Q = 0^q, R = 1^q$$

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**Problem:** LCS might align  $f(s_i)$  with **several**  $g(s_k)$ .

The  $g(s_k)$  are partitioned into blocks aligned with at most a single  $f(s_i)$ .

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 Each  $s_i \rightarrow$  sequences  $f(s_i)$  and  $g(s_i)$   
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## LCS hardness idea

### Attempt 3:

$$x = P|y| Q f(s_1) R Q f(s_2) R Q \dots R Q f(s_n) R P|y|$$

$$Q=0^q, R=1^q, P=2^r$$

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The gadgets  $f(s_i)$  and  $g(s_j)$  act as letters!

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#Ps in  $y$  is  $3n-1$ , and  $n-1$  are not matched, so  $2n$  aligned.

$$2n|P| + n(|Q| + |R|) + \sum_{i=1}^n LCS(f(s_i), g(s_j)), g(s_j) \text{ aligned with } f(s_i)$$

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$$= 2nr + 2qn + n\beta \text{ if no orthog. pair}$$

$$\geq [2nr + 2qn + n\beta] + 1 \text{ if } \exists \text{ an orthog. pair.}$$



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Tricky proof in paper shows the following suffice:

$$|Q|, |R|, |P|, |f(s_i)|, |g(s_i)| \leq \text{poly}(d), \text{ so that}$$

$$|x|, |y| \leq n \text{ poly}(d).$$

# OV to LCS

Given vectors  $\{s_1, \dots, s_n\}$ ,  $s_i \in \{0,1\}^d \forall i$ , OV is

$$\bigvee_{i,j \in [n]} \bigwedge_{k \in [d]} (\neg s_i[k] \vee \neg s_j[k]).$$

**Outer OR gadgets**  $x, y$  taking sets of bit vectors  $\{s_1, \dots, s_n\}$ , to short sequences s.t. for some  $Q$   
 $LCS(x, y) = Q$  if  $\forall i, j: s_i \cdot s_j \neq 0$ ,  
 $LCS(x, y) \geq Q + 1$  if  $\exists i, j: s_i \cdot s_j = 0$ .

**Vector gadgets**  $f, g$  taking bit vectors to short sequences s.t. for some  $T$   
 $LCS(f(s_i), g(s_j)) = T + 1$  if  $s_i \cdot s_j = 0$ ,  
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**Coordinate gadgets**  $c, e$  taking bits to short sequences s.t.  
 $LCS(c(x), e(y)) = 0$  if  $x = y = 1$ ,  
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$$\bigvee_{i,j \in [n]} \bigwedge_{c \in [d]} (\neg v_i[c] \vee \neg v_j[c])$$

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# OV to LCS

Given vectors  $\{s_1, \dots, s_n\}$ ,  $s_i \in \{0,1\}^d \forall i$ , OV is

$$\bigvee_{i,j \in [n]} \bigwedge_{k \in [d]} (\neg s_i[k] \vee \neg s_j[k]).$$

**Outer OR gadgets**  $x, y$  taking sets of bit vectors  $\{s_1, \dots, s_n\}$ , to short sequences s.t. for some  $Q$   
 $LCS(x, y) = Q$  if  $\forall i, j: s_i \cdot s_j \neq 0$ ,  
 $LCS(x, y) \geq Q + 1$  if  $\exists i, j: s_i \cdot s_j = 0$ .

Done!

**Vector gadgets**  $f, g$  taking bit vectors to short sequences s.t. for some  $T$   
 $LCS(f(s_i), g(s_j)) = T + 1$  if  $s_i \cdot s_j = 0$ ,  
 $LCS(f(s_i), g(s_j)) = T$  if  $s_i \cdot s_j \neq 0$ .

Done!

**Coordinate gadgets**  $c, e$  taking bits to short sequences s.t.  
 $LCS(c(x), e(y)) = 0$  if  $x = y = 1$ ,  
 $LCS(c(x), e(y)) = 1$  if  $x \cdot y = 0$ .

$c(0) = 46$      $e(0) = 64$   
 $c(1) = 4$      $e(1) = 6$

$LCS(c(1), e(1)) = 0$ , and  
 $LCS(c(x), e(y)) = 1$   
 for  $(x, y) \neq (1, 1)$ .



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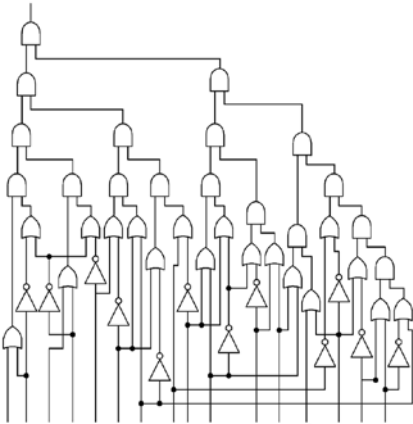
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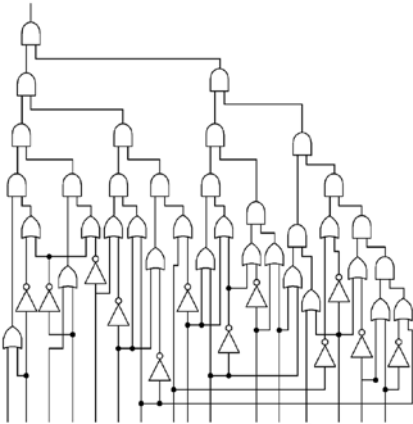
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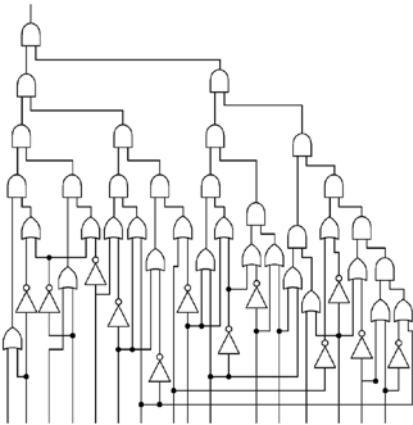
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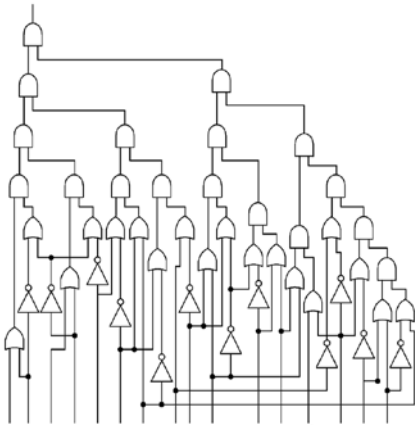
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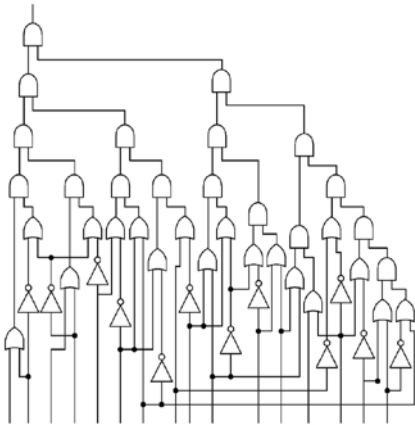


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**E.g. NC-SETH should be much more believable!**

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