

Character-Aware Neural Language Models

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Code: <https://github.com/yoonkim/lstm-char-cnn>

Language Model (LM): probability distribution over a sequence of words.

$p(w_1, \dots, w_T)$ for any sequence of length T from a vocabulary \mathcal{V} (with $w_i \in \mathcal{V}$ for all i).

Important for many downstream applications:

- machine translation
- speech recognition
- text generation

Count-based Language Models

By the chain rule, any distribution can be factorized as

$$p(w_1, \dots, w_T) = \prod_{t=1}^T p(w_t | w_1, \dots, w_{t-1})$$

Count-based n -gram language models make a Markov assumption:

$$p(w_t | w_1, \dots, w_t) \approx p(w_t | w_{t-n}, \dots, w_{t-1})$$

Need smoothing to deal with rare n -grams.

Neural Language Models

Neural Language Models (NLM)

- Represent words as dense vectors in \mathbb{R}^n (word embeddings).

$\mathbf{w}_t \in \mathbb{R}^{|\mathcal{V}|}$: One-hot representation of word $\in \mathcal{V}$ at time t

$\Rightarrow \mathbf{x}_t = \mathbf{X}\mathbf{w}_t$: Word embedding ($\mathbf{X} \in \mathbb{R}^{n \times |\mathcal{V}|}$, $n < |\mathcal{V}|$)

- Train a neural net that composes history to predict next word.

$$\begin{aligned} p(w_t = j | w_1, \dots, w_{t-1}) &= \frac{\exp(\mathbf{p}^j \cdot g(\mathbf{x}_1, \dots, \mathbf{x}_{t-1}) + q^j)}{\sum_{j' \in \mathcal{V}} \exp(\mathbf{p}^{j'} \cdot g(\mathbf{x}_1, \dots, \mathbf{x}_{t-1}) + q^{j'})} \\ &= \text{softmax}(\mathbf{P}g(\mathbf{x}_1, \dots, \mathbf{x}_{t-1}) + \mathbf{q}) \end{aligned}$$

$\mathbf{p}^j \in \mathbb{R}^m$, $q^j \in \mathbb{R}$: Output word embedding/bias for word $j \in \mathcal{V}$

g : Composition function

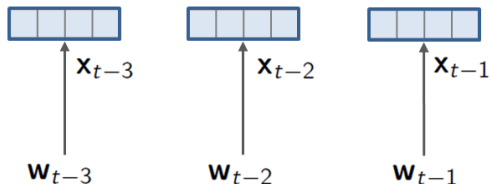
Feed-forward NLM (Bengio, Ducharme, and Vincent 2003)

\mathbf{w}_{t-3}

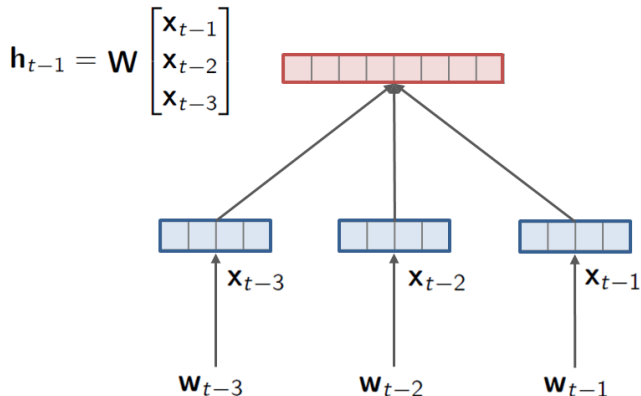
\mathbf{w}_{t-2}

\mathbf{w}_{t-1}

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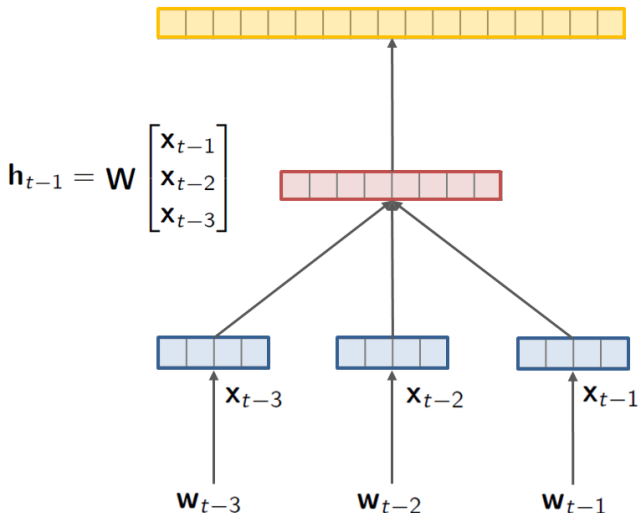


Feed-forward NLM (Bengio, Ducharme, and Vincent 2003)



Feed-forward NLM (Bengio, Ducharme, and Vincent 2003)

$$p(w_t | w_1, \dots, w_{t-1}) = \text{softmax}(\mathbf{P}\mathbf{h}_{t-1} + \mathbf{q})$$



Recurrent Neural Network LM (Mikolov et al. 2011)

Maintain a hidden state vector \mathbf{h}_t that is recursively calculated.

$$\mathbf{h}_t = f(\mathbf{W}\mathbf{x}_t + \mathbf{U}\mathbf{h}_{t-1} + \mathbf{b})$$

$\mathbf{h}_t \in \mathbb{R}^m$: Hidden state at time t (summary of history)

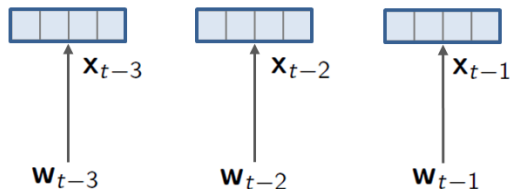
$\mathbf{W} \in \mathbb{R}^{m \times n}$: Input-to-hidden transformation

$\mathbf{U} \in \mathbb{R}^{m \times m}$: Hidden-to-hidden transformation

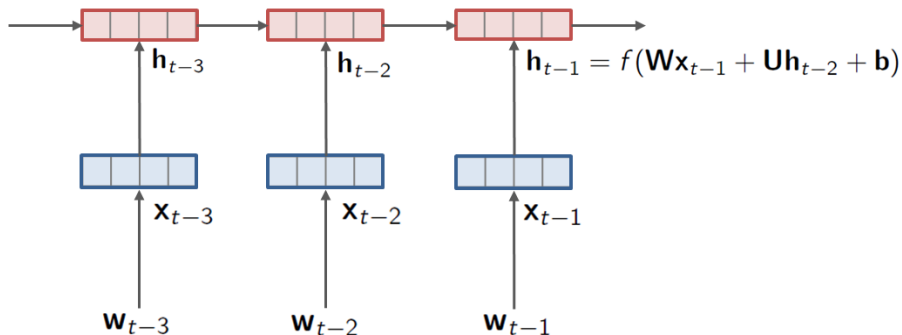
$f(\cdot)$: Non-linearity

Apply softmax to \mathbf{h}_t .

Recurrent Neural Network LM (Mikolov et al. 2011)

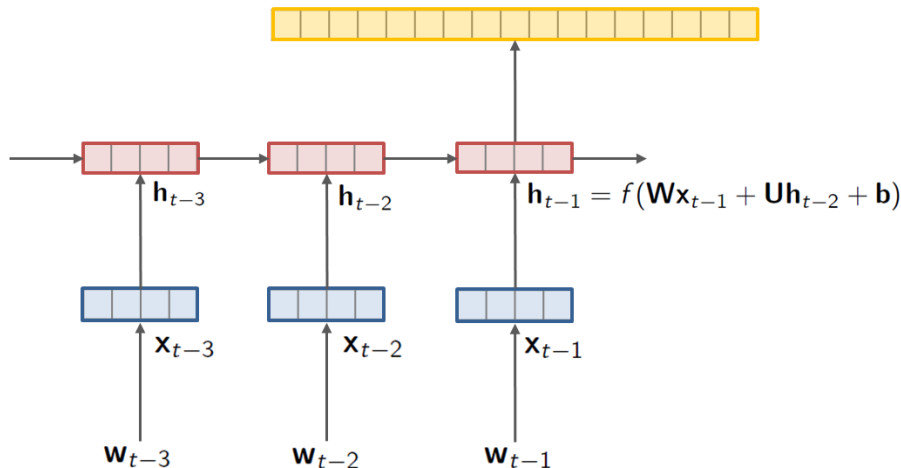


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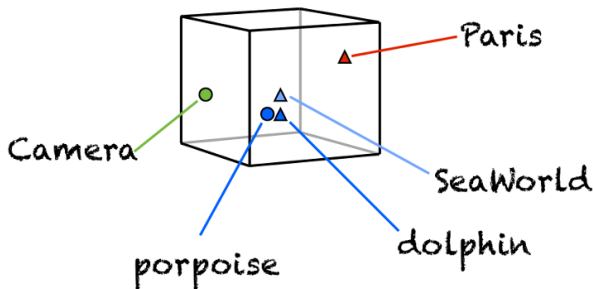
$$p(w_t | w_1, \dots, w_{t-1}) = \text{softmax}(\mathbf{P}\mathbf{h}_{t-1} + \mathbf{q})$$



Word Embeddings (Collobert et al. 2011; Mikolov et al. 2012)

Key ingredient in Neural Language Models.

After training, similar words are close in the vector space.



(Not unique to NLMs)

NLM Performance (on Penn Treebank)

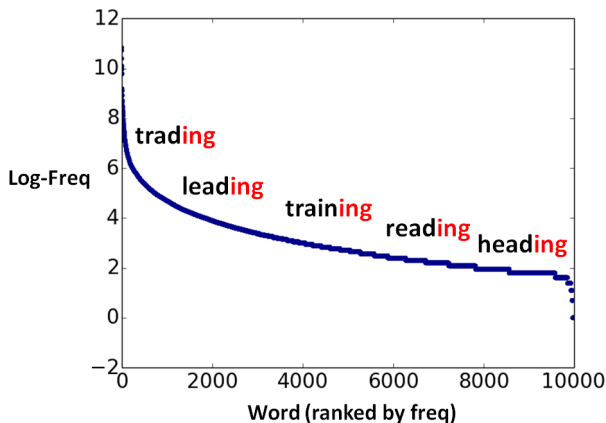
Difficult/expensive to train, but performs well.

Language Model	Perplexity
5-gram count-based (Mikolov and Zweig 2012)	141.2
RNN (Mikolov and Zweig 2012)	124.7
Deep RNN (Pascanu et al. 2013)	107.5
LSTM (Zaremba, Sutskever, and Vinyals 2014)	78.4

Renewed interest in language modeling.

NLM Issue

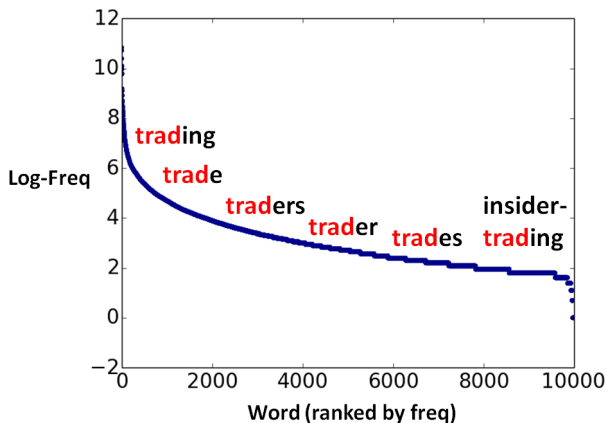
Issue: The fundamental unit of information is still the **word**



Separate embeddings for “trading”, “leading”, “training”, etc.

NLM Issue

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Separate embeddings for “trading”, “trade”, “trades”, etc.

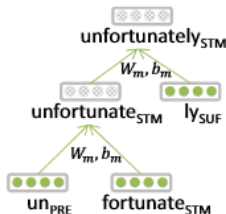
- No parameter sharing across orthographically similar words.
- Orthography contains much semantic/syntactic information.
- How can we leverage subword information for language modeling?

Previous (NLM-based) Work

Use morphological segmenter as a preprocessing step

unfortunately \Rightarrow un_{PRE} – fortunate_{STM} – ly_{SUF}

- Luong, Socher, and Manning 2013: Recursive Neural Network over morpheme embeddings



- Botha and Blunsom 2014: Sum over word/morpheme embeddings

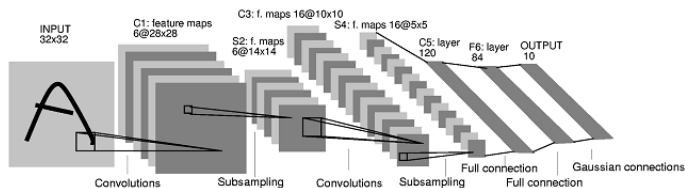
This Work

Main Idea: No morphology, use characters directly.

This Work

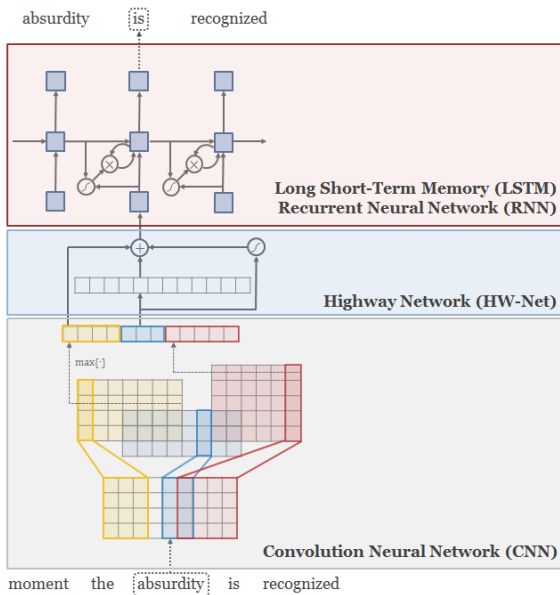
Main Idea: No morphology, use characters directly.

Convolutional Neural Networks (CNN) (LeCun et al. 1989)

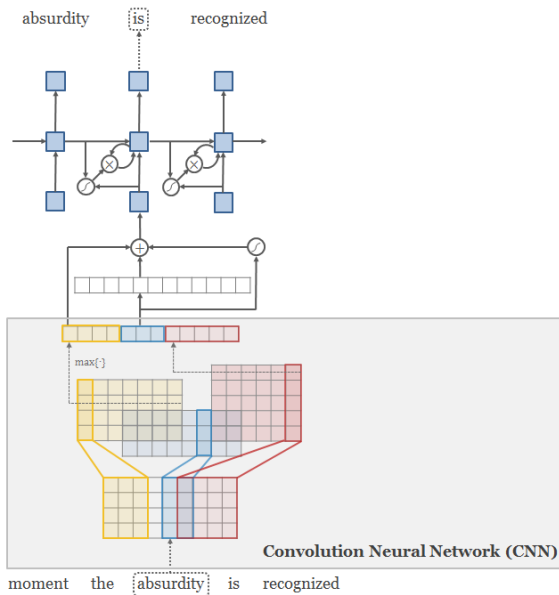


- Central to deep learning systems in vision.
- Shown to be effective for NLP tasks (Collobert et al. 2011).
- CNNs in NLP typically involve temporal (rather than spatial) convolutions over words.

Network Architecture: Overview



Character-level CNN (CharCNN)



Character-level CNN (CharCNN)

$\mathbf{C} \in \mathbb{R}^{d \times l}$: Matrix representation of word (of length l)

$\mathbf{H} \in \mathbb{R}^{d \times w}$: Convolutional filter matrix

d : Dimensionality of character embeddings (e.g. 15)

w : Width of convolution filter (e.g. 1–7)

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1. Apply a convolution between \mathbf{C} and \mathbf{H} to obtain a vector $\mathbf{f} \in \mathbb{R}^{l-w+1}$

$$\mathbf{f}[i] = \langle \mathbf{C}[:, i : i + w - 1], \mathbf{H} \rangle$$

where $\langle \mathbf{A}, \mathbf{B} \rangle = \text{Tr}(\mathbf{AB}^T)$ is the Frobenius inner product.

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2. Take the *max-over-time* (with bias and nonlinearity)

$$y = \tanh(\max_i \{\mathbf{f}[i]\} + b)$$

as the feature corresponding to the filter \mathbf{H} (for a particular word).

Character-level CNN (CharCNN)

a b s u r d i t y

Character-level CNN (CharCNN)

$\mathbf{C} \in \mathbb{R}^{d \times l}$: Representation of *absurdity*

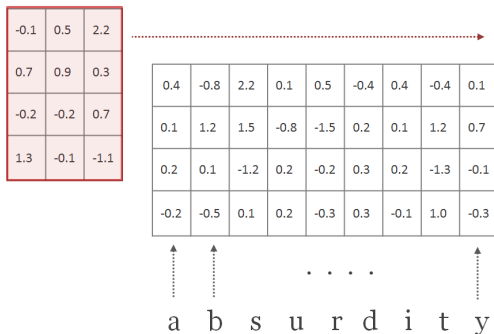
0.4	-0.8	2.2	0.1	0.5	-0.4	0.4	-0.4	0.1
0.1	1.2	1.5	-0.8	-1.5	0.2	0.1	1.2	0.7
0.2	0.1	-1.2	0.2	-0.2	0.3	0.2	-1.3	-0.1
-0.2	-0.5	0.1	0.2	-0.3	0.3	-0.1	1.0	-0.3

↑ ↑ . . . ↑

a b s u r d i t y

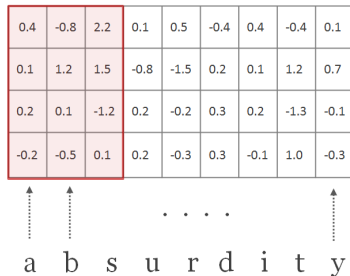
Character-level CNN (CharCNN)

$\mathbf{H} \in \mathbb{R}^{d \times w}$: Convolutional filter matrix of width $w = 3$



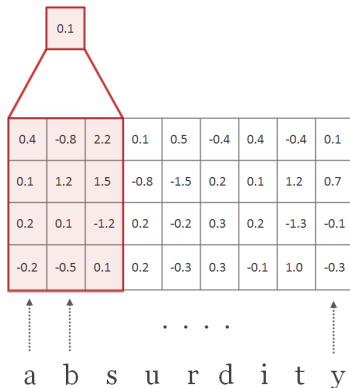
Character-level CNN (CharCNN)

$$\mathbf{f}[1] = \langle \mathbf{C}[:, 1:3], \mathbf{H} \rangle$$



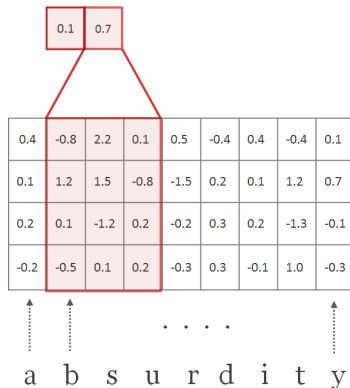
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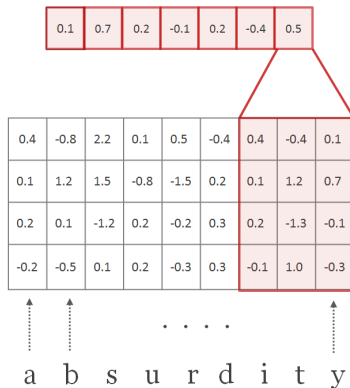
Character-level CNN (CharCNN)

$$\mathbf{f}[2] = \langle \mathbf{C}[* , 2 : 4], \mathbf{H} \rangle$$



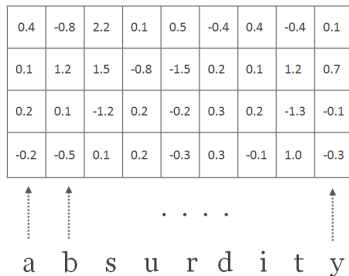
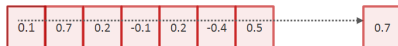
Character-level CNN (CharCNN)

$$\mathbf{f}[T-2] = \langle \mathbf{C}[* , T-2 : T], \mathbf{H} \rangle$$



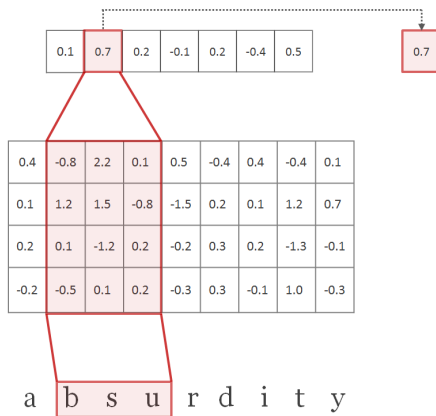
Character-level CNN (CharCNN)

$$y[1] = \max_i \{f[i]\}$$



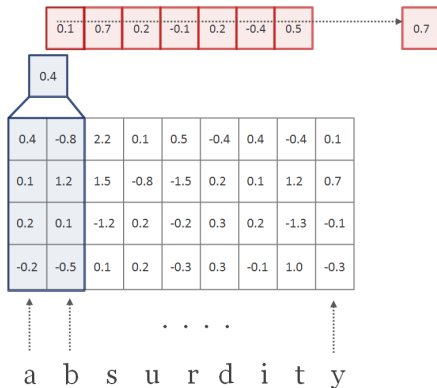
Character-level CNN (CharCNN)

Each filter picks out a character n -gram



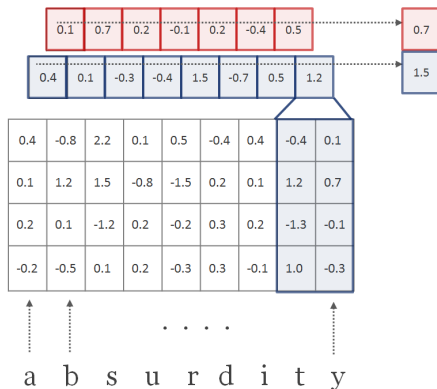
Character-level CNN (CharCNN)

$$\mathbf{f}'[1] = \langle \mathbf{C}[* , 1 : 2], \mathbf{H}' \rangle$$



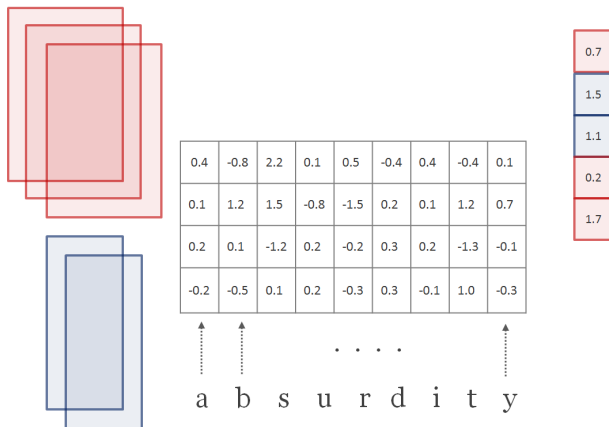
Character-level CNN (CharCNN)

$$y[2] = \max_i \{f'[i]\}$$



Character-level CNN (CharCNN)

Many filter matrices (25–200) per width (1–7)



Character-level CNN (CharCNN)

Add bias, apply nonlinearity

$$\tanh \left(\begin{array}{|c|} \hline 0.7 \\ \hline 1.5 \\ \hline 1.1 \\ \hline 0.2 \\ \hline 1.7 \\ \hline \end{array} + b \right) = \begin{array}{|c|} \hline 0.8 \\ \hline 1.0 \\ \hline 0.9 \\ \hline 0.5 \\ \hline 1.1 \\ \hline \end{array}$$

Character-level CNN (CharCNN)

Before

Word embedding

PTB Perplexity: 85.4

Now

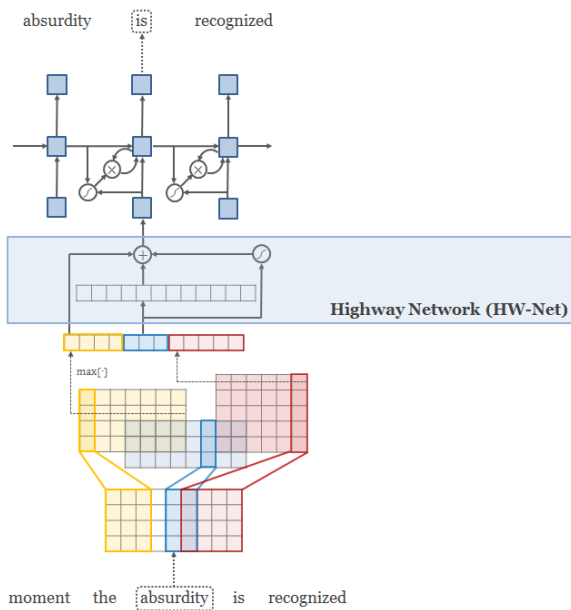
Output from CharCNN

PTB Perplexity: 84.6

CharCNN is slower, but convolution operations on GPU have been very optimized.

Can we model more complex interactions between character n -grams picked up by the filters?

Highway Network



Highway Network

\mathbf{y} : output from CharCNN

Multilayer Perceptron

$$\mathbf{z} = g(\mathbf{W}\mathbf{y} + \mathbf{b})$$

Highway Network

\mathbf{y} : output from CharCNN

Multilayer Perceptron

$$\mathbf{z} = g(\mathbf{W}\mathbf{y} + \mathbf{b})$$

Highway Network

(Srivastava, Greff, and Schmidhuber 2015)

$$\mathbf{z} = \mathbf{t} \odot g(\mathbf{W}_H\mathbf{y} + \mathbf{b}_H) + (\mathbf{1} - \mathbf{t}) \odot \mathbf{y}$$

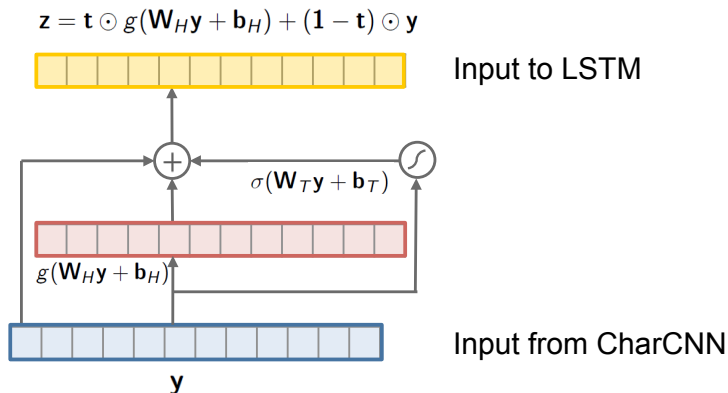
$\mathbf{W}_H, \mathbf{b}_H$: Affine transformation

$\mathbf{t} = \sigma(\mathbf{W}_T\mathbf{y} + \mathbf{b}_T)$: *transform gate*

$\mathbf{1} - \mathbf{t}$: *carry gate*

Hierarchical, adaptive composition of character n -grams.

Highway Network



Highway Network

Model	Perplexity
Word Model	85.4
No Highway Layers	84.6
One MLP Layer	92.6
One Highway Layer	79.7
Two Highway Layers	78.9

No more gains with 2+ layers.

Results: English Penn Treebank

	<i>PPL</i>	Size
KN-5 (Mikolov et al. 2012)	141.2	2 m
RNN (Mikolov et al. 2012)	124.7	6 m
Deep RNN (Pascanu et al. 2013)	107.5	6 m
Sum-Prod Net (Cheng et al. 2014)	100.0	5 m
LSTM-Medium (Zaremba, Sutskever, and Vinyals 2014)	82.7	20 m
LSTM-Huge (Zaremba, Sutskever, and Vinyals 2014)	78.4	52 m
LSTM-Word-Small	97.6	5 m
LSTM-Char-Small	92.3	5 m
LSTM-Word-Large	85.4	20 m
LSTM-Char-Large	78.9	19 m

	DATA-S			DATA-L		
	$ \mathcal{V} $	$ \mathcal{C} $	T	$ \mathcal{V} $	$ \mathcal{C} $	T
English (EN)	10 k	51	1 m	60 k	197	20 m
Czech (CS)	46 k	101	1 m	206 k	195	17 m
German (DE)	37 k	74	1 m	339 k	260	51 m
Spanish (ES)	27 k	72	1 m	152 k	222	56 m
French (FR)	25 k	76	1 m	137 k	225	57 m
Russian (RU)	62 k	62	1 m	497 k	111	25 m

$|\mathcal{V}|$ = Word vocab Size

$|\mathcal{C}|$ = Character vocab size

T = number of tokens in training set.

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$|\mathcal{V}|$ varies quite a bit by language.

(effectively use the full vocabulary)

Kneser-Ney LM: Count-based baseline

Word LSTM: Word embeddings as input

Morpheme LBL (Botha and Blunsom 2014)

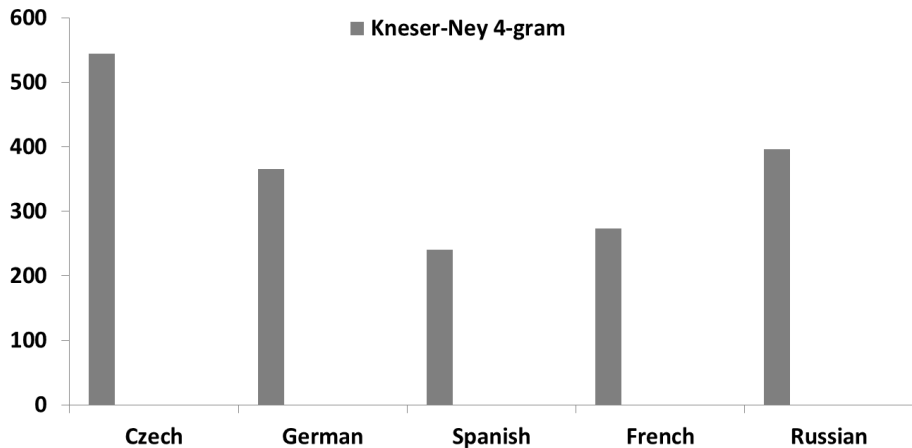
Input for word k is

$$\underbrace{\mathbf{x}^k}_{\text{word embedding}} + \underbrace{\sum_{j \in \mathcal{M}_k} \mathbf{m}^j}_{\text{morpheme embeddings}}$$

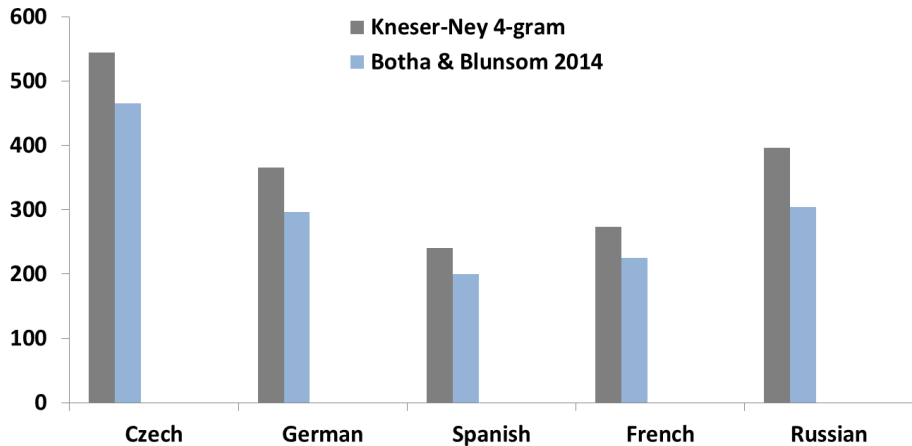
Morpheme LSTM: Same input as above, but with LSTM architecture

Morphemes obtained from running an unsupervised morphological tagger
Morfessor Cat-MAP (Creutz and Lagus 2007).

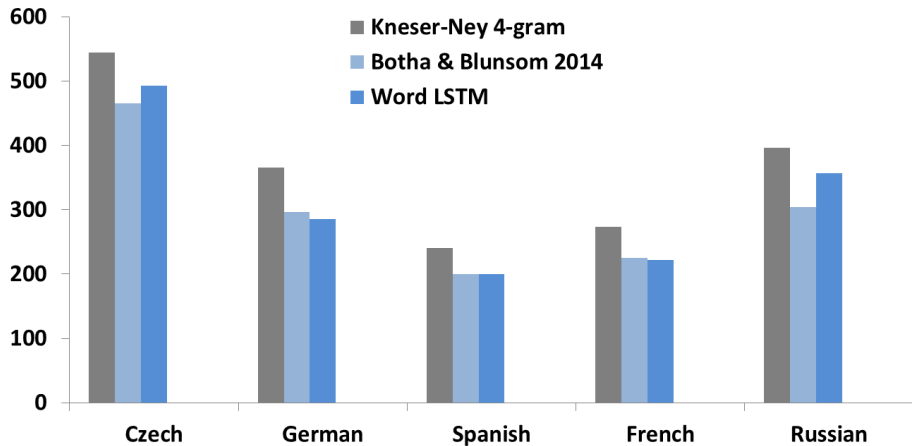
Perplexity on Data-S (1 M Tokens)



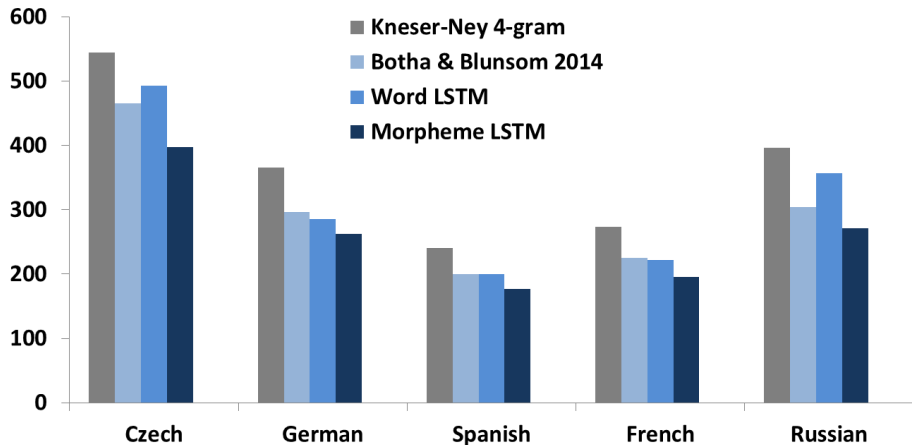
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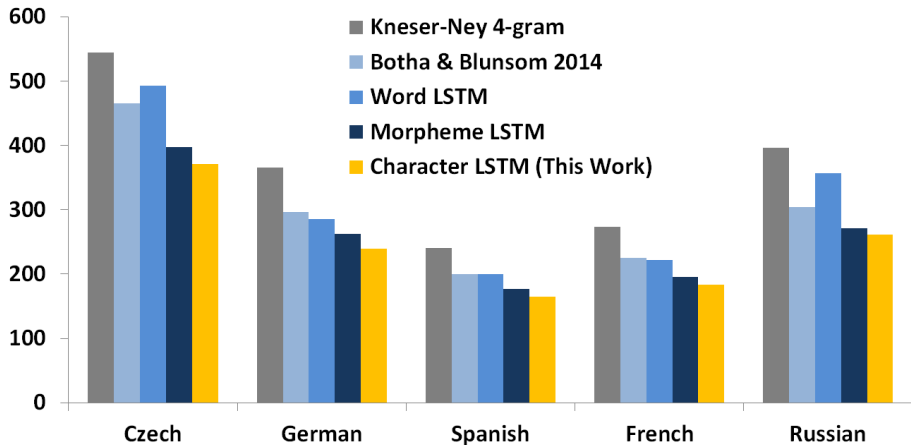
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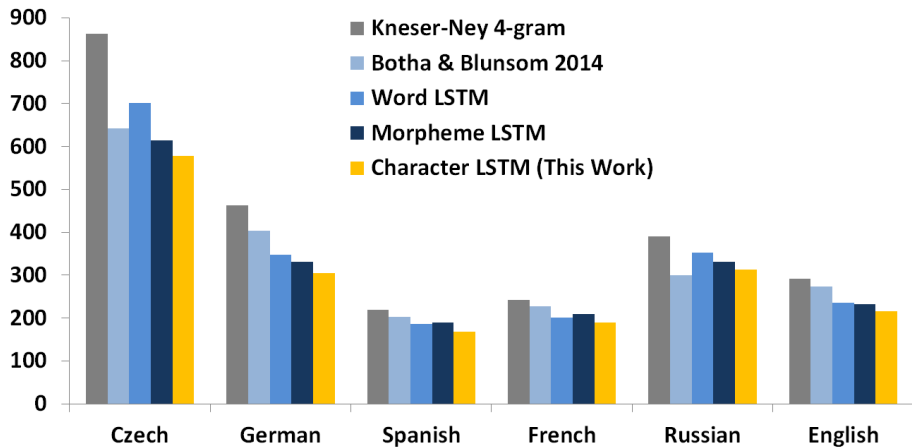
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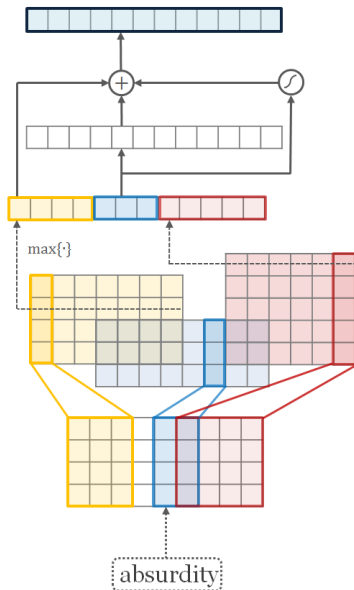
Perplexity on Data-S (1 M Tokens)



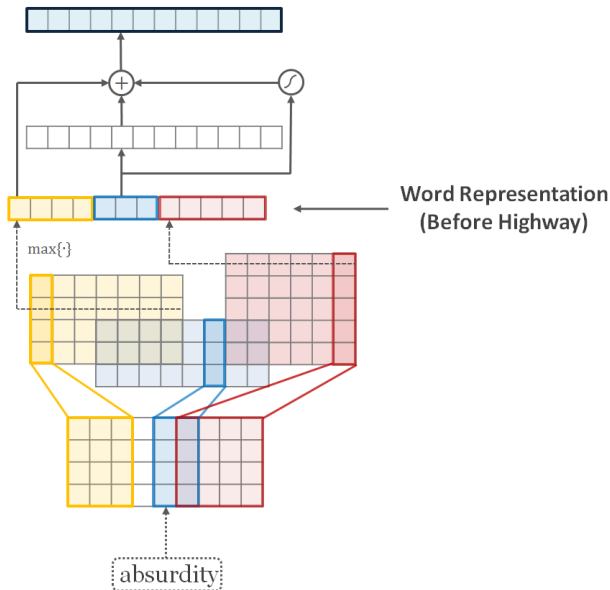
Perplexity on Data-L (17-57 M Tokens)



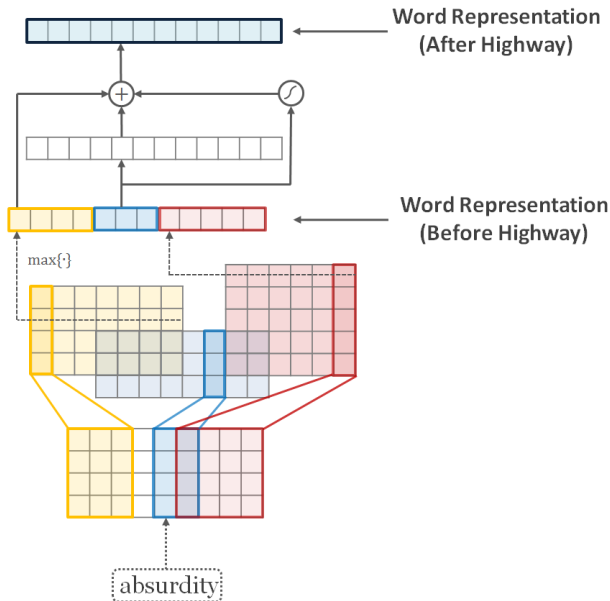
Learned Word Representations



Learned Word Representations



Learned Word Representations



Learned Word Representations (In Vocab)

(Based on cosine similarity)

Word Embedding	In Vocabulary				
	<i>while</i>	<i>his</i>	<i>you</i>	<i>richard</i>	<i>trading</i>
	<i>although</i>	<i>your</i>	<i>conservatives</i>	<i>jonathan</i>	<i>advertised</i>
	<i>letting</i>	<i>her</i>	<i>we</i>	<i>robert</i>	<i>advertising</i>
	<i>though</i>	<i>my</i>	<i>guys</i>	<i>neil</i>	<i>turnover</i>
	<i>minute</i>	<i>their</i>	<i>i</i>	<i>nancy</i>	<i>turnover</i>

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	<i>minute</i>	<i>their</i>	<i>i</i>	<i>nancy</i>	<i>turnover</i>
Characters (before highway)	<i>chile</i>	<i>this</i>	<i>your</i>	<i>hard</i>	<i>heading</i>
	<i>whole</i>	<i>hhs</i>	<i>young</i>	<i>rich</i>	<i>training</i>
	<i>meanwhile</i>	<i>is</i>	<i>four</i>	<i>richer</i>	<i>reading</i>
	<i>white</i>	<i>has</i>	<i>youth</i>	<i>richter</i>	<i>leading</i>

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	<i>meanwhile</i>	<i>is</i>	<i>four</i>	<i>richer</i>	<i>reading</i>
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Characters (after highway)	<i>meanwhile</i>	<i>hhs</i>	<i>we</i>	<i>eduard</i>	<i>trade</i>
	<i>whole</i>	<i>this</i>	<i>your</i>	<i>gerard</i>	<i>training</i>
	<i>though</i>	<i>their</i>	<i>doug</i>	<i>edward</i>	<i>traded</i>
	<i>nevertheless</i>	<i>your</i>	<i>i</i>	<i>carl</i>	<i>trader</i>

Learned Word Representations (In Vocab)

(Based on cosine similarity)

	In Vocabulary				
	<i>while</i>	<i>his</i>	<i>you</i>	<i>richard</i>	<i>trading</i>
Word Embedding	<i>although</i>	<i>your</i>	<i>conservatives</i>	<i>jonathan</i>	<i>advertised</i>
	<i>letting</i>	<i>her</i>	<i>we</i>	<i>robert</i>	<i>advertising</i>
	<i>though</i>	<i>my</i>	<i>guys</i>	<i>neil</i>	<i>turnover</i>
	<i>minute</i>	<i>their</i>	<i>i</i>	<i>nancy</i>	<i>turnover</i>
Characters (before highway)	<i>chile</i>	<i>this</i>	<i>your</i>	<i>hard</i>	<i>heading</i>
	<i>whole</i>	<i>hhs</i>	<i>young</i>	<i>rich</i>	<i>training</i>
	<i>meanwhile</i>	<i>is</i>	<i>four</i>	<i>richer</i>	<i>reading</i>
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Learned Word Representations (OOV)

Out-of-Vocabulary			
	<i>computer-aided</i>	<i>misinformed</i>	<i>loooooook</i>
Characters (before highway)	<i>computer-guided</i>	<i>informed</i>	<i>look</i>
	<i>computerized</i>	<i>performed</i>	<i>cook</i>
	<i>disk-drive</i>	<i>transformed</i>	<i>looks</i>
	<i>computer</i>	<i>inform</i>	<i>shook</i>
Characters (after highway)	<i>computer-guided</i>	<i>informed</i>	<i>look</i>
	<i>computer-driven</i>	<i>performed</i>	<i>looks</i>
	<i>computerized</i>	<i>outperformed</i>	<i>looked</i>
	<i>computer</i>	<i>transformed</i>	<i>looking</i>

Learned Word Representations (OOV)

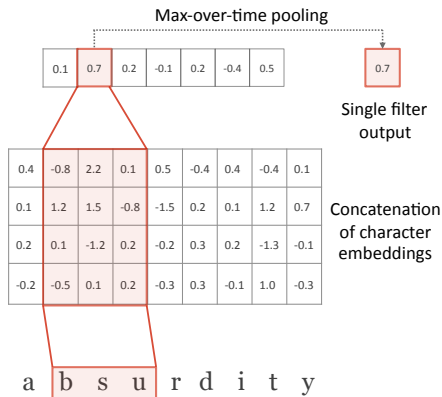
Out-of-Vocabulary			
Characters (before highway)	<i>computer-aided</i>	<i>misinformed</i>	<i>loooooook</i>
	<i>computer-guided</i>	<i>informed</i>	<i>look</i>
	<i>computerized</i>	<i>performed</i>	<i>cook</i>
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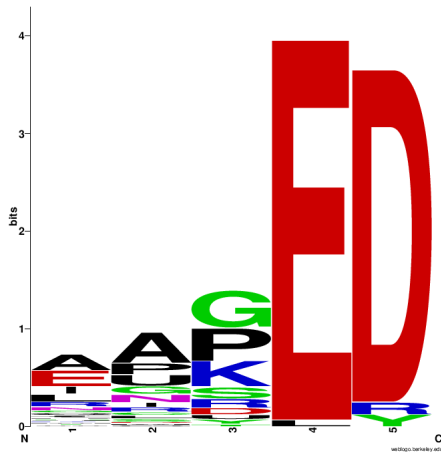
Convolutional Layer

Does each filter truly pick out a character n -gram?



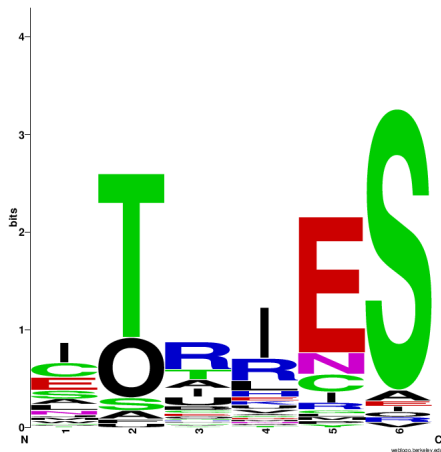
Convolutional Filters

For each filter, visualize 100 substrings with the highest filter response

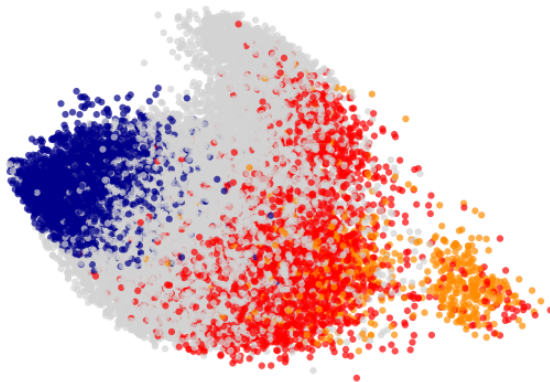


Convolutional Filters

For each filter, visualize 100 substrings with the highest filter response



Character N -gram Representations



Prefixes, Suffixes, Hyphenated, Others

Prefixes: character n -grams that start with 'start-of-word' character, such as $\{un, \{mis$. Suffixes defined similarly.

Conclusion

A **character-aware** language model that relies only on character-level inputs: CNN over characters + LSTM.

Outperforms strong word/morpheme LSTM baselines.

Much recent work on character inputs:

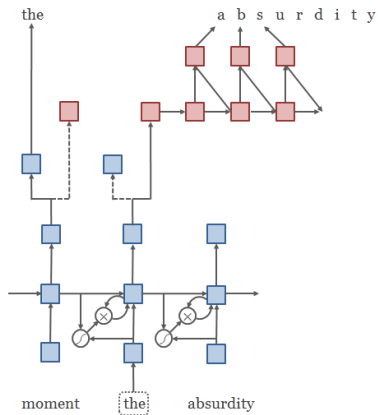
- Santos and Zadrozny 2014: CNN over characters concatenated with word embeddings into CRF.
- Zhang and LeCun 2015: Deep CNN over characters for document classification.
- Ballesteros, Dyer, and Smith 2015: LSTM over characters for parsing.
- Ling et al. 2015: LSTM over characters into another LSTM for language modeling/POS-tagging.

Future Work

Subword information on the output.

As an encoder/decoder in neural machine translation.

CharCNN + Highway layers for representation learning (e.g. as input into word2vec)



Appendix: Performance vs Corpus/Vocab Size

How does relative performance vary as corpus/vocabulary sizes vary?

Experiment on German large dataset:

- Use the first T tokens of the training set.
- Take the most frequent K words as the vocabulary and replace rest with `<unk>`
- Compare % perplexity reduction going from word to character LSTM.

		Vocabulary Size			
		10 k	25 k	50 k	100 k
Training Size	1 m	17	16	21	–
	5 m	8	14	16	21
	10 m	9	9	12	15
	25 m	9	8	9	10

Character model outperforms word model in all scenarios.

Appendix: Hyperparameters

		Small	Large
CNN	d	15	15
	w	[1, 2, 3, 4, 5, 6]	[1, 2, 3, 4, 5, 6, 7]
	h	$[25 \cdot w]$	$[\min\{200, 50 \cdot w\}]$
	f	tanh	tanh
HW-Net	l	1	2
	g	ReLU	ReLU
LSTM	l	2	2
	m	300	650

Appendix: Results on Data-S

		CS	DE	ES	FR	RU
B&B	KN-4	545	366	241	274	396
	MLBL	465	296	200	225	304
Small	Word	503	305	212	229	352
	Morph	414	278	197	216	290
	Char	401	260	182	189	278
Large	Word	493	286	200	222	357
	Morph	398	263	177	196	271
	Char	371	239	165	184	261

Appendix: Results on Data-L

		CS	DE	ES	FR	RU	EN
B&B	KN-4	862	463	219	243	390	291
	MLBL	643	404	203	227	300	273
Small	Word	701	347	186	202	353	236
	Morph	615	331	189	209	331	233
	Char	578	305	169	190	313	216

Appendix: Effect of Highway Layers (PTB)

	Small Model	Large Model
No Highway Layers	100.3	84.6
One Highway Layer	92.3	79.7
Two Highway Layers	90.1	78.9
Multilayer Perceptron	111.2	92.6

Appendix: LSTM (Hochreiter and Schmidhuber 1997)

Long short-term memory (LSTM) (Hochreiter and Schmidhuber 1997):
Augment RNN with (latent) cell vectors to allow for learning of long-range dependencies.

$$\mathbf{i}_t = \sigma(\mathbf{W}^i \mathbf{x}_t + \mathbf{U}^i \mathbf{h}_{t-1} + \mathbf{b}^i)$$

$$\mathbf{f}_t = \sigma(\mathbf{W}^f \mathbf{x}_t + \mathbf{U}^f \mathbf{h}_{t-1} + \mathbf{b}^f)$$

$$\mathbf{o}_t = \sigma(\mathbf{W}^o \mathbf{x}_t + \mathbf{U}^o \mathbf{h}_{t-1} + \mathbf{b}^o)$$

$$\mathbf{g}_t = \tanh(\mathbf{W}^g \mathbf{x}_t + \mathbf{U}^g \mathbf{h}_{t-1} + \mathbf{b}^g)$$

$$\mathbf{c}_t = \mathbf{f}_t \odot \mathbf{c}_{t-1} + \mathbf{i}_t \odot \mathbf{g}_t$$

$$\mathbf{h}_t = \mathbf{o}_t \odot \tanh(\mathbf{c}_t)$$

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